PostgreSQL System Architecture



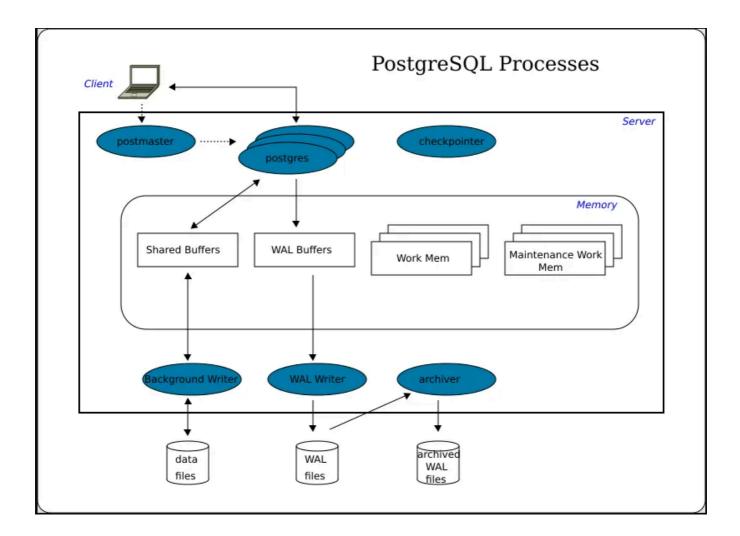


Presenting number of articles and writings for PostgreSQL Database Administration and some of its tricks.

This series will be starting with the System Architecture before we deep inside its internals like ACID, Indexing, Some of SQL tricks which helps for daily usage ...etc

Now let's start this series with its System Architecture.

Everything inside PostgreSQL is about a process, A process per connection, A process per request/query.



In order to get started with the Database internals, we have to ask what is the flow once the client is trying to connect and execute a query against the database?

Client Request Flow:

- The client is initiating connection request using any supported authentication method "Basic Auth or SSL", The first process in the system that will initially handle the authentication/Authorization request is "Postmaster" as shown in the above diagram.
- **Postmaster** will validate the access privilege of the client and then forward the request to "**Postgres**" Process.

• **Postgres** process is actually linked with the "**Shared Buffers**" which will bypass the client request/query to the writers.

So what about the database memory and processes structure?

Main Memory components:

Postgres has three main kind of memory buffers:

- Shared Buffers
- WAL Buffers
- CLOG Buffers

Shared Buffer:

- The core of the Database as it is accessed by ALL Server/Client processes internally.
- It requires some amount of the Server allocated memory in order to do the caching job.
- Any modified Data is actually written in this layer, which is called "Dirty Data",
 This is before it is being written to the disk.

WAL Buffer:

- It is named as "Write a head Log".
- The WAL buffer is a buffer that temporarily stores changes to the database.
- This WAL data is the metadata information about the changes to the actual data.

CLOG Buffer:

- It is named as "Committed Buffer Logs".
- These logs are the metadata of any transaction being executed in the database.
- It is completely different than the WAL buffer, as it is just containing whether the transaction has been committed (completed) successfully or no.

• It helps on Rollback any in completed transaction as we will discuss later in the ACID concept.

Temp Buffer:

• Used for access to temp tables in a user session during large sort and hash table

Main Processes in Postgres:

Work Memory:

- Is a memory reserved for a single **Sort** or **Hash Table** to just organize the query/data.
- A Sort Operation recognized by "ORDER BY" or "DISTINCT" in the client query.
- A Hash Table like "hash join" or "IN" in the query.

Maintenance Work Memory:

- The max amount of memory allocated for any maintenance operations.
- Maintenance Operations like "CREATE INDEX" or "VACUUM"

VACUUM:

- It is considered as the database Garbage Collector.
- It reclaims the storage of any dead tuples, as the deleted data in the database is not 100% removed from the physical storage.
- So It is important that the Vacuum process to be running periodically, So that it can reclaim the space and make it available for re-use again.
- It is doing that by running "ANALYZE" for selected tables.

Auto-Vaccum Launcher:

• The processes to invoke the vacuum process periodically

Checkpointer:

- It is invoked every 5 min (as default) or when max_wal_size value is exceeded.
- It syncs all the buffers from the shared buffer to the data files.

• This Sync is to make sure that the state of the **Shared Buffer** memory and the **Data File** are consistent.

Types of Physical files:

- Data File => Presents the Pain Data of the database.
- Wal File => Write a head log file, hosts all transaction before committing it, and mark the transaction whether it is completed or no.
- Log File => All server messages and logging.
- Archived Logs => Data from Wal are written on to the archive log files to be used for recovery.

Next we will explain What is ACID and how PostgreSQL is fully ACID Complaint ?.

Stay Tuned:)





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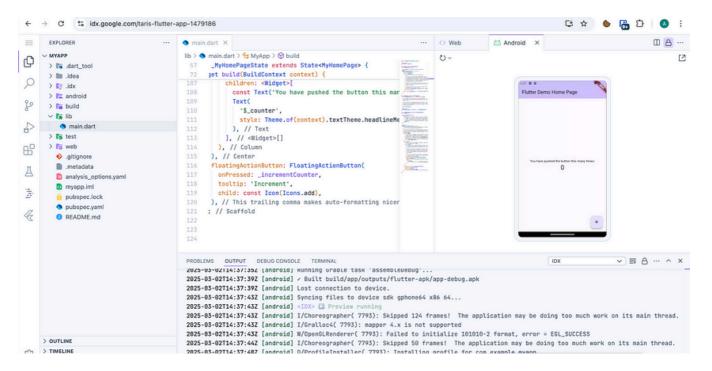
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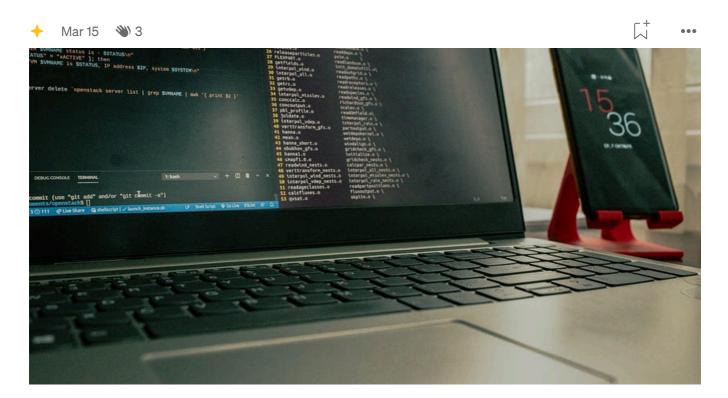
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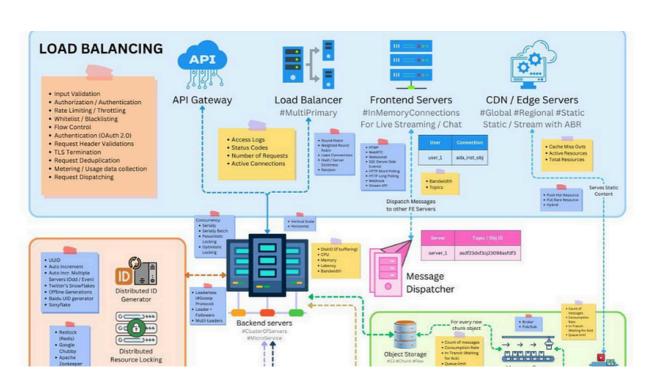


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