Key Columns & Their Meaning

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Column	Description	Example	
datid	OID (object ID) of the connected database	16384	
datname	Name of the connected database	mydb	
pid	Process ID of the backend process	24587	
leader_pid	PID of the parallel query leader (if this backend is a worker)	NULL	
usesysid	OID of the user logged in	10	
usename	Name of the user logged in	postgres	
application_name	Name the client application sets (via application_name parameter)	psql	
client_addr	IP address of the connected client	10.83.40.50	
client_hostname	Hostname (if available; requires reverse DNS lookup)	client1.local	
client_port	Port number of the client's connection	54022	
backend_start	When the backend process started	2025-08-12 11:05:33+05:30	
xact_start	Time when the current transaction started (NULL if no transaction active)	2025-08-12 11:06:00+05:30	
query_start	Time when the current query started	2025-08-12 11:06:05+05:30	
state_change	Last time the state column changed	2025-08-12 11:06:07+05:30	
wait_event_type	Category of event backend is waiting for (e.g., Lock, LWLock, IO)	Lock	
wait_event	Specific event being waited on	transactionid	

What is pg_stat_activity?

- It's a system view in PostgreSQL.
- Shows information about all current sessions/queries connected to the database.
- Helps DBAs monitor:
- 1. Running queries
- 2. Idle connections
- 3. Locks and blocking sessions
- 4. Activity on primary/replica

1. state — What the session is doing overall:-

State	Meaning	
active	Running a query right now.	
idle	Not doing anything; waiting for the next query from the client.	
idle in transaction	Transaction started but no query is running — can cause table bloat if held too long.	
idle in transaction (aborted)	Transaction failed but not yet rolled back.	
fastpath function call	Special fast-path function execution.	
disabled	Tracking is turned off (when track_activities = off).	

- . How a session becomes idle:-
- This happens when:
- There is no active transaction, and

- The client has finished sending a query but hasn't sent a new one yet.
- -- Client connects

SELECT now(); -- Runs a query

- -- PostgreSQL executes it, sends results back
- -- Now it waits for next query → state = 'idle'
- Timeline:
- 1. Before query: state = idle (waiting for command).
- 2. While query runs: state = active.
- 3. After query finishes: no transaction open \rightarrow state = idle.

☑ Nothing dangerous — it's like the connection is parked and waiting.

2. How a session becomes idle in transaction:-

- This happens when:
- The client starts a transaction (BEGIN),
- Runs one or more queries,
- Then pauses without committing or rolling back.

BEGIN; -- Transaction starts

SELECT * FROM orders; -- Runs a query

- -- Query finishes, but transaction is still open
- -- Client sends nothing → state = 'idle in transaction'
- Timeline:
- 1. BEGIN runs: state changes to active (executing command).
- 2. SELECT runs: still active.
- 3. Query finishes: transaction is still open \rightarrow state = idle in transaction.

- 4. Holds locks.
- 5. Blocks autovacuum.
- 6. Can block other queries until commit/rollback.
- Visual analogy
- 1. idle = You walked into a shop, bought something, and left. Now you're just standing outside waiting.
- 2. idle in transaction = You walked into a shop, started putting items in the cart, but you're just standing there not moving. The shop can't close the counter because you haven't checked out.

3. wait_event_type — The category of what it's waiting for:-

wait_event_type	Meaning
Client	Waiting for client to send a query or fetch results.
Lock	Waiting for a lock (row lock, table lock, etc.).
LWLock	Lightweight lock (internal synchronization, like buffer access).
10	Waiting for disk read/write.
IPC	Waiting for inter-process communication.
Timeout	Waiting for a timeout to expire.
Activity	Waiting for some internal activity to finish.
Extension	Waiting inside an extension function.

4. wait_event — The specific thing being waited on:-

wait_event_type	wait_event	Meaning
Lock	relation	Waiting for a table-level lock.
Lock	transactionid	Waiting for another transaction to finish.
10	DataFileRead	Waiting to read from a data file.
10	WALWrite	Waiting to write to the WAL file.
LWLock	BufferContent	Waiting to read/write a buffer in memory.
Client	ClientRead	Waiting for client to send data.

Putting them together:-

State	wait_event_type	e wait_event	Meaning
active	Lock	transactionid Running a waiting f	query but stuck
			or another

State	wait_event_type	wait_event	Meaning
			transaction to commit/rollback.
idle in transaction	Client	ClientRead	Inside a transaction, waiting for the next query from the client.
active	10	DataFileRead	Actively executing but waiting for disk read.

- Quick mental picture
- 1. state → "Am I busy or idle?"
- 2. wait_event_type \rightarrow "If I'm waiting, what kind of thing am I waiting for?"
- 3. wait_event → "Exactly which thing am I waiting on?"