

Write a program to input 2 numbers from the user and display their addition,multiplication,Substraction ,and division.

```
import java.util.Scanner;
public class ArithmeticOperations
{
    public static void main(String[] args)
    {
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the first number: ");
        int num1 = scanner.nextInt();

        System.out.print("Enter the second number: ");
        int num2 = scanner.nextInt();

        int sum = num1 + num2;
        System.out.println("Sum of the numbers: " + sum);

        int product = num1 * num2;
        System.out.println("Product of the numbers: " + product);

        int difference = num1 - num2;
        System.out.println("Difference of the numbers: " + difference);

        float quotient = (float) num1 / num2;
        System.out.println("Quotient of the numbers: " + quotient);

    }
}
```

Output:

Enter the first number: 45

Enter the second number: 25

Sum of the numbers: 70

Product of the numbers: 1125

Difference of the numbers: 20

Quotient of the numbers: 1.8

Write a program to accept value of marks of 5 subjects and Calculated percentage and display it.

```
import java.util.Scanner;
public class MarksPercentage
{
    public static void main(String[] args)
    {
        Scanner scanner = new Scanner(System.in);
        System.out.println("Enter marks of 5 subjects: ");

        int totalMarks = 0;
        for (int i = 0; i < 5; i++)
        {
            System.out.print("Enter marks for subject " + (i + 1) + ": ");

            int marks = scanner.nextInt();
            totalMarks += marks;
        }
        double percentage = (double) totalMarks / 500 * 100;
        System.out.println("Percentage: " + percentage);
    }
}
```

Output:

Enter marks of 5 subjects:

Enter marks for subject 1: 89

Enter marks for subject 2: 94

Enter marks for subject 3: 98

Enter marks for subject 4: 75

Enter marks for subject 5: 88

Percentage: 88.8

Write a program to assign value of radius then calculate the area and perimeter of circle, area of triangle and area of rectangle by using method calling (use arithmetic promotion).

```
import java.util.Scanner;
public class Area
{
    static double area_of_Triangle()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Height of the Triangle = ");
        double Height = sc.nextDouble();
        System.out.println("Enter The Base of the Triangle = ");
        double Base = sc.nextDouble();
        double area_of_triangle = (Height*Base)/2;
        return (area_of_triangle);
    }

    static double area_of_Rectangle()
    {
        System.out.println("Enter The one side of the Rectangle = ");
        Scanner sc = new Scanner(System.in);
        double Side_1 = sc.nextDouble();
        System.out.println("Enter The second side of the Rectangle =");
        double Side_2 = sc.nextDouble();
        double area_of_Rectangle = Side_1*Side_2;
        return (area_of_Rectangle);
    }

    static double area_of_Circle()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Radius of the Circle = ");
        double Radius = sc.nextDouble();
        double area_of_Circle = 3.142*Radius*Radius;
        return (area_of_Circle);
    }

    static double area_of_Square()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Side of the Square = ");
        double Side = sc.nextDouble();
        double area_of_Square = Side*4;
    }
}
```

```

        return (area_of_Square);
    }

    public static void main(String[] args)
    {
        System.out.println("The Area of Triangle is =
        "+Area.area_of_Triangle()+" sq.unit");
        System.out.println("");
        System.out.println("The Area of Rectangle is =
        "+Area.area_of_Rectangle()+" sq.unit");
        System.out.println("");
        System.out.println("The Area of Circle is =
        "+Area.area_of_Circle()+" sq.unit");
        System.out.println("");
        System.out.println("The Area of Square is =
        "+Area.area_of_Square()+" sq.unit");
    }
}

```

Output:

```

Enter The Height of the Triangle =
15
Enter The Base of the Triangle =
10
The Area of Triangle is = 75.0 sq.unit
Enter The one side of the Rectangle =
10
Enter The second side of the Rectangle =
20
The Area of Rectangle is = 200.0 sq.unit
Enter The Radius of the Circle =
15
The Area of Circle is = 706.9499999999999 sq.unit
Enter The Side of the Square =
4
The Area of Square is = 16.0 sq.unit

```

Write a program to assign value of radius then calculate the area and perimeter of circle, area of triangle and area of rectangle by using method calling (use arithmetic promotion).

```
import java.util.Scanner;
public class Perimeter
{
    static double Perimeter_of_Triangle()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The side a of the Triangle = ");
        double side_a = sc.nextDouble();
        System.out.println("Enter The side b of the Triangle = ");
        double side_b = sc.nextDouble();
        System.out.println("Enter The side c of the Triangle = ");
        double side_c = sc.nextDouble();
        double perimeter_of_triangle = side_a+side_b+side_c;
        return (perimeter_of_triangle);
    }
    static double Perimeter_of_Rectangle()
    {
        System.out.println("Enter The Length of the Rectangle = ");
        Scanner sc = new Scanner(System.in);
        double length = sc.nextDouble();
        System.out.println("Enter The Breadth of the Rectangle = ");
        double breadth = sc.nextDouble();
        double perimeter_of_Rectangle = 2*(length+breadth);
        return (perimeter_of_Rectangle);
    }
    static double Perimeter_of_Circle()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Radius of the Circle = ");
        double Radius = sc.nextDouble();
        double perimeter_of_Circle = 3.142*Radius*2;
        return (perimeter_of_Circle);
    }
    static double Perimeter_of_Square()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Side of the Square = ");
        double Side = sc.nextDouble();
        double perimeter_of_Square = Side*4;
    }
}
```

```

        return (perimeter_of_Square);
    }
    public static void main(String[] args)
    {
        System.out.println("The Perimeter of Triangle is =
        "+Perimeter.Perimeter_of_Triangle()+" unit length");
        System.out.println("");
        System.out.println("The Perimeter of Rectangle is =
        "+Perimeter.Perimeter_of_Rectangle()+" unit length");
        System.out.println("");
        System.out.println("The Perimeter of Circle is =
        "+Perimeter.Perimeter_of_Circle()+" unit length");
        System.out.println("");
        System.out.println("The Perimeter of Square is =
        "+Perimeter.Perimeter_of_Square()+" unit length");
    }
}

```

Output:

Enter The side a of the Triangle =

1

Enter The side b of the Triangle =

2

Enter The side c of the Triangle =

3

The Perimeter of Triangle is = 6.0 unit length

Enter The Length of the Rectangle =

12

Enter The Breadth of the Rectangle =

16

The Perimeter of Rectangle is = 56.0 unit length

Enter The Radius of the Circle =

15

The Perimeter of Circle is = 94.25999999999999 unit length

Enter The Side of the Square =

15

The Perimeter of Square is = 60.0 unit length

Write a program to perform mathematical operations by using different methods of Math class.

```
import java.util.*;
public class Mathoperationui
{
    static int Max()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Find The Maximum of Two Number");
        System.out.println("Enter The Value Of a - ");
        int a = sc.nextInt();
        System.out.println("Enter The Value Of b - ");
        int b = sc.nextInt();
        return Math.max(a,b);
    }
    static int Min()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Find The Minimum of Two Number");
        System.out.println("Enter The Value Of a - ");
        int a = sc.nextInt();
        System.out.println("Enter The Value Of b - ");
        int b = sc.nextInt();
        return Math.min(a,b);
    }

    static int Roundup()
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter The Value to be Rounded - ");
        float a = sc.nextFloat();
        return Math.round(a);
    }
    public static void main(String[] args)
    {
        System.out.println("The max is = "+ Max());
        System.out.println("The min is = "+ Min());
        System.out.println("The Rounded Value is = "+ Roundup());
    }
}
```

Output:

Find The Maximum of Two Numbers

Enter The Value Of a -

20

Enter The Value Of b -

40

The max is = 40

Find The Minimum of Two Numbers

Enter The Value Of a -

45

Enter The Value Of b -

5

The min is = 5

Enter The Value to be Rounded -

4.5

The Rounded Value is = 5

Write a program to accept the string from the user to perform string related operations by using different methods of String class.

```
import java.util.*;
class Stringoperation
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter Your First Name:-");
        String str1 = sc.nextLine();
        System.out.println("Enter Your Last Name:- ");
        String str2 = sc.nextLine();
        // Concatenate two strings
        String str3 = str1 + " " + str2;
        System.out.println("The Concatenation of the string is: " + str3);
        // Get the length of a string
        int length = str1.length();
        System.out.println("The Length of the String is: " + length);
        // Find the index of a character in a string
        int index = str1.indexOf('A');
        System.out.println("A character is at index:- " + index);
        // Convert a string to uppercase
        String str4 = str3.toUpperCase();
        System.out.println("UpperCase of the string is:- " + str4);
        // Convert a string to lowercase
        String str5 = str3.toLowerCase();
        System.out.println("LowerCase of the string is:- " + str5);
        sc.close();
    }
}
```

Output:

```
Enter Your First Name:-
Prasad
Enter Your Last Name:-
Kolte
The Concatenation of the string is: Prasad kolte
The Length of the String is: 6
A character is at index:- -1
UpperCase of the string is:- PRASAD KOLTE
LowerCase of the string is:- prasad Kolte
```

1. Write a program to perform addition by changing the number of arguments using function overloading.

2. Write a program to perform multiplication by changing the data types using function overloading.

```
public class MethodOverloading
{
    public static int sum(int a,int b)
    {
        int c = a + b;
        return c;
    }
    public static double sum(double a,double b,double c)
    {
        double d = a + b + c;
        return d;
    }
    public static int multiplication(int a,int b)
    {
        int c = a*b;
        return c;
    }
    public static double multiplication(double a,double b,double c)
    {
        double d = a*b*c;
        return d;
    }
    public static void main(String[] args)
    {
        System.out.print("\nThe Sum Of The Two Number is: " +
        MethodOverloading.sum(4, 6));
        System.out.print("\nThe Sum Of The Three Number is: " +
        MethodOverloading.sum(5, 10, 5));
        System.out.print("\nThe Multiplication Of The Two Number is : " +
        MethodOverloading.multiplication(5, 3));
        System.out.print("\nThe Multiplication Of The Three Number is: " +
        MethodOverloading.multiplication(5, 2, 10));
    }
}
```

Output:

The Sum Of The Two Number is: 10

The Sum Of The Three Number is :20.0

The Multiplication Of The Two Number is :15

The Multiplication Of The Three Number is: 100.0

Write a program to declare class student having data member id and name, initialized it using default constructor for two object of class and display all records.

```
public class StudentConstructor
{
    int Roll_No;
    String name;
    float marks;
    StudentConstructor(int RN, String N, float M)
    {
        Roll_No = RN;
        name = N;
        marks = M;
    }
    void display()
    {
        System.out.print("\nRoll Number of the student is :- " + Roll_No);
        System.out.print("\nName of the student is :- " + name);
        System.out.print("\nMarks of the student is :- " + marks);
        System.out.print("\n");
    }
    public static void main(String[] args)
    {
        StudentConstructor s1 = new StudentConstructor(02,"Prasad",100);
        StudentConstructor s2 = new StudentConstructor(64,"kaustubh",99);
        StudentConstructor s3 = new StudentConstructor(02,"Sudarshan",100);
        s1.display();
        s2.display();
        s3.display();
    }
}
```

Output:

```
Roll Number of the student is :- 2
Name of the student is :- Prasad
Marks of the student is :- 100.0
Roll Number of the student is :- 64
Name of the student is :- Kaustubh
Marks of the student is :- 99.0
Roll Number of the student is :- 2
Name of the student is :- Sudarshan
Marks of the student is :- 100.0
```

Write a program to declare class Book having data member id, name and price, initialized it using parameterized constructor for two object of class and displayall records.

```
class Book
{
    int id;
    String name;
    double price;

    public Book(int id, String name, double price)
    {
        this.id = id;
        this.name = name;
        this.price = price;
    }
    public void display()
    {
        System.out.println("Book ID: " + id);
        System.out.println("Book Name: " + name);
        System.out.println("Book Price: " + price);
    }
}

public class BookRecords
{
    public static void main(String[] args)
    {
        Book book1 = new Book(101, "Engineering MathematicsIII",270);
        Book book2 = new Book(102, "Let us C", 300.75);
        book1.display();
        book2.display();
    }
}
```

Output:

```
Book ID: 502
Book Name: Engineering Mathematics III
Book Price: 270.
Book ID: 504
Book Name: Let us C
Book Price: 370.75
```

Write a program to accepts three numbers from user and find largest number.

```
public class ControlStatement1
{
    public static void main(String[] args)
    {
        System.out.println("Enter The First Integer\na = ");
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        System.out.println("Enter The Second Integer\nb = ");
        int b = sc.nextInt();
        System.out.println("Enter The Third Integer\nc = ");
        int c = sc.nextInt();
        sc.close();
        if(a>b)
        {
            if(b>c)
            {System.out.println(a + " Is The Largest Number");}
            else {System.out.println(c + " Is The Largest Number");}
        }
        else
        {
            if(b>c)
            {
                System.out.println(b + " Is The Largest Integer ");
            }
            else {
                System.out.println(c + " Is The Largest Number");
            }
        }
    }
}
```

Output:

```
Enter The First Integer
a =10
Enter The Second Integer
b =30
Enter The Third Integer
c = 20
30 Is The Largest Integer
```

Write a program to accept number from user and calculate factorial of given number.

```
import java.util.*;
public class ControlStatement2
{
    public static void main(String[] args)
    {
        System.out.println("Enter An Integer To Find The Factorial Of It.\na = ");
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        sc.close();
        int fact = 1;
        int i;
        for(i=a;i>0;i--)
        {
            fact = fact*i;
        }
        System.out.println("The Factorial Is = " + fact);
    }
}
```

Output:

Enter An Integer To Find The Factorial Of It.

a = 6

The Factorial Is = 720

Write a program to accept number from user and check number is palindrome or not.

```
import java.util.Scanner;
public class ControlStatement3
{
    public static void main(String[] args)
    {
        System.out.println("Enter An Integer To it is palindrome or Not.\na = ");
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        sc.close();
        String original = String.valueOf(a);
        String rev = "";
        char ch ;
        for(int i=0; i<original.length(); i++)
        {
            ch= original.charAt(i);
            rev= ch+rev;
        }
        // System.out.println(original);
        // System.out.println(rev);
        if(original.equals(rev))
        {
            System.out.println("The Number Is Palindrome");
        }
        else
        {
            System.out.println("The number is not palindrome");
        }
    }
}
```

Output:

Enter An Integer To it is palindrome or Not.

a = 6556

The Number Is Palindrome

Write a program to accept number from user and check number is Armstrong or not.

```
public class ArmstrongNumber
{
    public static void main(String[] args)
    {
        int num,org_no,r,res=0;
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter a Number to Check Armstrong ");
        num=sc.nextInt();
        org_no=num;
        while(org_no!=0)
        {
            r=org_no%10;
            res+=Math.pow(r,3);
            org_no/=10;
        }
        if(res==num)
        {
            System.out.println("It is Armstrong Number");
        }
        else
        {
            System.out.println("It is not Armstrong Number");
        }
    }
}
```

Output:

Enter a Number to Check Armstrong

152

It is not Armstrong Number

Write a program to accept number from user and check number is prime or not.

```
import java.util.Scanner;
public class ControlStatement4
{
    public static void main(String[] args)
    {
        System.out.println("Enter An Integer To check Whether it is Prime or Not.\na = ");
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        sc.close();
        int prime = 1;
        for(int i = 2;i<a;i++)
        {
            if(a%i==0)
            {
                prime = 0;
                break;
            }
        }
        if(prime==0) {System.out.println("The Number Is Not Prime");}
        else {System.out.println("The Number Is Prime");}
    }
}
```

Output:

Enter An Integer To check Whether it is Prime or Not.

a = 71

The Number Is Prime

Write a program to accept 'n' number from user to store in array and finds largest number in an array.

```
import java.util.Scanner;
public class LargestNumber
{
    public static void main(String[] args)
    {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter the number of elements: ");
        int n = scanner.nextInt();
        int[] arr = new int[n];
        System.out.println("Enter the elements:");
        for (int i = 0; i < n; i++)
        {
            arr[i] = scanner.nextInt();
        }
        int max = arr[0];
        for (int i = 1; i < arr.length; i++)
        {
            if (arr[i] > max)
            {
                max = arr[i];
            }
        }
        System.out.println("The largest number is: " + max);
    }
}
```

Output:

Enter the number of elements: 5

Enter the elements:

45

150

165

20

80

The largest number is: 165

Write a program accept 'n' number store in array and perform linear search.

```
import java.util.Scanner;
public class LinearSearch
{
    public static void main(String[] args)
    {
        Scanner scanner = new Scanner(System.in);
        // Get the number of elements in the array
        System.out.print("Enter the number of elements: \n");
        int n = scanner.nextInt();
        // Create an array of size n
        int[] arr = new int[n];
        // Read the array elements
        System.out.print("Enter the array elements: \n");
        for (int i = 0; i < n; i++)
        {
            arr[i] = scanner.nextInt();
        }
        // Get the element to search for
        System.out.print("Enter the element to search for: ");
        int key = scanner.nextInt();
        // Perform linear search
        int index = linearSearch(arr, key);
        // Check if the element was found
        if (index != -1)
        {
            System.out.println("Element found at index: " + index);
        }
        else
        {
            System.out.println("Element not found.");
        }
    }

    public static int linearSearch(int[] arr, int key)
    {
        for (int i = 0; i < arr.length; i++)
        {
            if (arr[i] == key)
            {
                return i;
            }
        }
    }
}
```

```
        }  
    }  
    return -1;  
}  
}
```

Output:

Enter the number of elements:

5

Enter the array elements:

35

37

38

31

32

Enter the element to search for: 37

Element found at index: 1

Write a program to accept 3x3 Matrix and calculate addition of two matrixes and display it.

```
import java.util.*;
public class Matrix
{
    public static void main(String[] args)
    {
        int A[][] =new int[3][3];
        int B[][] =new int[3][3];
        int C[][] =new int[3][3];
        Scanner SC = new Scanner(System.in);
        System.out.println("Enter The Elements Of Matrix A");
        for(int i=0; i<3;i++)
        {
            for(int j=0; j<3;j++)
            {
                A[i][j] = SC.nextInt();
            }
        }
        System.out.println("Enter The Elements Of Matrix B");
        for(int i=0; i<3;i++)
        {
            for(int j=0; j<3;j++)
            {
                B[i][j] = SC.nextInt();
            }
        }
        System.out.println("Display Matrix A");
        for(int i=0; i<3;i++)
        {
            for(int j=0; j<3;j++)
            {
                System.out.print(A[i][j] +" ");
            }
            System.out.println();
        }
        System.out.println("Display Matrix B");
        for(int i=0; i<3;i++)
        {
            for(int j=0; j<3;j++)
            {
                System.out.print(B[i][j] +" ");
            }
        }
    }
}
```

```

        }
        System.out.println();
    }
    System.out.println("Addition of the matrix A and B:");
    for(int i=0;i<3 ; i++)
    {
        for(int j=0;j<3;j++)
        {
            C[i][j]=A[i][j]+B[i][j];
            System.out.print(C[i][j]+" ");
        }
        System.out.println();
    }
    SC.close();
}
}

```

Output:

Enter The Elements Of Matrix A

1
2
3
4
5
6
7
8
9

Enter The Elements Of Matrix B

9
8
7
6
5
4
3
2
1

Display Matrix A

1 2 3
4 5 6
7 8 9

Display Matrix B

9 8 7

6 5 4

3 2 1

Addition of the matrix A and B:

10 10 10

10 10 10

10 10 10

Write a program to declare class Employee having data member emp_id, name and salary. Accept records for 5 employee and display that records whose salary is greater than 5000.

```
import java.util.Scanner;
class Employee {
int employee_id;
String name;
double salary;
Employee(int id, String name, double salary) {
this.employee_id = id;
this.name = name;
this.salary = salary;
}
public void displayEmployeeDetails() {
System.out.println("Employee ID: " + employee_id);
System.out.println("Name: " + name);
System.out.println("Salary: " + salary);
System.out.println();
}
}
public class EmployeeRecords {
public static void main(String[] args) {
Scanner sc = new Scanner(System.in);
System.out.println("Enter employee records:");
for (int i = 0; i < 5; i++) {
System.out.println("Enter employee ID: ");
int id = sc.nextInt();
System.out.println("Enter employee name: ");
String name = sc.nextLine();
sc.nextLine();
System.out.println("Enter employee salary: ");
double salary = sc.nextDouble();
Employee employee = new Employee(id, name, salary);
if (employee.salary > 5000) {
employee.displayEmployeeDetails();
}
}
}
sc.close();
}
```

-----Output-----

Enter employee records:

Enter employee ID: 1
Enter employee name: Shubham
Enter employee salary: 1000
Enter employee ID: 2
Enter employee name: Nishikant
Enter employee salary: 2000
Enter employee ID: 3
Enter employee name: Prasad
Enter employee salary: 3500
Enter employee ID: 4
Enter employee name: Kausthub
Enter employee salary: 5000
Enter employee ID: 5
Enter employee name: Pavan
Enter employee salary: 7000
Employee ID: 5
Name: Pavan
Salary: 7000.0

Write a program to declare class Product having data member id, name, price accepts records for 5 products and display all records and also display total price of products.

```
import java.util.Scanner;
class Product
{
    int productId;
    String productName;
    double price;
    public Product(int productId, String productName, double price)
    {
        this.productId = productId;
        this.productName = productName;
        this.price = price;
    }
}

public class ProductRecords
{
    public static void main(String[] args)
    {
        Scanner input = new Scanner(System.in);
        Product[] products = new Product[5];
        double totalPrice = 0;
        System.out.println("Enter details for 5 products:");
        for (int i = 0; i < 5; i++)
        {
            System.out.println("Product " + (i + 1) + ":");
            System.out.print("Product ID: ");
            int productId = input.nextInt();
            input.nextLine(); // Consume the newline character
            System.out.print("Product Name: ");
            String productName = input.nextLine();
            System.out.print("Price: ");
            double price = input.nextDouble();
            products[i] = new Product(productId, productName, price);
            totalPrice += price;
        }
        System.out.println("All product records:");
        for (Product product : products)
        {
            System.out.println("Product ID: " + product.productId);
            System.out.println("Product Name: " + product.productName);
```

```
        System.out.println("Price: " + product.price + "RS");
        System.out.println();
    }
    System.out.println("Total Price of all products: " + totalPrice + "Rs");
}
}
```

Output:

Enter details for 5 products:

Product 1:

Product ID: 2001

Product Name: abc

Price: 200

Product 2:

Product ID: 2022

Product Name: def

Price: 200

Product 3:

Product ID: 2003

Product Name: ghi

Price: 200

Product 4:

Product ID: 2023

Product Name: jkl

Price: 200

Product 5:

Product ID: 2005

Product Name: mno

Price: 200

All product records:

Product ID: 2001

Product Name: abc

Price: 200.0RS

Product ID: 2022

Product Name: def

Price: 200.0RS

Product ID: 2003

Product Name: ghi

Price: 200.0RS

Product ID: 2023

Product Name: jkl

Price: 200.0RS

Product ID: 2005

Product Name: mno

Price: 200.0RS

Total Price of all products: 1000.0Rs

Write a program to implement following inheritance. Assume suitable methods.

Superclass

Class Name: Student

Member variables: Roll_no, Name

Subclass:

Class Name: Library

Member variables: Member_No

```
class Student
{
    private int roll_no;
    private String name;
    public Student(int roll_no, String name)
    {
        this.roll_no = roll_no;
        this.name = name;
    }
    public int getRoll_no()
    {
        return roll_no;
    }
    public void setRoll_no(int roll_no)
    {
        this.roll_no = roll_no;
    }
    public String getName()
    {
        return name;
    }
    public void setName(String name)
    {
        this.name = name;
    }
}

Class Library extends Student
{
    private int member_no;
    public Library(int roll_no, String name, int member_no)
    {
```

```

        super(roll_no, name);
        this.member_no = member_no;
    }
    public int getMember_no()
    {
        return member_no;
    }
    public void setMember_no(int member_no)
    {
        this.member_no = member_no;
    }
}
public class Inheritance1
{
    public static void main(String[] args)
    {
        Library student1 = new Library(02, "Prasad", 2004);
        System.out.println("Roll No: " + student1.getRoll_no());
        System.out.println("Name: " + student1.getName());
        System.out.println("Member No: " + student1.getMember_no());
    }
}

```

Output:

Roll No: 2

Name: Prasad

Member No: 2004

Write a program to implement following multilevel inheritance. Assume suitable methods.

a. Class Name: Student

Member variables: Roll_no, Name

b. Class Name: Marks

Member variables: Marks1, Marks2, Total

c. Class Name: Result

Member variables: Percentage

```
class Student {
    int roll_no;
    String name;
    Student(int roll_no, String name) {
        this.roll_no = roll_no;
        this.name = name;
    }
}
class Marks extends Student {
    int marks1;
    int marks2;
    int total;
    Marks(int roll_no, String name, int marks1, int marks2) {
        super(roll_no, name);
        this.marks1 = marks1;
        this.marks2 = marks2;
        this.total = marks1 + marks2;
    }
}
class Result extends Marks {
    double percentage;
    Result(int roll_no, String name, int marks1, int marks2) {
        super(roll_no, name, marks1, marks2);
        this.percentage = (double) this.total / 200 * 100;
    }
    void display() {
        System.out.println("Roll No: " + roll_no);
        System.out.println("Name: " + name);
        System.out.println("Marks1: " + marks1);
        System.out.println("Marks2: " + marks2);
        System.out.println("Total: " + total);
        System.out.println("Percentage: " + percentage);
    }
}
```

```
}  
public class Inheritance2 {  
    public static void main(String[] args) {  
        Result s1 = new Result(2, "Sudarshan", 91, 92);  
        s1.display();  
    }  
}
```

Output:

Roll No: 2

Name: Sudarshan

Marks1: 91

Marks2: 92

Total: 183

Percentage: 91.5

Write a Java program to create a base class Bank with method with interest_rate ().
Create two subclasses SBI and ICICI. Override the interest_rate () method to find out interest rate.

```
class Bank {
public void interestRate() {
System.out.println("Base Bank Interest Rate: 5%");
}
}
class SBI extends Bank {
public void interestRate() {
System.out.println("SBI Interest Rate: 8%");
}
}
class ICICI extends Bank {
public void interestRate() {
System.out.println("ICICI Interest Rate: 7%");
}
}
public class IntrestRate {
public static void main(String[] args) {
Bank sbi = new SBI();
sbi.interestRate();
Bank icici = new ICICI();
icici.interestRate();
}
}
```

Output:

SBI Interest Rate: 8%
ICICI Interest Rate: 7%

Write a program to declare class Shape then calculate Area of circle, Area of Triangle, Area of Rectangle and area of Square using Constructor overloading

```
public class Shape
{
    private double radius, length, width, base, height;
    // Constructor for circle
    public Shape(double radius)
    {
        this.radius = radius;
    }
    // Constructor for rectangle
    public Shape(int length, int width)
    {
        this.length = length;
        this.width = width;
    }
    // Constructor for triangle
    public Shape(double base, double height)
    {
        this.base = base;
        this.height = height;
    }
    // Constructor for square
    public Shape(int side) {
        this.length = side;
        this.width = side;
    }
    // Method to calculate area of circle
    public double calculateAreaCircle() {
        return Math.PI * radius * radius;
    }
    // Method to calculate area of rectangle
    public double calculateAreaRectangle() {
        return length * width;
    }
    // Method to calculate area of triangle
    public double calculateAreaTriangle() {
        return 0.5 * base * height;
    }
    // Method to calculate area of square
    public double calculateAreaSquare() {
```

```
return length * length;
}
public static void main(String[] args)
{
    // Create objects for circle, rectangle, triangle, and square
    Shape circle = new Shape(5.0);
    Shape rectangle = new Shape(10, 5);
    Shape triangle = new Shape(6.0, 8.0);
    Shape square = new Shape(4);
    // Calculate and display the area of each shape
    System.out.println("Area of circle: " + circle.calculateAreaCircle());
    System.out.println("Area of rectangle: " +
        rectangle.calculateAreaRectangle());
    System.out.println("Area of triangle: " +
        triangle.calculateAreaTriangle());
    System.out.println("Area of square: " + square.calculateAreaSquare());
}
}
```

Output:

Area of circle: 78.53981633974483

Area of rectangle: 50.0

Area of triangle: 24.0

Area of square: 16.0

Write a program to declare class Box with data member length, width, height, initialized three object using different constructors and calculate Volume of Box and display records.

```
class Box {
// Data members
double length;
double width;
double height;
// Default constructor
Box() {
length = 0.0;
width = 0.0;
height = 0.0;
}
// Parameterized constructor
Box(double l, double w, double h) {
length = l;
width = w;
height = h;
}
// Method to calculate volume of the box
double volume() {
return length * width * height;
}
}

public class BoxDemo {
public static void main(String[] args) {
// Create three objects using different constructors
Box box1 = new Box(); // Default constructor
Box box2 = new Box(10.0, 20.0, 30.0); // Parameterized constructor
Box box3 = new Box(15.0, 25.0, 35.0); // Parameterized constructor
// Calculate and display volume of each box
System.out.println("Volume of Box1: " + box1.volume());
System.out.println("Volume of Box2: " + box2.volume());
System.out.println("Volume of Box3: " + box3.volume());
}
}
```

Output:

Volume of Box1: 0.0

Volume of Box2: 6000.0

Volume of Box3: 13125.0

```

class Student
{
    int rollno;
    String name;
    Student(int a,String b)
    {
        rollno=a;
        name=b;
    }
}

interface Sports
{
    final int sport_wt=5;
    void show();
}

class Result extends Student implements Sports
{
    int mark1,mark2;
    double per;
    Result(int a,String b,int c,int d)
    {
        super(a,b);
        mark1=c;
        mark2=d;
    }
    void Calpercentage()
    {
        int Percentage = ((mark1+mark2)*100)/200;
        System.out.println("Percentage: "+Percentage);
    }
}

public void show()
{
    System.out.println("\nName: "+name);
    System.out.println("Roll No: "+rollno);
    System.out.println("Sports Weight: "+sport_wt);
}

class Interface1
{
    public static void main(String[] args)
    {
        Result ob =new Result(02,"Prasad",90,91);
        ob.show();
    }
}

```

```
        ob.Calpercentage();  
    }  
}
```

Output:

Name: Prasad

Roll No: 2

Sports Weight: 45

Percentage: 91


```

import java.util.Scanner;
class Student
{
protected int rollNo;
protected String name;
void input()
{
Scanner sc=new Scanner(System.in);
System.out.println("Enter the Name :");
name=sc.next();
System.out.println("Enter the Roll no :");
rollNo=sc.nextInt();
}
void output()
{
System.out.println("\nName: " + name);
System.out.println("\nRoll No: " + rollNo);
}
}
interface Employee
{
double B_SALARY = 50000; // Base salary
double HDR = 10000; // House Rent Allowance
double DA = 8000; // Dearness Allowance
void show();
}
class Manager extends Student implements Employee
{
int M_id=2003;
double totalSalary;
void calculateSalary()
{
totalSalary = B_SALARY + HDR + DA;
}
public void show()
{
System.out.println("\nManager ID: " +M_id);
System.out.println("\nTotal Salary: " + totalSalary);
}
}
class interface2
{
public static void main(String[] args)

```

```
{  
Manager m= new Manager();  
m.input();  
m.output();  
m.calculateSalary();  
m.show();  
}  
}
```

Output:

Enter the Name :

Prasad

Enter the Roll no :

02

Name: Prasad

Roll No: 2

Manager ID: 2004

Total Salary: 70000.0

Write a program to create own exception (user defined exception) to accept no. from user and throw an exception if the number is not even.

```
import java.util.Scanner;
public class Exception1 {
    static void checkEvenOdd() {
        int n;
        Scanner s = new Scanner(System.in);
        System.out.print("Enter the number you want to check:");
        n = s.nextInt();
        if (n% 2 == 0) {
            throw new ArithmeticException("Even no");
        }
        else {
            System.out.println("Odd no");
        }
    }
    public static void main(String[] args) {
        checkEvenOdd();
    }
}
```

Output:

```
Enter the number you want to check:2
Exception in thread "main" java.lang.ArithmeticException: Even no
at EvenOddException.checkEvenOdd(EvenOddException.java:9)
at EvenOddException.main(EvenOddException.java:16)
Enter the number you want to check:25
Odd no
```

Write a program to create own exception (user defined exception) to accept no. from user and throw an exception if the number is not prime

```
import java.util.Scanner;
public class Exception2 {
static void checkAge() {
int age;
Scanner s = new Scanner(System.in);
System.out.print("Enter the number you want to check:");
age = s.nextInt();
if (age < 0) {
throw new ArithmeticException("Age cannot be Negative");
}
else {
System.out.println("Welcome");
}
}
public static void main(String[] args) {
checkAge();
}
}
```

Output:

Enter a number: -1

Number must be greater than 1

Write a program to create own exception (user defined exception) to accept age from user and throw an exception if the age is negative.

```
import java.util.Scanner;
public class Exception2 {
    static void checkAge() {
        int age;
        Scanner s = new Scanner(System.in);
        System.out.print("Enter you'r age : ");
        age = s.nextInt();
        if (age < 0) {
            throw new ArithmeticException("Age cannot be Negative");
        }
        else {
            System.out.println("Welcome");
        }
    }
    public static void main(String[] args) {
        checkAge();
    }
}
```

Output:

```
Enter you'r age : -1
Exception in thread "main" java.lang.ArithmeticException: Age cannot be
Negative
at Exception2.checkAge(Exception2.java:9)
at Exception2.main(Exception2.java:16)
```

Write a program to create own exception (user defined exception) to accept String from user and throw an exception if the string is not starting character 's'.

```
import java.util.Scanner;
class InvalidStringException extends Exception
{
    public InvalidStringException(String message)
    {
        super(message);
    }
}

public class StringException
{
    public static void main(String[] args)
    {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter a string: ");
        String input = scanner.nextLine();
        if (!input.startsWith("s"))
        {
            try {
                throw new InvalidStringException("String must start with
character
's");
            } catch (InvalidStringException e)
            {
                System.out.println(e.getMessage());
            }
        }
        else {
            System.out.println("String starts with character 's': " + input);
        }
    }
}
```

Output:

Enter a string: Aradhya
String must start with character 's' \

Write a program to create own exception (user defined exception) to accept Password from user and throw an “Authentication Failure” exception if the password is incorrect.

```
import java.util.Scanner;
class AuthenticationFailure extends Exception
{
    public AuthenticationFailure(String message)
    {
        super(message);
    }
}
public class PasswordException
{
    public static void main(String[] args) throws AuthenticationFailure
    {
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter password: ");
        String password = scanner.nextLine();
        if (!password.equals("correctPassword"))
        {
            throw new AuthenticationFailure("Authentication failure");
        }
        System.out.println("Authentication successful.");
    }
}
```

Output:

Enter password: Pass@123

Exception in thread "main" AuthenticationFailure: Authentication failure
at PasswordException.main(PasswordException.java:16)

Write a java program that illustrates the following

i. Creation of simple package

ii. Accessing a package

iii. Implementing interfaces.

a) Creation of simple package

```
package create;  
public class Circle  
{  
    public int radius=4;  
    public double calculateArea()  
    {  
        return 3.14 * radius * radius;  
    }  
}
```

b) Accessing a package

```
package access;  
import create.*;  
public class AreaOfCircle  
{  
    public static void main(String[] args)  
    {  
        Circle c = new Circle();  
        double area = c.calculateArea();  
        System.out.println("Area of the circle is: " + area);  
    }  
}
```

Output:

Area of the circle is: 50.24

Write a javascript program to take input number from user calculate arithmetic operation such as addition subtraction, multiplication and division using button click event

```
<!DOCTYPE html>
<html>
<body>
<script type="text/javascript"> function multiply(){
a=Number(document.my_cal.first.value);
b=Number(document.my_cal.second.value);
c=a*b;
document.my_cal.total.value=c; }
function addition(){
a=Number(document.my_cal.first.value);
b=Number(document.my_cal.second.value);
c=a+b;
document.my_cal.total.value=c; }
function subtraction()
{ a=Number(document.my_cal.first.value);
b=Number(document.my_cal.second.value);
c=a-b;
document.my_cal.total.value=c; }
function division()
{ a=Number(document.my_cal.first.value);
b=Number(document.my_cal.second.value);
c=a/b;
document.my_cal.total.value=c; }
</script> <!-- Opening a HTML Form. -->
<form name="my_cal">
<!-- Here user will enter 1st number. -->
Number 1: <input type="text" name="first">
<!-- Here user will enter 2nd number. -->
Number 2: <input type="text" name="second">
<br><br>
<input type="button" value="ADD" onclick="javascript:addition();">
<input type="button" value="SUB" onclick="javascript:subtraction();">
<input type="button" value="MUL" onclick="javascript:multiply();">
<input type="button" value="DIV" onclick="javascript:division();">
<br><br>
<!-- Here result will be displayed. -->
Get Result: <input type="text" name="total">
</body>
</html>
```

Write a javascript program to take input from the user check the number is prime or not.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Prime or not</title>
</head>
<body>
<script>
function checkPrime(num) {
if (num <= 1) {
return false;
}
for (let i = 2; i < num; i++) {
if (num % i === 0) {
return false;
}
}
return true;
}
// Get input from the user
let inputNum = parseInt(prompt("Enter a number to check if it's prime: "));
// Check if the number is prime
let isPrime = checkPrime(inputNum);
// Display the result
if (isPrime) {
alert(inputNum + " is a prime number.");
} else {
alert(inputNum + " is not a prime number.");
}
</script>
</body>
</html>
```

Program on validation using object function in JavaScript

```
<html>
<body>
<script type="text/javascript">
function validate(){
var name=document.f1.name.value;
var passwordlength=document.f1.password.value.length;
var status=false;
if(name==""){
document.getElementById("namelocation").innerHTML=" <img
src='http://www.javatpoint.com/javascriptpages/images/unchecked.gif/'> Please
enter
your name";
status=false;
}else{
document.getElementById("namelocation").innerHTML=" <img
src='http://www.javatpoint.com/javascriptpages/images/checked.gif/'>";
status=true;
}
if(passwordlength<6){
document.getElementById("passwordlocation").innerHTML=
" <img src='http://www.javatpoint.com/javascriptpages/images/unchecked.gif/'>
Password must be greater than 6";
status=false;
}else{
document.getElementById("passwordlocation").innerHTML=" <img
src='http://www.javatpoint.com/javascriptpages/images/checked.gif/'>";
}
return status;
}
</script>
<form name="f1" action="http://www.javatpoint.com/javascriptpages/valid.jsp"
onsubmit="return validate()">
<table>
<tr><td>Name:</td><td><input type="text" name="name"/>
<span id="namelocation" style="color:red"></span></td></tr>
<tr><td>Password:</td><td><input type="password" name="password"/>
<span id="passwordlocation" style="color:red"></span></td></tr>
<tr><td colspan="2"><input type="submit" value="register"/> </td></tr>
</table>
</form>
```

```
</body>  
</html>
```









