Development of Finite Element Code for Analysis of A Three-Dimensional Isotropic Elastostatic Body

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Contents

Intr	oduct	ion	;
I	Proble	em Set Up	
Met	hod o	of Solution	4
Ι	8-Nod	ded Hexahedral Element	4
II	Gover	rning Equations]
	II.1		ļ
	II.2		(
	II.3		,
	II.4	-	6
	II.5		6
	11.6		8
	_		(
	II.8	Data Required:	(
I Res	ults		9
I Rectangular Beam		ungular Beam	(
II			1
III			12
Sun	nmary	:	13
App	endix	Σ	1
Ι			14
II			20
	I Met I II IRes I III Sun App I	Method of I 8-Noo II Gover II.1 II.2 II.3 II.4 II.5 II.6 II.7 II.8 I Results I Rectal II I-Beal III Error Summary Appendix I FE C	II Governing Equations II.1 Shape Functions II.2 Jacobian II.3 Strain Displacement Matrix II.4 Constitutive Matrix: II.5 Stiffness Matrix II.6 Energy Norm: II.7 Boundary Conditions: II.8 Data Required: IResults I Rectangular Beam II I-Beam III Error in energy norm: Summary: Appendix I FE Code:

LIST OF FIGURES

1	A Cantilever Beam	4
2	A Hexahedron Element	4
3	Mapping of a hexahedral element to intrinsic space	-
4	Unloaded Beam	G
5	Deformed beam under load	10
6	Displacement Contour plotted by ABAQUS	10
7	Unloaded Beam	11
8	Deformed beam under load	11
9	Top view of the deformed beam under load	11
10	Displacement Contour plotted by ABAQUS	12
11	Error in energy norm	13

Abstract

The aim of this project is to develop a code to perform finite element analysis of a three-dimensional isotropic elastostatic body by developing an eight-node linear isoparametric hexahedral element. The code was developed using MATLAB and analysis was performed on a cantilever rectangular beam and an I-beam. The results were compared with the results obtained from ABAQUS to verify the accuracy of the solution. The deflections were plotted for both problems based on the results obtained from the code as well as ABAQUS. The code was also used to study the error in energy norm for the rectangular beam.

I. Introduction

A hexahedron is to a quadrilateral what a tetrahedron is to a triangle. A hexahedron is topologically equivalent to a cube. It has eight corners, twelve edges or sides, and six faces. Finite elements with this geometry are extensively used in modeling three-dimensional solids. Hexahedra also have been the motivating factor for the development of "Ahmad-Pawsey" shell elements through the use of the "degenerated solid" concept.[2]

Introduction of isoparametric element formulation in 1968 by Bruce Irons was one of the most important contributions to the field of Finite Elements because it gave us the tools to overcome the complexity of dealing with the consistency requirements for higher order elements with curved boundaries. The same shape functions are used to interpolate the nodal coordinates and displacements. The whole element is transformed into an ideal element (e.g. a square element) by mapping it into a different coordinate system. The shape functions are then defined for this idealized element. Here, this formulation is used in three dimensions to formulate the governing equations for the C3D8 element (8-noded brick element or Hexahedron).

I. Problem Set Up

Two problems were solve using the code. One involved a 3D rectangular cantilever beam and the other involved an I-beam. In both the cases, the load was applied on one edge of the beam whereas the opposite face was fixed. The rectangular beam is depicted in fig. 1.

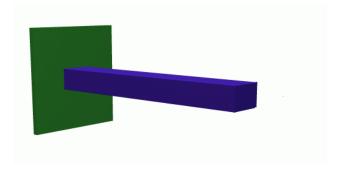


Figure 1: A Cantilever Beam

II. METHOD OF SOLUTION

I. 8-Noded Hexahedral Element

- Topology Equivalent to a cube
- The isoparametric coordinates or natural coordinates for this geometry are called ξ, η and μ $\epsilon(-1,1)$
- As in the case of quadrilaterals, this particular choice of limits was made to facilitate the use of the standard Gauss integration formulas.

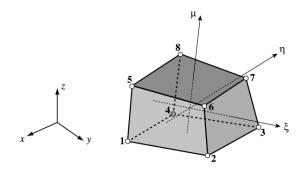


Figure 2: A Hexahedron Element

The node numbering is very important that allows us to guarantee a positive volume (or, more precisely, a positive Jacobian determinant at every point). The following rules can be followed for node numbering:

- Chose one starting corner, which is given number 1, and the other 3 corners as 2,3,4 traversing the initial face counterclockwise.
- Number the corners of the opposite face directly opposite 1,2,3,4 as 5,6,7,8, respectively.

The definition of ξ , η and μ can be now be made more precise:

- ξ goes from -1 from (center of) face 1485 to +1 on face 2376
- η goes from -1 from (center of) on face 1265 to +1 on face 3487
- μ goes from -1 from (center of) on face 1234 to +1 on face 5678

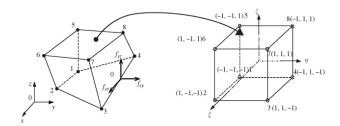


Figure 3: Mapping of a hexahedral element to intrinsic space

II. Governing Equations

The iso parametric formulation of an 8-noded hexahedron element is presented in this section.

Shape Functions

•
$$N_1^e = \frac{1}{8}(1-\xi)(1-\eta)(1-\mu)$$

•
$$N_2^e = \frac{1}{8}(1+\xi)(1-\eta)(1-\mu)$$

•
$$N_3^e = \frac{1}{8}(1+\xi)(1+\eta)(1-\mu)$$

•
$$N_4^e = \frac{1}{8}(1-\xi)(1+\eta)(1-\mu)$$

•
$$N_5^e = \frac{1}{8}(1-\xi)(1-\eta)(1+\mu)$$

•
$$N_6^e = \frac{1}{8}(1+\xi)(1-\eta)(1+\mu)$$

•
$$N_7^e = \frac{1}{8}(1+\xi)(1+\eta)(1+\mu)$$

•
$$N_8^e = \frac{1}{8}(1-\xi)(1+\eta)(1+\mu)$$

Also,

$$x(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu) x_{i}$$

$$y(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu) y_{i}$$

$$z(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu) z_{i}$$

$$u(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu)u_{i}$$
$$v(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu)v_{i}$$
$$w(\xi, \eta, \mu) = \sum_{i} N_{i}(\xi, \eta, \mu)w_{i}$$

Jacobian

The derivatives of the shape functions are given by the following chain rule formulae:

$$\frac{\partial N_i^e}{\partial x} = \frac{\partial N_i^e}{\partial \xi} \frac{\partial \xi}{\partial x} + \frac{\partial N_i^e}{\partial \eta} \frac{\partial \eta}{\partial x} + \frac{\partial N_i^e}{\partial \mu} \frac{\partial \mu}{\partial x}$$

$$\frac{\partial N_i^e}{\partial y} = \frac{\partial N_i^e}{\partial \xi} \frac{\partial \xi}{\partial y} + \frac{\partial N_i^e}{\partial \eta} \frac{\partial \eta}{\partial y} + \frac{\partial N_i^e}{\partial \mu} \frac{\partial \mu}{\partial y}$$

$$\frac{\partial N_i^e}{\partial z} = \frac{\partial N_i^e}{\partial \xi} \frac{\partial \xi}{\partial z} + \frac{\partial N_i^e}{\partial \eta} \frac{\partial \eta}{\partial z} + \frac{\partial N_i^e}{\partial \mu} \frac{\partial \mu}{\partial z}$$

Or,

$$\begin{pmatrix} \frac{\partial N_i^e}{\partial x} \\ \frac{\partial N_i^e}{\partial y} \\ \frac{\partial N_i^e}{\partial z} \end{pmatrix} = \begin{pmatrix} \frac{\partial \xi}{\partial x} & \frac{\partial \eta}{\partial x} & \frac{\partial \mu}{\partial x} \\ \frac{\partial \xi}{\partial y} & \frac{\partial \eta}{\partial y} & \frac{\partial \mu}{\partial y} \\ \frac{\partial \xi}{\partial z} & \frac{\partial \eta}{\partial z} & \frac{\partial \mu}{\partial z} \end{pmatrix} \begin{pmatrix} \frac{\partial N_i^e}{\partial \xi} \\ \frac{\partial N_i^e}{\partial \eta} \\ \frac{\partial N_i^e}{\partial \mu} \end{pmatrix}$$

$$J^{-1}$$

$$\implies J^{-1} = \frac{\partial(\xi, \eta, \mu)}{\partial(x, y, z)}$$

$$\implies J = \frac{\partial(x, y, z)}{\partial(\xi, \eta, \mu)} = \begin{pmatrix} \frac{\partial x}{\partial \xi} & \frac{\partial y}{\partial \xi} & \frac{\partial z}{\partial \xi} \\ \frac{\partial x}{\partial \eta} & \frac{\partial y}{\partial \eta} & \frac{\partial z}{\partial \eta} \\ \frac{\partial x}{\partial \mu} & \frac{\partial y}{\partial \mu} & \frac{\partial z}{\partial \mu} \end{pmatrix}$$

Since, the isoparametric definition of the hexahedron element is:

$$x = x_i N_i^e, \ y = y_i N_i^e, \ z = z_i N_i^e$$

,

$$\implies J = \begin{pmatrix} x_i \frac{\partial N_i^e}{\partial \xi} & y_i \frac{\partial N_i^e}{\partial \xi} & z_i \frac{\partial N_i^e}{\partial \xi} \\ x_i \frac{\partial N_i^e}{\partial \eta} & y_i \frac{\partial N_i^e}{\partial \eta} & z_i \frac{\partial N_i^e}{\partial \eta} \\ x_i \frac{\partial N_i^e}{\partial \mu} & y_i \frac{\partial N_i^e}{\partial \mu} & z_i \frac{\partial N_i^e}{\partial \mu} \end{pmatrix}$$

Strain Displacement Matrix

The matrix \mathbf{B} is given by:

$$\mathbf{B} = \mathbf{D}\boldsymbol{\Phi} = \begin{pmatrix} \frac{\partial}{\partial x} & 0 & 0\\ 0 & \frac{\partial}{\partial x} & 0\\ 0 & 0 & \frac{\partial}{\partial x}\\ \frac{\partial}{\partial y} & \frac{\partial}{\partial x} & 0\\ 0 & \frac{\partial}{\partial z} & \frac{\partial}{\partial y} \end{pmatrix} \begin{pmatrix} \mathbf{q} & 0 & 0\\ \mathbf{q} & \mathbf{q} & 0\\ 0 & 0 & \mathbf{q} \end{pmatrix} = \begin{pmatrix} \mathbf{q_x} & 0 & 0\\ 0 & \mathbf{q_y} & 0\\ 0 & 0 & \mathbf{q_z}\\ \mathbf{q_y} & \mathbf{q_x} & 0\\ 0 & \mathbf{q_z} & \mathbf{q_y}\\ \mathbf{q_z} & 0 & \mathbf{q_x} \end{pmatrix}$$

where,

$$\mathbf{q} = [\begin{array}{cccc} N_1^e & \dots & N_n^e \end{array}]$$

Constitutive Matrix:

Constitutive Matrix, C is given by:

$$\mathbf{C} = \begin{pmatrix} \lambda + 2\mu & \lambda & \lambda & 0 & 0 & 0 \\ \lambda & \lambda + 2\mu & \lambda & 0 & 0 & 0 \\ \lambda & \lambda & \lambda + 2\mu & 0 & 0 & 0 \\ 0 & 0 & 0 & \mu & 0 & 0 \\ 0 & 0 & 0 & 0 & \mu & 0 \\ 0 & 0 & 0 & 0 & 0 & \mu \end{pmatrix}$$

where,

$$\lambda = \frac{\nu E}{(1+\nu)(1-2\nu)}$$

$$\mu = \frac{E}{2(1+\nu)}$$

Stiffness Matrix

The elemental stiffness matrix is given by:

$$\mathbf{K}^e = \int_{V^e} \mathbf{B}^{\mathbf{T}} \mathbf{C} \mathbf{B} dV^e$$

As in the two-dimensional case, this is replaced by a numerical integration formula which now involves a triple loop over conventional Gauss quadrature rules. Assuming that \mathbf{C} matrix is constant,

$$\mathbf{K}^e = \sum_{i=1}^{p_1} \sum_{j=1}^{p_2} \sum_{k=1}^{p_3} w_i w_j w_k \mathbf{B}_{ijk}^{\mathbf{T}} \mathbf{C} \mathbf{B}_{ijk} J_{ijk}$$

where, \mathbf{B}_{ijk} and J_{ijk} are abbreviations for,

$$\mathbf{B}_{ijk} = \mathbf{B}(\xi_i, \eta_j, \mu_k) \text{ and } J_{ijk} = \det \mathbf{J}(\xi_i, \eta_j, \mu_k)$$

And, p_1, p_2 and p_3 denote number of Gauss point in $\xi.\eta$ and μ directions respectively, which is generally the same in all directions i.e. $p=p_1, p_2$ and $p_3=2$ in case of 8-noded brick element.

Energy Norm:

The energy norm was computed using:

$$\frac{|U_{FE} - U_{EX}|}{|U_{EX}|}$$

Where, U_{EX} is the exact potential energy and U_{FE} is the computed potential energy.

Boundary Conditions:

All degrees of freedom on the face opposite to the loaded edge was set t zero in both the problems.

Data Required:

• Node info: Node ID, X-Coordinate, Y-Coordinate, Z-Coordinate

• Element info: Element ID, Material ID, Element connectivity matrix

• Material info: Material ID, Elastic Modulus, Poisson's Ratio

• Boundary Conditions:

- Dirichlet BC: Node ID, DOF, Value

- Neumann BC: Element ID, Nodes, DOF, Value

III. RESULTS

I. Rectangular Beam

UNLOADED BEAM:

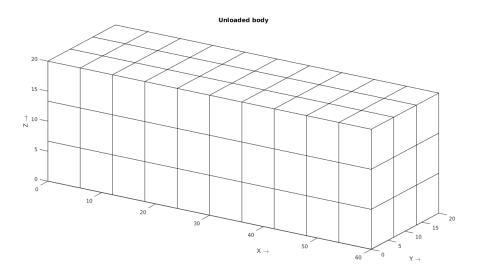


Figure 4: Unloaded Beam

DEFORMATION:

Body under load

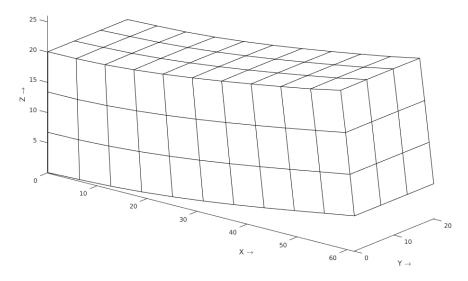


Figure 5: Deformed beam under load

RESULT FROM ABAQUS:

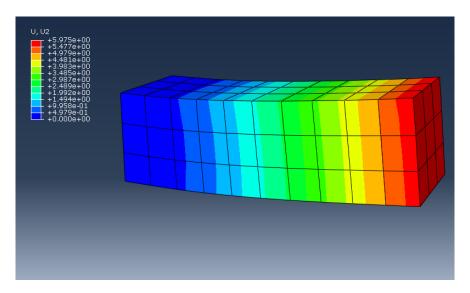


Figure 6: Displacement Contour plotted by ABAQUS

COMPARISON:

	Maximum Displacement	Direction
FE Code	6.0304	Z
ABAQUS	5.97456	Z

II. I-Beam

UNLOADED BEAM:

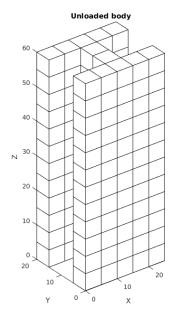


Figure 7: Unloaded Beam

DEFORMATION:

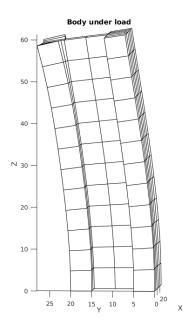


Figure 8: Deformed beam under load

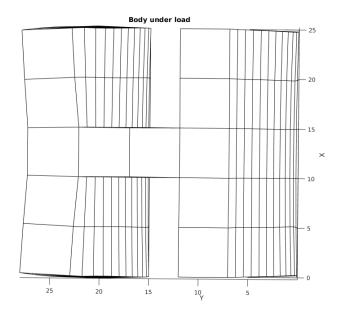


Figure 9: Top view of the deformed beam under load RESULT FROM ABAQUS:

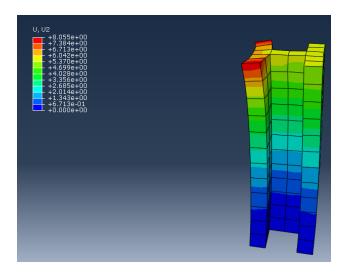


Figure 10: Displacement Contour plotted by ABAQUS

Comparison:

	Maximum Displacement	Direction
FE Code	8.0164	Y
ABAQUS	8.05540	Y

As we can see from the above tables and figures, the results from the FE code are corroborated by the results obtained from ABAQUS. Interesting observations can made from the results. As seen in fig. 9, the loaded flange of the I-beam tends to bend inside from the corners while the center does not deform as much due to the support provided by the web. The unloaded flange does not bend. The beam however, as a whole does bend. This observation can also be made from the results obtained from ABAQUS, thus implying that the FE code can capture the physical nature of the structures accurately.

III. Error in energy norm:

The error in energy norm was computed by using the potential energy of the finest mesh possible as U_{EX} and then comparing the subsequent coarser meshes with it. Figure 10 shows the plot of the error in energy norm.

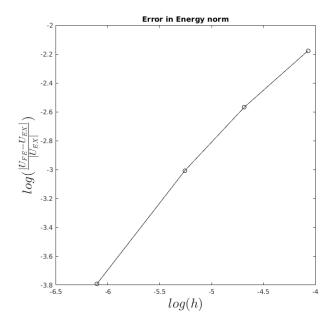


Figure 11: Error in energy norm

IV. SUMMARY:

Finite element codes were developed in MATLAB using 8-noded brick elements. The computed results were then compared with the results obtained using commercial code ABAQUS. A convergence study was performed based on the energy norm. We can see that the this error increases as 'h' increases or as the number of elements decreases. The results are in good agreement with the results obtained from ABAQUS. The plots generated by the code show that the code can accurately capture the physical nature of the structures and give accurate estimate of the deformations caused due to loading.

REFERENCES

- [1] Gary F. Dargush. Lecture notes in finite element analysis(mae529). Department of Mechanical and Aerospace Engineering, University at Buffalo, The State University of New York, Fall 2016.
- [2] Carlos A. Felippa. Advanced finite element methods (asen 6367), department of aerospace engineering sciences university of colorado at boulder, 2013.

V. Appendix

I. FE Code:

```
%
3 % Elastic C3D8 Brick Elements
4 %
                                                                   %
7 clc
8 clear
9 close all
10 % Read nodes and coords
nod1= csvread('Nodes1.csv');
12 nod2= csvread('Nodes_5.csv');
13 nod3= csvread('Nodes_4.csv');
14 nod4= csvread('Nodes_3.csv');
  nod5= csvread('Nodes_2.csv');
16
18 Elm1=csvread ('Elements1.csv');
 Elm2=csvread ('Elements_5.csv');
 Elm3=csvread ('Elements_4.csv');
  Elm4=csvread ('Elements_3.csv');
  Elm5=csvread ('Elements_2.csv');
23
  for no=1:1
24
25
26 %
       Read nodes and coords
     if no==1
27
         Nodes = nod1;
     end
29
     if no==2
         Nodes = nod2;
31
     end
     if no==3
33
         Nodes = nod3;
34
     end
35
     if no==4
36
         Nodes = nod4;
37
     end
38
     if no==5
39
         Nodes = nod5;
40
     end
41
     [N, 1] = size (Nodes);
42
43
44 %
       Read element material id, thickness and nodal connectivity
     if no==1
45
```

```
46
            Elems = Elm1;
       end
47
       if no==2
48
            Elems = Elm2;
49
       end
50
       if no==3
            Elems = Elm3;
52
       end
53
       if no==4
54
            Elems = Elm4;
55
       end
56
       if no==5
57
            Elems = Elm5;
58
       end
59
       [E, l] = size(Elems);
60
       j_{-}dbc=1;
61
       j_- n b c = 1;
62
63 %
          Number of nodes per element
       NE = 8;
64
65
66 %
          Read material info
       Mats = load ('Materials.txt');
67
       [M, 1] = size(Mats);
68
69
70 %
          Identify out-of-plane conditions
  %
            ipstrn = 1
                             Plane strain
71
_{72} %
            ipstrn = 2
                             Plane stress
       ipstrn = 2;
73
       nstrn = 3;
74
75
76 %
          Determine Derichlet BC
       for (i=1:N)
77
            if (Nodes(i, 4) == 0)
78
                 DBC(j_dbc_1) = Nodes(i_1);
79
                 DBC(j_dbc, 2) = 1;
80
                 DBC(j_dbc_3) = 0;
                 j_dbc=j_dbc+1;
82
            \quad \text{end} \quad
83
       end
84
        [P, 1] = size(DBC);
85
86 %
          Determine Neumann BC
       for (i=1:N)
87
            if (Nodes(i, 4) == 60 \&\& Nodes(i, 3) == 20)
88
                 right(j_nbc, 1) = Nodes(i, 1);
89
                 j_nbc=j_nbc+1;
90
            end
91
       end
92
93
       j_nbc=1;
       for i=1:E
94
```

```
for j=1: size (right (:,1))
95
                 for k=3:10
                     if Elems(i,k) = right(j,1)
97
                          el_list(j_nbc, 1) = Elems(i, 1);
                          el_list(j_nbc, 2) = right(j, 1);
99
                          j_nbc=j_nbc+1;
100
                          break
                     end
102
                 end
            end
104
       end
       NBC(:,1) = unique(el_list(:,1));
106
       j_nbc=1;
107
       for i = 1:2: size (el_list (:,1))
108
            for j = 3:10
109
                 if (el_list(i,2) = Elems(el_list(i,1),j))
                     NBC(j_nbc_1, 2) = el_list_1, 2;
112
                     NBC(j_nbc_3) = el_list(i+1,2);
113
                     j_nbc=j_nbc+1;
114
                 end
115
            end
       end
117
118
       NBC(:, 4) = 2;
119
       NBC(:,5)=1;
       [Q, 1] = size(NBC);
121
  %
          Determine total number of degrees-of-freedom
123
       udof = 3;
                       % Degrees-of-freedom per node
124
       NDOF = N*udof;
125
126
127 %
          Initialize global matrix and vectors
                                   % Stiffness matrix
       K = zeros(NDOF, NDOF);
128
       U = zeros(NDOF, 1);
                                   % Displacement vector
       F = zeros(NDOF, 1);
                                   % Force vector
130
131
132 %
          Set penalty for displacement constraints
       Klarge = 10^8;
134
135
136 %
          Set Gauss point locations and weights
       NG = 8:
        [XG,WG] = C3D8\_El\_Gauss\_Points(NG);
138
140 %
          Loop over C3D8 elements
        for e = 1:E
142
143 %
              Establish element connectivity and coordinates
```

```
144
            Nnums = Elems(e, 3:2+NE);
            xyz = Nodes(Nnums(:), 2:4);
145
146 %
_{147} %
              Extract element thickness for plane stress
148 %
              h = Elems(e,3);
149
150 %
              Extract element elastic Young's modulus and Poisson's ratio
            Y = Mats(Elems(e, 2), 2);
151
            nu = Mats(Elems(e, 2), 3);
153
154 %
               Construct element stiffness matrix
            [Ke] = C3D8\_E1\_Stiff(ipstrn, xyz, Y, nu, udof, NE, NG, XG, WG);
156
            % Assemble element stiffness matrix into global stiffness matrix
            ig = udof*(Nnums(:)-1);
158
            for ni = 1:NE
                 i0 = udof*(ni-1);
                 for nj = 1:NE
                     j0 = udof*(nj-1);
                     for i = 1:udof
                          for j = 1:udof
164
                              K(ig(ni)+i,ig(nj)+j) = K(ig(ni)+i,ig(nj)+j) + Ke(i0+i,ig(nj)+j)
       j0+j);
                          end
166
                     end
167
                 \quad \text{end} \quad
168
            end
169
       end
       %K
171
172
       % Construct global force vector for loaded edges with constant traction
173
       NES = 2;
174
       % Set Gauss pint locations and weights for traction integration
       NGS = 2;
176
       [XGS,WGS] = C3D8\_El\_Gauss\_Points\_Surf(NGS);
177
        for q = 1:Q
180
                 = zeros(NES);
181
            tval = zeros(NES, 1);
            fval = zeros(NES, 1);
183
184
            % Determine loaded nodes
185
            e = NBC(q, 1);
186
            in1 = NBC(q, 2);
187
            in 2 = NBC(q, 3);
188
            idof = NBC(q,4);
189
            tval(:,1) = NBC(q,5);
190
191
```

```
for i = 1:NGS
193
194
                % Evaluate force contributions at Gauss points
                xi = XGS(i);
196
                wgt = WGS(i);
197
198
                 [NshapeS] = C3D8_El_Shape_Surf(NES, xi);
199
                [DNshapeS] = C3D8_El_DShape_Surf(NES, xi);
200
201
                xyS(1,1) = Nodes(in1,2);
202
                xyS(1,2) = Nodes(in1,3);
203
                xyS(1,3) = Nodes(in1,4);
204
                xyS(2,1) = Nodes(in2,2);
205
                xyS(2,2) = Nodes(in2,3);
206
                xyS(2,3) = Nodes(in2,4);
207
                [detJS] = C3D8_El_Jacobian_Surf(NES, xi, xyS, DNshapeS);
209
                fval = fval + wgt*NshapeS'*NshapeS*tval*detJS;
210
211
            end
           %
                  fval
213
214
            iloc1 = udof*(in1-1)+idof;
            iloc2 = udof*(in2-1)+idof;
216
           F(iloc1) = F(iloc1) + fval(1);
           F(iloc2) = F(iloc2) + fval(2);
218
           %F
219
220
       end
221
222
       % Impose Dirichlet boundary conditions
223
       for p = 1:P
224
            inode = DBC(p,1);
225
            idof1 = 1;
            idof2 = 2;
            idof3 = 3;
228
            idiag1 = udof*(inode-1) + idof1;
            idiag2 = udof*(inode-1) + idof2;
            idiag3 = udof*(inode-1) + idof3;
231
           K(idiag1, idiag1) = Klarge;
           K(idiag2, idiag2) = Klarge;
233
           K(idiag3, idiag3) = Klarge;
234
           F(idiag1) = Klarge*DBC(p,3);
235
           F(idiag2) = Klarge*DBC(p,3);
           F(idiag3) = Klarge*DBC(p,3);
237
       end
238
239
        F=F/sum(F);
240 %
         %K
```

```
241 %
         %F
242 %
243 %
         % Solve system to determine displacements
       U = inv(K) *F;
244
245
       % Recover internal element displacement, strains and stresses
       nedof = udof*NE;
247
       Disp = zeros(E, nedof);
248
       Eps = zeros(E, nstrn, NG);
        Sig = zeros(E, nstrn, NG);
251
        for e = 1:E
252
253
            % Establish element connectivity and coordinates
254
            Nnums = Elems(e, 3:2+NE);
255
            xyz = Nodes(Nnums(:), 2:4);
            % Extract element thickness for plane stress
258
            h = Elems(e,3);
259
260
            % Extract element elastic Young's modulus and Poisson's ratio
            Y = Mats(Elems(e, 2), 2);
262
            nu = Mats(Elems(e, 2), 3);
263
264
            % Extract element nodal displacements
265
            for i = 1:NE
266
                 inode = Nnums(i);
267
                 iglb1 = udof*(inode-1)+1;
268
                 iglb2 = udof*inode;
269
                 iloc1 = udof*(i-1)+1;
270
                 iloc2 = udof*i;
271
                 Disp(e,iloc1) = U(iglb1);
                 Disp(e, iloc2) = U(iglb2);
273
            end
            %Disp
275
            u = Disp(e,:);
277
            [eps, sig] = C3D8_El_Str(ipstrn, xyz, u, h, Y, nu, udof, NE, NG, XG);
            %eps
279
            %sig
281
            % Store element strains
282
            \operatorname{Eps}(e,:,:) = \operatorname{eps}(:,:);
283
284
            % Store element stresses
285
            Sig(e,:,:) = sig(:,:);
286
287
       end
288
```

289

```
290 %
          PE(no, 1) = 0.5*U'*K*U;
291
292 %
          PE(no, 2) = 3/N;
294 %
          clearvars -except nod1 nod2 nod3 nod4 nod5 Elm1 Elm2 Elm3 Elm4 Elm5 PE;
295 end
296 %
297 % for i=1:5
298 %
          if (PE(i, 2) = min(PE(:, 2)))
299 %
               PE_{ex}=PE(i,1);
300 %
          end
301 % end
_{302} \% PE(:,1) = abs(PE(:,1) - PE_{ex}) / abs(PE_{ex});
304 % % figure;
305 % plot (\log(PE(:,2)), \log(PE(:,1)), '-o');
306 % title ('Error in Energy norm');
307 \% xlabel('\$log(h)\$', 'Interpreter', 'latex');
308 % ylabel('$log(\frac{|U_{FE}-U_{EX}|}{|U_{EX}|})$', 'Interpreter', 'latex');
       axis square;
309
310
311 % Plotting the deformed vs the original shape
312
   Plot_mesh(Nodes(:,2:4), Elems(:,3:10));
   title ('Unloaded body');
   xlabel('X');
   ylabel('Y');
   zlabel('Z');
317
   j = 1;
318
   for i = 1:3: size(U)
319
        n_disp(j,1)=U(i);
320
        n_{-}disp(j,2)=U(i+1);
         n_{-}disp(j,3)=U(i+2);
        j = j + 1;
323
   end
   n_{\text{final}}(:,1) = \text{Nodes}(:,2) + n_{\text{disp}}(:,1);
325
   n_{\text{final}}(:,2) = \text{Nodes}(:,3) + n_{\text{disp}}(:,2);
   n_{\text{final}}(:,3) = \text{Nodes}(:,4) + n_{\text{disp}}(:,3);
   figure;
   Plot_mesh(n_final, Elems(:, 3:10));
   title ('Body under load');
   xlabel('X');
   ylabel ('Y');
   zlabel('Z');
   function [DNshape] = C3D8_El_DShape(NE, xi, eta, mu)
 2
 4 DNshape (1,1) = -((eta - 1) * (mu - 1)) / 8;
```

```
5 DNshape (2,1) = ((eta - 1) * (mu - 1)) / 8;
6 DNshape (3,1) = -((eta + 1) * (mu - 1)) / 8;
7 DNshape (4,1) = ((eta + 1) * (mu - 1)) / 8;
8 DNshape (5,1) = ((eta - 1)*(mu + 1))/8;
9 DNshape (6,1) = -((eta - 1) * (mu + 1)) / 8;
  DNshape (7,1) = ((eta + 1) * (mu + 1)) / 8;
11 DNshape (8,1) = -((eta + 1)*(mu + 1))/8;
13 DNshape (1,2) = -(xi/8 - 1/8) * (mu - 1);
  DNshape (2,2) = (xi/8 + 1/8) * (mu - 1);
15 DNshape (3,2) = -(xi/8 + 1/8) * (mu - 1);
16 DNshape (4,2) = (xi/8 - 1/8) * (mu - 1);
17 DNshape (5,2) = (xi/8 - 1/8) * (mu + 1);
  DNshape (6,2) = -(xi/8 + 1/8) * (mu + 1);
19 DNshape (7,2) = (xi/8 + 1/8) * (mu + 1);
20 DNshape (8,2) = -(xi/8 - 1/8) * (mu + 1);
21
22 DNshape (1,3) = -(xi/8 - 1/8) * (eta - 1);
23 DNshape (2,3) = (xi/8 + 1/8) * (eta - 1);
24 DNshape (3,3) = -(xi/8 + 1/8) * (eta + 1);
25 DNshape (4,3) = (xi/8 - 1/8) * (eta + 1);
26 DNshape (5,3) = (xi/8 - 1/8) * (eta - 1);
27 DNshape (6,3) = -(xi/8 + 1/8) * (eta - 1);
28 DNshape (7,3) = (xi/8 + 1/8) * (eta + 1);
29 DNshape (8,3) = -(xi/8 - 1/8) * (eta + 1);
1 function [DNshapeS] = Q8_El_DShape_Surf(NES, xi)
  DNshapeS(1) = -1/2;
4 DNshapeS(2) = +1/2;
1 function [XG,WG] = C3D8_El_Gauss_Points (NG)
2
  alf = sqrt(1/3);
7 \text{ XG}(1,1) = -\text{alf};
 * XG(2,1) = +alf; 
9 XG(3,1) = +alf;
10 XG(4,1) = -alf;
_{11} XG(5,1) = -alf;
^{12} XG(6,1) = +alf;
^{13} XG(7,1) = +alf;
_{14} XG(8,1) = -alf;
16 \text{ XG}(1,2) = -\text{alf};
_{17} XG(2,2) = -alf;
XG(3,2) = +alf;
19 XG(4,2) = +alf;
```

```
20 \text{ XG}(5,2) = -alf;
^{21} XG(6,2) = -alf;
^{22} XG(7,2) = +alf;
^{23} XG(8,2) = +alf;
25 \text{ XG}(1,3) = -\text{alf};
26 \text{ XG}(2,3) = -alf;
27 \text{ XG}(3,3) = -alf;
28 \text{ XG}(4,3) = -alf;
29 XG(5,3) = +alf;
30 \text{ XG}(6,3) = +alf;
^{31} XG(7,3) = +alf;
^{32} XG(8,3) = +alf;
33
  for i=1:NG
35
       WG(i) = 1;
з6 end
37
зв end
1 function [XGS,WGS] = C3D8_El_Gauss_Points_Surf(NGS)
2
  if (NGS == 2)
3
4
       alf = sqrt(1/3);
5
6
       XGS(1,1) = -alf;
       XGS(2,1) = +alf;
8
9
       WGS(1) = 1;
10
       WGS(2) = 1;
11
12
  elseif (NGS == 3)
13
14
       alf = sqrt(3/5);
15
16
       XGS(1,1) = -alf;
17
       XGS(2,1) = 0;
18
       XGS(3,1) = +alf;
19
       WGS(1) = 5/9;
21
       WGS(2) = 8/9;
22
       WGS(3) = 5/9;
23
   elseif (NGS == 4)
24
       alf = 0.8611363115940526;
25
       bet = 0.3399810435848563;
26
27
       XGS(1,1) = -alf;
28
       XGS(2,1) = -bet;
29
       XGS(3,1) = bet;
30
```

```
31
      XGS(4,1) = alf;
32
      WGS(1) = 0.3478548451374538;
33
      WGS(2) = 0.6521451548625461;
34
      WGS(3) = 0.6521451548625461;
35
      WGS(4) = 0.3478548451374538;
36
37 end
  function [Jac, detJ, Jhat] = C3D8_El_Jacobian (NE, xi, eta, mu, xyz, DNshape)
  Jac = zeros(3);
4
  for i=1:NE
       Jac(1,1) = Jac(1,1) + DNshape(i,1)*xyz(i,1);
6
       Jac(1,2) = Jac(1,2) + DNshape(i,1)*xyz(i,2);
       Jac(1,3) = Jac(1,3) + DNshape(i,1)*xyz(i,3);
8
       Jac(2,1) = Jac(2,1) + DNshape(i,2)*xyz(i,1);
9
       Jac(2,2) = Jac(2,2) + DNshape(i,2)*xyz(i,2);
       Jac(2,3) = Jac(2,3) + DNshape(i,2)*xyz(i,3);
11
       Jac(3,1) = Jac(3,1) + DNshape(i,3)*xyz(i,1);
12
       Jac(3,2) = Jac(3,2) + DNshape(i,3)*xyz(i,2);
       Jac(3,3) = Jac(3,3) + DNshape(i,3)*xyz(i,3);
14
15 end
16
detJ = det(Jac);
_{18} Jhat = inv(Jac);
  function [detJS] = C3D8_El_Jacobian_Surf(NES, xi, xyS, DNshapeS)
3 dxdxi = 0;
4 \text{ dydxi} = 0;
5 dzdxi = 0;
  for i=1:NES
       dxdxi = dxdxi + DNshapeS(i)*xyS(i,1);
       dydxi = dydxi + DNshapeS(i)*xyS(i,2);
       dzdxi = dzdxi + DNshapeS(i)*xyS(i,3);
9
10
  end
11
\det JS = \mathbf{sqrt}( dxdxi*dxdxi + dydxi*dydxi + dzdxi*dzdxi);
1 function [Nshape] = C3D8_El_Shape(NE, xi, eta, mu)
  Nshape (1) = (1/8) * (1-xi) * (1-eta) * (1-mu);
5 Nshape (2) = (1/8) * (1+xi) * (1-eta) * (1-mu);
6 Nshape (3) = (1/8) * (1+xi) * (1+eta) * (1-mu);
7 Nshape (4) = (1/8) * (1-xi) * (1+eta) * (1-mu);
8 Nshape (5) = (1/8) * (1-xi) * (1-eta) * (1+mu);
9 Nshape (6) = (1/8) * (1+xi) * (1-eta) * (1+mu);
Nshape (7) = (1/8) * (1+xi) * (1+eta) * (1+mu);
```

```
11 Nshape (8) = (1/8) * (1-xi) * (1+eta) * (1+mu);
1 function [NshapeS] = C3D8_El_Shape_Surf(NES, xi)
_{3} \text{ NshapeS}(1) = (1-xi)/2;
_{4} \text{ NshapeS}(2) = (1+xi)/2;
5 %NshapeS = NshapeS';
1 function [Ke] = C3D8_El_Stiff(ipstrn,xyz,Y,nu,udof,NE,NG,XG,WG)
2
andof = NE*udof;
4 \text{ nstrn} = 6;
_{5} \text{ Ke} = \text{zeros}(\text{ndof}, \text{ndof});
  for i=1:NG
7
8
           = XG(i, 1);
       хi
9
       eta = XG(i, 2);
10
       mu = XG(i,3);
11
       wgt = WG(i);
12
       %[Nshape] = C3D8_El_Shape(NE, xi, eta, mu);
14
       [DNshape] = C3D8_El_DShape(NE, xi, eta, mu);
15
       [Jac, detJ, Jhat] = C3D8_El_Jacobian (NE, xi, eta, mu, xyz, DNshape);
16
       B = zeros(nstrn, ndof);
17
       i = 1;
18
       for j=1:NE
19
            qx=DNshape(j,1)*Jhat(1,1)+DNshape(j,2)*Jhat(1,2)+DNshape(j,3)*Jhat
20
      (1,3);
            qy=DNshape(j,1)*Jhat(2,1)+DNshape(j,2)*Jhat(2,2)+DNshape(j,3)*Jhat
21
            qz=DNshape(j,1)*Jhat(3,1)+DNshape(j,2)*Jhat(3,2)+DNshape(j,3)*Jhat
      (3,3);
23
24
            B(1, i)=qx;
25
            B(1, i+1)=0;
26
            B(1, i+2)=0;
27
            B(2, i) = 0;
28
            B(2, i+1)=qy;
29
            B(2, i+2)=0;
30
            B(3, i) = 0;
31
            B(3, i+1)=0;
32
            B(3, i+2)=qz;
33
            B(4, i)=qy;
            B(4, i+1)=qx;
35
            B(4, i+2)=0;
36
            B(5, i) = 0;
37
            B(5, i+1)=qz;
38
            B(5, i+2)=qy;
39
```

```
B(6, i) = qz;
40
           B(6, i+1)=0;
41
            B(6, i+2)=qx;
42
            i=i+3;
43
       end
44
       lambda=nu*Y/((1+nu)*(1-2*nu));
46
       c=Y/(2*(1+nu));
47
       C = [lambda+2*nu \ lambda \ lambda \ 0 \ 0 \ 0; \ lambda \ lambda+2*nu \ lambda \ 0 \ 0 \ 0;
48
      lambda lambda lambda+2*nu 0 0 0; 0 0 0 nu 0 0; 0 0 0 nu 0; 0 0 0 0 nu];
49
       Ke = Ke + wgt*transpose(B)*C*B*detJ;
50
52 end
  function [eps, sig] = C3D8_El_Str(ipstrn, xyz, u, h, Y, nu, udof, NE, NG, XG);
_3 \text{ ndof} = \text{NE}*\text{udof};
4 \text{ nstrn} = 3;
5 \text{ eps} = \text{zeros} (\text{nstrn}, \text{NG});
  sig = zeros(nstrn,NG);
  for i=1:NG
9
      xi = XG(i,1);
10
      eta = XG(i, 2);
      mu = XG(i,3);
12
      [DNshape] = C3D8_El_DShape(NE, xi, eta, mu);
14
      [Jac, detJ, Jhat] = C3D8_El_Jacobian (NE, xi, eta, mu, xyz, DNshape);
16
      B = zeros(nstrn, ndof);
17
      for j=1:NE
18
          j \log 1 = 2*(j-1)+1;
          iloc2 = iloc1 + 1;
20
          B(1,jloc1) = B(1,jloc1) + Jhat(1,1)*DNshape(j,1) \dots
               + Jhat(1,2)*DNshape(j,2);
22
          B(2,jloc2) = B(2,jloc2) + Jhat(2,1)*DNshape(j,1) \dots
23
               + Jhat(2,2)*DNshape(j,2);
24
          B(3, jloc1) = B(3, jloc1) + Jhat(2,1)*DNshape(j,1) \dots
               + Jhat(2,2)*DNshape(j,2);
26
          B(3,jloc2) = B(3,jloc2) + Jhat(1,1)*DNshape(j,1) \dots
27
               + Jhat(1,2)*DNshape(j,2);
28
      end
29
30
      if (ipstrn = 1)
31
          c = Y*(1-nu)/(1-2*nu)/(1+nu);
32
          C = c * [1 nu/(1-nu) 0; nu/(1-nu) 1 0; 0 0 (1-2*nu)/(1-nu)/2];
33
      else
34
          c = Y/(1-nu)/(1+nu);
35
```

II. Code to plot the mesh:

```
%
3 %
                       PLOTTING THE MESH
                                                                          %
4 %
7 function Plot_mesh (node_coord, elements)
n_el = length (elements);
                                           % number of elements
10 node_face = \begin{bmatrix} 1 & 2 & 6 & 5 \\ 2 & 3 & 7 & 6 \\ 3 & 4 & 8 & 7 \\ 4 & 1 & 5 & 8 \\ 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ \end{bmatrix}; % Nodes on
      faces
11 XYZ = cell(1, n_el);
12
13 for e=1:n_el
     nd=elements(e,:);
     XYZ\{e\} = [node\_coord(nd,1) \quad node\_coord(nd,2) \quad node\_coord(nd,3)];
15
16 end
17
18 % Plot
19 axis equal;
20 axis tight;
  cellfun (@patch, repmat({ 'Vertices'},1,n_el),XYZ, repmat({ 'Faces'},1,n_el), repmat
     ({ node_face } ,1 ,n_el) ,repmat({ 'FaceColor'} ,1 ,n_el) ,repmat({ 'w'} ,1 ,n_el));
         view(3)
22
23 end
```