

Detailed Node.js API Architecture — Multi-Tenant LMS (Separate DB per Tenant)

This document is a comprehensive, ready-to-implement architecture and implementation guidance for a **Node.js API** that supports a **multi-tenant LMS** with **one database per tenant** (fully isolated data). It includes design decisions, folder structure, code examples (middleware, DB manager, models, controllers, routes), caching, auth, testing, deployment notes, and operational considerations.

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1. Goals & constraints

- Single codebase serving all tenants (SaaS).
- Each tenant has own DB (MongoDB used in examples).
- No tenant data mixing.
- Fast tenant DB resolution and connection pooling.
- Minimal per-request overhead.
- Support for subdomain-based or header-based tenant identification.
- Horizontal scale via stateless app servers.

2. Design principles

- **Separation of concerns:** controllers call services; services call models.
- **Connection caching:** reuse mongoose connections per tenant.
- **Model factories:** avoid model re-registration errors by generating models for each connection.
- **Fail fast:** if tenant missing or DB unreachable, error early.
- **Minimal middleware logic:** resolve tenant, attach connection & models to `req`.
- **System DB:** small, highly available master DB for tenant metadata and billing.

3. High-level flow

1. HTTP Request arrives (e.g. `GET /courses`).
2. `tenantResolver` middleware identifies `tenantId` (subdomain or header).
3. `systemDB` lookup gets tenant metadata incl. `dbURI` (cache results in Redis or memory).
4. `dbManager.getConnection(dbURI)` returns cached mongoose connection (or creates one).
5. `modelFactory` binds tenant-specific models to that connection and exposes them on `req.models`.
6. Controller uses `req.models` to fetch/modify tenant data.
7. Response returns only tenant-scoped data.

4. Folder structure (detailed)

```
/lms-multi-tenant
├── src
│   ├── config
│   │   ├── index.js           # environment & constants
│   │   ├── systemDB.js       # connection to system DB
│   │   └── dbManager.js       # tenant DB connection manager
│   └── middlewares
```

```

|   |   |   | tenantResolver.js      # identify tenantId & attach tenantInfo
|   |   |   | attachTenantModels.js  # use dbManager to attach models
|   |   |   | errorHandler.js        # unified error formatting
|   |   |   |
|   |   |   | tenants                # tenant-agnostic code (re-usable model
definitions)
|   |   |   | models                  # model definitions (defs only; not bound to
mongoose instance)
|   |   |   |   | user.js
|   |   |   |   | course.js
|   |   |   |   | controllers
|   |   |   |   |   | authController.js
|   |   |   |   |   | courseController.js
|   |   |   |   | services
|   |   |   |   |   | courseService.js
|   |   |   |
|   |   |   | system                  # code that runs against system DB
|   |   |   |   | models
|   |   |   |   |   | tenant.js      # Tenant metadata schema
|   |   |   |
|   |   |   | routes
|   |   |   |   | publicRoutes.js
|   |   |   |   | tenantRoutes.js
|   |   |   |
|   |   |   | jobs                    # background jobs (bull / agenda)
|   |   |   | utils
|   |   |   | app.js
|   |   |   | server.js
|   |   |   |
|   |   |   | docker-compose.yml
|   |   |   | Dockerfile
|   |   |   | README.md

```

Notes: - `tenants/models/*.js` contain functions that accept a `connection` or `mongoose` instance and return models — this avoids `OverwriteModelError`.

5. System (master) DB design

Collection: tenants

```

{
  "tenantId": "school_01",
  "name": "Green Valley",
  "dbURI": "mongodb://user:pass@host:port/school_01_lms",
  "plan": "standard",
  "subdomain": "gvschool",

```

```

    "status": "active",
    "createdAt": "...",
    "secrets": {
      "jwtSecret": "..." // optional per-tenant JWT secret
    }
  }
}

```

Cache tenant metadata in Redis or in-memory LRU for quick lookup.

6. Tenant DB design (example schemas)

- `users` — students, teachers, admins
- `courses` — metadata
- `lessons` — content blocks
- `assignments`, `submissions`
- `grades`, `attendance`
- `notifications`

All schema definitions live as *factory functions* that accept a mongoose `connection`.

7. Core modules and responsibilities

tenantResolver (middleware)

- Extract tenant id from subdomain or header
- Validate format
- Lookup tenant metadata in systemDB (cache)
- Attach `req.tenant` = tenantInfo

dbManager (dynamic connections)

- Maintain `Map<dbURI, connection>` cache
- Create new connection if absent
- Reuse existing connections
- Handle connection errors and reconnection strategies

modelFactory

- Provide `getModels(connection)` which returns `{ User, Course, ... }`
- Use `connection.model(name, schema)` instead of `mongoose.model`

controllers & services

- Controllers are thin: parse request, call service
- Services contains business logic and DB calls using `req.models`

route wiring

- Public routes (health, signup) use systemDB
- Tenant routes use `tenantResolver` + `attachTenantModels`

8. Example code snippets

These examples use **Express + Mongoose**. Adapt for other frameworks/databases.

8.1 tenantResolver.js

```
// src/middlewares/tenantResolver.js
const SystemTenant = require('../system/models/tenant');
const tenantCache = new Map(); // replace with Redis in prod

module.exports = async function tenantResolver(req, res, next) {
  try {
    // 1. get tenantId (header or subdomain)
    const tenantId = req.headers['x-tenant-id'] || (req.subdomains &&
req.subdomains[0]);
    if (!tenantId) return res.status(400).json({ error: 'Tenant ID missing' });

    // 2. check cache
    if (tenantCache.has(tenantId)) {
      req.tenant = tenantCache.get(tenantId);
      return next();
    }

    // 3. fetch from system DB
    const tenant = await SystemTenant.findOne({ tenantId }).lean();
    if (!tenant) return res.status(404).json({ error: 'Tenant not found' });

    tenantCache.set(tenantId, tenant);
    req.tenant = tenant;
    next();
  } catch (err) {
    next(err);
  }
};
```

8.2 systemDB.js (connect to system DB)

```
// src/config/systemDB.js
const mongoose = require('mongoose');
const { SYSTEM_DB_URI } = process.env;
```

```

module.exports = async function connectSystemDB() {
  await mongoose.connect(SYSTEM_DB_URI, { useNewUrlParser: true,
useUnifiedTopology: true });
  console.log('Connected to system DB');
};

```

8.3 dbManager.js (tenant connection pooling)

```

// src/config/dbManager.js
const mongoose = require('mongoose');
const CONNECTIONS = new Map(); // key: dbURI, value: { conn, lastUsed }

async function createConnection(dbURI) {
  const conn = await mongoose.createConnection(dbURI, { useNewUrlParser: true,
useUnifiedTopology: true });
  conn.on('error', (e) => console.error('Tenant DB connection error', e));
  return conn;
}

async function getConnection(dbURI) {
  if (CONNECTIONS.has(dbURI)) {
    const entry = CONNECTIONS.get(dbURI);
    entry.lastUsed = Date.now();
    return entry.conn;
  }
  const conn = await createConnection(dbURI);
  CONNECTIONS.set(dbURI, { conn, lastUsed: Date.now() });
  return conn;
}

module.exports = { getConnection };

```

Notes: In production, monitor connection count and disconnect idle ones after TTL.

8.4 model factory (user, course)

```

// src/tenants/models/user.js
module.exports = function createUserModel(connection) {
  const mongoose = require('mongoose');
  const { Schema } = mongoose;
  const schema = new Schema({
    name: String,
    email: { type: String, index: true },
    role: { type: String, enum: ['student', 'teacher', 'admin'] },

```

```

        passwordHash: String,
        createdAt: Date
    });
    return connection.model('User', schema);
};

// src/tenants/models/course.js
module.exports = function createCourseModel(connection) {
    const mongoose = require('mongoose');
    const { Schema } = mongoose;
    const schema = new Schema({
        title: String,
        description: String,
        createdBy: { type: Schema.Types.ObjectId, ref: 'User' },
        createdAt: Date
    });
    return connection.model('Course', schema);
};

```

8.5 attachTenantModels middleware

```

// src/middlewares/attachTenantModels.js
const { getConnection } = require('../config/dbManager');
const createUserModel = require('../tenants/models/user');
const createCourseModel = require('../tenants/models/course');

module.exports = async function attachTenantModels(req, res, next) {
    try {
        const tenant = req.tenant;
        if (!tenant) return res.status(400).json({ error: 'Tenant not resolved' });

        const conn = await getConnection(tenant.dbURI);
        // create or reuse models bound to conn
        req.models = {
            User: createUserModel(conn),
            Course: createCourseModel(conn),
        };

        next();
    } catch (err) {
        next(err);
    }
};

```

Note: calling `createUserModel(conn)` repeatedly should be safe because `connection.model('User')` returns existing model if already registered on that connection.

8.6 controller & service example

```
// src/tenants/services/courseService.js
class CourseService {
  constructor(models) { this.Course = models.Course; }

  async listAll() { return this.Course.find().lean(); }
  async create(payload) { return this.Course.create(payload); }
}
module.exports = CourseService;

// src/tenants/controllers/courseController.js
const CourseService = require('../services/courseService');

exports.listCourses = async (req, res, next) => {
  try {
    const svc = new CourseService(req.models);
    const courses = await svc.listAll();
    res.json({ data: courses });
  } catch (err) {
    next(err);
  }
};

exports.createCourse = async (req, res, next) => {
  try {
    const svc = new CourseService(req.models);
    const created = await svc.create(req.body);
    res.status(201).json({ data: created });
  } catch (err) { next(err); }
};
```

8.7 route wiring

```
// src/routes/tenantRoutes.js
const express = require('express');
const tenantResolver = require('../middlewares/tenantResolver');
const attachTenantModels = require('../middlewares/attachTenantModels');
const courseController = require('../tenants/controllers/courseController');

const router = express.Router();
```



```
// Apply tenant middlewares for all tenant routes
router.use(tenantResolver);
router.use(attachTenantModels);

router.get('/courses', courseController.listCourses);
router.post('/courses', courseController.createCourse);

module.exports = router;
```

8.8 app.js

```
// src/app.js
const express = require('express');
const tenantRoutes = require('./routes/tenantRoutes');
const systemDBConnect = require('./config/systemDB');

const app = express();
app.use(express.json());

// system DB connect
systemDBConnect();

app.use('/tenant', tenantRoutes);

app.use(require('./middlewares/errorHandler'));

module.exports = app;
```

9. Authentication & Authorization

- Use **JWT** that includes `tenantId` claim.
- Option A: **Global JWT secret** (faster); verify server-side and check `tenantId` matches `req.tenant`.
- Option B: **Per-tenant JWT secret** (more secure for full isolation) stored in system DB or secret manager. Use this for signing tokens for tenant-specific admin panels.
- Store refresh tokens in tenant DB `RefreshTokens` collection.
- Always check roles in controllers/services.

10. File uploads & media handling

- Use S3 (or equivalent) for media; store path and access control in tenant DB.
- Consider tenant-prefixed keys: `tenantId/uploads/{fileId}`.
- For private media, issue signed URLs with short expiry.

11. Caching & performance

- Cache tenant metadata (system DB) in Redis with TTL.
- Cache frequently read data (course lists) per tenant with keys namespaced by `tenantId`.
- Use Redis for session store or rate limiting.

12. Background jobs & scheduling

- Use BullMQ (Redis) or Agenda (Mongo) for tasks: reports, email digests, grade processing.
- Jobs should store `tenantId` and obtain DB connection inside worker using `dbManager`.

13. Observability & logging

- Correlate logs by `requestId` and `tenantId`.
- Structured logs (JSON) to send to ELK / Datadog.
- Export metrics: request latency per tenant, DB connection counts, job queue length.

14. Security considerations

- Validate and sanitize all inputs (prevent injection).
- Rate limit per tenant (prevent noisy neighbor).
- Ensure backups and encryption at rest.
- Principle of least privilege for system DB credentials.
- Rotate per-tenant secrets when needed.

15. Testing strategy

- Unit tests for services and controllers (use in-memory Mongo or mocked models).
- Integration tests that spin up test tenants (use ephemeral DBs).
- End-to-end tests for onboarding flow and key tenant actions.

16. CI/CD and deployment

- Dockerize the app. Build image and push to registry.
- Use K8s or ECS to run stateless pods behind LB.
- Use autoscaling based on CPU/RPS.
- Migrations: run per-tenant migrations individually using a migration tool and `tenantId` loop or run migration on connection creation.

17. Operational concerns

- **Backups:** schedule per-tenant DB backups and ensure fast restore for one tenant.
- **Migrations:** store migration state in systemDB per tenant.
- **Onboarding:** create DB, run migrations, seed admin user, add tenant metadata to systemDB.

18. Example: tenant onboarding flow

1. Admin signs up on SaaS portal.
2. System creates DB (provisioning script) — or create when first request arrives.
3. System writes tenant record to `tenants` collection with `dbURI`.
4. Optionally seed default data (courses, roles, sample content).
5. Start issuing tenant-specific JWTs.

19. Checklist & next steps

- [] Choose DB (Mongo/Postgres). This doc uses Mongo examples.
- [] Implement system DB & tenant registration.
- [] Implement tenantResolver and caching.
- [] Implement dbManager with connection pooling and TTL eviction.
- [] Convert tenant models to factory functions.
- [] Implement authentication (JWT) and RBAC.
- [] Add logging, monitoring, and backups.
- [] Plan migrations strategy.

Appendix: Helpful pointers & gotchas

- **Don't use** `mongoose.model(name, schema)` **globally** — always attach models to a connection.
- **Avoid creating a new model on every request:** keep per-connection model registration cached.
- **Connection limits:** cloud-hosted Mongo's connection limits can be reached — use pooling and limit number of Node workers or shard tenants across clusters.
- **Tenant explosion:** if many tiny tenants cause overhead, consider grouping small tenants into shared DB for a cheaper plan (hybrid approach).

If you'd like, I can now: - Provide the **complete code** for `dbManager` including eviction and reconnection logic.

- Convert the examples to **Postgres & Sequelize** instead of Mongoose.
- Create a **deployment-ready Dockerfile & Kubernetes manifests**.
- Generate **unit test examples** (Jest) for services and controllers.

Tell me which deliverable you want next and I'll prepare it.