

# Java File Streams

**Presented by**



# Data Persistence

**Data is persisted in**

**File (I/O Streams)**



**Network (Emails, Web portals)**



**Database Managers  
(SQL \* Plus, MySQL, SQL Server)**



# File Streams

**A stream that is associated with a file is a 'File Stream'**



**Files provide long-term storage of large amounts of data**

**Files must have a name**



# File Class

**A stream that is associated with a file is a 'File Stream'**

**File class represents the files and directory pathnames**

**Used for creation of files and directories, file searching, file deletion, etc.**

**Files provide long-term storage of large amounts of data**

**Files must have a name**



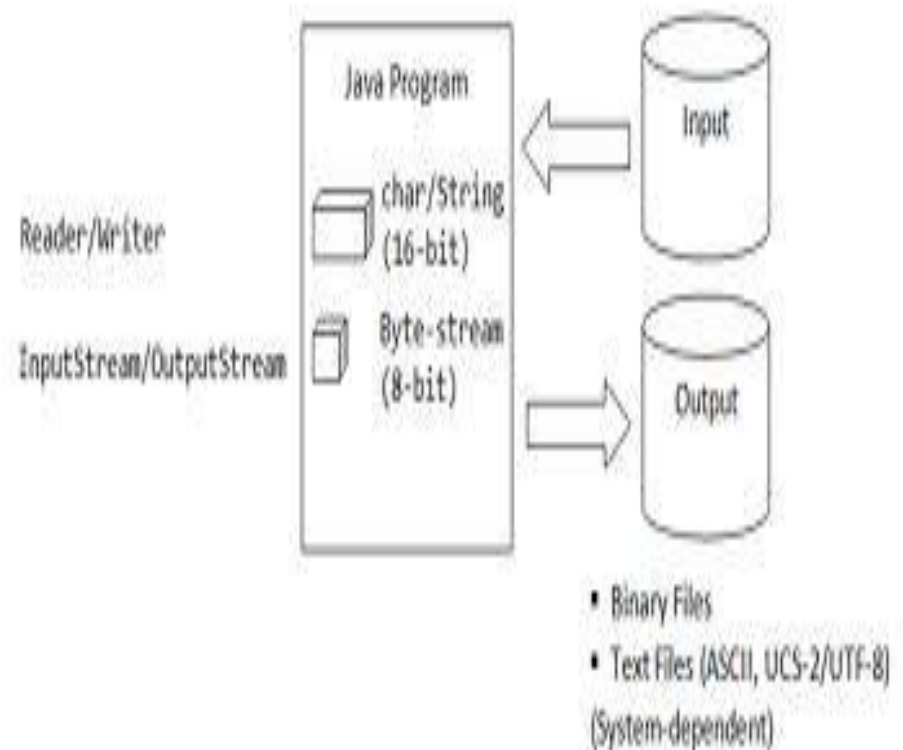
# File IO Classes

**FileInputStream** for byte-based input from a file

**FileOutputStream** for byte-based output to a file

**FileReader** for character-based input from a file

**FileWriter** for character-based output a file



# File IO Examples

```
FileOutputStream fw = new FileOutputStream("out.txt");  
FileOutputStream fos = new FileOutputStream("out.txt", true);
```

```
fis.write('a'); // multiple write() methods  
fis.close();
```

```
FileWriter fw = new FileWriter("out.txt");  
FileWriter fw = new FileWriter("out.txt", true);
```

```
fw.write('a'); // multiple write() methods  
fw.close();
```



# File IO Examples

```
FileInputStream fis = new FileInputStream("out.txt");  
    while( (ch = (char)fin.read()) != -1) {  
        System.out.println(ch);  
    }  
fis.close();
```

```
FileReader fw = new FileReader("out.txt");  
    while( (ch = (char)fin.read()) != -1) {  
        System.out.println(ch);  
    }  
fw.close();
```



# Filtered Streams

## To Write Primitive Data – `DataOutputStream` class

```
FileOutputStream fos = new FileOutputStream("book.txt");
```

```
DataOutputStream dos = new DataOutputStream(fos);
```

```
dos.writeInt(1001);
```

```
dos.writeFloat(1253.25f);
```

## To Read Primitive Data – `DataInputStream` class

```
FileInputStream fos = new FileInputStream("book.txt");
```

```
DataInputStream dos = new DataInputStream(fos);
```

```
bookId = dos.readInt();
```

```
bookId = dos.readFloat();
```

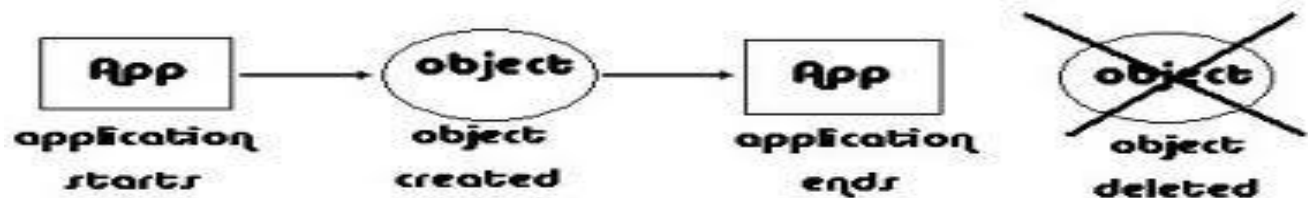




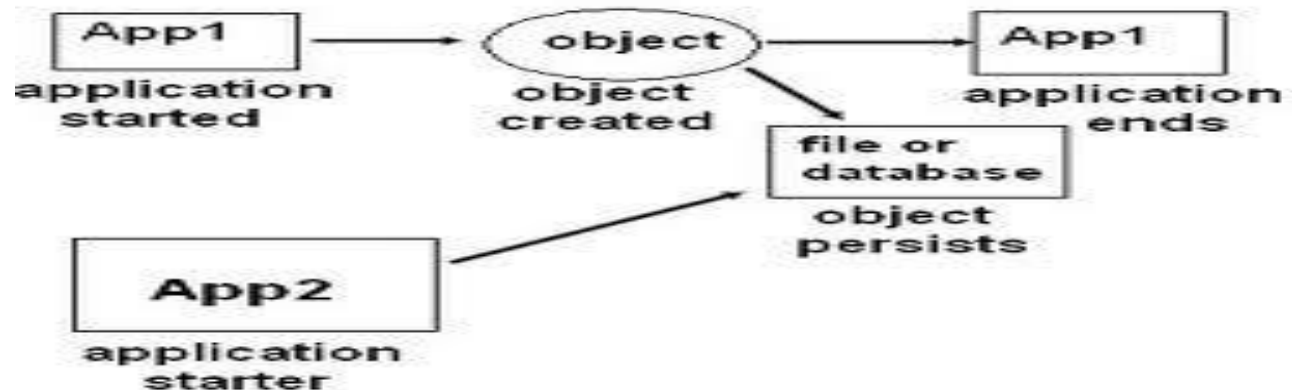
# Object Serialization

Serialization is the process of persisting “object’s state”

## Non-Serialization



## Serialization



**\*\*Object instance will be persisted instead of individual primitive types**



# Serialization API

**Object Serialization by - ObjectOutputStream**

**State is persisted by - writeObject()**

**Object Deserialization by - ObjectInputStream**

**State is persisted by - readObject()**



# Serialization and Deserialization Example

## Serialization :

```
Employee nesha = new Employee();  
//// invoke setters to assign data
```

```
FileOutputStream fileOut      = new FileOutputStream( "emp.ser" );  
ObjectOutputStream objectOut = new ObjectOutputStream( fileOut );  
    oos.writeObject( nesha);  
    oos.close();
```

## Deserialization :

```
FileInputStream fis      = new FileInputStream( "emp.ser" );  
ObjectInputStream ois    = new ObjectInputStream( fis);  
Emp emp = (Emp) ois.readObject();  
ois.close();
```

```
// invoke getters to show data
```



# Transient Keyword

**transient** : Instance variables will not be serialized

**Ex:**     public class Employee {  
              int aadharNo;  
              String name;  
              **transient** float salary;  
          }



# PrintWriter class

Java **PrintWriter** class is the implementation of **Writer** class.

It is used to print the formatted representation of objects to the text-output stream.

**write()** method : to write on screen and also onto files

**\*\*System.out.println()** writes result only on console



# PrintWriter Example

```
PrintWriter writer = new PrintWriter(System.out); // console
```

```
writer.write("Success is – people searching for you on Google but not on  
facebook!");
```

```
PrintWriter technology = new PrintWriter( new File("D:\\tech.txt") );
```

```
technology.write("Java, Spring, Hibernate, JSF,Android, PHP");
```

```
technology.flush();
```



