Experiment No. 6

Aim: To implement Intermediate Code Generator using 3 address code technique

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Code:
#include<stdio.h>
#include<conio.h>
#include<string.h>
int i=1,j=0,no=0,tmpch=90;
char str[100],left[15],right[15];
void findopr();
void explore();
void fleft(int);
void fright(int);
struct exp {
int pos; char op;
}k[15];
void main() {
clrscr();
printf("Enter the Expression :");
scanf("%s",str);
printf("The intermediate code:\t\tExpression\n");
findopr(); explore();
getch();
}
void findopr() {
for(i=0;str[i]!='\0';i++)
if(str[i]==':')
{k[j].pos=i; k[j++].op=':'; }
for(i=0;str[i]!='\0';i++)
if(str[i]=='/')
{ k[j].pos=i; k[j++].op='/'; }
for(i=0;str[i]!='\0';i++)
if(str[i]=='*')
{ k[j].pos=i; k[j++].op='*'; }
for(i=0;str[i]!='\0';i++)
if(str[i]=='+')
{k[j].pos=i; k[j++].op='+'; }
for(i=0;str[i]!='\0';i++)
if(str[i]=='-')
{ k[j].pos=i; k[j++].op='-'; }
```

void explore() {

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i=1;
   while(k[i].op!='\0')\ \{
      fleft(k[i].pos);
      fright(k[i].pos);
      str[k[i].pos]=tmpch--;
     printf("\t\%c := \%s\%c\%s\t\t",str[k[i].pos],left,k[i].op,right);
       for(j=0;j < strlen(str);j++)
        if(str[j]!='$') printf("%c",str[j]);
     printf("\n");
     i++; }
   fright(-1);
   if(no==0) {
      fleft(strlen(str));
     printf("\t%s := %s",right,left);
     getch();
     exit(0);
   printf("\t\%s := \%c",right,str[k[--i].pos]);
   getch();
void fleft(int x) {
   int w=0,flag=0;
   while(x!=-1 \&\&str[x]!='+' \&\&str[x]!='*'\&\&str[x]!='='\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&s\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='-'\&s\&str[x]!='
     if(str[x]!='$'&& flag==0)
  { left[w++]=str[x]; left[w]='\0'; str[x]='\'; flag=1; }
     x--;
   } }
void fright(int x) {
   int w=0,flag=0;
   while(x!=-1 \&\& str[x]!='+'\&\&str[x]!='*'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'\&str[x]!='-'`str[x]!='-'`str[x]!='-'`str[x]!='-'`str[x]!='-'`str[x]!='-'`str[x]!='-'`str[x]
     if(str[x]!='$'&& flag==0)
   \{ \ right[w++] = str[x]; \ right[w] = '\0'; \ str[x] = '\$'; \ flag=1; \ \} 
     x++;
   } }
Output
Enter the Expression :a:=b+(c-d)*e
The intermediate code:
                                                                                                                                                                    Expression
                            Z := )*e
                                                                                                                                                                 a := b + (c - dZ)
                            Y := b+(
                                                                                                                                                                 a := Yc - dZ
```

X := c-d a:=YXZ