Decision Tree Problem_final

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1 CS 536: Decision Trees Assignment

```
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In [4]: #Importing libraries
    import numpy as np
    import pandas as pd
    from pprint import pprint
    import matplotlib.pyplot as plt
    plt.rcParams['figure.figsize'] = [15, 6]
In [29]: #Initializing global variables
    k = 4
    m = 8
    epsilon = 0.0000001
```

2 Answer 1

For a given value of k;m, (number of features, number of data points), write a function to generate a training data set based on the above scheme.

Function to generate rows >>

else:

```
In [45]: def vector_generation_function(k=0):
    X = []
    Y = 0
    w_denom = sum([0.9**x for x in range(2,k+1)])

for x in range(1, k+1):
    if x != 1:
        prev_X = X[-1]
        X.append(int(np.random.choice([prev_X, 1-prev_X], 1, p=[0.75, 0.25]))
    else: # when x == 1
        X.append(int(np.random.choice([1,0], 1, p=[0.5, 0.5])))

if sum([ ((0.9**n)/w_denom)*X[n-1] for n in range(2,k+1) ]) >= 1/2:
        X.append(X[1])
```

```
for x in range(1, m+1):
                  data.append(vector_generation_function(k))
              #Create header list
             headers = ['X'+str(x) \text{ for } x \text{ in } range(1,k+1)] + ['Y']
             dataframe = pd.DataFrame(data, columns=headers)
             return dataframe
In [54]: #Generating data set
         dataframe = dataframe_function(4, 8)
         print(dataframe)
   X1 X2 X3
               X4 Y
        0
0
            1
                 1 0
1
    0
        0
            0
                 0 1
2
    1
        1
            1
                 1 1
3
    1
        0
            0
                 0 1
4
        0
           0
               0 1
    1
5
       1 1
               1 1
    0
6
        1
            1
                 0 1
        0
            0
                 0 1
   Function to calculate Information Gain >>
In [70]: def information_gain(subset_dataframe):
                  classes = list(subset_dataframe)
                  x0_y0 = len(subset_dataframe.loc[(subset_dataframe[classes[0]] == 0) & (subset_dataframe)
                  x0_y1 = len(subset_dataframe.loc[(subset_dataframe[classes[0]] == 0) & (subset_dataframe)
                  x1_y0 = len(subset_dataframe.loc[(subset_dataframe[classes[0]] == 1) & (subset_dataframe)
                  x1_y1 = len(subset_dataframe.loc[(subset_dataframe[classes[0]] == 1) & (subset_dataframe)
                  py0 = (x0_y0 + x1_y0) / (x0_y0 + x1_y0 + x0_y1 + x1_y1 + epsilon)
```

X.append(1 - X[1])

return X

In [67]: def dataframe_function(k=0, m=0):

Function to generate dataset >>

data = []

```
py1 = (x0_y1 + x1_y1) / (x0_y0 + x1_y0 + x0_y1 + x1_y1 + epsilon)

px0 = (x0_y0 + x0_y1) / (x0_y0 + x1_y0 + x0_y1 + x1_y1 + epsilon)

px1 = (x1_y0 + x1_y1) / (x0_y0 + x1_y0 + x0_y1 + x1_y1 + epsilon)

py0_x0 = x0_y0 / (x0_y0 + x0_y1 + epsilon)

py1_x0 = x0_y1 / (x0_y0 + x0_y1 + epsilon)

py0x1 = x1_y0 / (x1_y0 + x1_y1 + epsilon)

py1x1 = x1_y1 / (x1_y0 + x1_y1 + epsilon)

pyx0 = (-1 * py0_x0 * np.log(py0_x0 + epsilon)) + (-1 * py1_x0 * np.log(py1_x)

pyx1 = (-1 * py0x1 * np.log(py0x1 + epsilon)) + (-1 * py1x1 * np.log(py1x1 + epsilon))

hy = (-1 * py0 * np.log(py0 + epsilon)) + (-1 * py1 * np.log(py1 + epsilon))

hyx = (px1 * pyx1) + (px0 * pyx0)

igx = hy - hyx

return igx
Function to split feature based on Information Gain >>
```

```
In [33]: #Splitting Variable function
    def splitting_variable(dataframe):
        """This function take a dataframe as input and returns apt splitting variable bas

    #Fetch information gain for every X
        columns = list(dataframe)
        ig = [information_gain(dataframe[[x, 'Y']]) for x in columns[:-1]]
        split_on_variable = columns[np.argmax(ig)]

        return split_on_variable #splitting variable

In [49]: split_var = splitting_variable(dataframe)
        split_var
Out[49]: 'X1'
```

3 Answer 2

Given a data set, write a function to

t a decision tree to that data based on splitting the variables by maximizing the information gain. Additionally, return the training error of this tree on the data set, err_train(f).

```
In [34]: #generate decision tree
         def generate_decision_tree(dataframe, tree=None):
             #fetch the features X1, X2...Xn
             classes = list(dataframe)[:-1]
             #get the node to split on
             split_var = splitting_variable(dataframe)
             #initialize tree in form of dictionary if not already initialized
             if tree is None:
                 tree = {}
                 tree[split_var] = {}
             #Explore when split_var is 0 & 1
             for value in (0,1):
                 split_dataframe = dataframe[dataframe[split_var] == value]
                 class_value, value_count = np.unique(split_dataframe['Y'], return_counts=True
                 #check if split_dataframe has only single class to consider, if not then expl
                 if len(value_count) == 1:
                     tree[split_var][value] = class_value[0]
                 else:
                     #recursively call the tree
                     tree[split_var][value] = generate_decision_tree(split_dataframe)
             #return the generated tree
             return tree
In [50]: df = dataframe_function(k, 8)
         tree = generate_decision_tree(df)
         print(df)
         pprint(tree)
  Х1
      X2 X3
               X4 X5
                       X6 X7
                               Х8
                                   X9 X10 Y
0
   1
        1
            1
                0
                    0
                        0
                            1
                                1
                                    1
                                         1
   0
        0
            0
                                         1 0
1
                1
                    1
                        1
                            0
                                0
                                    1
2
       0
   0
                    0
                            0
3
        0
                        0
4
       0
           0
                0
                    0
                        0
                            0
   0
                                1
                                    1
5
   1
       0
          1
                1
                    0
                        1
                            1
                                1
                                    0
6
   0
        0
            0
                0
                    1
                        1
                            1
                                1
                                         1 0
                                    1
7
                    1
                        1
        0
            0
                0
                            0
                                0
{'X6': {0: 1, 1: {'X10': {0: 1, 1: 0}}}}
In [51]: #predict function using the decision tree
         def predict(X_dataframe, tree):
```

```
for value in tree.keys():
                sub_tree = int(X_dataframe[value])
                tree = tree[value][sub_tree]
                if type(tree) is not dict:
                    return tree
                else:
                    return predict(X_dataframe, tree)
In [52]: X_df = dataframe_function(k, 1)
        print(X_df)
        predict(X_df, tree)
  X1 X2 X3 X4 X5 X6 X7 X8 X9 X10 Y
  1 1
          1
              1
                 1
                     1 1
                               0
                                 0
                                        1 1
Out[52]: 0
In [36]: #Create function for computing ERR_train
        def compute_ERR(dataframe, tree):
            err = 0
            length = len(dataframe)
            for row_index in range(0, length):
                row = dataframe[row_index: row_index+1]
                if int(row['Y']) != predict(row, tree):
                    err += 1
            return err/length
```

4 Answer 3

For k = 4 and m = 30, generate data and

t a decision tree to it. Does the ordering of the variables in the decision tree make sense, based on the function that de

nes Y? Why or why not? Draw the tree.

```
In [56]: k = 4
    m = 30

#Generate dataframe based on above parameters
    df = dataframe_function(k, m)
    print('Data Set:\n')
    print(df,'\n')
```

```
#Fit decision tree
tree = generate_decision_tree(df)
print('\nDecision Tree: \n')
pprint(tree)
print('\n')

#Compute Training Error
ERR_train = compute_ERR(df, tree)
print('Train Error:')
print(ERR_train,'\n')
```

Data Set:

Decision Tree:

Yes definitely, the order of the variables in the decision tree makes sense. We can justify this by checking the training error of generated decision tree which is 0.0 that means that the decision tree models our training data perfectly.

5 Answer 4

In [38]: k = 4

Write a function that takes a decision tree and estimates its typical error on this data err(f); i.e., generate a lot of data according to the above scheme, and nd the average error rate of this tree over that data.

```
m = 10
         #Generate dataframe based on above parameters
         df = dataframe_function(k, m)
         print('Data Set:\n')
         print(df,'\n')
         #Compute typical error on above created data and tree drawn above
         ERR = compute_ERR(df, tree)
         print('Average Error:')
         print(ERR,'\n')
Data Set:
  Х1
       X2
           ХЗ
               Х4
                  Y
0
    1
        1
            0
                0
1
    1
        1
            0
                0
                   0
2
    1
        1
            1
                1 1
3
   1
        0
            0
                1 1
4
        0
    1
            0
                1 1
5
       0
    0
          1
                0 1
6
   0
        1
            0
                1 1
7
    0
        0
            0
                0 1
8
    1
        1
            1
                1 1
```

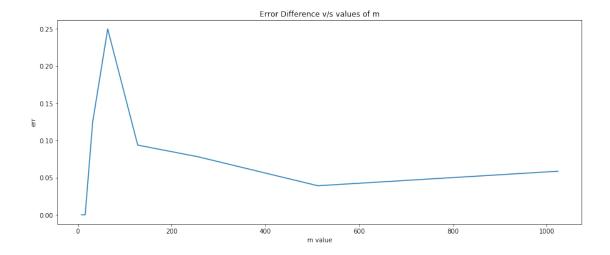
Average Error:

1 1

6 Answer 5

For k = 10, estimate the value of $|err_train(f) - err(f)|$ for a given m by repeatedly generating data sets, fitting trees to those data sets, and estimating the true and training error. Do this for multiple m, and graph this difference as a function of m. What can you say about the marginal value of additional training data?

```
In [79]: k = 10
         m = [8, 16, 32, 64, 128, 256, 512, 1024]
         split_ratio = 0.75
         err_diff = {}
         for values in m:
             df = dataframe_function(k, values)
             train_df = df.iloc[:int(split_ratio*values)]
             test_df = df.iloc[int(split_ratio*values):]
             tree = generate_decision_tree(train_df)
             ERR_train = compute_ERR(train_df, tree)
             ERR = compute_ERR(test_df, tree)
             err_diff[values] = np.absolute(ERR_train - ERR)
         err_list = sorted(err_diff.items())
         x,y = zip(*err_list)
         plt.plot(x,y)
         plt.title('Error Difference v/s values of m')
         plt.xlabel('m value')
         plt.ylabel('err')
         plt.show()
```



the marginal value of additional training data? We can observe that on increasing the value of m, the error difference minimises contineously.

7 Answer 6

Design an alternative metric for splitting the data, not based on information content / information gain. Repeat the computation from (5) above for your metric, and compare the performance of your trees vs the ID3 trees.

Function to split feature based on Chi-Squared test >>

Lets use Chi-Squared test to check the weight of dependence of feature variables with Y and split based on the most dependent feature first.

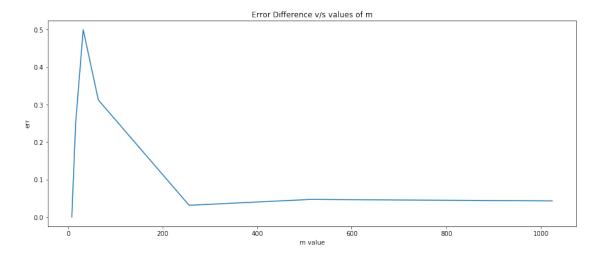
 $px0 = (x0y0 + x0y1) / (total_count + epsilon)$ $px1 = (x1y0 + x1y1) / (total_count + epsilon)$

```
t_x0y0 = (((px0 * py0 * total_count) - x0y0) ** 2)/((px0 * py0 * total_count
                                                                t_x0y1 = (((px0 * py1 * total_count) - x0y1) ** 2)/((px0 * py1 * total_count
                                                               t_x1y0 = (((px1 * py0 * total_count) - x1y0) ** 2)/((px1 * py0 * total_count) - x1y0)
                                                                t_x1y1 = (((px1 * py1 * total_count) - x1y1) ** 2)/((px1 * py1 * total_count) - x1y1)
                                                                T = t_x0y0 + t_x0y1 + t_x1y0 + t_x1y1
                                                                return T
                                def chi_squared_split(dataframe):
                                                    #Fetch information gain for every X
                                                columns = list(dataframe)
                                                chi = [chi_squared_function(dataframe[[x, 'Y']]) for x in columns[:-1]]
                                                split_on_variable = columns[np.argmax(chi)]
                                               return split_on_variable #splitting variable
In [72]: #generate decision tree using chi-squared
                                   def decision_tree_chi_generation(dataframe, tree=None):
                                                     #fetch the features X1, X2...Xn
                                                    classes = list(dataframe)[:-1]
                                                     #qet the node to split on
                                                    split_var = chi_squared_split(dataframe)
                                                     #initialize tree in form of dictionary if not already initialized
                                                    if tree is None:
                                                                   tree = {}
                                                                   tree[split_var] = {}
                                                     #Explore when split_var is 0 & 1
                                                    for value in (0,1):
                                                                    split_dataframe = dataframe[dataframe[split_var] == value]
                                                                    class_value, value_count = np.unique(split_dataframe['Y'], return_counts=True
                                                                    #check if split_dataframe has only single class to consider, if not then expl
                                                                    if len(value_count) == 1:
                                                                                    tree[split_var][value] = class_value[0]
                                                                    else:
                                                                                    #recursively call the tree
```

```
tree[split_var][value] = decision_tree_chi_generation(split_dataframe)
```

```
#return the generated tree
return tree
```

```
In [80]: #Question 6
        k = 10
         m = [8, 16, 32, 64, 128, 256, 512, 1024]
         split_ratio = 0.75
         err_diff = {}
         for values in m:
             df = dataframe_function(k, values)
             train_df = df.iloc[:int(split_ratio*values)]
             test_df = df.iloc[int(split_ratio*values):]
             tree = decision_tree_chi_generation(train_df)
             ERR_train = compute_ERR(train_df, tree)
             ERR = compute_ERR(test_df, tree)
             err_diff[values] = np.absolute(ERR_train - ERR)
         err_list = sorted(err_diff.items())
         x,y = zip(*err_list)
        plt.plot(x,y)
         plt.title('Error Difference v/s values of m')
         plt.xlabel('m value')
         plt.ylabel('err')
         plt.show()
```



8 Comparing the performance of generated trees vs the ID3 trees.

On the basis of graph, we can make an observation that chi square performed better than the trivial decision tree method for high value of m.