

AIM: To interface 16*2 LCD display to 8051 and display message on both lines of LCD.

OBJECTIVES : ① To study concept of LCD.

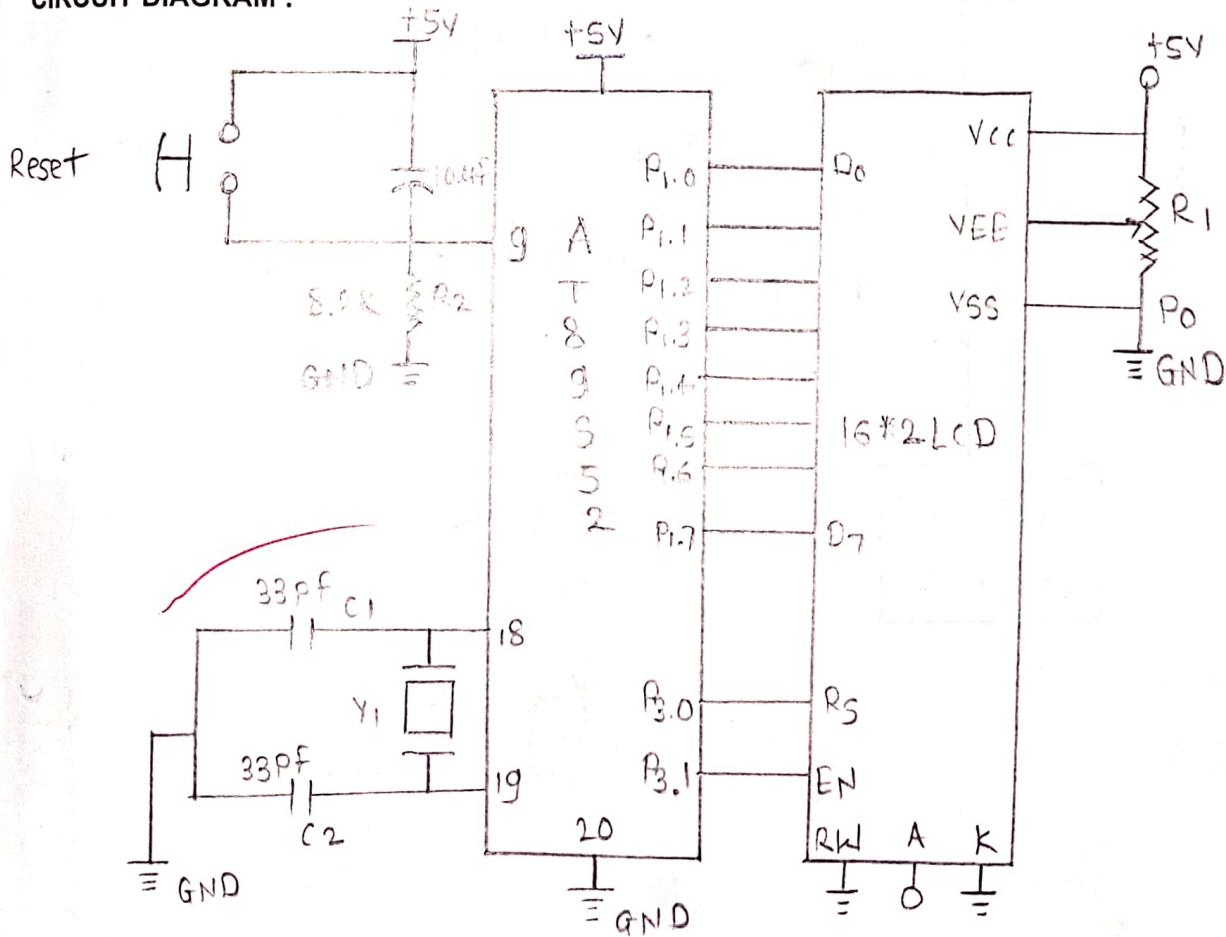
② To study 8051 keil vision and ELC flash.

③ To study LCD interfacing flowchart and program using c.

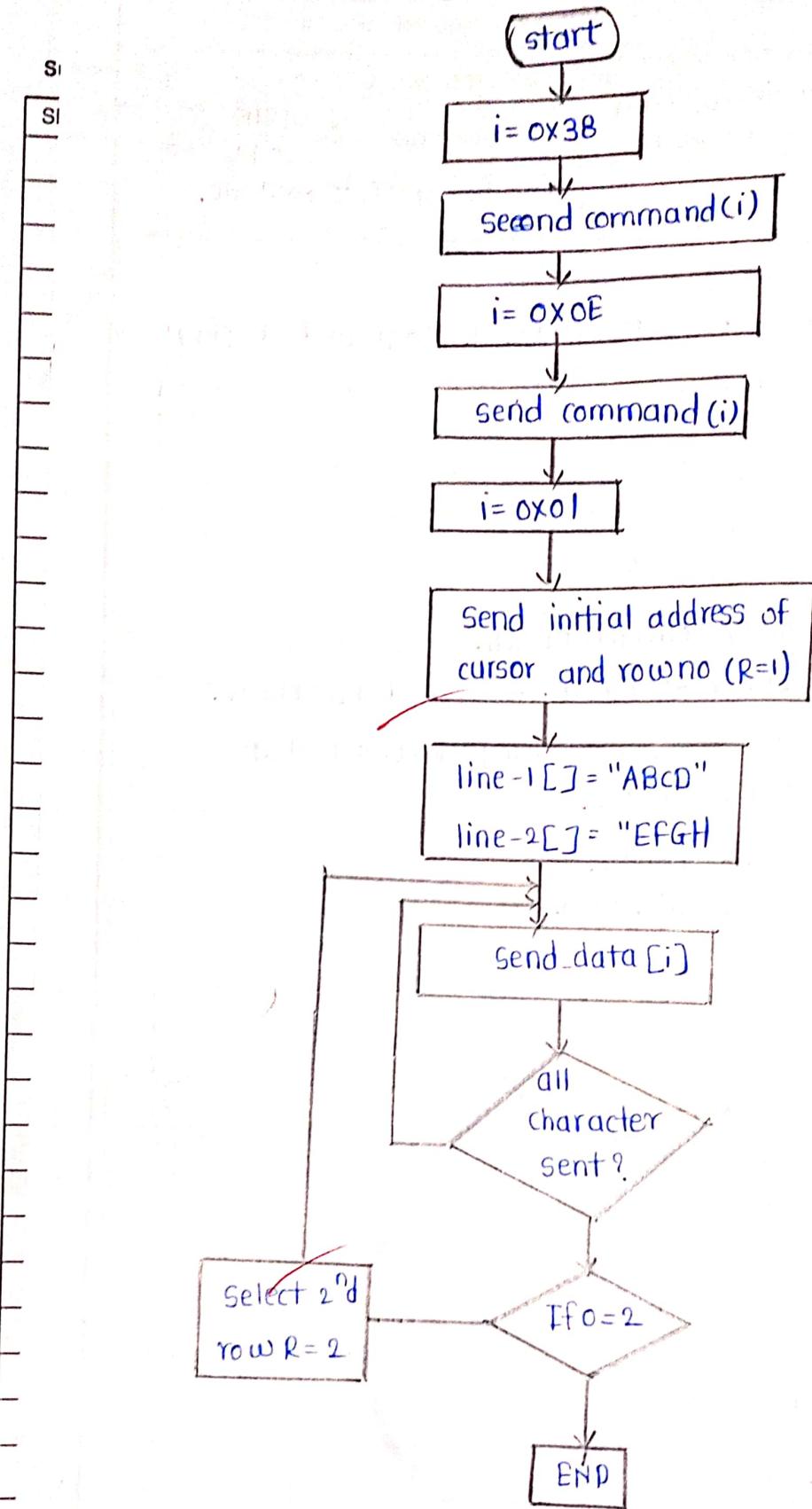
software and (i) keil software.

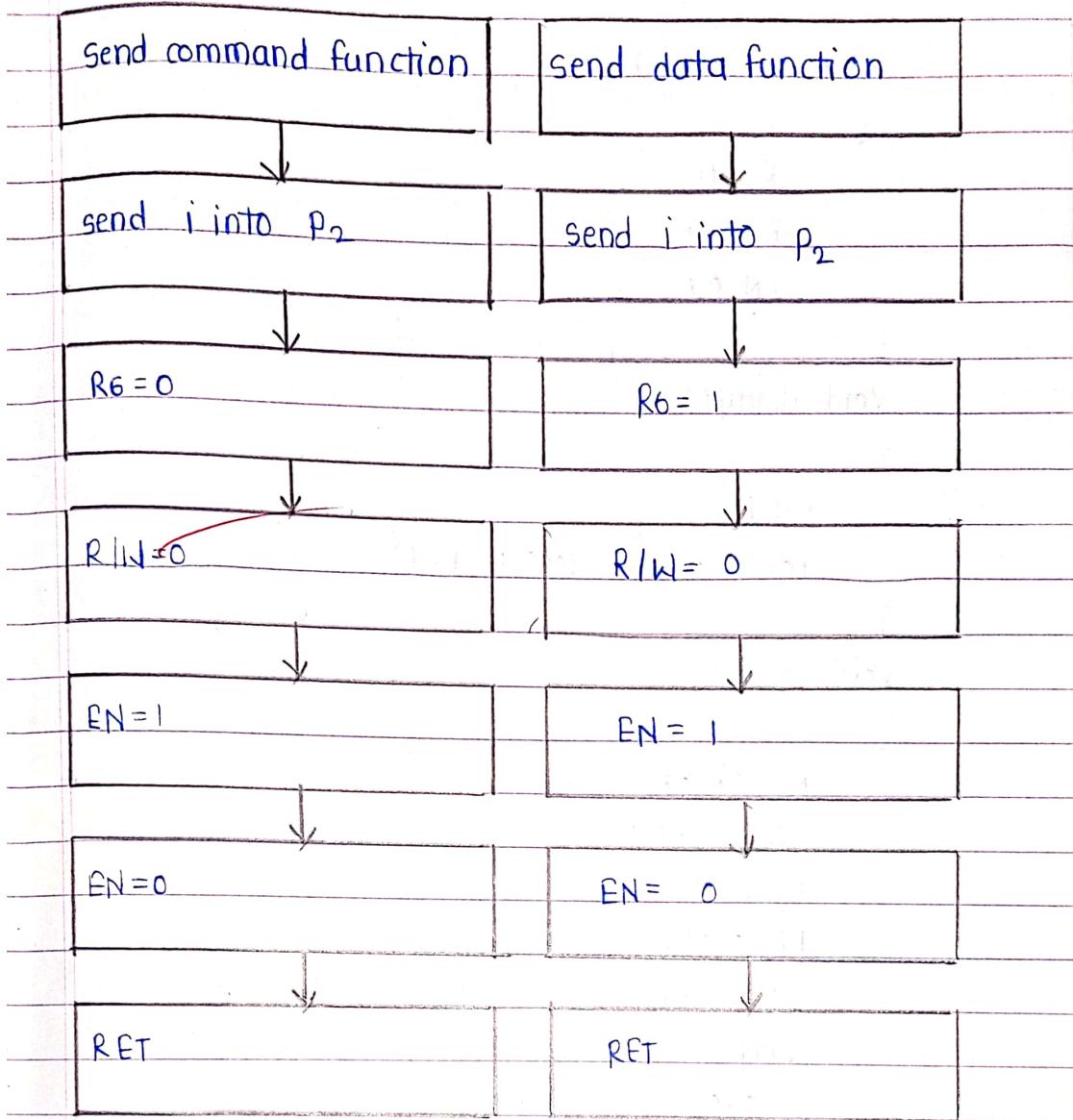
Hardware = (ii) practical board.

CIRCUIT DIAGRAM :



Flowchart





Program =

```
#include <reg51.h>
```

```
sbit RS = P3^0;
```

```
sbit EN = P3^1;
```

```
void LCDcmd()
```

```
{
```

```
    RS=0;
```

```
    EN=1;
```

```
    EN=0;
```

```
}
```

```
void LCD data()
{
    RS=1;
    EN=1;
    EN=0;
}

void delay()
{
    int i;
    for(i=0; i<=3000; i++)
}

void main()
{
    P1=0x38;
    LCD cmd();
    delay();
    P1=0x01;
    LCD cmd();
    delay();
    P1=0x0E;
    LCD cmd();
    delay();
    P1=0x06;
    LCD cmd();
    delay();
    P1=0x80;
    LCD cmd();
    delay();
    P1='A';
    LCD data();
    delay();
}
```

```
P1 = 'M';
LCD data();
delay();
P1 = 'A';
LCD data();
delay();
P1 = 'N';
LCD data();
delay();
while(1);
}
```

(*) Applications=

- ① This system is modern way to taking student attendance in classroom.
- ② It will avoid conventional time manual attendance of students.
- ③ In this system, every student details stored in a card that use a identification for taking attendance of student.

(*) Result=

Interfacing of 16*2 LCD with 8051 uc is done successfully and message display on both line on LCD.

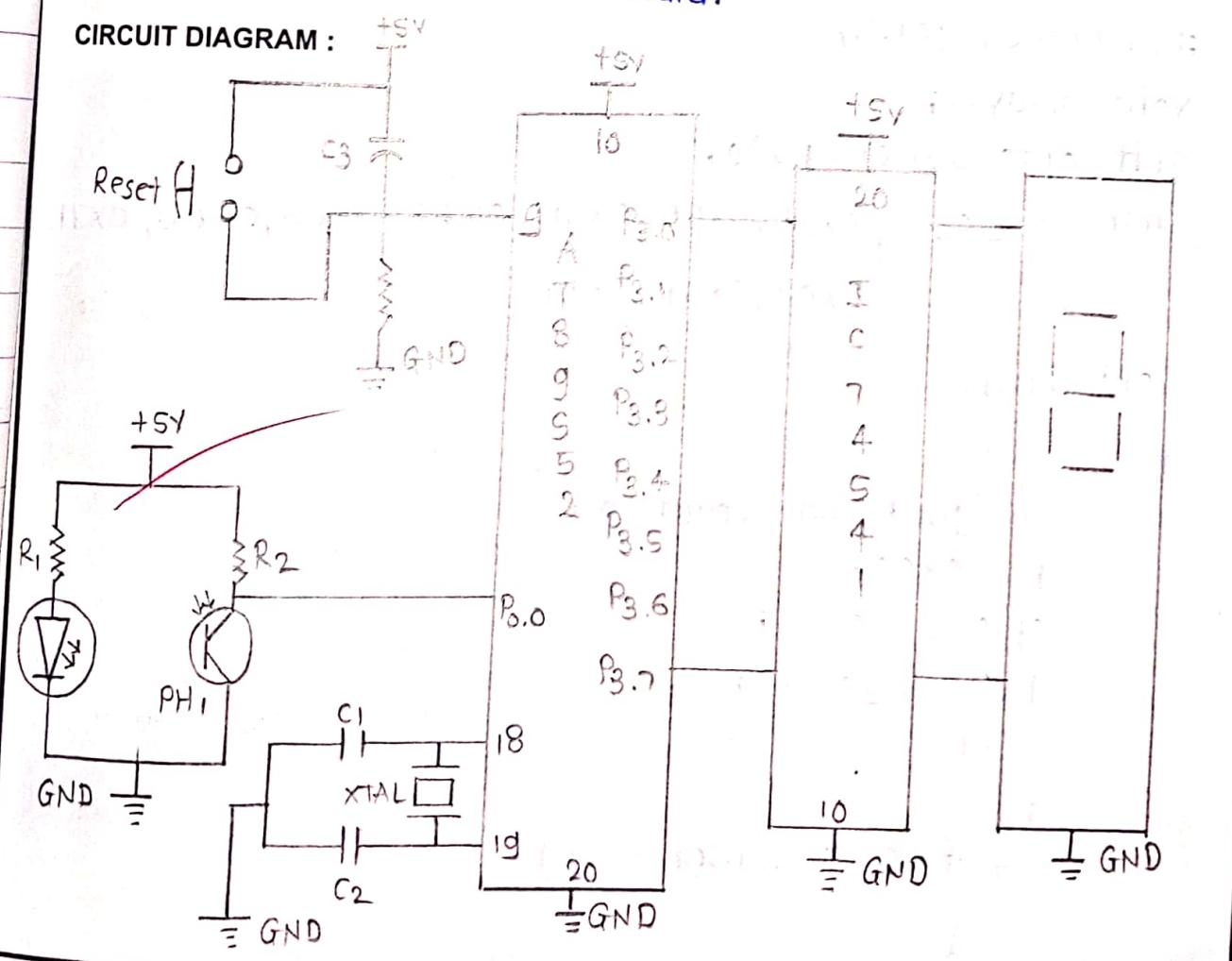
AIM: To study and understand event counter using opto coupler, seven segment display interface to 8051 microcontroller.

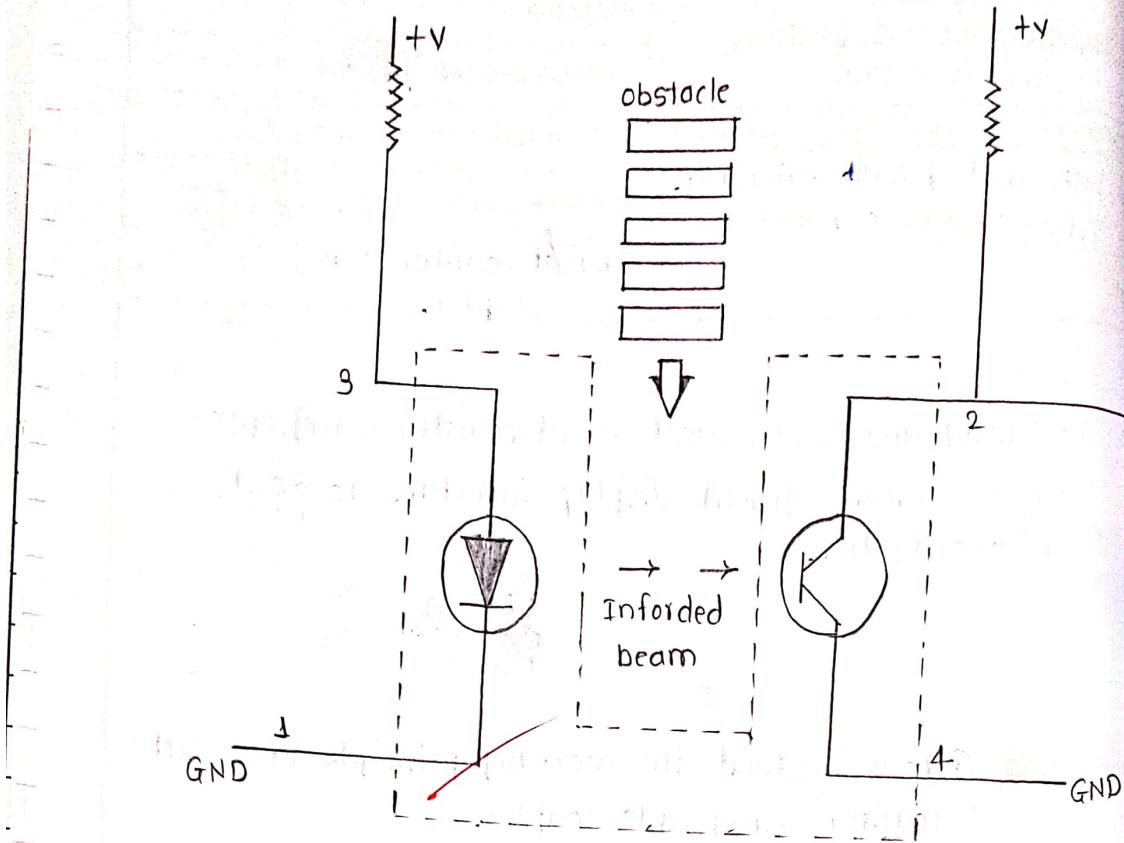
OBJECTIVES :

- ① To understand the working principle of event counter using opto coupler.
- ② To study keil uvision IDE software.

Software and Hardware = (i) keil software.
 = (ii) Practical board.

CIRCUIT DIAGRAM :





Program=

```
#include<reg51.h>
void delay();
sbit opto_sensor = p2^0;
char arr[10] = {0x3F, 0x06, 0x5B, 0x4F, 0x66, 0x6D, 0x7C,
                0x07, 0x7F, 0x6F};
Void main()
{
    unsigned char count=0;
    P3 = 0x00;
    opto_sensor = 1;
    P3 = arr[count];
    while(1)
    {
        if (opto_sensor == 1)
        {
            // code for obstacle detection
        }
    }
}
```

```
count++;
if( count >9 )
{
    count=0;
}
P3 = arr[count];
}
```

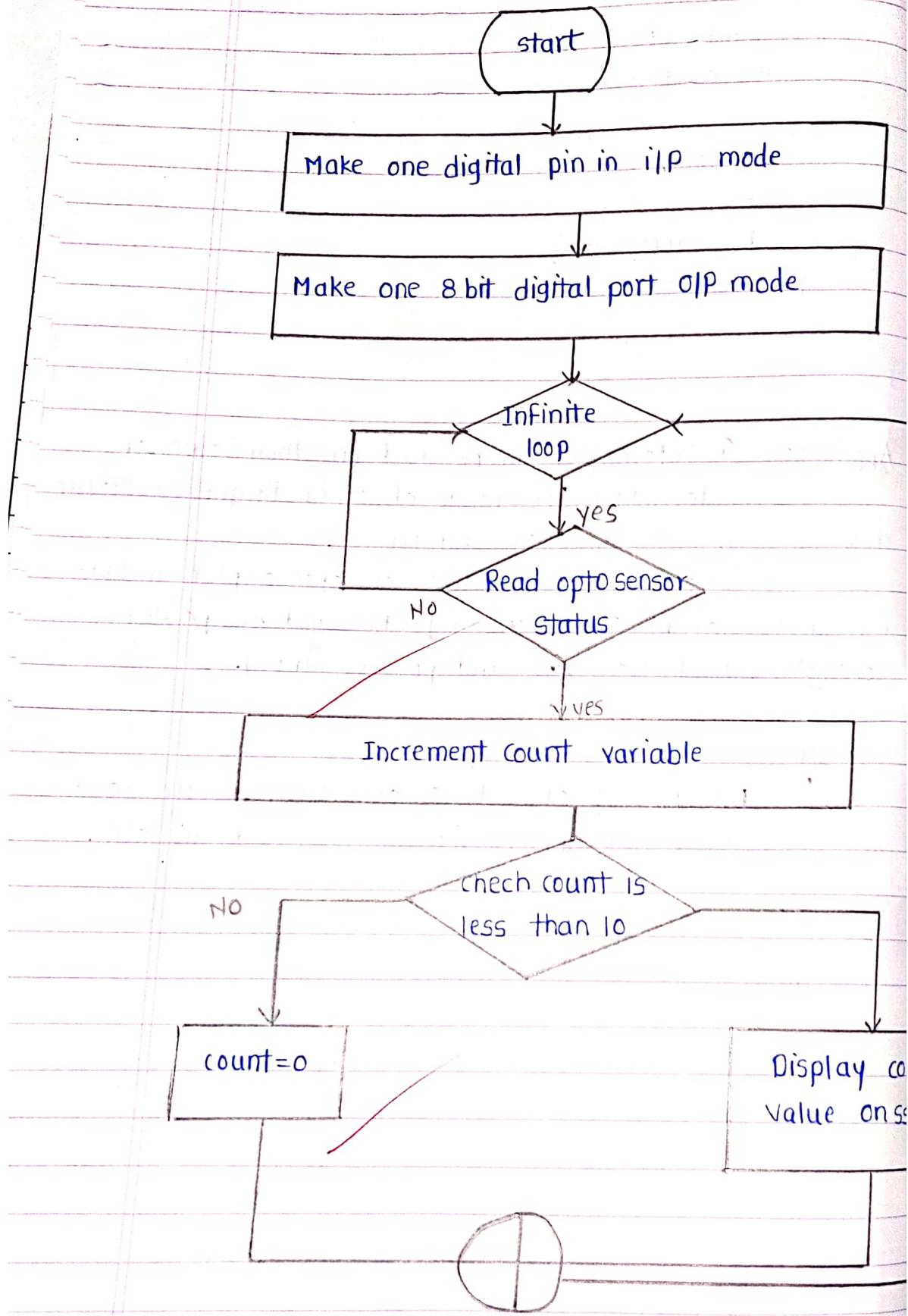
(*) Application = ① Optocoupler can be used on their own, or to switch the range of other larger electronic devices such as transistor and triacs.

② Common application for optocoupler include microprocessor I/O/P, switching DC and AC power control, signal isolation and power supply.

(*) Result =

Interfacing of output optocoupler with 8051 is successfully studied, tested and observed the o/p.

(*) Flowchart =



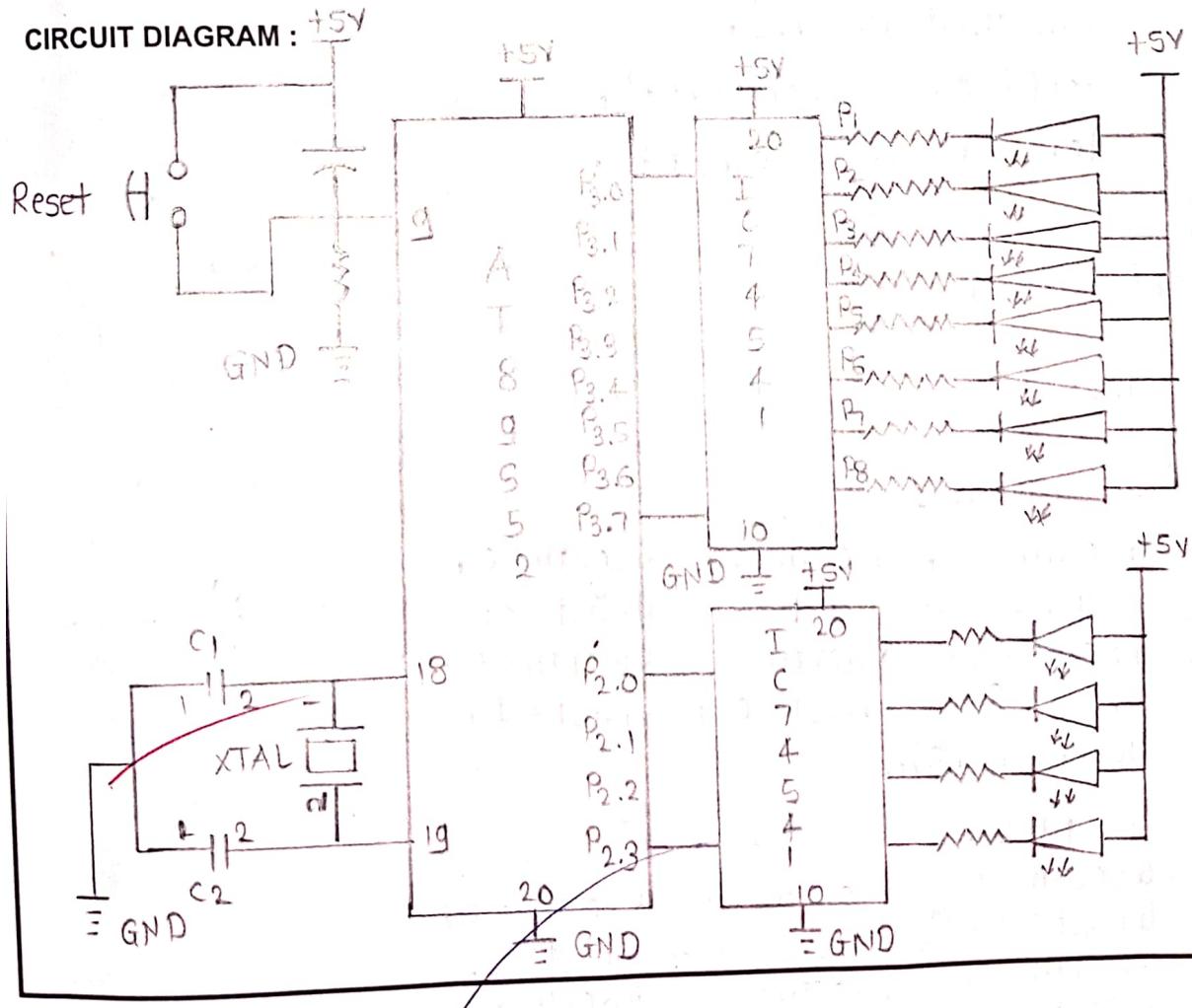
AIM: To study and understand interfacing Traffic light controller to 8051.

OBJECTIVES: ① To understand the concept of Traffic light controller.

② To study interfacing of Traffic light controller to 8051.

③ To study Keil u vision IDE software.

CIRCUIT DIAGRAM :



Program :

```
#include<reg51.h>

sbit GSouth = P2^1;
sbit YNorth = P3^3;
sbit RSouth = P3^2;

sbit GEast = P2^3;
sbit YEast = P3^7;
sbit REast = P3^6;

sbit GNorth = P2^0;
sbit YNorth = P3^1;
sbit RNorth = P3^0;

sbit GWest = P2^2;
sbit YWest = P3^5;
sbit RWest = P3^4;

void delay_sec(unsigned int second)
{
    unsigned int i, j;
    for(i=0; i<second; i++)
        for(j=0; j<53000; j++)
}

void main()
{
    while(1)
    {
        // Sequence 1
        GSouth = 1; YSouth = 1; RSouth = 0;
        GEast = 1; YEast = 1; REast = 0;
        GNorth = 1; YNorth = 1; RNorth = 0;
        GWest = 0; YWest = 0; RWest = 1;
        delay_sec(5);

        // Sequence 2
        GSouth = 1; YSouth = 1; RSouth = 0;
        GEast = 1; YEast = 1; REast = 0;
        GNorth = 1; YNorth = 1; RNorth = 0;
        GWest = 0; YWest = 0; RWest = 1;
        delay_sec(2);
    }
}
```

//sequence 3.

```
GSouth = 1; YSouth = 1; RSouth = 0;  
GEast = 1; YEast = 1; REast = 0;  
GNorth = 0; YNorth = 1; RNorth = 1;  
GWest = 1; YWest = 1; RWest = 0;  
delay_sec(5);
```

//Sequence 4

```
GSouth = 1; YSouth = 1; RSouth = 0;  
GEast = 1; YEast = 1; REast = 0;  
GNorth = 0; YNorth = 0; RNorth = 1;  
GWest = 1; YWest = 1; RWest = 0;  
delay_sec(2);
```

//Sequence 5.

```
GSouth = 1; YSouth = 1; RSouth = 0;  
GEast = 0; YEast = 1; REast = 1;  
GNorth = 1; YNorth = 1; RNorth = 0;  
GWest = 1; YWest = 1; RWest = 0;  
delay_sec(5);
```

//Sequence 6

```
GSouth = 0; YSouth = 1; RSouth = 1;  
GEast = 1; YEast = 1; REast = 0;  
GNorth = 1; YNorth = 1; RNorth = 0;  
GWest = 1; YWest = 1; RWest = 0;  
delay_sec(5);
```

//Sequence 8.

```
Gsouth=0;    Ysouth=0;    Rsouth=1;  
GEast=1;     YEAST=1;    REAST=0;  
GNorth=1;    YNorth=1;    RNorth=0;  
GWest=1;     YWest=1;    RWest=0;  
delay_sec(2);  
}  
}
```

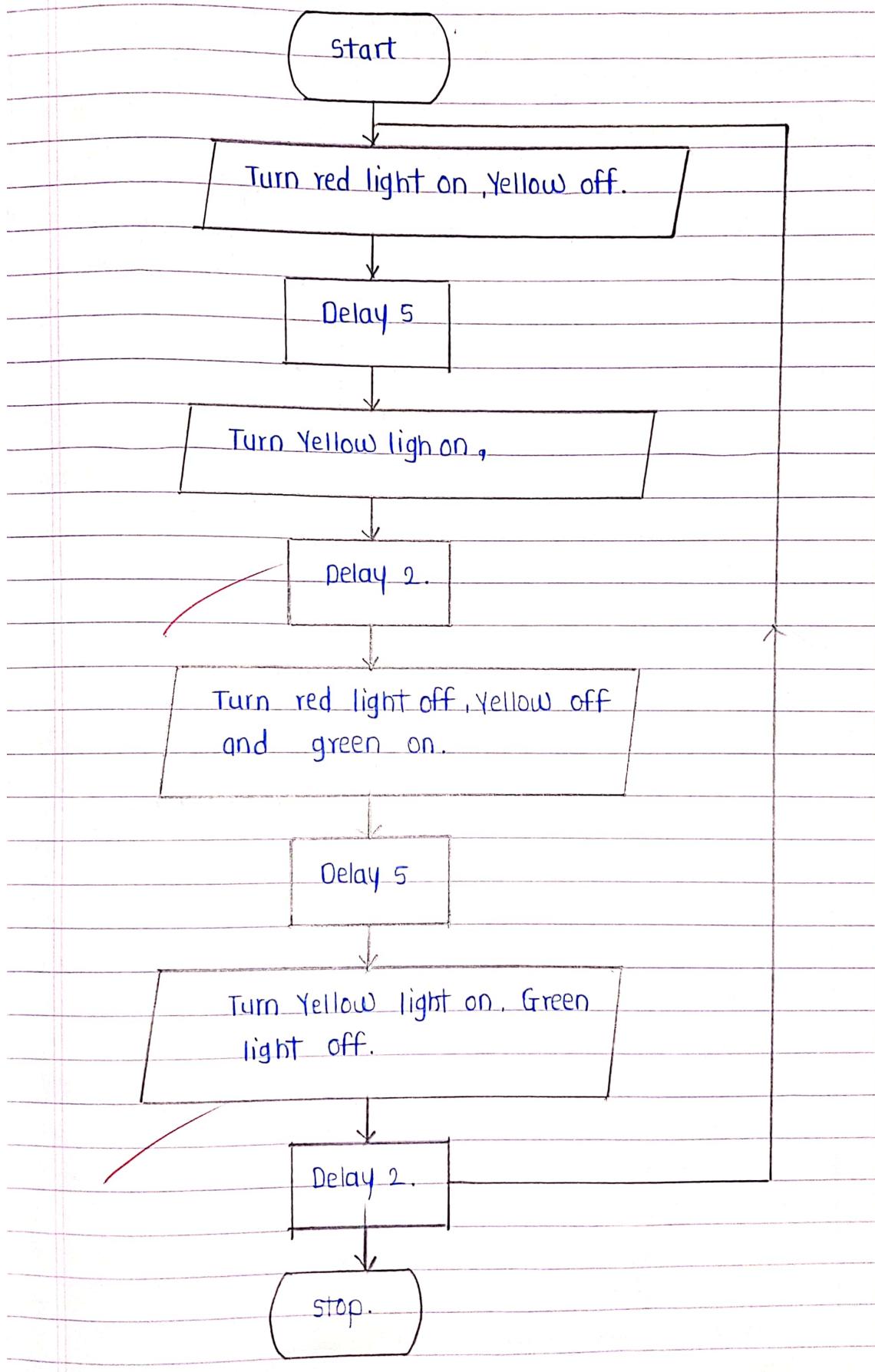
Application = ① optimum control fluctuating traffic such as over saturated or unusual load activities.

- ② Control the time intervals of the light.
- ③ Reduce the number of accidents.
- ④ Decrease delays of vehicles and effects.
- ⑤ Reduce wastage of time by a green light on empty road.

Result =

Interfacing of Traffic light controller with 8051 is successfully studied, tested and observed.

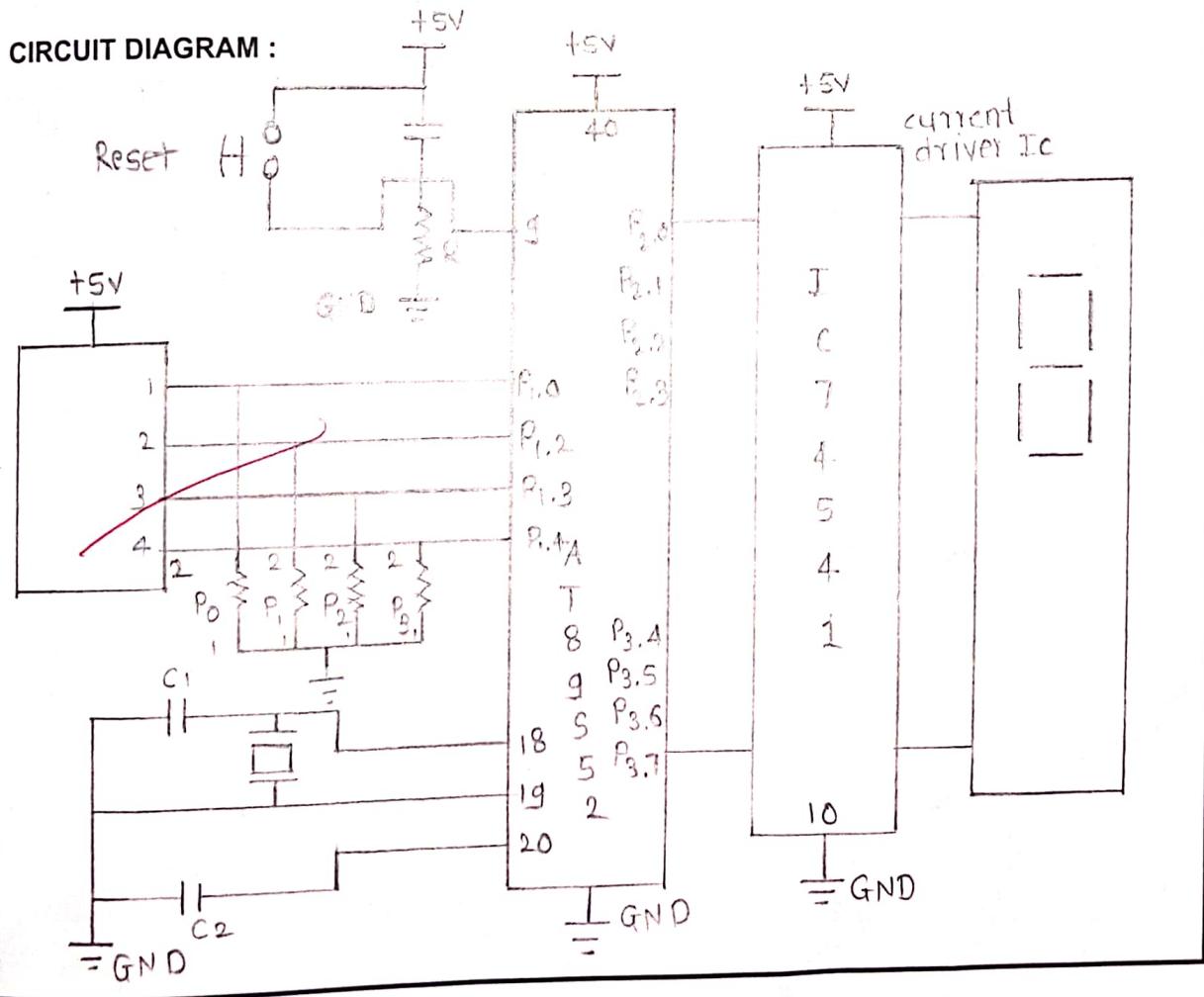
Flowchart =



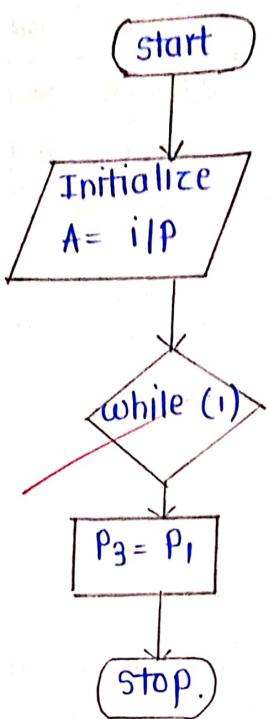
~~AIM: To study thumbwheel interfacing with 7 segment display using 8051 uc.~~

- OBJECTIVES :**
- ① To study principle of operation of thumbwheel and seven segment display devices.
 - ② To write a program for interfacing to thumbwheel switch and seven segment display using uc.

CIRCUIT DIAGRAM :



Flowchart =



(*) Program =

```
#include <reg51.h>
void delay();
char arr[10] = {0x3F, 0x06, 0x5B, 0x4F, 0x6D, 0x7D,  
                0x07, 0x7F, 0x6F}
```

```
void main()
```

```
{
```

```
    unsigned char count = 0;
```

```
    P3 = 0x00;
```

```
    P1 = 0x0F;
```

```
    while (!)
```

```
{
```

```
    count = P1;
```

```
    count = count & 0xFF;
```

```
    P3 = arr[count];
```

```
    delay();
```

```
    delay();
```

```
}
```

```
}
```

```
void delay()
```

```
{
```

```
    int i;
```

```
    for (i = 0; i <= 3000; i++)
```

```
}
```

(**) Observation table =

IIP number through thumbwheel switch	Number display on segment display.
0	11
1	1
2	11
3	11
4	11
5	11
6	11
7	11
8	11
9	11

(*) conclusion=

Thumbwheel interfacing with 7 segment display. Port 1 is IIP and Port 3 is OIP as we connect thumbwheel IIP the corresponding LED. Segment display.

Expt.

Title: speed control of stepper
motor using 8051 uc.

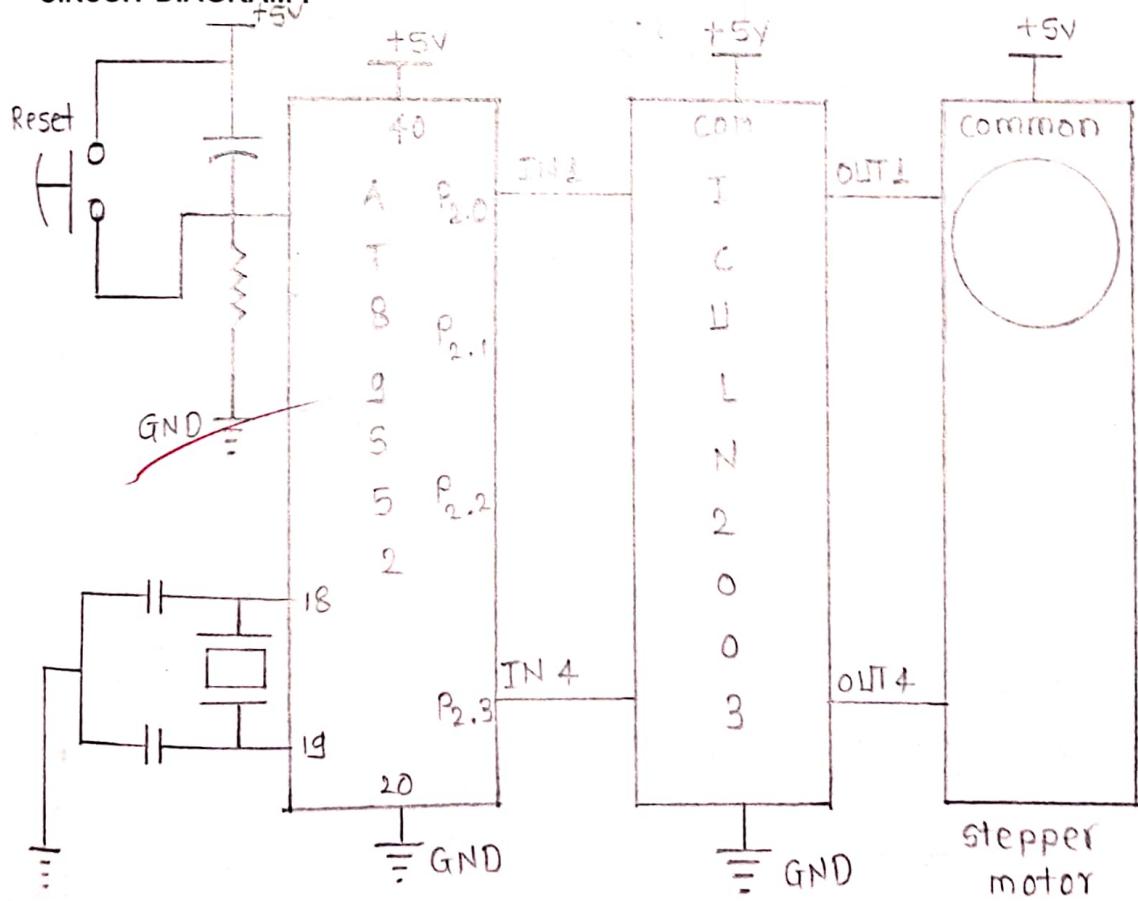
AIM: To study and understand speed control of stepper motor using 8051 microcontroller.

- OBJECTIVES :**
- ① To understand the working principle of stepper motor.
 - ② To study interfacing of stepper motor of 8051.
 - ③ To study keil uvision IDE software.

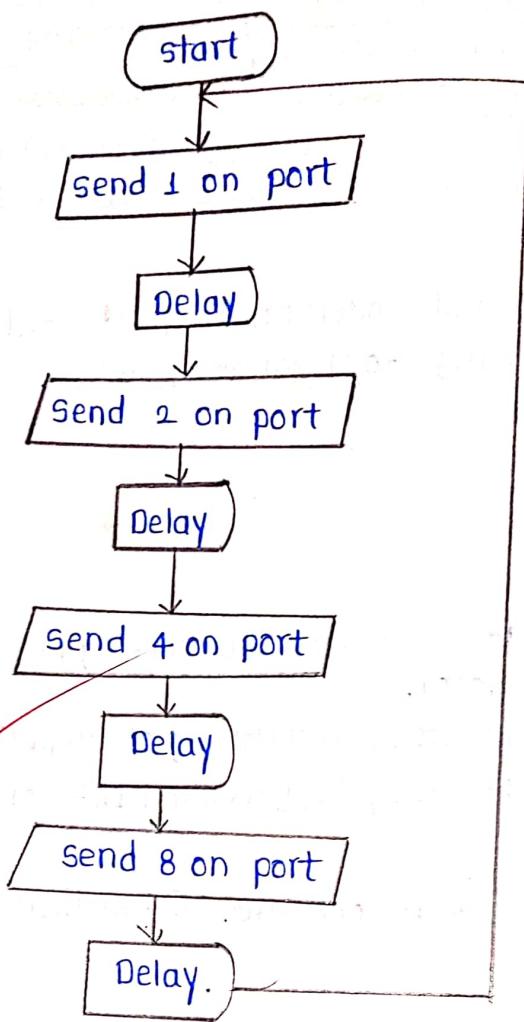
software and

Hardware = ① Keil software. ② Practical board.

CIRCUIT DIAGRAM :



Flowchart =



(*) Program =

```
#include<reg51.h>
void delay();
void main()
{
    P2=0X00;
    P2=0X01;
    delay();
    P2=0X02;
    delay();
    P2=0X04;
    delay();
    P2=0X08;
    delay();
}
void delay()
{
    int i;
    for(i=0; i<=3000; i++);
}
```

(*) Applications=

- ① This circuit can be used in the robotic application.
- ② This can be also be used in mechatronics application.
- ③ This stepper motor can be used in disk drive.
- ④ The main advantages of using the stepper motor is in the position control.

(*) Result =

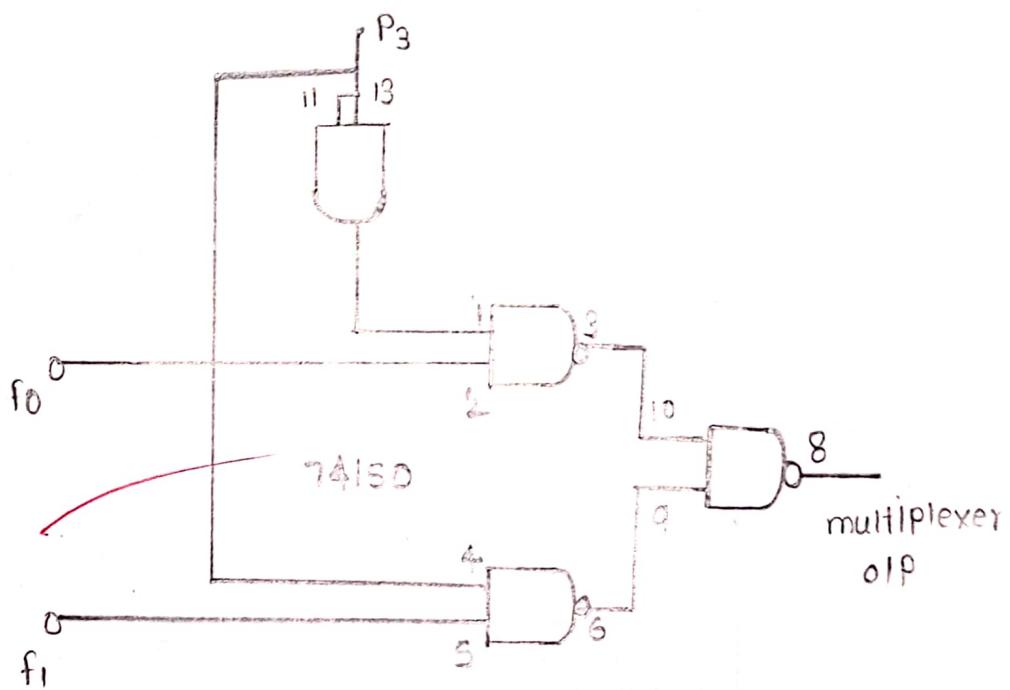
✓ Interfacing of stepper motor with 8051
successfully studied, tested and observe the output

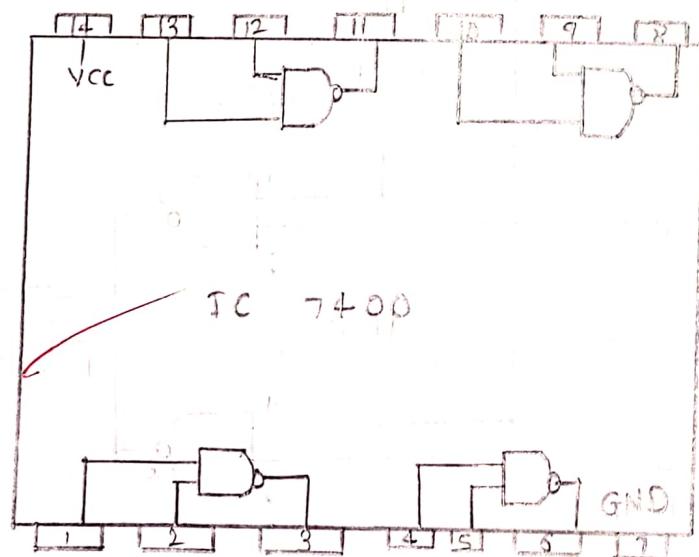
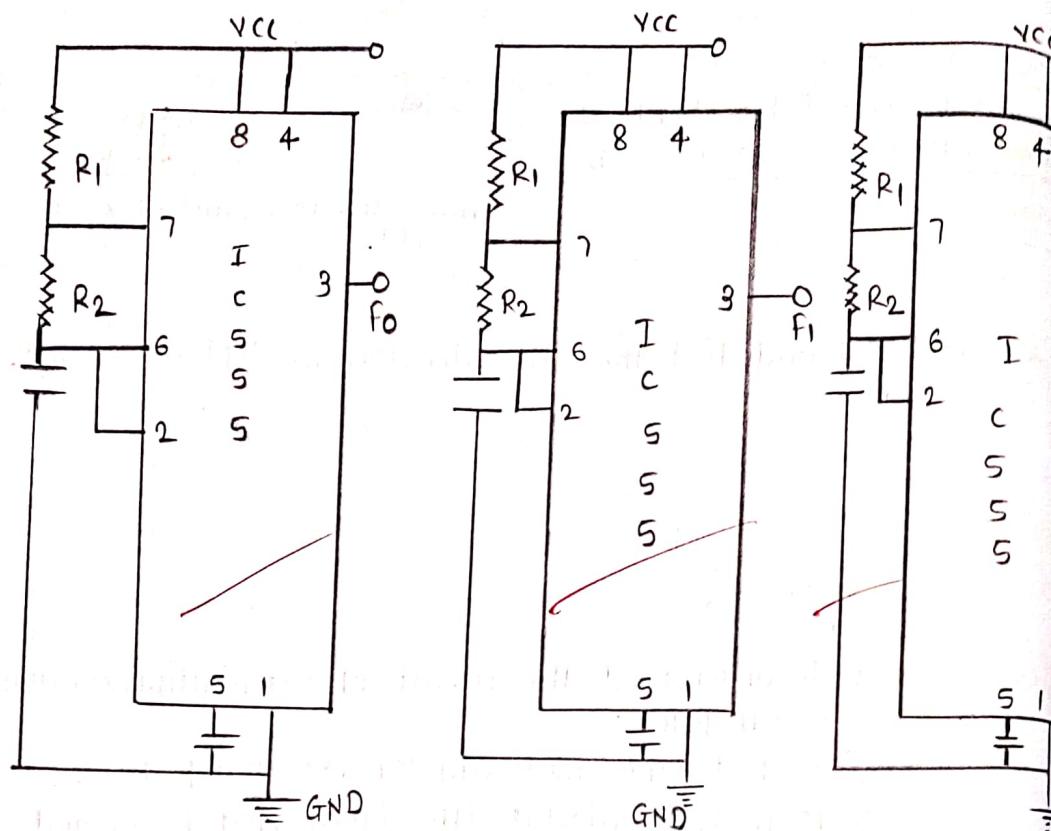
Expt.

Title : Time division multiplexing
ckt.

AIM: To build and test the time division multiplexer circuit.

- OBJECTIVES :**
- ① To understand the circuit of 2:1 multiplexer using NAND gate.
 - ② To test table multivibrator ckt using IC555
 - ③ To measure digital IIP signal freq f_1, f_2 and select line frequency f_0 .
 - ④ To understand the time division multiplexing action at given ckt.

CIRCUIT DIAGRAM :



calculation =

$$R_1 = 1 \text{ k}\Omega$$

$$R_2 = 6.8 \text{ k}\Omega$$

$$C_1 = 0.1 \mu\text{F}$$

$$C_2 = 0.047 \mu\text{F}$$

formula =

$$f_0 = \frac{1.44}{(R_1 + 2R_2)C_1}$$

$$= \frac{1.44}{(1 \text{ k}\Omega + 2 \times 6.8 \text{ k}\Omega) 0.1 \mu\text{F}}$$

$$= \frac{1.44}{(1 \times 10^3 \Omega + 13.6 \times 10^3 \Omega) 0.1 \times 10^{-6} \text{ F}}$$

$$= \frac{1.44}{(14.6 \times 10^3) 0.1 \times 10^{-6} \text{ F}}$$

$$= \frac{1.44}{14.6 \times 0.1 \times 10^{-3}}$$

$$= \frac{1.44}{14.6 \times 0.1}$$

$$= \frac{1.44}{1.46} \times 10^3$$

$$\therefore f_0 = 0.9863 \text{ kHz}$$

$$\therefore f_1 = \frac{1.44}{(R_1 + 2R_2) C_2}$$

$$= \frac{1.44}{(1K\Omega + 2 \times 6.8) 0.047 \mu F}$$

$$= \frac{1.44}{(14.6 \times 10^3) 0.047 \times 10^{-6} F}$$

$$= \frac{1.44}{14.6 \times 0.047 \times 10^{-9}}$$

$$= \frac{1.44}{0.6862} \times 10^3$$

$$\therefore f_1 = 2.0985 \text{ kHz}$$

$$\therefore f_s = f_0 + f_1$$

$$= 0.9863 + 2.0985$$

$$= 3.0848$$

(*) observation Table =

① Measurement of frequency =

signal	calculated freq	observed Time	freq (obs)
f_0	1.42 kHz	962.5 μs	1.03
f_1	2.5 kHz	20.01 ms	49.
f_s	0.095 kHz	8.826 ms	119

① Multiplexer output =

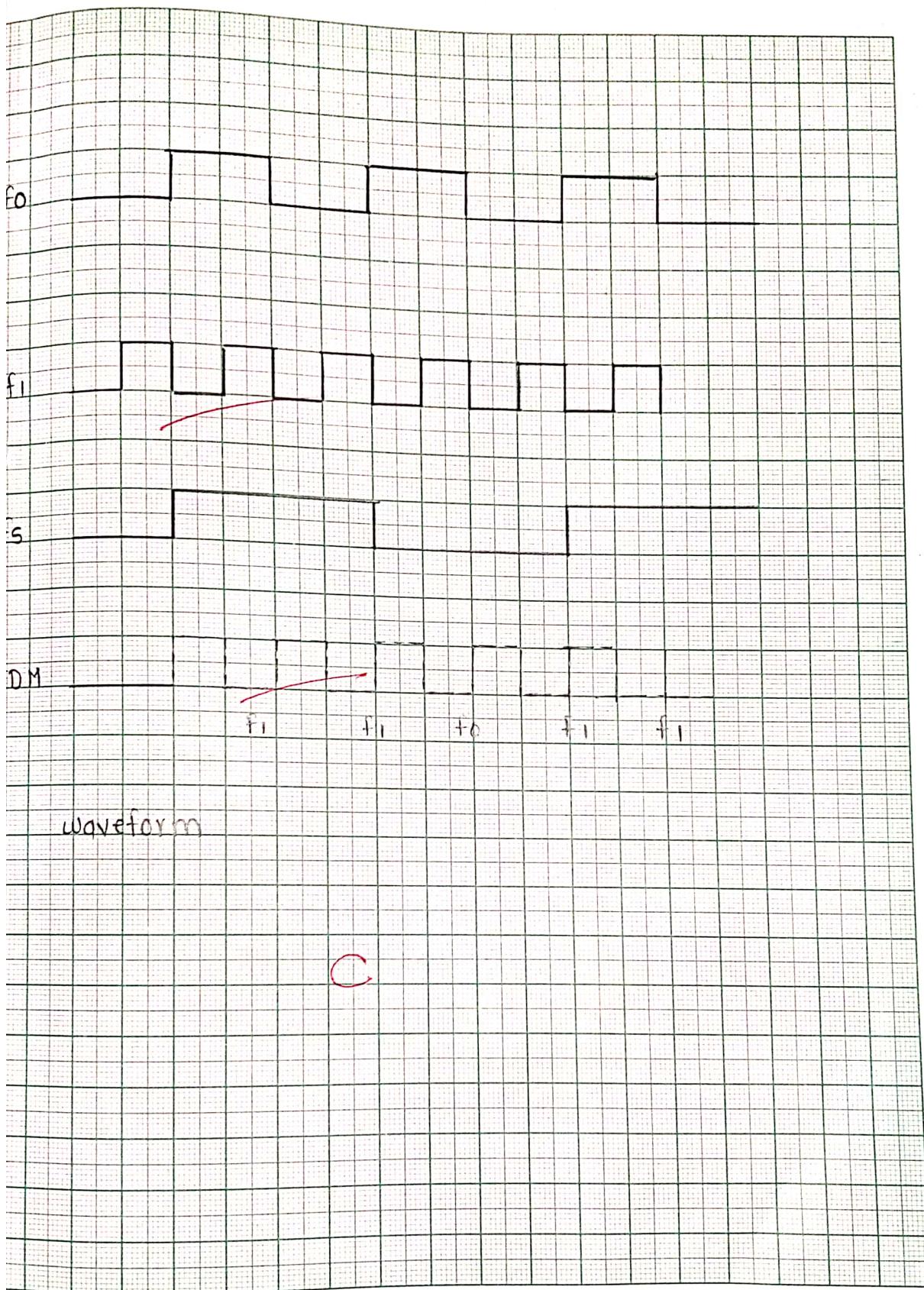
sr.no	logic level of select signal	observed freq of multiplexer o/p.
1	logic 1	50.04 Hz
2	logic 0	1.016 kHz

② Conclusion =

In TDM fs is worked as selector and fo.
fi are input freq.

③ Result =

In TDM 'logic 1' observed freq of multiple o/p is maximum and in logic 0 observed freq of multiplexer o/p is minimum.

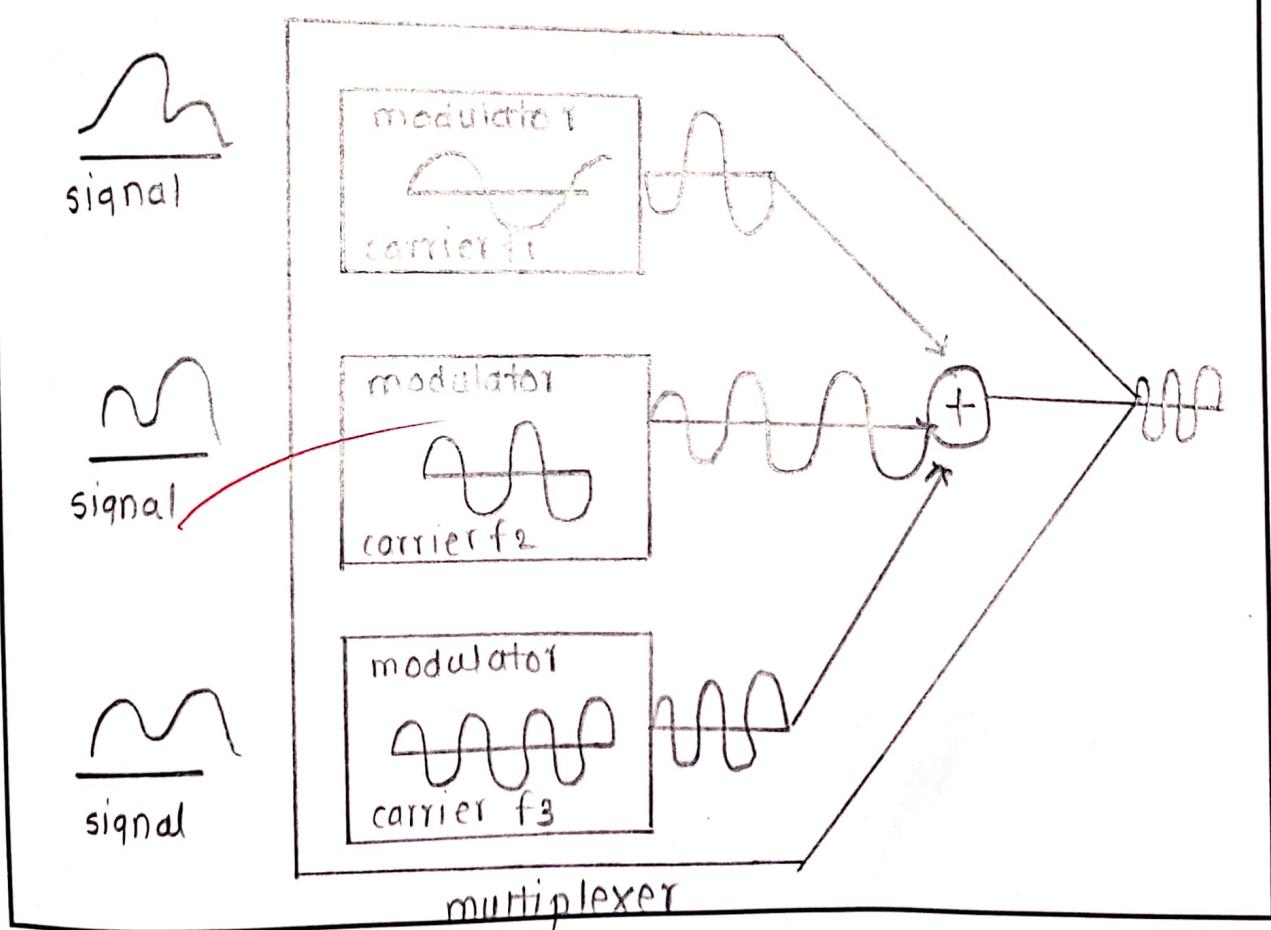


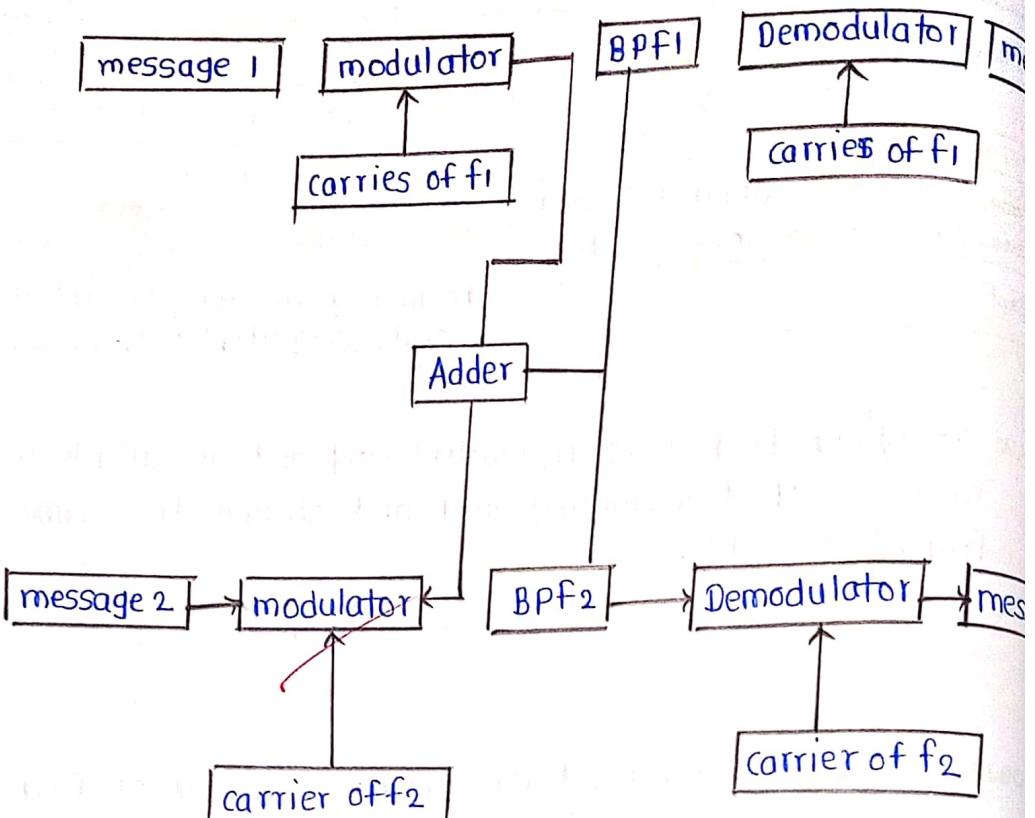
→ multiplexer

AIM: To study freq division multiplexing and demultiplexing technique of transmitting data and observe the same freq at o/p side.

OBJECTIVES : ① To understand the operation theory of freq division multiplexer and demultiplexer.
② To test the freq division multiplexing & demultiplexing by using given circuit.

CIRCUIT DIAGRAM :





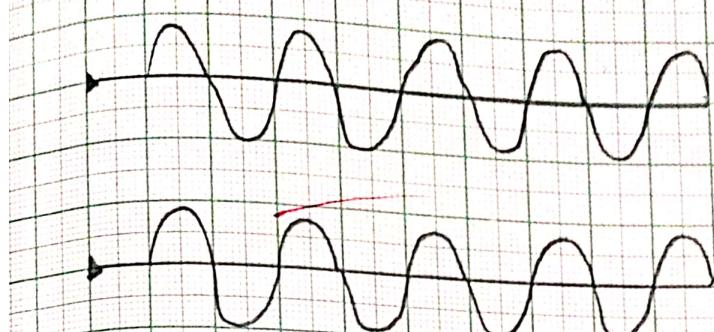
(*) observation table =

sr.no	signal	Amplitude	Time	frequency
①	sine wave 1	1.00 mV	2.884 ms	3.487 Hz
	sine wave 2	6.88 mV	3.291 ms	346.8 Hz
②	carrier 1	2.66 mV	3.470 ms	363.9 Hz
	carrier 2	3.60 V	6.960 ms	2.88 kHz
③	Modulator 1	2.48 V	3.468 ms	143.7 kHz
	Modulator 2	3.22 V	6.954 ms	288.4 kHz
④	Bandpassfilter 1	520 mV	69.00 ms	143.8 kHz
	Bandpassfilter 2	408 mV	4.475 ms	14.79 kHz
⑤	Adder	1.98 V	3.492 ms	223.4 kHz
⑥	Demodulator 1	3.04 mV	2.861 ms	286.4 kHz
	Demodulator 2	452 mV	3.286 ms	349.6 kHz
⑦	Lowpassfilter 1	1.44 V	2.872 ms	804.3 Hz
	lowpassfilter 2	1.12 V	3.3287 ms	30.43 Hz

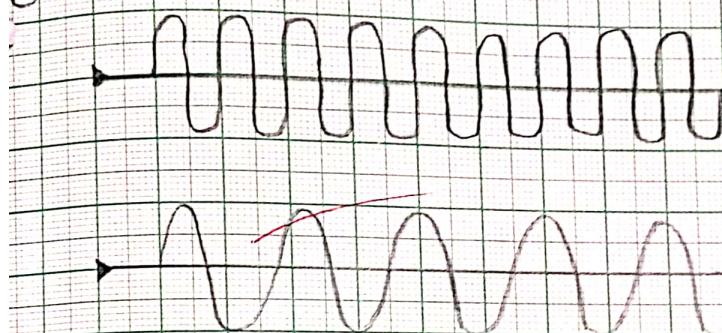
(*) conclusion =

We have studied the concept of freq division multiplexing and perform it practically. observed waveform and freq.

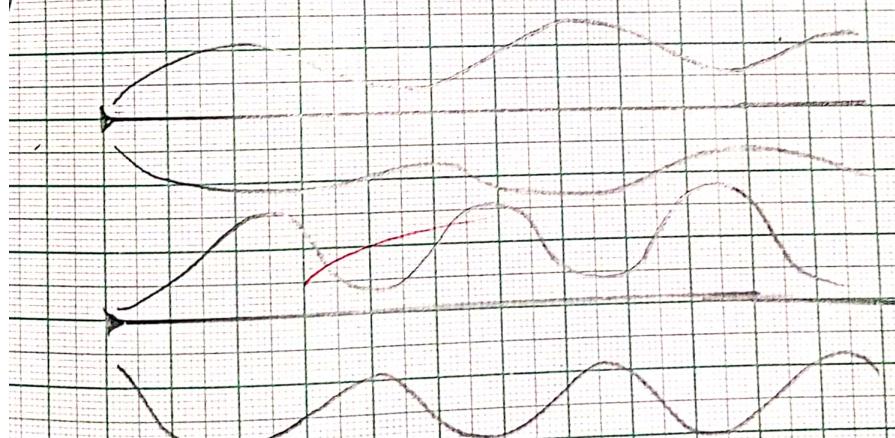
① Sincwaves 1/2.



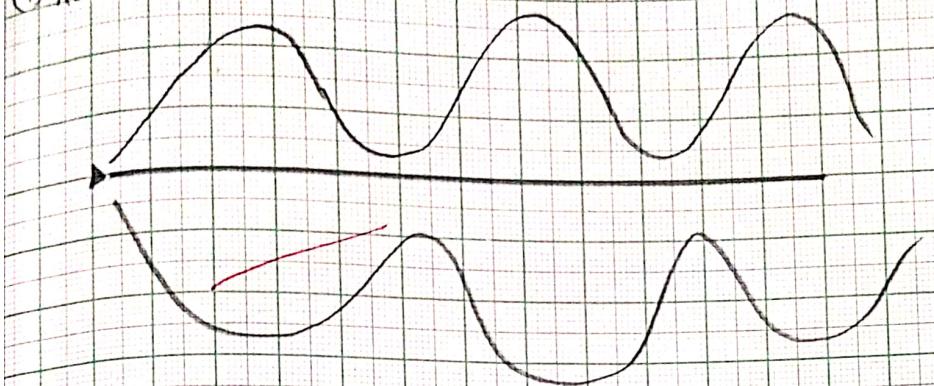
② carrier 1/2.



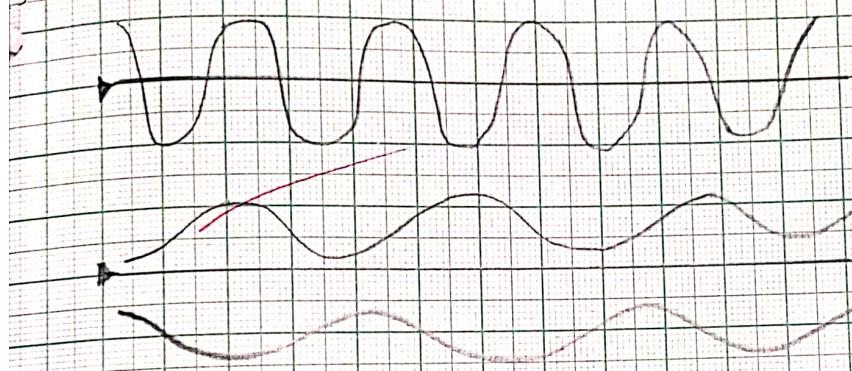
③ Modulator 1/2 AIP ±



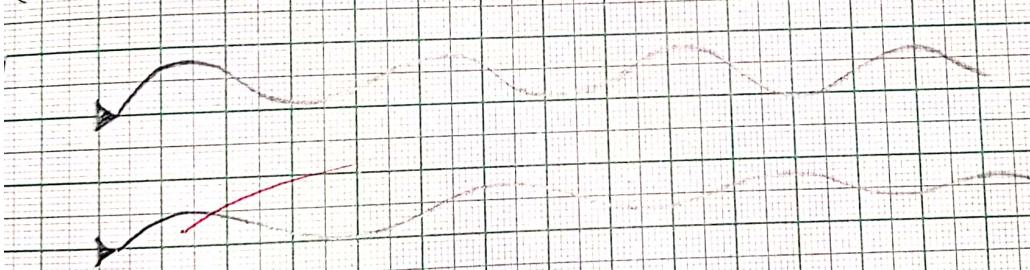
(4) Adder =



(5) BPS OIP =



(6) Demodulator =



(7) LPF =

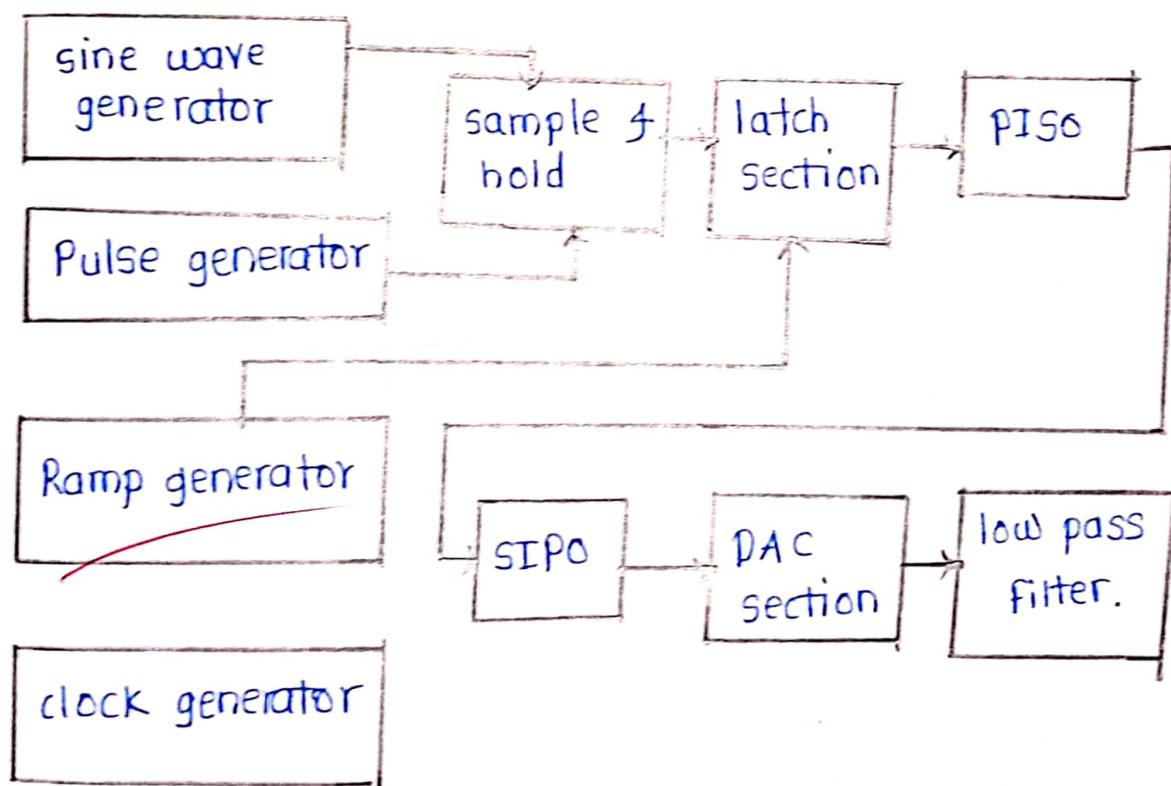


AIM : To study the pulse code modulation and demodulation

Requirements = PCM kit, 20 MHz, dual trace oscilloscope, connecting patch cards, power supply.

- OBJECTIVES :
- ① To study effect on the variation of the amplitude of the modeling signal
 - ② To study the effect on the variation of the freq of modulating signal.

CIRCUIT DIAGRAM :



(*) observation table =

No	Signal	Amplitude	freq
①	Sine wave	5.68 mV	480.5 Hz
②	RAMP	1.52 V	24.15 kHz
③	Digital clock	2 V	94.50 kHz
④	Monostable	5.12 V	23.90 kHz
⑤	PISO	3.64 V	23.84 mHz
⑥	low pass filter	128 mV	846.4 Hz

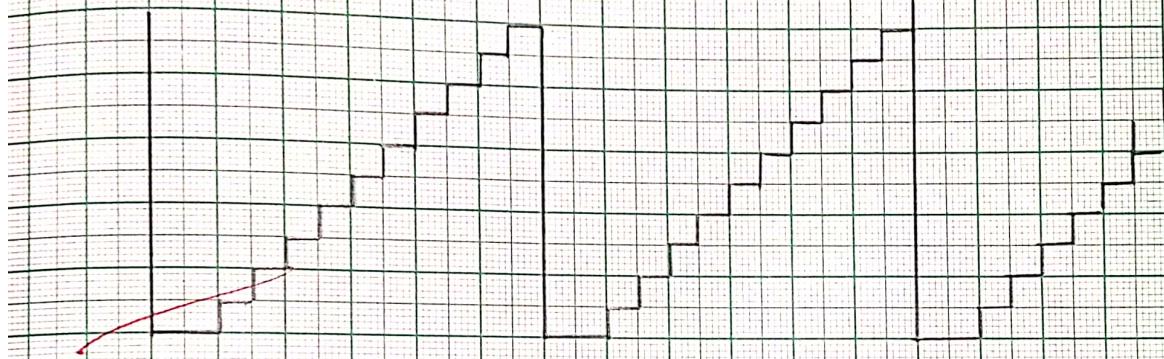
(*) conclusion =

Thus, the PCM and demodulation performed and observed o/p waveform.

(1) SINE wave =



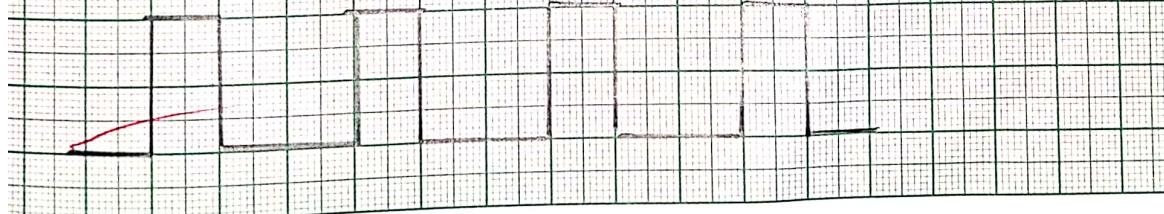
(2) RAMP =



(3) Digital clock =



(4) Monostable =



(5) PI SO =



(6) low pass filter =



C

Expt.

Title : Hamming code.

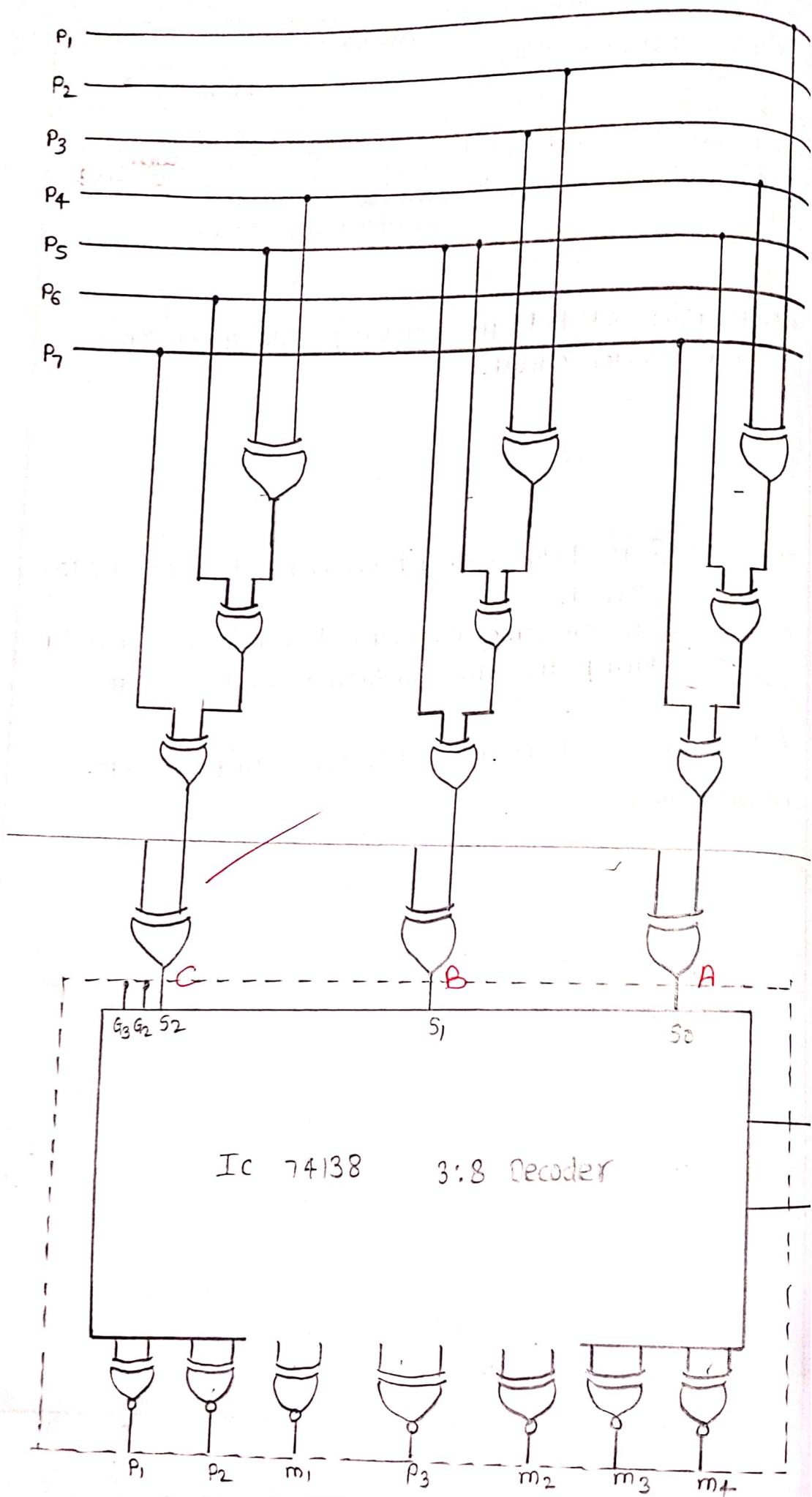
AIM : To build and test the hamming code generator and detector circuit.

OBJECTIVES : ① To study single bit error, brust error and to correct.

② To overcome unreliable transmission of data during the transmission from encoder to decoder.

Apparatus = circuit board, DMM, connecting wire, etc.

CIRCUIT DIAGRAM :



Sr.No	Parity Hamming Code	construct Hamming code	Error detection	7 bit Hamming code				set bit				code output				correct Hamming code									
				P_1	P_2	P_3	P_4	m_1	m_2	m_3	m_4	s	y_0	y_1	y_2	y_3	y_4	y_5	y_6	P_1	P_2	m_1	m_2	m_3	m_4
①	Even	1110	0	0	0	0	1	0	0	1	0	0	0	-	-	-	-	1	0	0	1	0	1	1	0
②	Even error		0	0	0	0	1	0	1	0	0	0	0	-	-	-	-	1	0	0	1	0	1	1	0
③	odd	1011	0	0	0	0	0	0	1	0	1	1	1	-	-	-	-	1	0	1	1	1	0	1	1
④	odd error		1	0	1	1	0	1	0	1	0	1	1	-	-	-	-	1	0	1	1	0	1	1	1

① calculation =

① construct the hamming code for 1110 transmission with even parity.

If we want to transmit four bit data information then $m=4$

Hamming code rule = $m+p+1 \leq 2^P$

m = length of information

P = parity bit.

let $P=3$

$$m+p+1 \leq 2^P$$

$$4+3+1 \leq 2^3$$

$$8 \leq 8$$

\therefore Hamming rule satisfy.

we use parity bit there P_1, P_2, P_3 and four bits data information bits.

		1		1	1	0
P_1	P_2	m_1	P_3	m_2	m_3	m_4

① Decide parity p_1

$$\begin{array}{cccc} P_1 & - & m_1 & m_2 \\ & | & & | \\ & 1 & 1 & 0 \end{array}$$

$$\therefore P_1 = 0$$

② Decide parity p_2

p_2	-	m_1	m_3	m_4
		1	1	0

$$p_2 = 0$$

③ Decide parity p_3

p_3	-	m_2	m_3	m_4
		1	1	0

$$p_3 = 0$$

④ Write error code word
 $p_1 p_2 p_3 \rightarrow (000)$

⑤ Required Hamming code

0	0	1	0	1	1	0
p_1	p_2	m_1	p_3	m_2	m_3	m_4

② Construct the hamming code for 1011 transmission odd parity.

We used parity bit there p_1, p_2, p_3 and four bits information bits

∴ The length of hamming code word is

$$4+3=7$$

		1		0	1	1
--	--	---	--	---	---	---

p_1 p_2 m_1 p_3 m_2 m_3 m_4

① Decide P_1 parity

$$P_1 = m_1 \quad m_2 \quad m_4 \\ | \quad 0 \quad | \\ P_1 = 1$$

② Decide the parity of P_2

$$P_2 = m_1 \quad m_3 \quad m_4 \\ | \quad | \quad | \\ P_2 = 0$$

③ Decide the parity P_3

~~$$P_3 = m_2 \quad m_3 \quad m_4 \\ 0 \quad | \quad | \\ P_3 = 1$$~~

Required Hamming code =

1	0	1	1	0	1	1
---	---	---	---	---	---	---

$P_1 \quad P_2 \quad m_1 \quad P_3 \quad m_2 \quad m_3 \quad m_4$

Result =

In hamming code there are 7 bit data m_1, m_2, m_3, m_4 are transmitted data P_1, P_2, P_3 are for error transmitted data in 10P bit code converter in word

P_1	P_2	m_1	P_3	m_2	m_3	m_4
P_1	P_2	m_1	P_3	m_2	m_3	m_4

(*) conclusion =

In hamming code are detected the errors
and correct the bit.

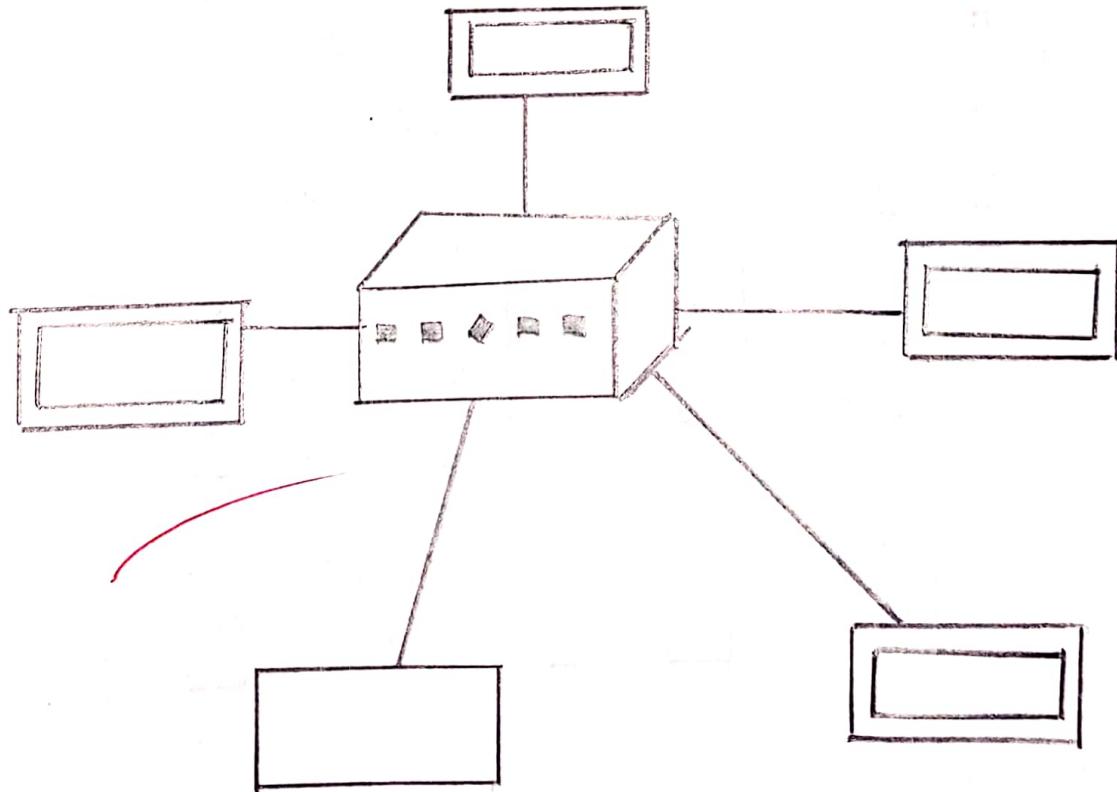
Expt. 5 (A)

Title : study of computer network component.

AIM: To study computer components : cables, connectors, Routers/ switches and related interfacing cards.

- OBJECTIVES:**
- ① To get familiar with various components of computer networking.
 - ② To get familiar with the cables, connections and network interfacing cards.
 - ③ To get familiar with LAN development using network components.

CIRCUIT DIAGRAM :



RJ 45 pin #		Pin # RJ45	
orange white Tracer	1	orange white Tracer	1
orange	2	orange	2
Green white Tracer	3	Green white Tracer	3
Blue	4	Blue	4
Blue white Traces	5	Blue white Tracer	5
Green	6	Green	6
Brown white Tracer	7	Brown white Tracer	7
Brown	8	Brown	8



observation table=

pc Number	Set IP address	Ping pc	status
PC1	192.168.10.129	PC-1 to PC2	connected
PC2	192.168.10.34	PC2 to PC1	connected.

i) Result =

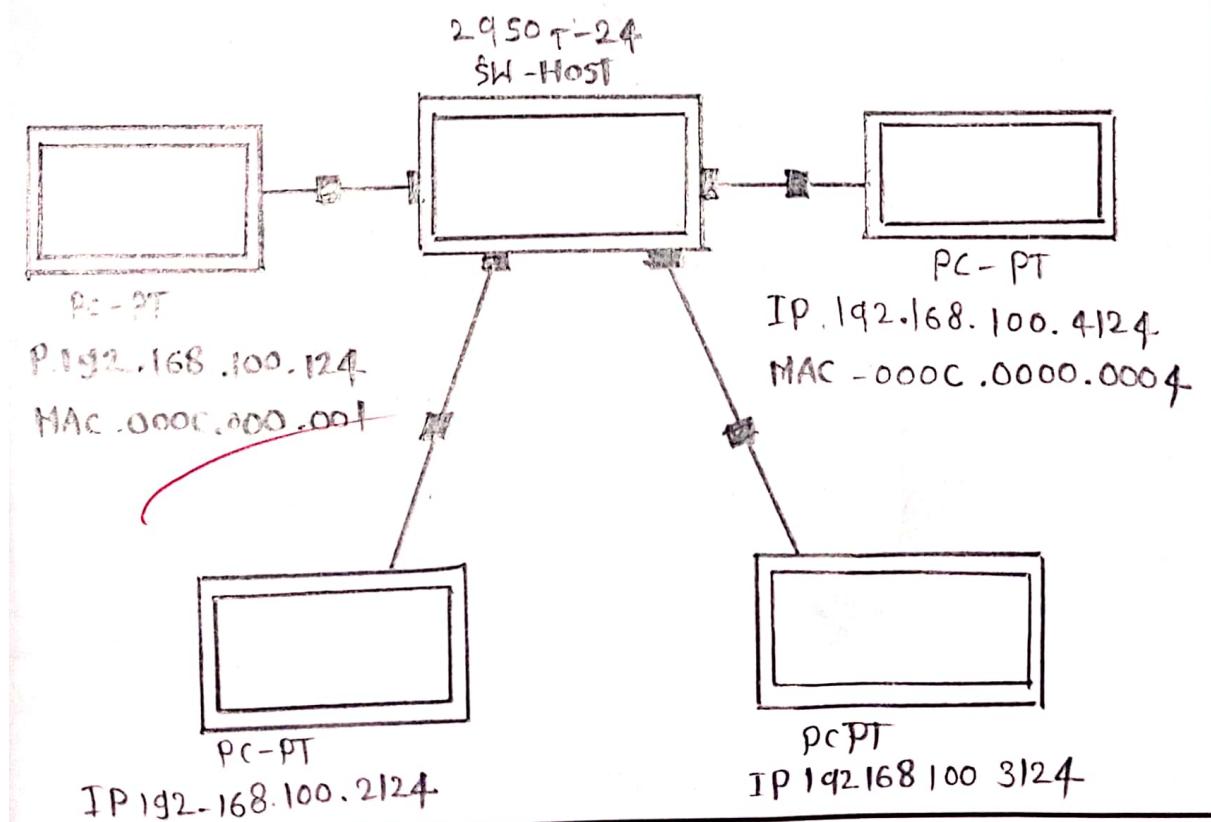
Successfully studied for computer network components ∵ cables, connectors, Routers, related cards.

1: To study configuration of IP and MAC address and to study local area network setup.

- OBJECTIVES :**
- ① To get familiar with local area networking
 - ② To get familiar with the concept of IP and MAC address.
 - ③ To get familiar with configuration of IP and mac.

Apparatus = Twisted pair, RJ-45 connected, switch, min 2Pc.

CIRCUIT DIAGRAM :



* observation table =

Pc No	Set IP address	mac add.	mapping IP \ macadd
PC1	192.168.10.129	E4-S4-E8-CC DS-91	192.168.10.129 E4-S4-E8-CC-DS-91
PC2	192.168.10.34	E4-S4-E8-CC D9-4E	192.168.10.34. E4-S4-E8-CC-D9

(*) Result =

Succesfully studied for configuratⁿ of IP and
mAc address and to study local area network setup.