Sagar Patel
Game Play Programmer

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I'm a Unity Game-play Programmer from India. I love everything that has to do with design & development, Project management, Testing and I feel a true devotion for coding. I have been using unity for 3.5 year's and have COmpleted Understanding of Platformer,Topdown, Match3, FPS Games

GAMEPLAY PROGRAMMER

Game Programmer
Freelance

08/2019 – Present   *Bangalore*

Achievements/Tasks
- Developed Topdown 2D Engine.

Game Programmer
Nukebox Studio ⤴

07/2018 – 08/2019   *Bangalore*

Achievements/Tasks
- Developed Match 3 Engine with Level Editor for designers.
- Did Completed VFX with particle system .
- Added UI Navigation System with the help of state machine

Jr. Game Programmer
Cosi Games ⤴

11/2017 – 07/2018   *Bangalore*

Achievements/Tasks
- Implemented Reward System.
- API integration for gamesparks backend
- Updating player data in the client
- Animating UI
- Achievement,DailyLogin,Offer's,Store,Localization,Notification System
- Sound Integration

UNITY

Unity3d   C#   CG/HLSL   UnityEditorScripting
GameDesign   VFX   Spine
Procedural Generation

PERSONAL PROJECTS

Project Learning (01/2016 – 02/2018) ⤴
- These are the projects which were build during my learning phase of game development

EDUCATION

CSE
Maharishi Markandeshwar University Ambala

06/2014 – 12/2016

Courses
- CSE (Dropped Out)

LANGUAGES

Hindi
Full Professional Proficiency

English
Full Professional Proficiency

Gujrati
Full Professional Proficiency

INTERESTS

Games   Tech   Cycling   Sports   Travelling