Unity Gameplay Programmer

PERSONAL STATEMENT

I'm a 22 years old Unity Gameplay Programmer from India (Mumbai) . I love everything that has to do with design & development, Project management, Testing and I feel a true devotion for coding.

I have started unity 1.5 years ago and have developed several game for android also participated in Ludumdare Game Jam and developed games for window's Currently I have the passion for Stratergy and platformer games with procedually content generation

SKILLS

01 Good at

C#
Unity
Game Development
CG/HLSL
Unity Editor Scripting

Intermediate Intermediate Intermediate Beginneer Beginneer

02 Knowledge

Unity Navemesh, Unity Materials and shader's,Animation state machine,Game design,pathfinding algorithm,Basic Data structure,Unity Editor, Game Optimization

EDUCATION

• 2014 - 2018

CSE (Dropped Out on December 2016)

Maharishi Markandeshwar University Ambala

• 2010 - 2012

High School, Science

Mithibai College

1998 - 2010

Primary Education

St Jude's High School

LANGUAGE PROFICIENCY





PORTFOLIO / PROJECTS



https://sagarpatel2570.github.io



https://goo.gl/Ed5HQ4

HOBBIES / INTERESTS

Coffee, Games, Sport's Software, Travelling