

AXI4-AVIP

USER GUIDE

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Introduction

1.1 AXI Read and Write Channels

The AXI protocol defines 5 channels:

- 2 are used for Read transactions
 - read address
 - read data
- 3 are used for Write transactions
 - Write address
 - Write data
 - Write response

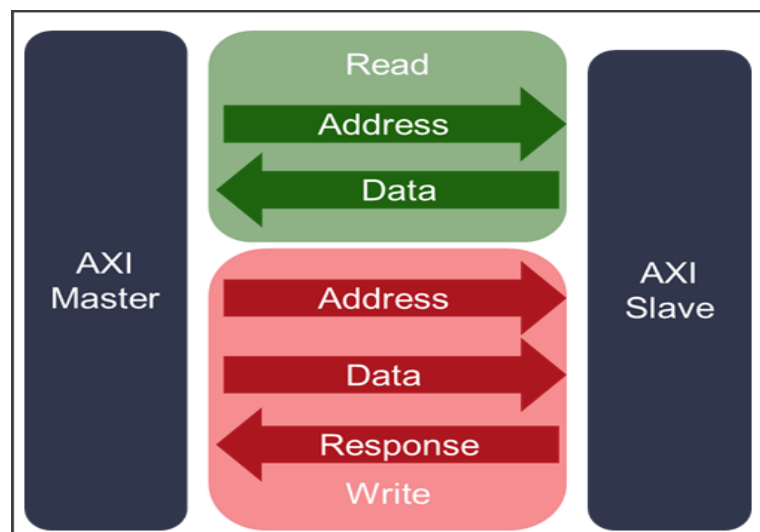


Fig 1.1 AXI Read and write Channels

The AXI is a burst-based protocol that defines the following transaction channels independently:

1. Address Read(AR)
2. Read data(R)
3. Address Write(AW)
4. Write data(W)
5. Write response(B)

1.2 AXI Read Transactions

An AXI Read transaction requires multiple transfers on the 2 Read channels.

- First, the **Address Read Channel** is sent from the Master to the Slave to set the address and some control signals.
- Then the data for this address is transmitted from the Slave to the Master on the **Read data channel**.

Note that, as per the figure below, there can be multiple data transfers per address. This type of transaction is called a **burst**.

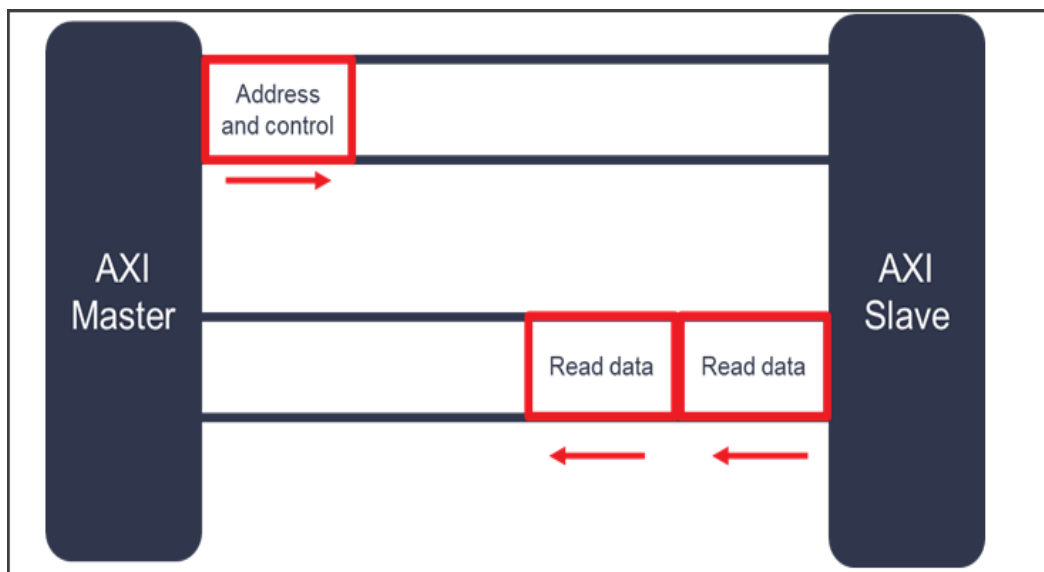


Fig 1.2 Read Channels of AXI

1.3 AXI Write Transactions

An AXI Write transaction requires multiple transfers on the 3 Read channels.

- First, the **Address Write Channel** is sent Master to the Slave to set the address and some control signals.
- Then the data for this address is transmitted Master to the Slave on the **Write data channel**.
- Finally the write response is sent from the Slave to the Master on the **Write Response Channel** to indicate if the transfer was successful.



Fig 1.3 Write Channels of AXI

The possible response values on the Write Response Channel are:

- OKAY (0b00): Normal access success. Indicates that a normal access has been successful
- EXOKAY (0b01): Exclusive access okay.
- SLVERR (0b10): Slave error. The slave was reached successfully but the slave wishes to return an error condition to the originating master (for example, data read not valid).
- DECERR (0b11): Decode error. Generated, typically by an interconnect component, to indicate that there is no slave at the transaction address

Note: Read transactions also have a response value but this response is transmitted as part of the Read Response Channel

1.4 axi4_compile.f file

This file contains the following things :

1. All the directories needed
 2. All the packages we needed
 3. All the modules written
 4. All the bfm interfaces written
 5. The spi interface
-
- ❖ If you want to add any file in the project, please add the file or folder in axi4_compile.f file to make it compiled.
 - ❖ If you want to add a class based component or object, you have to add that file in the respective package file and then make sure to mention the directory and path in axi4_compile.f file.
 - ❖ If you want to add a module/interface or any static component, then mention the file name along with the path of the file.
 - ❖ How to add :
 1. To include directory: +incdir+<path_of_the_folder>
 2. To include file use file_path/file_name.extension
 3. / is used to force a new line
 - ❖ Current axi4_compile.f file consists of all files directories and Packages mentioned in fig. 1.2, fig. 1.3 and fig. 1.4.

a. Directories included :

```
+incdir+../../src/globals/  
+incdir+../../src/hvl_top/test/sequences/master_sequences/  
+incdir+../../src/hvl_top/master/  
+incdir+../../src/hdl_top/master_agent_bfm/  
+incdir+../../src/hvl_top/env/virtual_sequencer/  
+incdir+../../src/hvl_top/test/virtual_sequences/  
+incdir+../../src/hvl_top/env  
+incdir+../../src/hvl_top/slave  
+incdir+../../src/hvl_top/test/sequences/slave_sequences/  
+incdir+../../src/hvl_top/test  
+incdir+../../src/hdl_top/slave_agent_bfm  
+incdir+../../src/hdl_top/axi4_interface
```

Fig: 1.4 Directories included in axi4_compile.f file

b. Packages included:

```

../../src/globals/axi4_globals_pkg.sv
../../src/hvl_top/master/axi4_master_pkg.sv
../../src/hvl_top/slave/axi4_slave_pkg.sv
../../src/hvl_top/test/sequences/master_sequences/axi4_master_seq_pkg.sv
../../src/hvl_top/test/sequences/slave_sequences/axi4_slave_seq_pkg.sv
../../src/hvl_top/env/axi4_env_pkg.sv
../../src/hvl_top/test/virtual_sequences/axi4_virtual_seq_pkg.sv
../../src/hvl_top/test/axi4_test_pkg.sv

```

Fig: 1.5 Packages included in axi4_compile.f file

c. Static files included :

```

../../src/hdl_top/axi4_interface/axi4_if.sv
../../src/hdl_top/master_agent_bfm/axi4_master_driver_bfm.sv
../../src/hdl_top/master_agent_bfm/axi4_master_monitor_bfm.sv
../../src/hdl_top/master_agent_bfm/axi4_master_agent_bfm.sv
../../src/hdl_top/slave_agent_bfm/axi4_slave_driver_bfm.sv
../../src/hdl_top/slave_agent_bfm/axi4_slave_monitor_bfm.sv
../../src/hdl_top/slave_agent_bfm/axi4_slave_agent_bfm.sv
../../src/hdl_top/hdl_top.sv
../../src/hvl_top/hvl_top.sv
../../src/hdl_top/tb_master_assertions.sv
../../src/hdl_top/tb_slave_assertions.sv
../../src/hdl_top/master_assertions.sv
../../src/hdl_top/slave_assertions.sv

```

Fig: 1.6 static files included in axi4_compile.f file

In Makefile, we include the axi4_compile.f file to compile all the files included.
 Command used : `irun -f axi4_compile.f +UVM_TEST_NAME=<test_name> +uvm_verbosity=UVM_HIGH.`

```

compile:
  make clean_compile;
  make clean_simulate;
  vlib work;
  vlog -sv \
  +acc \
  +cover \
  +fcover \
  -l axi4_compile.log \
  -f ../axi4_compile.f

```

Fig: 1.7 axi4_compile.f used in makefile for questasim tool

Chapter 2

ARCHITECTURE

AXI4 AVIP Testbench Architecture

The accelerated VIP has divided into the two top modules as HVL and HDL top as shown in the fig 2.1. The whole idea of using Accelerated VIP is to push the synthesizable part of the testbench into the separate top module along with the interface and it is named as HDL TOP. and the unsynthesizable part is pushed into the HVL TOP it provides the ability to run the longer tests quickly. This particular testbench can be used for the simulation as well as the emulation based on mode of operation.

HVL TOP has the design which is untimed and the transactions flow from both master virtual sequence and slave virtual sequence onto the AXI4 I/F through the BFM Proxy and BFM and gets the data from monitor BFM and uses the data to do checks using scoreboard and coverage

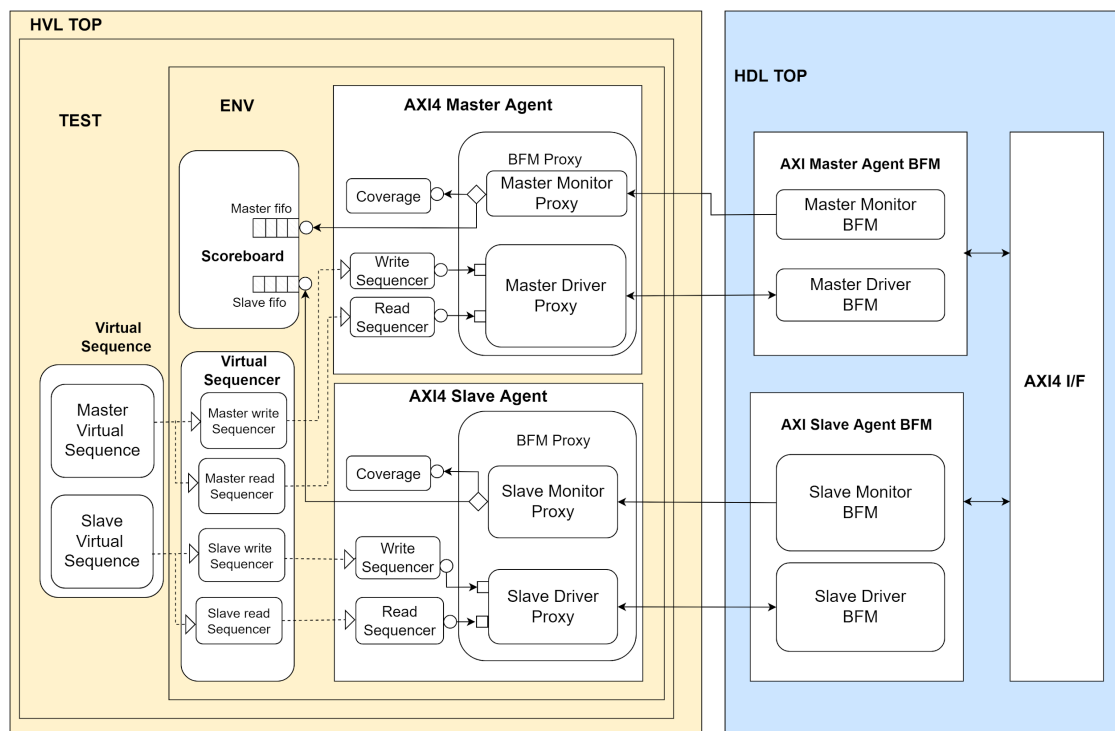


Fig 2.1 AXI4 AVIP Testbench Architecture

HDL TOP consists of the design part which is timed and synthesizable, Clock and reset signals are generated in the HDL TOP. Bus Functional Models (BFMs) i.e synthesizable part

of drivers and monitors are present in HDL TOP, BFMs also have the back pointers to it's proxy to call non-blocking methods which are defined in the proxy.

We have the tasks and functions within the drivers and monitors which are called by the driver and monitor proxy inside the HVL. This is how the data is transferred between the HVL TOP and HDL TOP.

HDL and HVL uses the transaction based communication to enable the information rich transactions and since clock is generated within the HDL TOP inside the emulator it allows the emulator to run at full speed.

Steps to run Test Cases

3.1 Git steps

1. Checking for git, open the terminal type the command

git version

The output will either tell you which version of Git is installed or alert you that git is an unknown command. If it's an unknown command, install Git using following link [guide to install git in other platforms](#)

2. Copy the ssh public key and do the clone of the axi4_avip repository in the terminal
[git@github.com:miraфра-software-technologies/axi4_avip.git](#)

git clone git@github.com:miraфра-software-technologies/axi4_avip.git

After cloning, change the directory to the cloned repository

cd axi4_avip

3. After cloning you will be in the main branch i.e, the production branch

git branch

4. Do the pull for the cloned repository to be in sync

git pull origin main

5. Fetch all branches in the spi_avip repository

git fetch

6. Check all branches present in the spi_avip repository

git branch -a

7. To switch from the main branch to another branch

git checkout origin <branch_name>

8. Do the pull for the cloned repository to be in sync

git pull origin <branch_name>

Note: To run any test case you should be inside the cloned directory i.e, axi4_avip [axi4_avip is considered as root path]

3.2 Mentor's Questasim

1. Change the directory to questasim directory where the makefile is present

Path for the mentioned directory is spi_avip/sim/questasim

Note: To Compile, simulate, regression and for coverage you must be in the specified path i.e, *axi4_avip/sim/questasim*

2. To view the usage for running test cases, type the command

make

Fig 3.1 shows the usage to compile, simulate, and regression

```
To compile use:
make compile

To simulate individual test:
make simulate test=<test_name> uvm_verbosity=<VERBOSITY_LEVEL>

Example::
make simulate test=base_test uvm_verbosity=UVM_HIGH

To run regression:
make regression testlist_name=<regression_testlist_name.list>

Example::
make regression testlist_name=axi4_transfers_regression.list
```

Fig 3.1 Usage of the make command

3.2.1 Compilation

1. Use the following command to compile

make compile

2. Open the log file *axi4_compile.log* to view the compiled files

gvim axi4_compile.log

3.2.2 Simulation

1. After compilation, use the following command to simulate individual test cases

make simulate test=<test_name> uvm_verbosity=<VERBOSITY_LEVEL>

Example:

Note: You can find all the test case names in the path given below

axi4_avip/src/hvl_top/testlists/axi4_transfers_regression.list

2. To view the log file

gvim <test_name>/<test_name>.log

Ex: *gvim axi4_blocking_8b_write_read_test/axi4_blocking_8b_write_read_test.log*

Note: The path for the log file will be displayed in the simulation report along with the name of the simulated test

3. To view waveform

vsim -view <test_name>/waveform.wlf &

Ex: *vsim -view axi4_blocking_8b_write_read_test/waveform.wlf &*

Note: The command to view the waveform will be displayed in the simulation report along with the name of the simulated test

4. As you run the above command, the new WLF Questasim window will appear as shown in fig 3.2

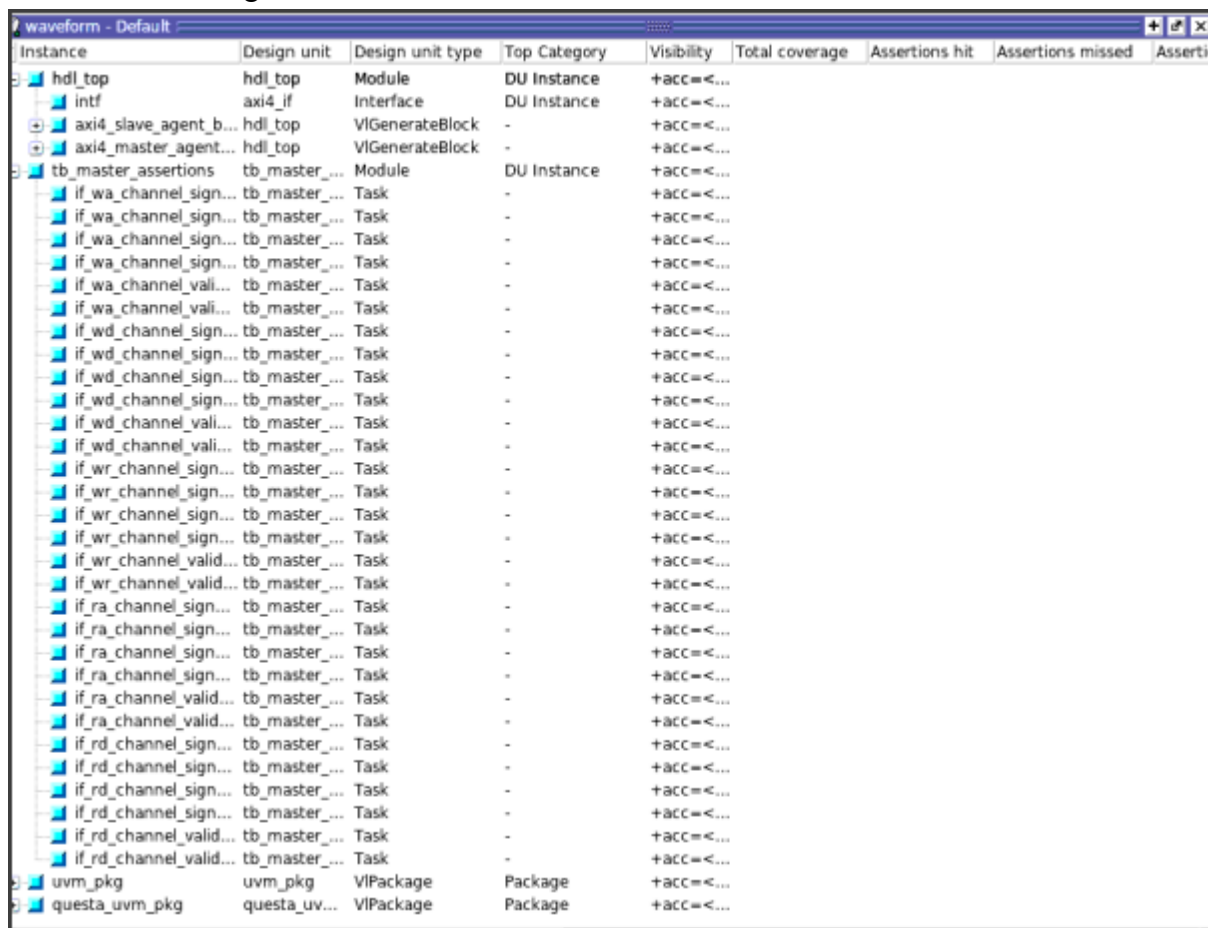


Fig 3.2 Questasim WLF window

5. Right-click on intf and select Add Wave as shown in the image 3.3 to add the signals to the wave window

Instance	Design unit	Design unit type	Top Category	Visibility	Total coverage	Assertions h
hdl_top	hdl_top	Module	DU Instance	+acc=<...		
in_		Interface	DU Instance	+acc=<...		
ai_		VGenerateBlock	-	+acc=<...		
ai_		VGenerateBlock	-	+acc=<...		
tb_r		Module	DU Instance	+acc=<...		
uvim	er_...	Task	-	+acc=<...		
if_	er_...	Task	-	+acc=<...		
UPF	er_...	Task	-	+acc=<...		
if_	er_...	Task	-	+acc=<...		
Add Wave	Ctrl+W	er_...	Task	-	+acc=<...	
Add Wave New	er_...	Task	-	+acc=<...		
Add Wave To	er_...	Task	-	+acc=<...		
Add Dataflow	Ctrl+D	er_...	Task	-	+acc=<...	
Add to	er_...	Task	-	+acc=<...		
if_	er_...	Task	-	+acc=<...		
Copy	Ctrl+C	er_...	Task	-	+acc=<...	
Find...	Ctrl+F	er_...	Task	-	+acc=<...	
Save Selected...	er_...	Task	-	+acc=<...		
Expand Selected	er_...	Task	-	+acc=<...		
Collapse Selected	er_...	Task	-	+acc=<...		
Collapse All	er_...	Task	-	+acc=<...		

Fig 3.3 Screenshot of adding waves in wave window

- After adding wave, click on Wave window as shown in the Fig 3.3

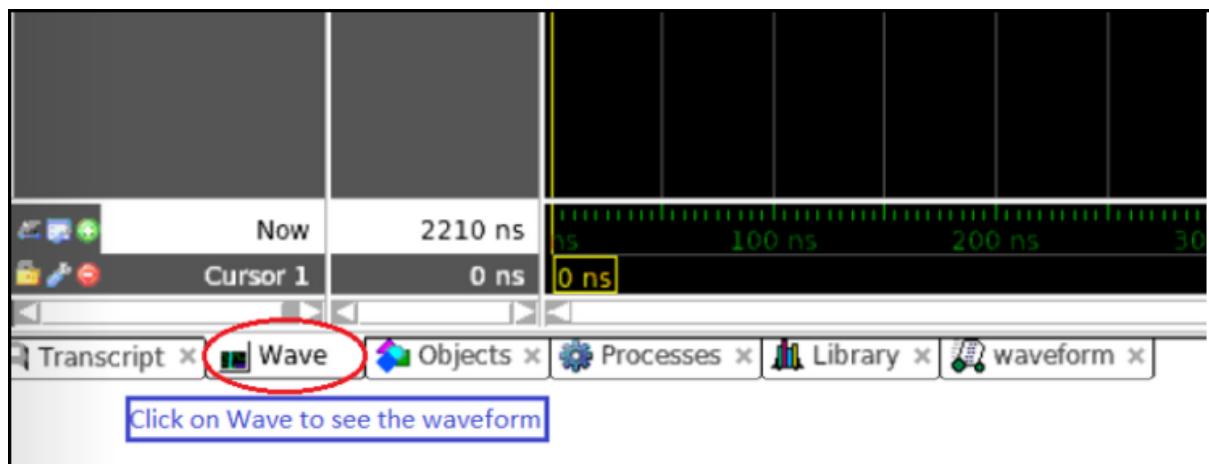


Fig 3.4 Wave window

- Click as shown in the fig 3.4 to unlock the waveform window

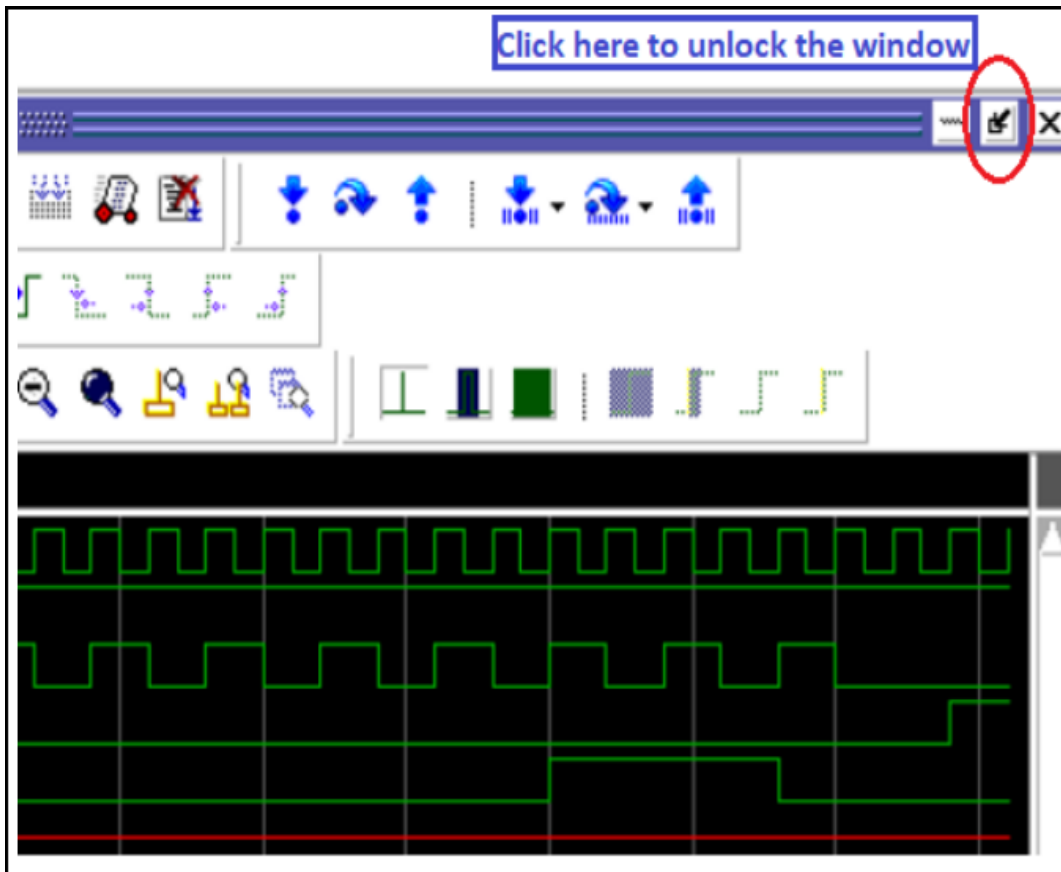


Fig 3.5 Screenshot of unlocking the wave window

8. You will be able to get a separate wave window as shown in the Fig 3.5

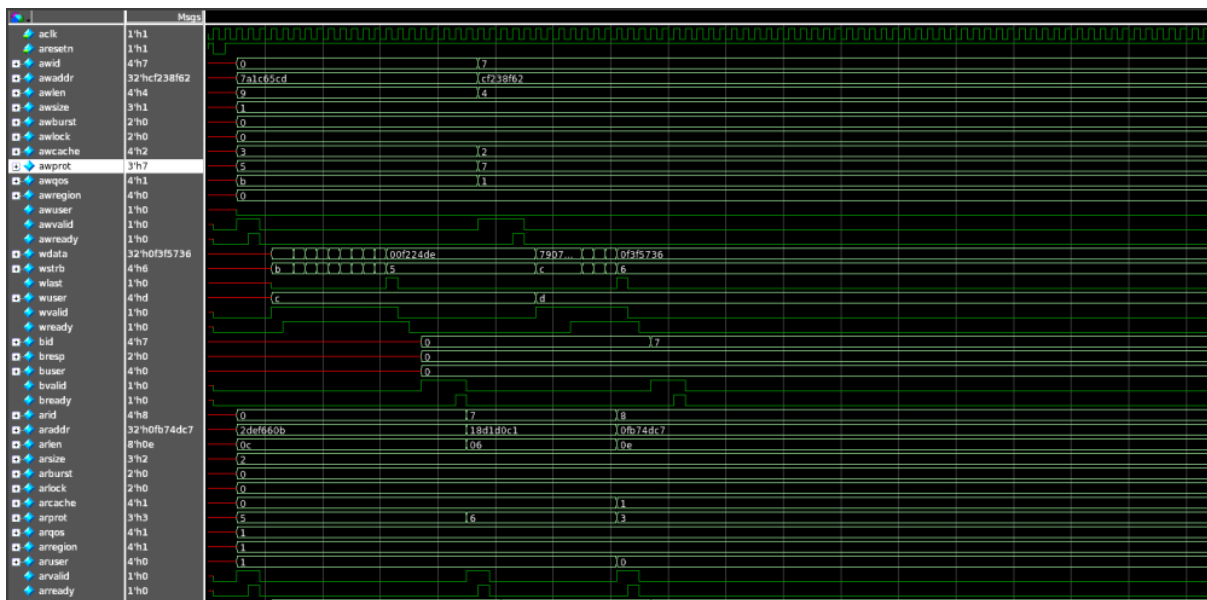


Fig 3.6 Screenshot of unlocked wave window with signals

9. Click on the icon signal toggle leaf name marked in fig 3.6 to see the signals as shown

Signal	Width
aclk	1'h1
aresetn	1'h1
awid	4'h7
awaddr	32'hcf238f62
awlen	4'h4
awsize	3'h1
awburst	2'h0
awlock	2'h0
awcache	4'h2
awprot	3'h7
awqos	4'h1
awregion	4'h0
awuser	1'h0
awvalid	1'h0
awready	1'h0
wdata	32'h0f3f5736
wstrb	4'h6
wlast	1'h0
wuser	4'h0
wvalid	1'h0
wready	1'h0
bid	4'h7
bresp	2'h0
buser	4'h0
bvalid	1'h0
bready	1'h0
arid	4'h8
araddr	32'h0fb74dc7
arlen	8'h0e
arsize	3'h2
arburst	2'h0
arlock	2'h0
arcache	4'h1
arprot	3'h3
arqos	4'h1
arregion	4'h1
aruser	4'h0
arvalid	1'h0
arready	1'h0

Fig 3.7 Screenshot showing way to see the name of signals

10. For the analysis of waveform, go through the link below

[Waveform Viewer](#)

3.2.3 Regression

1. To run regression for all test case

make regression testlist_name=<regression_testlist_name.list>

Ex: *make regression testlist_name=axi4_transfers_regression.list*

Note: You can find all the test case names in the path given below

axi4_avip/src/hvl_top/testlists/axi4_transfers_regression.list

2. After regression, you can view the individual files as shown fig 3.7

ls

```
axi4_blocking_16b_data_read_test_05022022-110750
axi4_blocking_16b_write_data_test_05022022-110717
axi4_blocking_16b_write_read_test_05022022-110919
axi4_blocking_32b_data_read_test_05022022-110755
axi4_blocking_32b_write_data_test_05022022-110722
axi4_blocking_32b_write_read_test_05022022-110924
axi4_blocking_64b_data_read_test_05022022-110759
axi4_blocking_64b_write_data_test_05022022-110727
axi4_blocking_64b_write_read_test_05022022-110929
axi4_blocking_8b_data_read_test_05022022-110745
axi4_blocking_8b_write_data_test_05022022-110705
axi4_blocking_8b_write_read_test_05022022-110914
```

Fig 3.8 Files in questasim after the regression

3. To view the log files of individual tests, select the interested test case file, go inside that directory

Ex: Interested in the test case *axi4_blocking_8b_write_read_test*

Go inside the directory of interested testcase with the date

axi4_blocking_8b_write_read_test_05022022-110914

Inside this directory, you will be able to find the log file of the interested test case

axi4_blocking_8b_write_read_test.log

Path:

axi4_blocking_8b_write_read_test_05022022-110914/axi4_blocking_8b_write_read_test.log

3.2.4 Coverage

1. To see coverage
 - a. **After simulating**

For the individual test, use the command firefox

firefox axi4_blocking_8b_write_read_test/html_cov_report/index.html &

Ex: *firefox axi4_blocking_8b_write_read_test/html_cov_report/index.html &*

Note: The command to see the coverage will be displayed in the simulation report along with the name of the simulated test

- b. **After the regression,**
 - To view the coverages of all test cases, type the below command

```
firefox merged_cov_html_report/index.html &
```

[firefox merged_cov_html_report/index.html &](#)

Note: The command to see the coverage will be displayed in the simulation report along with the name of the simulated test

- To view the coverage for individual test case

See the list of files generated after regression, which is shown in fig 3.7.

Select the interested test case file, go inside that directory

Ex:

Interested in the test case [axi4_blocking_8b_write_read_test](#)

Go inside the directory of interested testcase with the date

[axi4_blocking_8b_write_read_test_05022022-110914](#)

Inside this directory, you will be able to find the html coverage file of the interested test case

[html_cov_report/](#)

Inside it would be the html file

[covsummary.html](#)

Command to view coverage report for the above test case will be

[firefox axi4_blocking_8b_write_read_test_05022022-110914/html_cov_report/covsummary.html](#)

2. The coverage report window appears as shown in fig 3.8

Questa Coverage Report

Number of tests run: 50

Passed: 24
Warning: 0
Error: 26
Fatal: 0

[List of tests included in report...](#)
[List of global attributes included in report...](#)
[List of Design Units included in report...](#)

Coverage Summary by Structure:

Design Scope ◀	Hits %	Coverage % ▶
hvl_top	100.00%	100.00%
hdl_top	80.56%	81.47%
axi4_slave_agent_bfm[0]/axi4_slave_agent_bfm_h	79.10%	80.21%
axi4_master_agent_bfm[0]/axi4_master_agent_bfm_h	81.08%	82.90%
init	83.68%	83.68%
tb_master_assertions	0.52%	0.84%
aresetn_gen	0.00%	0.00%
if_wa_channel_signals_are_stable_positive_case	0.00%	0.00%
if_wa_channel_signals_are_stable_negative_case	0.00%	0.00%
if_wa_channel_signals_are_unknown_positive_case	0.00%	0.00%
if_wa_channel_signals_are_unknown_negative_case	0.00%	0.00%
if_wa_channel_valid_stable_positive_case	0.00%	0.00%
if_wa_channel_valid_stable_negative_case	0.00%	0.00%
if_wd_channel_stable case stable positive case	0.00%	0.00%

Coverage Summary by Type:

Total Coverage:

43.68%

62.40%

Coverage Type ◀	Bins	Hits	Misses	Weight	% Hit	Coverage ▶
Covergroups	704	396	308	1	56.25%	71.91%
Statements	7037	3099	3938	1	44.03%	44.03%
Branches	4975	1180	3795	1	23.71%	23.71%
FEC Conditions	79	50	29	1	63.29%	63.29%
Toggles	3052	2181	871	1	71.46%	71.46%
Assertions	30	30	0	1	100.00%	100.00%

Fig 3.9 Coverage Report

3. Scroll down to the coverage summary by type and click on covergroups shown in fig 3.9.

Coverage Summary by Type:						
Total Coverage:					43.68%	62.40%
Coverage Type	Bins	Hits	Misses	Weight	% Hit	Coverage
Covergroups	704	396	308	1	56.25%	71.91%
Statements	7037	3099	3938	1	44.03%	44.03%
Branches	4975	1180	3795	1	23.71%	23.71%
FEC Conditions	79	50	29	1	63.29%	63.29%
Toggles	3052	2181	871	1	71.46%	71.46%
Assertions	30	30	0	1	100.00%	100.00%

3.10 Screenshot of opening covergroups

4. After opening coevrgroup you will be able to see the summary.click on as shown in the fig 3.10 to master and slave covergroup

Covergroups Coverage Summary:							
				Search:			
Covergroups/Instances	Total Bins	Hits	Misses	Hits %	Goal %	Coverage %	
/axi4_slave_pkg/axi4_slave_coverage/axi4_slave_covergroup	352	198	154	56.25%	71.91%	71.91%	
/axi4_master_pkg/axi4_master_coverage/axi4_master_covergroup	352	198	154	56.25%	71.91%	71.91%	
work_axi4_slave_pkg:axi4_slave_coverage/axi4_slave_covergroup	352	198	154	56.25%	71.91%	71.91%	
work_axi4_master_pkg:axi4_master_coverage/axi4_master_covergroup	352	198	154	56.25%	71.91%	71.91%	

3.11 Screenshot of opening slave covergroup

5. If clicked on slave covergroup, further it opens to another window, again click on the slave covergroup as shown in fig 3.11

				Search:	cvg:axi4_slave_covergroup		
Covergroups/Instances	Total Bins	Hits	Misses	Hits %	Goal %	Coverage %	
Covergroup axi4_slave_covergroup	352	198	154	56.25%	71.91%	71.91%	
Instance /axi4_slave_pkg:axi4_slave_c...verage:axi4_slave_covergroup	352	198	154	56.25%	71.91%	71.91%	

3.12 Shows way to open slave covergroup coverage report

6. Further, you will be able to see coverpoints and crosses as shown in fig 3.12

Covergroup instance:

\axi4_slave_pkg::axi4_slave_coverage::axi4_slave_covergroup

Summary	Total Bins	Hits	Hit %
Coverpoints	128	114	89.06%
Crosses	224	84	37.50%

Search:

CoverPoints	Total Bins	Hits	Misses	Hit %	Goal %	Coverage %
ARBURST_CP	3	3	0	100.00%	100.00%	100.00%
ARCACHE_CP	4	4	0	100.00%	100.00%	100.00%
ARID_CP	16	16	0	100.00%	100.00%	100.00%
ARLEN_CP	1	1	0	100.00%	100.00%	100.00%
ARLOCK_CP	2	1	1	50.00%	50.00%	50.00%

Fig 3.13 Screenshot of Coverpints and cross coverpoints

7. Click on individual coverpoints and crosses to see the bins hit, here AR_BURST_CP is individual coverpoint in fig 3.13

Coverpoint: ARBURST_CP

Comment:
arburst

Search:

Bin Name	At Least	Hits
READ_FIXED	1	279
WRITE_INCR	1	168
READ_WRAP	1	24

Fig. 3.14 ARBURST_CP coverpoint report

8. For the analysis of coverage report, click on the link [Coverage Debug](#)

3.3 Cadence

Debug Tips

As design complexity continues to increase, which is contributing to new challenges in verification and debugging. Fortunately, new solutions and methodologies (such as UVM) have emerged to address growing design complexity. Yet, even with the productivity gains that can be achieved with the adoption of UVM, newer debugging challenges specifically related to UVM need to be addressed.

Here **axi4_blocking_32b_write_read_test** has been used as an example test case in order to show the below debugging flow of the axi4 protocol and all the info's have been runned using **UVM_HIGH** verbosity

4.1 AXI4 Debugging Flow

Initially, open with a log file which is inside the test folder that has been run and then follow the below procedure in order to have a debug flow.

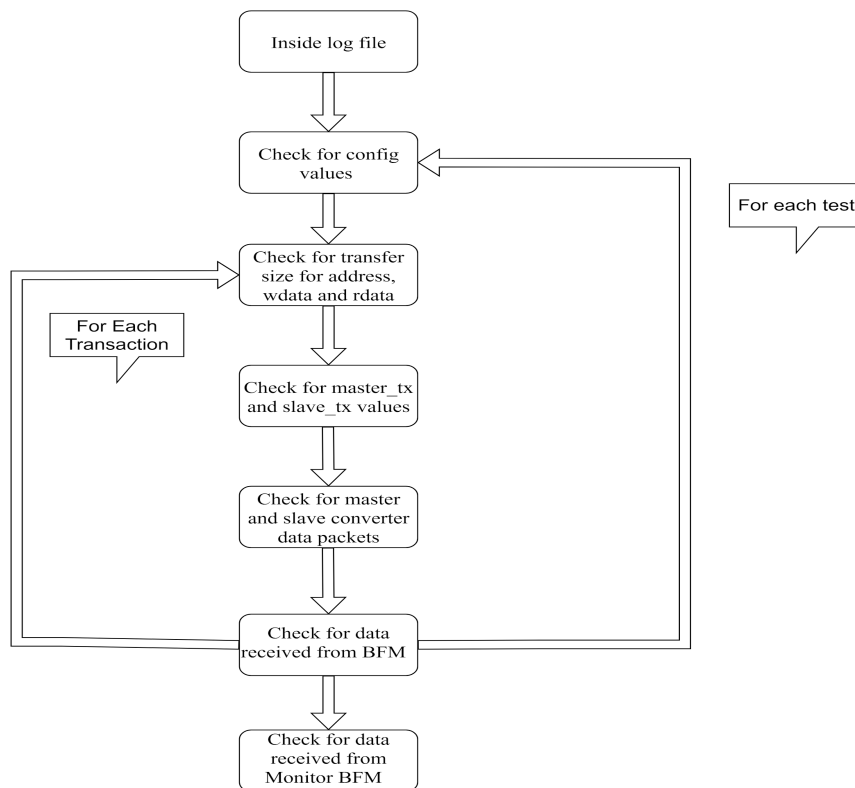


Fig 4.1 Debugging flow

4.2 Check for Configuration Values:

At this stage, the user is trying to check for all the values related to master agent, slave agent and environment configurations which have been generated from the test.

4.2.1(a) Master agent configurations

Master agent configurations Includes

Table 4.1 Master Configurations

Name	Type	Default value	Description
is_active	enum	UVM_ACTIVE	It will be used for configuring an agent as an active agent means it has sequencer, driver and monitor or passive agent which has monitor only.
has_coverage	integer	'd1	Used for enabling the master agent coverage
master_min_addr_range_array[0]	integer	Associative array	Which indicate the minimum address range for master
master_max_addr_range_array[0]	integer	Associative array	Which indicate the maximum address range for master

```
UVM_INFO ../../src/hvl_top/test/axi4_base_test.sv(122) @ 0: uvm_test_top [axi4_blocking_32b_write_read_test]
AXI4_MASTER_CONFIG[0]
```

Name	Type	Size	Value
axi4_master_agent_cfg_h[0]	axi4_master_agent_config	-	@497
is_active	string	10	UVM_ACTIVE
has_coverage	integral	1	1
master_min_addr_range_array[0]	integral	32	'h0
master_max_addr_range_array[0]	integral	32	'hfff
wait_count_write_address_channel	integral	32	'd0
wait_count_write_data_channel	integral	32	'd0
wait_count_read_address_channel	integral	32	'd0
outstanding_write_tx	integral	32	'd0
outstanding_read_tx	integral	32	'd0

Fig 4.2 master_agent_config values

Figure 4.2 shows the different config values that has been set in master agent config class

4.2.1(b) Slave agent configurations

Slave agent configurations Includes

Table 4.2 Slave configurations

Configurations	conditions for the configurations
is_active	It will be used for configuring an agent as an active agent means it has sequencer, driver and monitor or passive agent which has monitor only.
has_coverage	Which indicates the coverage connection
master_min_addr_range_array[0]	Which indicate the minimum address range for master
master_max_addr_range_array[0]	Which indicate the maximum address range for master
slave_id	Shows how many slaves are connected

```
UVM_INFO ../../src/hvl_top/test/axi4_base_test.sv(151) @ 0: uvm_test_top [axi4_blocking_32b_write_read_test]
AXI4_SLAVE_CONFIG[0]
```

Name	Type	Size	Value
axi4_slave_agent_cfg_h[0]	axi4_slave_agent_config	-	@502
is_active	string	10	UVM_ACTIVE
slave_id	integral	32	'd0
has_coverage	integral	1	1
min_address	integral	32	'h0
max_address	integral	32	'hfff
wait_count_write_response_channel	integral	32	'd0
wait_count_read_data_channel	integral	32	'd0

Fig 4.3 slave_agent_config values

Figure 4.3 shows the different config values that has been set in slave agent config class

4.2.1(c) Environment configuration

Environment configuration includes

Table 4.3 environment configurations

Configurations	conditions for the configurations
has_scoreboard	which tells how many scoreboards are connected to env. Which has to be at least 1
has_virtual_seqr	which tells how many virtual seqr are connected to env Which has to be at least 1
No_of_slaves	Tells how many slaves are connected Which shouldn't be 0
No_of_slaves	Tells how many masters are connected Which shouldn't be 0

```
UVM_INFO ../../src/hvl_top/test/axi4_base_test.sv(87) @ 0: uvm_test_top [axi4_blocking_32b_write_read_test]
AXI4_ENV_CONFIG
```

Name	Type	Size	Value
axi4_env_cfg_h	axi4_env_config	-	@496
has_scoreboard	integral	1	1
has_virtual_sqr	integral	1	1
no_of_masters	integral	32	'h1
no_of_slaves	integral	32	'h1

Fig 4.4 env_config values

Figure 4.4 shows the different config values that has been set in env config class

4.3 Check for transaction values

Once the config values are correct then check for the address and data to be transmitted from master_tx class as well from slave_tx class

In master_tx_class check for the transaction type, there are write type and read type and also check size, length, id address and the data

```
# UVM INFO ../../src/hvl_top/test/sequences/master_sequences//axi4_master_bk_write_32b_transfer_seq.sv(47) @ 30:
uvm_test_top.axi4_env_n.axi4_master_agent_n[0].axi4_master_write_seqr_n[axi4_master_bk_write_32b_transfer_seq_n] [axi4_master_bk_write_32b_transfer_seq] DEBUG_MSHA :: master_seq
```

Name	Type	Size	Value
req	axi4_master_tx	-	@2467
tx_type	string	5	WRITE
awid	string	7	AWID_13
awaddr	integral		'hd106f6a8
awlen	integral		'd3
awsize	string		WRITE_4_BYTES
awburst	string	11	WRITE_FIXED
awlock	string	19	WRITE_NORMAL_ACCESS
awcache	string	16	WRITE_BUFFERABLE
awprot	string	28	WRITE_PRIVILEGED_SECURE_DATA
awqos	integral	4	'hb
wait_count_write_address_channel	integral	32	'h0
wdata[0]	integral	32	'hb1219df8
wdata[1]	integral	32	'hb98b8576
wdata[2]	integral	32	'hc96d52b6
wdata[3]	integral	32	'he73f9ab2
wstrb[0]	integral	4	'hf
wstrb[1]	integral	4	'hf
wstrb[2]	integral	4	'hf
wstrb[3]	integral	4	'hf
wait_count_write_data_channel	integral	32	'h0
bid	string	5	BID_0
bresp	string	10	WRITE_OKAY
no_of_wait_states	integral	32	'd3
wait_count_write_response_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

No. of transfer = len+1 = 3+1 = 4

Fig 4.5 master_tx write type transaction values

Name	Type	Size	Value
req	axi4_slave_tx	-	@2479
tx_type	string	4	READ
arid	string	6	ARID_1
araddr	integral	32	'h36a74f3f
arlen	integral	8	'd41
arsize	string	12	READ_4_BYTES
arburst	string	9	READ_INCR
arlock	string	18	READ_NORMAL_ACCESS
arcache	string	15	READ_BUFFERABLE
arprot	string	23	READ_NORMAL_SECURE_DATA
arqos	integral	1	'h0
rid	string	6	RID_12
rdata[0]	integral	32	'hde227c86
rdata[1]	integral	32	'h257d9d56
rdata[2]	integral	32	'h12b0e22c
rdata[3]	integral	32	'h30b69d1f
rdata[4]	integral	32	'h8500a373
rdata[5]	integral	32	'h98fb89a6
rdata[6]	integral	32	'h950a8044
rdata[7]	integral	32	'h60af72e
rdata[8]	integral	32	'heb25094f
rdata[9]	integral	32	'h1cbbd5ce
rdata[10]	integral	32	'h8ba6b1c1
rdata[11]	integral	32	'h141c27cd

No. of read transfer = length+1 = 41+1 = 42

Fig 4.6 slave_tx read type transaction values

4.4 Check for data received from driver BFM

Once the data has been randomized and sent to master or slave BFM. The master driver BFM will drive the write transaction and the slave samples the data depending on configurations of master and similarly slave driver BFM will drive the data and response and samples the write data depending on configurations of slave.

The master driver BFM will print the write task data which has been driven by the master and write response sampled data and similarly slave driver BFM will print which has been driven by the slave and sampled data. At the end both the master BFM and slave BFM data has to be the same.

```
# UVM INFO ../../src/hvl top/master//axi4 master driver proxy.sv(198) @ 390: uvm test top.axi4 env h.
axi4_master_agent_h[0].axi4_master_drv_proxy_h [axi4_master_driver_proxy] WRITE_TASK::Response Received_r
eq_write_packet =
# -----
# Name                                Type                Size  Value
# -----
# axi4_master_tx                      axi4_master_tx      -      @2734
# tx_type                             string              5      WRITE
# awid                                string              7      AWID_13
# awaddr                              integral            32      'hd106f6a8
# awlen                               integral            8      'd3
# awsize                              string              13     WRITE_4_BYTES
# awburst                             string              11     WRITE_FIXED
# awlock                              string              19     WRITE_NORMAL_ACCESS
# awcache                             string              16     WRITE_BUFFERABLE
# awprot                              string              28     WRITE_PRIVILEGED_SECURE_DATA
# awqos                               integral            4      'hb
# wait_count_write_address_channel    integral            32      'h3
# wdata[0]                            integral            32      'hb1219df8
# wdata[1]                            integral            32      'hb98b8576
# wdata[2]                            integral            32      'hc96d52b6
# wdata[3]                            integral            32      'he73f9ab2
# wstrb[0]                            integral            4      'hf
# wstrb[1]                            integral            4      'hf
# wstrb[2]                            integral            4      'hf
# wstrb[3]                            integral            4      'hf
# wait_count_write_data_channel       integral            32      'h0
# bid                                 string              6      BID_13
# bresp                               string              10     WRITE_OKAY
# no_of_wait_states                   integral            32      'd0
# wait_count_write_response_channel   integral            32      'h0
# transfer_type                       string              14     BLOCKING_WRITE
# -----
```

Fig 4.7 master bfm driven and sampled write data

```
# UVM_INFO ../../src/hvl_top/master//axi4_master_driver_proxy.sv(419) @ 330: uvm_test_top.axi4_env.h.
axi4_master_agent_h[0].axi4_master_drv_proxy_h [axi4_master_driver_proxy] READ_TASK::Response_received re
q_read_packet =
# -----
# Name                                Type                Size  Value
# -----
# axi4_master_tx                      axi4_master_tx      -      @2705
# tx_type                             string              4      READ
# arid                                string              7      ARID_10
# araddr                              integral            32     'hcfaba61b
# arlen                                integral            8      'd7
# arsize                              string              12     READ_4_BYTES
# arbust                              string              9      READ_INCR
# arlock                              string              18     READ_NORMAL_ACCESS
# arcache                             string              13     READ_ALLOCATE
# arprot                              string              37     READ_PRIVILEGED_NONSECURE_INSTRUCTION
# arqos                               integral            1      'h1
# wait_count_read_address_channel     integral            32     'h2
# rid                                  string              6      RID_10
# rdata[0]                            integral            32     'h6f7a4f86
# rdata[1]                            integral            32     'h6920ce56
# rdata[2]                            integral            32     'h8ad4c12c
# rdata[3]                            integral            32     'h6afdc1f
# rdata[4]                            integral            32     'h8ee3373
# rdata[5]                            integral            32     'h4221b2a6
# rdata[6]                            integral            32     'hc4647144
# rdata[7]                            integral            32     'hf7e5ed2e
# rresp                               string              9      READ_OKAY
# ruser                               integral            1      'h0
# no_of_wait_states                   integral            32     'd0
# wait_count_read_data_channel        integral            32     'h0
# transfer_type                       string              14     BLOCKING_WRITE
```

Fig 4.8 master bfm driven and sampled read data

```
UVM_INFO ../../src/hvl_top/slave/axi4_slave_driver_proxy.sv(271) @ 390: uvm_test_top.axi4_env.h.axi4_slave_agent_h[0].
axi4_slave_drv_proxy_h [DEBUG_SLAVE_WDATA_PROXY] AFTER :: COMBINED WRITE CHANNEL PACKET
# -----
# Name                                Type                Size  Value
# -----
# axi4_slave_tx                      axi4_slave_tx      -      @2730
# tx_type                             string              5      WRITE
# awid                                string              7      AWID_13
# awaddr                              integral            32     'hd106f6a8
# awlen                                integral            8      'd3
# awsize                              string              13     WRITE_4_BYTES
# awburst                              string              11     WRITE_FIXED
# awlock                              string              19     WRITE_NORMAL_ACCESS
# awcache                             string              16     WRITE_BUFFERABLE
# awprot                              string              24     WRITE_NORMAL_SECURE_DATA
# awqos                               integral            1      'h0
# wdata[0]                            integral            32     'hb1219df8
# wdata[1]                            integral            32     'hb98b8576
# wdata[2]                            integral            32     'hc96d52b6
# wdata[3]                            integral            32     'he73f9ab2
# wstrb[0]                            integral            4      'hf
# wstrb[1]                            integral            4      'hf
# wstrb[2]                            integral            4      'hf
# wstrb[3]                            integral            4      'hf
# wlast                              integral            1      1
# wuser                               integral            4      'd0
# bid                                  string              6      BID_13
# bresp                               string              10     WRITE_OKAY
# buser                               integral            4      'd0
```

Fig 4.9 slave bfm driven and sampled write data

```
UVM_INFO ../../src/hvl_top/slave/axi4_slave_driver_proxy.sv(381) @ 330: uvm_test_top.axi4_env_h.axi4_slave_agent_h[0].
axi4_slave_drv_proxy_h [DEBUG_SLAVE_RDATA_PROXY] AFTER :: COMBINED READ CHANNEL PACKET
```

Name	Type	Size	Value
axi4_slave_tx	axi4_slave_tx	-	@2701
tx_type	string	4	READ
arid	string	7	ARID_10
araddr	integral	32	'hcfaba61b
arlen	integral	8	'd7
arsize	string	12	READ 4 BYTES
arburst	string	9	READ_INCR
arlock	string	18	READ_NORMAL_ACCESS
arcache	string	15	READ_BUFFERABLE
arprot	string	23	READ_NORMAL_SECURE_DATA
arqos	integral	1	'h0
rid	string	6	RID_10
rdata[0]	integral	32	'h6f7a4f86
rdata[1]	integral	32	'h6920ce56
rdata[2]	integral	32	'h8ad4c12c
rdata[3]	integral	32	'h6afdc1f
rdata[4]	integral	32	'h88ee3373
rdata[5]	integral	32	'h4221b2a6
rdata[6]	integral	32	'hc4647144
rdata[7]	integral	32	'hf7e5ed2e
rresp	string	9	READ_OKAY
ruser	integral	4	'h0
no_of_wait_states	integral	32	'h0

Fig 4.10 slave bfm driven and sampled read data

The fig 4.9 and 4.10 shows the data with respect to write and read task of master

The fig 4.10 and 4.11 shows the values with respect to write and read task of slave

4.6 Check for data received from monitor BFM to proxy

Once the data has been driven or sampled from master and slave driver, monitor will capture the data for all the write and read channels and it will print the sampled data for each of the 5 channels.

Check the values for all the channels in Master Monitor.

A. Sampled data from monitor bfm : write address channel

```
UVM_INFO ../../src/hvl_top/master//axi4_master_monitor_proxy.sv(159) @ 110: uvm test_top.axi4_env h.axi4_master_agent_h[0].
axi4_master_mon_proxy_h [axi4_master_monitor_proxy] Packet received from axi4_write_address clone packet is
```

Name	Type	Size	Value
axi4_master_tx	axi4_master_tx	-	@2649
tx_type	string	5	WRITE
awid	string	7	AWID_13
awaddr	integral	32	'hd106f6a8
awlen	integral	8	'd3
awsize	string	13	WRITE_4_BYTES
awburst	string	11	WRITE_FIXED
awlock	string	19	WRITE_NORMAL_ACCESS
awcache	string	16	WRITE_BUFFERABLE
awprot	string	28	WRITE_PRIVILEGED_SECURE_DATA
awqos	integral	4	'h0
wait_count_write_address_channel	integral	32	'h0
wait_count_write_data_channel	integral	32	'h0
bid	string	5	BID_0
bresp	string	10	WRITE_OKAY
no_of_wait_states	integral	32	'd0
wait_count_write_response_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

Fig 4.11 write address channel

B. Sampled data from monitor bfm : write data channel

```
UVM_INFO ../../src/hvl_top/master//axi4_master_monitor_proxy.sv(191) @ 250: uvm test_top.axi4_env h.axi4_master_agent_h[0].
axi4_master_mon_proxy_h [axi4_master_monitor_proxy] Packet received from axi4_write_data clone packet is
```

Name	Type	Size	Value
axi4_master_tx	axi4_master_tx	-	@2669
tx_type	string	5	WRITE
awid	string	7	AWID_13
awaddr	integral	32	'hd106f6a8
awlen	integral	8	'd3
awsize	string	13	WRITE_4_BYTES
awburst	string	11	WRITE_FIXED
awlock	string	19	WRITE_NORMAL_ACCESS
awcache	string	16	WRITE_BUFFERABLE
awprot	string	28	WRITE_PRIVILEGED_SECURE_DATA
awqos	integral	4	'h0
wait_count_write_address_channel	integral	32	'h0
wdata[0]	integral	32	'hb1219df8
wdata[1]	integral	32	'hb98b8576
wdata[2]	integral	32	'hc96d52b6
wdata[3]	integral	32	'he73f9ab2
wstrb[0]	integral	4	'hf
wstrb[1]	integral	4	'hf
wstrb[2]	integral	4	'hf
wstrb[3]	integral	4	'hf
wait_count_write_data_channel	integral	32	'h0
bid	string	5	BID_0
bresp	string	10	WRITE_OKAY
no_of_wait_states	integral	32	'd0
wait_count_write_response_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

Fig 4.12 write data channel

C. Sampled data from monitor bfm : write response channel

```
UVM_INFO ../../src/hvl_top/master//axi4_master_monitor_proxy.sv(220) @ 390: uvm_test_top.axi4_env.h.axi4_master_agent_h[0].
axi4_master_mon_proxy_h [axi4_master_monitor_proxy] Packet received from axi4_write_response clone packet is
```

Name	Type	Size	Value
axi4_master_tx	axi4_master_tx	-	@2746
tx_type	string	5	WRITE
awid	string	7	AWID_13
awaddr	integral	32	'hd106f6a8
awlen	integral	8	'd3
awsize	string	13	WRITE_4_BYTES
awburst	string	11	WRITE_FIXED
awlock	string	19	WRITE_NORMAL_ACCESS
awcache	string	16	WRITE_BUFFERABLE
awprot	string	28	WRITE_PRIVILEGED_SECURE_DATA
awqos	integral	4	'h0
wait_count_write_address_channel	integral	32	'h0
wdata[0]	integral	32	'hb1219df8
wdata[1]	integral	32	'hb98b8576
wdata[2]	integral	32	'hc96d52b6
wdata[3]	integral	32	'he73f9ab2
wstrb[0]	integral	4	'hf
wstrb[1]	integral	4	'hf
wstrb[2]	integral	4	'hf
wstrb[3]	integral	4	'hf
wait_count_write_data_channel	integral	32	'h0
bid	string	6	BID_13
bresp	string	10	WRITE_OKAY
no_of_wait_states	integral	32	'd0
wait_count_write_response_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

Fig 4.13 write response channel

D. Sampled data from monitor bfm : read address channel

```
UVM_INFO ../../src/hvl_top/master//axi4_master_monitor_proxy.sv(244) @ 90: uvm_test_top.axi4_env.h.axi4_master_agent_h[0].
axi4_master_mon_proxy_h [axi4_master_monitor_proxy] Packet received from axi4_read_address clone packet is
```

Name	Type	Size	Value
axi4_master_tx	axi4_master_tx	-	@2623
tx_type	string	4	READ
arid	string	7	ARID_10
araddr	integral	32	'hcfaba01b
arlen	integral	8	'd7
arsize	string	12	READ_4_BYTES
arburst	string	9	READ_INCR
arlock	string	18	READ_NORMAL_ACCESS
arcache	string	13	READ_ALLOCATE
arprot	string	37	READ_PRIVILEGED_NONSECURE_INSTRUCTION
arqos	integral	1	'h1
wait_count_read_address_channel	integral	32	'h0
rid	string	5	RID_0
rresp	string	9	READ_OKAY
ruser	integral	1	'h0
no_of_wait_states	integral	32	'd0
wait_count_read_data_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

Fig 4.13 read address channel

E. Sampled data from monitor bfm : read data channel


```
UVM_INFO ../../src/hvl_top/master//axi4_master_monitor_proxy.sv(270) @ 310: uvm test top.axi4 env h.axi4_master_agent_h[0].
axi4_master_mon_proxy_h [axi4_master_monitor_proxy] Packet received from axi4_read_data clone packet is
```

Name	Type	Size	Value
axi4_master_tx	axi4_master_tx	-	@2693
tx_type	string	4	READ
arid	string	7	ARID_10
araddr	integral	32	'hcfaba61b
arlen	integral	8	'd7
arsize	string	12	READ_4_BYTES
arburst	string	9	READ_INCR
arlock	string	18	READ_NORMAL_ACCESS
arcache	string	13	READ_ALLOCATE
arprot	string	37	READ_PRIVILEGED_NONSECURE_INSTRUCTION
arqos	integral	1	'h1
wait_count_read_address_channel	integral	32	'h0
rid	string	6	RID_10
rdata[0]	integral	32	'h6f7a4f86
rdata[1]	integral	32	'h6920ce56
rdata[2]	integral	32	'h8ad4c12c
rdata[3]	integral	32	'h6afdc1f
rdata[4]	integral	32	'h88ee3373
rdata[5]	integral	32	'h4221b2a6
rdata[6]	integral	32	'hc4647144
rdata[7]	integral	32	'hf7e5ed2e
rresp	string	9	READ_OKAY
ruser	integral	1	'h0
no_of_wait_states	integral	32	'd0
wait_count_read_data_channel	integral	32	'h0
transfer_type	string	14	BLOCKING_WRITE

Fig 4.15 read data channel

Similarly the slave monitor will have 5 tasks and for each task need to check the values.

4.7 Scoreboard Checks:

And finally we have scoreboard checks which basically compares the rid from master and the slave, raddr of the master and the slave, rlen of the master and the slave, rsize of the master and the slave, and other transfer signal from the master and the slave as shown below:-

```
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(598) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [axi4_scoreboard] axi4_a
rid from master and slave is equal
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(599) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [SB_arID_MATCHED] Master
arID = 'h0 and Slave arID = 'h0
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(608) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [axi4_scoreboard] axi4_a
raddr from master and slave is equal
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(609) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [SB_arADDR_MATCHED] Mast
er arADDR = 'h2def660b and Slave arADDR = 'h2def660b
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(618) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [axi4_scoreboard] axi4_a
rlen from master and slave is equal
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(619) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [SB_arlen_MATCHED] Maste
r arlen = 'hc and Slave arlen = 'hc
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(628) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [axi4_scoreboard] axi4_a
rsize from master and slave is equal
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(629) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [SB_arsize_MATCHED] Mast
er arsize = 'h2 and Slave arsize = 'h2
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(638) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [axi4_scoreboard] axi4_a
rburst from master and slave is equal
# UVM_INFO ../../src/hvl_top/env/axi4_scoreboard.sv(639) @ 90: uvm_test_top.axi4_env_h.axi4_scoreboard_h [SB_arburst_MATCHED] Mas
ter arburst = 'h0 and Slave arburst = 'h0
```

Fig 4.16 scoreboard_checks

4.8 Coverage Debug:

Coverage is a metric which basically tells how much percentage of verification has been done to the dut.

Go to the log file, Here it will get you the complete master and slave coverage for the particular test we are running.

```
UVM_INFO ../../src/hvl_top/master//axi4_master_coverage.sv(235) @ 4110: uvm_test_top.axi4_env_h.axi4_master_agent_h[0].axi4_master_cov_h [axi4_master_coverage] AXI4 Master Agent Coverage = 23.88 %
```

Fig 4.17 coverage for master

```
UVM_INFO ../../src/hvl_top/slave/axi4_slave_coverage.sv(235) @ 4110: uvm_test_top.axi4_env_h.axi4_slave_agent_h[0].axi4_slave_cov_h [axi4_slave_coverage] AXI4 Slave Agent Coverage = 23.88 %
```

Fig 4.18 coverage for slave

For individual bins checking goto the below html file :-
firefox axi4_blocking_write_read_test/html_cov_report/index.html &

Inside that check for covergroups in the coverage summary then check for the instance created for master and slave coverage

Covergroups Coverage Summary:							
Search: <input type="text"/>							
Covergroups/Instances	Total Bins	Hits	Misses	Hits %	Goal %	Coverage %	
/axi4_slave_pkg/axi4_slave_coverage/axi4_slave_covergroup	1136	43	1093	3.78%	23.87%	23.87%	
/axi4_master_pkg/axi4_master_coverage/axi4_master_covergroup	1136	43	1093	3.78%	23.87%	23.87%	
work.axi4_slave_pkg::axi4_slave_coverage/axi4_slave_covergroup	1136	43	1093	3.78%	23.87%	23.87%	
work.axi4_master_pkg::axi4_master_coverage/axi4_master_covergroup	1136	43	1093	3.78%	23.87%	23.87%	

Fig 4.19 master and slave coverage

Questa Covergroup Coverage Report

Search: cvg:axi4_master_covergroup

Covergroups/Instances	Total Bins	Hits	Misses	Hits %	Goal %	Coverage %
① Covergroup axi4_master_covergroup	1136	43	1093	3.78%	23.87%	23.87%
① Instance \axi4_master_pkg::axi4_master...erage::axi4_master_covergroup	1136	43	1093	3.78%	23.87%	23.87%

Fig 4.20 instance of cover group

Then click on the master covergroup instance to check the individual bins which are hitted and missed. And here you can even check cross coverages between write burst, write length, write size, read burst, read length, and read size.

CoverPoints	Total Bins	Hits	Misses	Hit %	Goal %	Coverage %
① ARBURST_CP	3	1	2	33.33%	33.33%	33.33%
① ARCACHE_CP	4	2	2	50.00%	50.00%	50.00%
① ARID_CP	16	3	13	18.75%	18.75%	18.75%
① ARLEN_CP	9	1	8	11.11%	11.11%	11.11%
① ARLOCK_CP	2	1	1	50.00%	50.00%	50.00%
① ARPROT_CP	8	4	4	50.00%	50.00%	50.00%
① ARSIZE_CP	8	2	6	25.00%	25.00%	25.00%
① AWBURST_CP	3	1	2	33.33%	33.33%	33.33%
① AWCACHE_CP	4	3	1	75.00%	75.00%	75.00%
① AWID_CP	16	2	14	12.50%	12.50%	12.50%
① AWLEN_CP	9	1	8	11.11%	11.11%	11.11%
① AWLOCK_CP	2	1	1	50.00%	50.00%	50.00%

Fig 4.21 master_coverage coverpoint

Figure 4.21 shows all the coverpoints included in master coverage

Crosses	Total Bins	Hits	Misses	Hit %	Goal %	Coverage %
① ARBURST_CP X ARLEN_CP X ARSIZE_CP	216	1	215	0.46%	0.46%	0.46%
① ARLENGTH_CP X ARSIZE_X ARBURST	216	1	215	0.46%	0.46%	0.46%
① AWBURST_CP X AWLEN_CP X AWSIZE_CP	216	1	215	0.46%	0.46%	0.46%
① AWLENGTH_CP X AWSIZE_X AWBURST	216	1	215	0.46%	0.46%	0.46%
① BID_CP X BRESP_CP	64	2	62	3.12%	3.12%	3.12%
① RID_CP X RRESP_CP	64	2	62	3.12%	3.12%	3.12%

Fig 4.22 master_coverage crosses coverpoints

Figure 4.22 shows all the cross coverpoints included in master coverage

If you click on the slave covergroup instance to check the individual bins which are hit and missed. And here you can even check cross coverages between write burst, write length, write size, read burst, read length, and read size.

CoverPoints	Total Bins	Hits	Misses	Hit %	Goal %	Coverage %
ARBURST_CP	3	1	2	33.33%	33.33%	33.33%
ARCACHE_CP	4	2	2	50.00%	50.00%	50.00%
ARID_CP	16	3	13	18.75%	18.75%	18.75%
ARLEN_CP	9	1	8	11.11%	11.11%	11.11%
ARLOCK_CP	2	1	1	50.00%	50.00%	50.00%
ARPROT_CP	8	4	4	50.00%	50.00%	50.00%
ARSIZE_CP	8	2	6	25.00%	25.00%	25.00%
AWBURST_CP	3	1	2	33.33%	33.33%	33.33%
AWCACHE_CP	4	3	1	75.00%	75.00%	75.00%
AWID_CP	16	2	14	12.50%	12.50%	12.50%
AWLEN_CP	9	1	8	11.11%	11.11%	11.11%
AWLOCK_CP	2	1	1	50.00%	50.00%	50.00%

Fig 4.23 slave_coverage coverpoint

Figure 4.23 shows all the coverpoints included in slave coverage

Crosses	Total Bins	Hits	Misses	Hit %	Goal %	Coverage %
ARBURST_CP X ARLEN_CP X ARSIZE_CP	216	1	215	0.46%	0.46%	0.46%
ARLENGTH_CP X ARSIZE_CP X ARBURST_CP	216	1	215	0.46%	0.46%	0.46%
AWBURST_CP X AWLEN_CP X AWSIZE_CP	216	1	215	0.46%	0.46%	0.46%
AWLENGTH_CP X AWSIZE_CP X AWBURST_CP	216	1	215	0.46%	0.46%	0.46%
BID_CP X BRESP_CP	64	2	62	3.12%	3.12%	3.12%
RID_CP X RRESP_CP	64	2	62	3.12%	3.12%	3.12%

Fig 4.24 slave_coverage crosses coverpoints

Figure 4.24 shows all the cross coverpoints included in slave coverage

4.9 Waveform Viewer

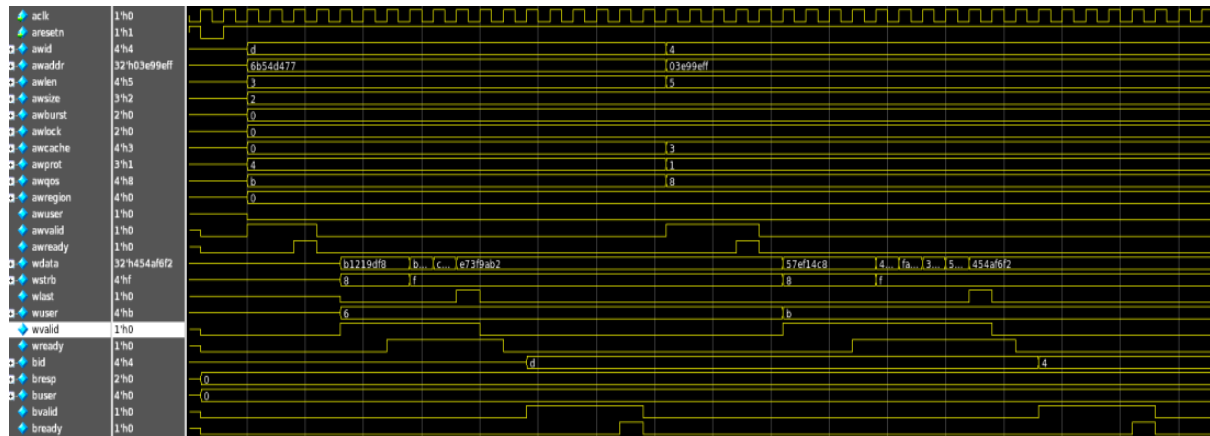


Fig 4.25 wave form for 32 blocking write transfers

1. In the waveform, initially check for the generation of the system clock(aclk), after every 10ns it will be toggled as shown in figure 4.26. Once the aclk is done check for the reset condition(Active low reset) if the reset is low all the signals in different channels should be in unknown state.
2. Once the reset is high at the next posedge of aclk master can initiates the request to the slave by asserting all the write and read address channel signals

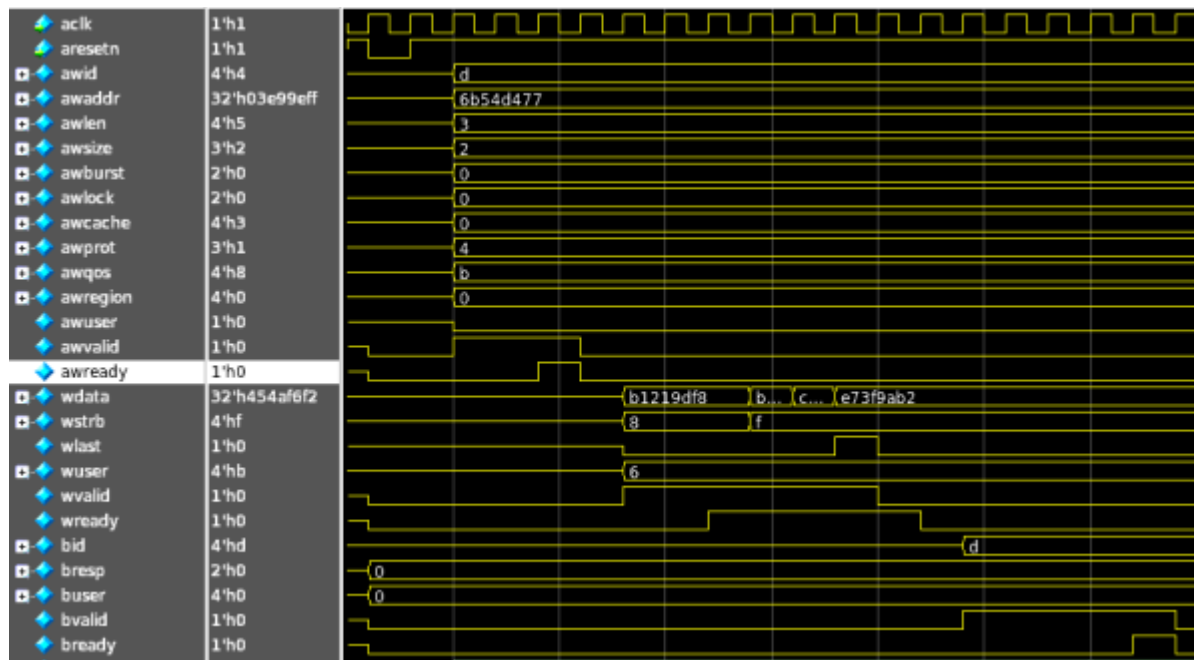


Fig 4.26 wave form for 32 blocking write transfers with initial req

3. The fig 4.27 shows the blocking write transfers since it is of blocking type the write data channel and response channel has to wait to complete the write address phase by master.
4. Once the master completes the write address phase, the master starts sending the write data followed by a response.
5. Once the master completes all 3 channels for req1 then it can start 2nd transfer for reads as well as shown in fig 4.28.

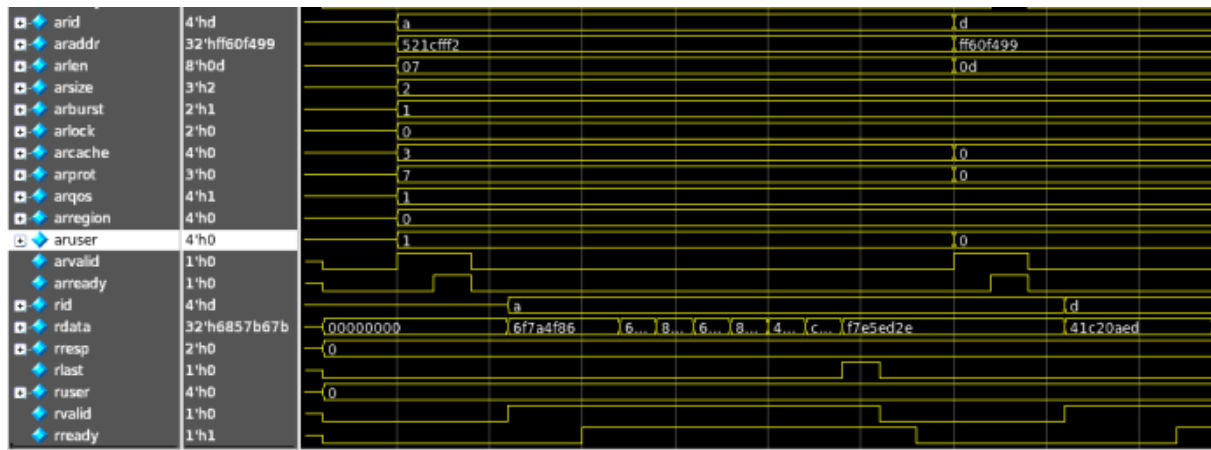


Fig 4.27 wave form for 32 blocking Read transfers with initial req

6. In the write data channel, check for the size of the transfer and length of the burst and wlast will be asserted to be high at the end of the transfer.
7. Once write data is done check for the response for each transaction

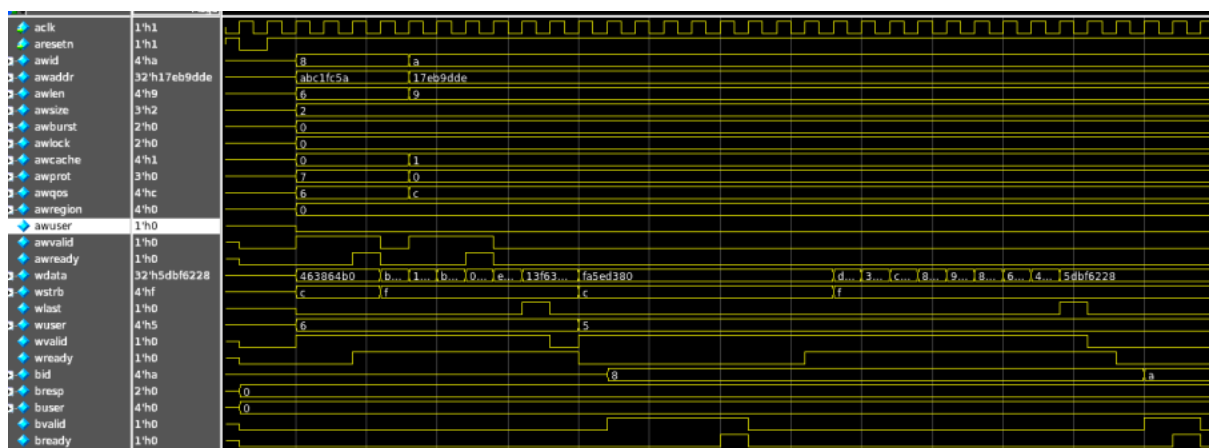


Fig 4.28 wave form for 32 non blocking write transfers with outstanding transfers

1. The fig 4.29 shows the non-blocking write transfers since it is of non-blocking type all the 3 channels will start at aa time and runs parallelly.
2. Due to that master can initiate multiple outstanding transfers without waiting for the write data and response to complete

- Since all are independent channels each channel has there own handshaking valid ready mechanism. In order to ensure that data loss or incorrect data will not be transferred.

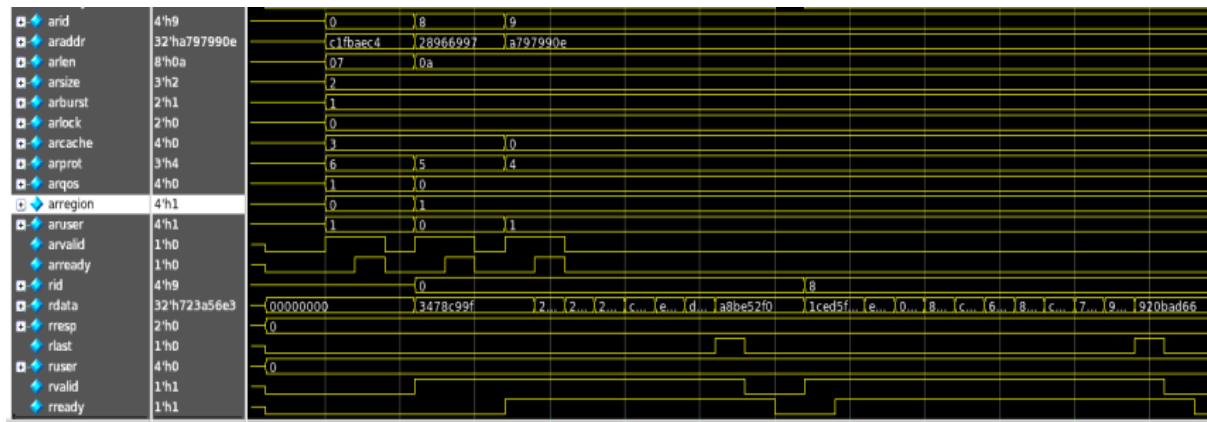


Fig 4.29 wave form for 32 non blocking read transfers with outstanding transfers

- Based on the read address channel requested by master slave will send the read data using read data channel and response based on attributes on read address channel signals as shown in fig 4.30

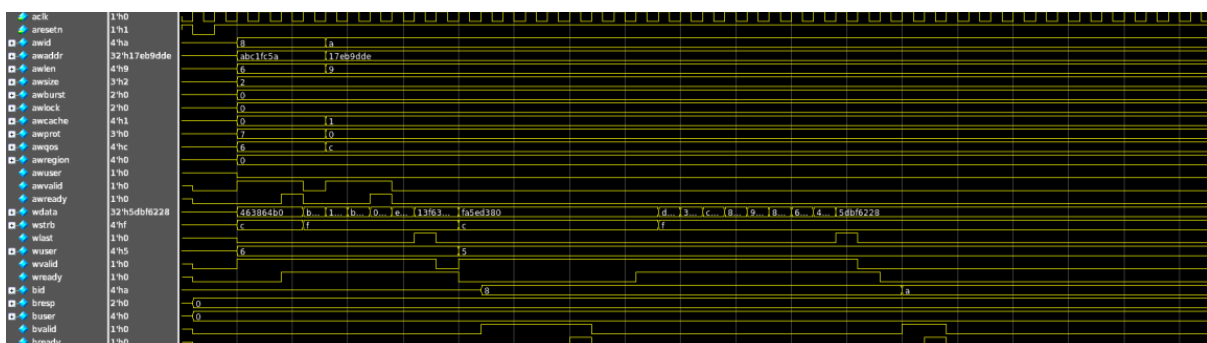


Fig 4.30 complete wave form for 32 non blocking write transfers with outstanding transfers

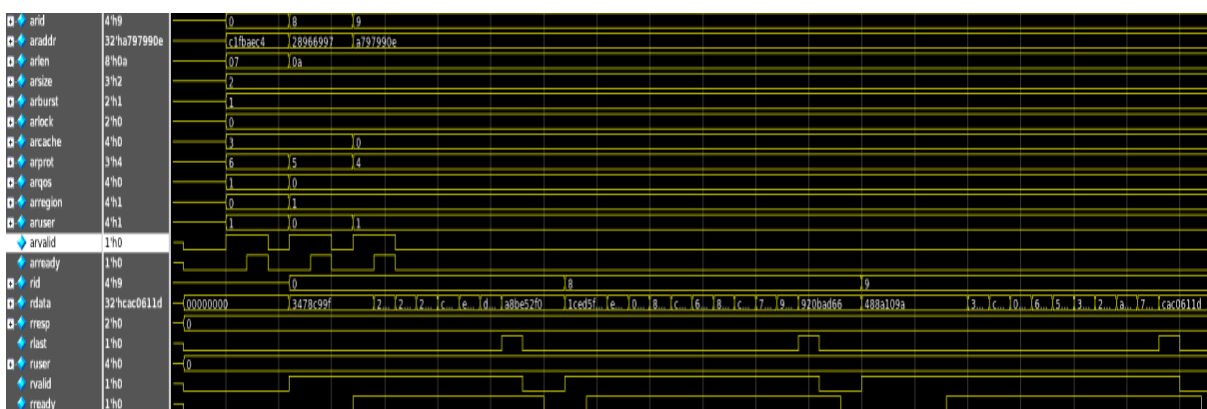


Fig 4.31 complete wave form for 32 non blocking read transfers with outstanding transfers

Chapter 5

References

[Git Hub guidelines](#)

 `amba_axi_and_ace_protocol_spec`