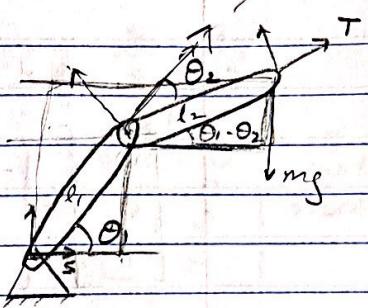


ROBOT DYNAMICS HOMEWORK - 4

1.1.

$$\begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) & l_1 \cos(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) & l_1 \sin(\theta_1) \\ 0 & 0 & 1 \end{bmatrix}$$



$$\begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) & 0 & l_1 \cos(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) & 0 & l_1 \sin(\theta_1) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = g_{l_1 t}$$

$$\begin{bmatrix} \cos(\theta_2) & -\sin(\theta_2) & 0 & l_2 \cos(\theta_2) \\ \sin(\theta_2) & \cos(\theta_2) & 0 & l_2 \sin(\theta_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = g_{l_2 t}$$

$$g_{st} = g_{l_1 l_2} g_{l_2 t}$$

$$\text{Force} = \begin{bmatrix} 0 \\ -mg \\ 0 \end{bmatrix} - mg(l_2 \cos(\theta_1 - \theta_2) + l_1 \cos(\theta_1)), \text{ rotation about z}$$

$$\text{Torque} =$$

$$\begin{bmatrix} 0 \\ 0 \\ -mg(l_2 \cos(\theta_1 - \theta_2) + l_1 \cos(\theta_1)) \end{bmatrix}$$

$$\text{Rotation about z} \Rightarrow \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \omega$$

$$P = \begin{bmatrix} -l_2 \\ 0 \\ 0 \end{bmatrix} : -\omega \times P = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} -l_2 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -l_2 \\ 0 \end{bmatrix}$$

$$P \cdot 2 : \begin{bmatrix} -l_2 - l_1 c_1 \\ l_1 s_1 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ l_2 \\ 0 \\ 0 \end{bmatrix}$$

$\frac{l_1 \times m_2}{l_1 - m_2}$
+ - 2018/19 2018/19

$$\left| \begin{array}{c|cc|ccc} & & & (1,0)_{\text{in}}, 1 & (1,0)_{\text{in}}, - & (1,0)_{\text{out}} \\ 0 & & -l_2 - l_1 c_1 & (1,0)_{\text{in}}, 1 & (1,0)_{\text{out}} & (1,0)_{\text{out}} \\ 0 & \times & l_1 s_1 & & & \\ 1 & & 0 & & 0 & 0 \end{array} \right| \quad \cdot \cdot \cdot \cdot \cdot$$

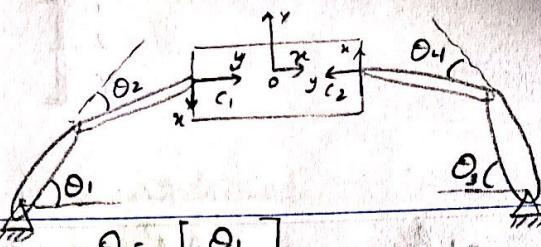
$$\begin{aligned} &= \left| \begin{array}{c|cc|ccc} & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{in}}, - & (1,0)_{\text{out}} \\ -l_1 s_1, 0 & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{out}} & (1,0)_{\text{out}} \\ -(-l_1^2 - l_1 c_1)) & & & 1 & 0 & 0 \\ 0 & & & 0 & 0 & 0 \end{array} \right| \\ &= \left| \begin{array}{c|cc|ccc} & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{in}}, - & (1,0)_{\text{out}} \\ -l_1 s_1 & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{out}} & (1,0)_{\text{out}} \\ l_1^2 + l_1 c_1 & 0 & 0 & 1 & 0 & 0 \\ 0 & & 1 & 0 & 0 & 0 \end{array} \right| \end{aligned}$$

$$\Rightarrow \left| \begin{array}{c|cc|ccc} & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{in}}, - & (1,0)_{\text{out}} \\ -l_1 s_1 & & (1,0)_{\text{in}}, 1 & 0 & (1,0)_{\text{out}} & (1,0)_{\text{out}} \\ l_1^2 + l_1 c_1 & 0 & 0 & 1 & 0 & 0 \\ 0 & & 1 & 0 & 0 & 0 \end{array} \right|$$

$$-M_1 g \left(\frac{l_1 \cos(\theta_1)}{2} \right) - \textcircled{1} = 0$$

$$\sqrt{g^2 \left(\frac{l_1 \cos(\theta_1 + \theta_2)}{2} \right)^2 + \left(\frac{l_1 \sin(\theta_1 + \theta_2)}{2} \right)^2} - \textcircled{2} = 0$$

$$-M_2 g \left(\frac{l_2 \cos(\theta_1 + \theta_2)}{2} + l_1 \cos(\theta_1) \right) - \textcircled{2} = 0$$



$$\theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \theta_2 \\ \theta_3 \\ \theta_4 \end{bmatrix}$$

$$R = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

2.1 $G = \begin{bmatrix} Adg_{oc_1}^{-T} B_{C_1} & Adg_{oc_2}^{-T} B_{C_2} \end{bmatrix}$

$$\begin{bmatrix} \cos(90) & -\sin(90) \\ \sin(90) & \cos(90) \end{bmatrix}$$

$$\Rightarrow g_{oc_1} = \begin{bmatrix} 0 & 1 & 0 & -lw/2 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad g_{oc_2} = \begin{bmatrix} 0 & -1 & 0 & lw/2 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$B_{C_1} = B_{C_2} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$G = \begin{array}{|c|c|c|c|c|} \hline & 0 & 1 & 0 & 0 & -1 & 0 \\ \hline 3D & -1 & 0 & 0 & 1 & 0 & 0 \\ \hline & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline & \frac{lw}{2} & 0 & 0 & \frac{lw}{2} & 0 & 0 \\ \hline \end{array}$$

$$G = \begin{array}{|c|c|c|c|c|} \hline & 0 & 1 & 0 & -1 & 0 \\ \hline 2D & -1 & 0 & 1 & 0 & 0 \\ \hline & \frac{lw}{2} & 0 & \frac{lw}{2} & 0 & 0 \\ \hline \end{array}$$

$$FC \Rightarrow U(f_{C_1}) = \left[f_{C_1y} \right. \\ \left. \mu f_{C_1y} - \sqrt{f_{C_1x}^2 + f_{C_1z}^2} \right] \geq 0$$

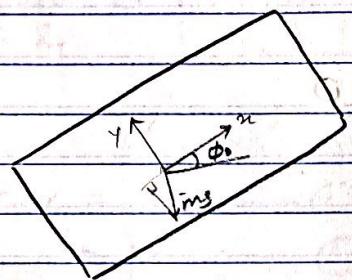
$$U(f_{C_2}) = \left[f_{C_2y} \right. \\ \left. \mu f_{C_2y} - \sqrt{f_{C_2x}^2 + f_{C_2z}^2} \right] \geq 0$$

$$FC = FC_1 \times FC_2$$

2.2

Since two columns are linearly dependent, the matrix has a rank of 3, which is maximum for a planar problem as a result, it is a force-closure gap.

2.3



$$F = \begin{bmatrix} mg \sin(\phi_0) \\ mg \cos(\phi_0) \\ 0 \end{bmatrix}$$

$$F_c = G f_c$$

$$\sum F_y = 0:$$

$$G \begin{bmatrix} f_{c_1, x} \\ f_{c_1, y} \\ f_{c_2, x} \\ f_{c_2, y} \end{bmatrix} = \begin{bmatrix} mg \sin(\phi_0) \\ mg \cos(\phi_0) \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 \\ \frac{\ell w}{2} & 0 & \frac{\ell w}{2} & 0 \\ 2 & & 2 & \end{bmatrix} \begin{bmatrix} f_{c_1, x} \\ f_{c_1, y} \\ f_{c_2, x} \\ f_{c_2, y} \end{bmatrix} =$$

$$f_{c_1, y} - f_{c_2, y} = +mg \sin(\phi_0) \quad \text{--- (1)}$$

$$-f_{c_1, x} + f_{c_2, x} = mg \cos(\phi_0) \quad \text{--- (2)}$$

$$\frac{\ell w}{2} f_{c_1, x} + \frac{\ell w}{2} f_{c_2, x} = 0$$

$$f_{c_1, x} = -f_{c_2, x} \quad \text{--- (3)}$$

$$2f_{c_2, x} = mg \cos(\phi_0)$$

$$\underline{f_{c_2, x} = mg \cos(\phi_0)}, \quad \underline{f_{c_1, x} = mg \cos(\phi_0)}$$

$$\mu f_{cy_1} - \sqrt{f_{c1x}^2 + f_{c1y}^2} \geq 0$$

$$\mu f_{cy_1} - \frac{\mu g \cos(\phi_0)^2}{2} \geq 0$$

$$\Rightarrow \mu f_{cy_1} - \frac{mg \cos(\phi_0)}{2} \geq 0$$

$$\Rightarrow \mu f_{cy_1} \geq \frac{mg \cos(\phi_0)}{2}$$

$$\Rightarrow f_{cy_1} \geq \frac{mg \cos(\phi_0)}{2\mu}$$

$$\Rightarrow f_{cy_1} \geq \frac{|f_{c1x}|}{\mu}$$

~~$$f_{c2y} \geq \frac{mg \cos(\phi_0)}{2\mu} - f_{c2y}$$~~

$$f_{c2y} \geq \frac{mg \cos(\phi_0) - mg \sin(\phi_0)}{2\mu}$$

$$f_{c2y} \geq \frac{|mg \cos(\phi_0)| - mg \sin(\phi_0)}{2\mu}$$

~~$$\begin{bmatrix} 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 \\ \frac{m\omega}{2} & 0 & \frac{m\omega}{2} & 0 \end{bmatrix} \begin{bmatrix} f_{c1x} \\ f_{c1y} \\ f_{c2x} \\ f_{c2y} \end{bmatrix}$$~~

~~$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$~~

$\therefore f_{c1y}$ and f_{c2y} are internal forces

2.4

$$\begin{bmatrix} 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 \\ \frac{lw}{2} & 0 & \frac{lw}{2} & 0 \end{bmatrix} \begin{bmatrix} f_{c_1}x \\ f_{c_1}y \\ f_{c_2}x \\ f_{c_2}y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

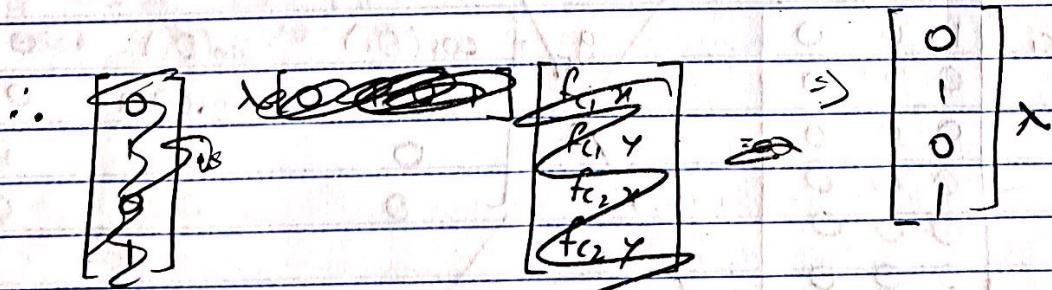
$$f_{c_1}y - f_{c_2}y = 0 \quad \textcircled{1}$$

$$-f_{c_1}x + f_{c_2}x = 0 \quad \textcircled{2}$$

$$\frac{lw}{2} f_{c_1}x - \frac{lw}{2} f_{c_2}x = 0 \quad \textcircled{3}$$

$$f_{c_1}y = f_{c_2}y$$

$$\left. \begin{array}{l} f_{c_1}x = f_{c_2}x \\ f_{c_1}x = -f_{c_2}x \end{array} \right\} \text{doesn't make sense unless } f_{c_1}x = f_{c_2}x = 0$$



$\Rightarrow f_{c_1}y$ and $f_{c_2}y$ are internal forces

2.5

$$f_{c_2y} \geq \frac{mg \cos(\phi_0)}{2\mu} - mg \sin(\phi_0)$$

→ This is correct because its direction is opp.

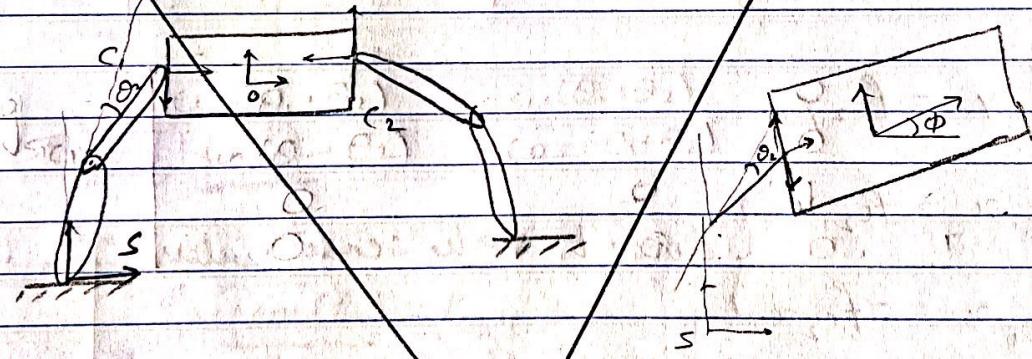
The above value will be minimum when $\phi_0 = 90^\circ$
 $\therefore f_{c_2y} \geq mg$

2.6

$$J_w(\theta, u_0) = [B_{c_1}^T Adg_{s_1 c_1}^{-1} J_{s_1 f_1}^s(\theta_{f_1}) \quad \dots \quad 0]$$

$$B_{cn}^T Adg_{s_n cn}^{-1} (\theta_{f_n})$$

8x4



$$B_{c_1} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$g_s = \begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) & 0 & l_1 c_1 \\ \sin(\theta_1) & \cos(\theta_1) & 0 & l_1 s_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

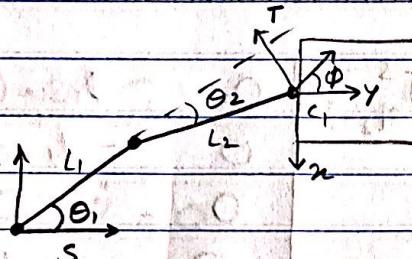
2.G

$$G = \begin{bmatrix} 0 & 1 & 0 & -1 \\ -1 & 0 & 1 & 0 \\ \frac{\omega}{2} & 0 & \frac{\omega}{2} & 0 \end{bmatrix}$$

2D

$$B_{c_1} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

2D



$$J_{ST}^S = \begin{bmatrix} 0 & l_1 \sin(\theta_1) & 0 & 0 \\ 0 & -l_1 \cos(\theta_1) & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Asci 2 gerg xgi

=

$$J_{ST}^S = \begin{bmatrix} 0 & l_1 \sin(\theta_1) & -\sin(\phi) & 0 \\ 0 & -l_1 \cos(\theta_1) & \cos(\phi) & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$J_{ST}^S = \begin{bmatrix} 0 & l_1 \sin(\theta_1) & -\sin(\phi) & 0 \\ 0 & -l_1 \cos(\theta_1) & \cos(\phi) & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$J_{ST}^S = \begin{bmatrix} 0 & l_1 \sin(\theta_1) & -\sin(\phi) & 0 \\ 0 & -l_1 \cos(\theta_1) & \cos(\phi) & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$B_{C_1} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{matrix} J^S_{SE_1} = \begin{bmatrix} 0 & l_1 \sin(\theta_1) \\ 0 & -l_1 \cos(\theta_1) \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix} \end{matrix}$$

$$\begin{matrix} J^S_{SE_2} = \begin{bmatrix} 0 & l_1 \sin(\theta_3) \\ 0 & -l_1 \cos(\theta_3) \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix} \end{matrix}$$

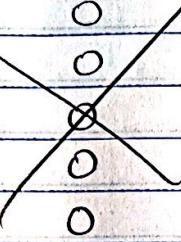
$$g_{SC_1} = g_{SE_1} \quad g_{FC_1}$$

$$g_{SE_1} = \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) & 0 & l_2 \cos(\theta_1 + \theta_2) + l_1 \cos \theta_1 \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) & 0 & l_2 \sin(\theta_1 + \theta_2) + l_1 \sin \theta_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$g_{FC_1} = \begin{bmatrix} \cos(\theta_1 + \theta_2 + 90 - \varphi) & -\sin(\theta_1 + \theta_2 + 90 - \varphi) & 0 & 0 \\ \sin(\theta_1 + \theta_2 + 90 - \varphi) & \cos(\theta_1 + \theta_2 + 90 - \varphi) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

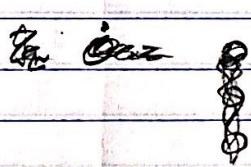
~~Obz~~ = ~~Obz~~ (J_{SC_1} , g_{SC_2} , J_h all computed in MATLAB)
 ↳ Ans. in matlab script.

$$J_h = l_2 \cos(\theta_1 - \varphi + \theta_2) + l_1 \cos(\theta_1 - \varphi + 2\theta_2)$$



2.7 $\text{Null}(J_h) = \text{Internal motions}$

$$\dot{J}_h \dot{\theta} = 0$$



$$\dot{\theta} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

\therefore No internal motions

2.8 Since the internal motions for 2.7 are 0, the two fingers are losing a DOF. The null space of J_h is therefore corresponding to the DOF that is lost, which in turn corresponds to the internal motions