

DATA TYPE	
int	Eg:
double	
boolean	
char	
String	
comments	Single comment
	Multiple Comment
Loops	
for loop	for(starting index;ending index;increment) { //code
while loop	while(condition) { //code }
do while	do { //code }while(condition)

switch	<pre> switch (expression){ case value1: statement1; break; case valueN: statementN; break; default: default statement; } </pre>
Access Modifiers	private
	default
	protected
	public
if condition	<pre> if(condition) { statement; //executes when condition is true } </pre>

if else condition	<pre> if(condition) { statement; //executes when condition is true } else{ statement; //executes when condition is false } </pre>
Method declaration	<pre> AccessModifier returnType methodName{ //code } </pre>
static keyword	<pre> static methodName(){ </pre>
Method parameters	<pre> AccessModifier returnType methodName(parameter 1, parameter 2...){ //code } </pre>
Arrays	<pre> DataType[] arrayName=new DataType[arraySi </pre>

try catch	<pre>try { // Block of code to try } catch(Exception e) { // Block of code to handle errors }</pre>
break	<pre>jump-statement; break;</pre>
continue	<pre>jump-statement; continue;</pre>

inheritance	<pre> class Subclass-name extends Superclass- name { //methods and fields } </pre>
Polymorphism	
Method Overloading	<pre> AccessModifier returnType methodName(parameter 1, parameter 2...){ //code } AccessModifier returnType methodName(parameter 3, parameter 4...){ //code } </pre>

Method Overriding	<pre> Class className{ Method(){ } Class className1 extends className{ Method(){ //diiferent implementation } </pre>
interface	<pre> interface <interface_name>{ // declare constant fields // declare methods that abstract // by default. } </pre>

Abstract	
ArrayList	ArrayList<String> arraylistName = new

LinkedList	LinkedList<String> linklistName = new Linked
HashMap	HashMap<String, String> hashmapName
HashSet	HashSet<String> setName = new HashSet<Stri

iterator	
Date Function	
String Functions	
charAt()	Returns the character at the specified index (position)
compareTo()	Compares two strings lexicographically
compareToIgnoreCase()	Compares two strings lexicographically, ignoring case differences
concat()	Appends a string to the end of another string
contains()	Checks whether a string contains a sequence of characters

endsWith()	Checks whether a string ends with the specified character(s)
equals()	Compares two strings. Returns true if the strings are equal, and false if not
equalsIgnoreCase()	Compares two strings, ignoring case considerations
indexOf()	Returns the position of the first found occurrence of specified characters in a string
isEmpty()	Checks whether a string is empty or not
lastIndexOf()	Returns the position of the last found occurrence of specified characters in a string
length()	Returns the length of a specified string
replace()	Searches a string for a specified value, and returns a new string where the specified values are replaced
replaceAll()	Replaces each substring of this string that matches the given regular expression with the given replacement
split()	Splits a string into an array of substrings
startsWith()	Checks whether a string starts with specified characters

subSequence()	Returns a new character sequence that is a subsequence of this sequence
substring()	Returns a new string which is the substring of a specified string
toCharArray()	Converts this string to a new character array
toLowerCase()	Converts a string to lower case letters
toString()	Returns the value of a String object
toUpperCase()	Converts a string to upper case letters
trim()	Removes whitespace from both ends of a string

int a=10;		
double b=23.45		
boolean c=true;		
char d='A';		
String v="Welcome"		
//This is sample comment		
/* This is multiple comment */		
for(int a=0;a<10;a++ { //code		
int a-=1; while(a<10) { a++; }		
int a-=1; do { a++; }while(a<10)		

<pre> char grade='A'; switch(grade){ case 'A': //code default: //code } </pre>		
<p>A private modifier's access level is restricted to members of the class.</p> <p>It isn't accessible outside of the class.</p>		
<p>A default modifier's access level is limited to the package.</p> <p>It's not possible to get to it from outside the package.</p> <p>If you don't indicate an access level, the default will be used.</p>		
<p>A protected modifier's access level is both within and outside the package via a child class.</p>		
<p>A public modifier's access level is universal.</p> <p>It can be accessed from within and outside the class, and from within and outside the package.</p>		

public void method1{ } public int method2{ } public string method3{ } public boolean method4{ }	public static void method1{ } public static int method2{ } public static string method3{ } public static boolean method4{ }	
	methods,	
public void method1(dataType Variable, dataType variable){ } public int method2(dataType Variable, dataType variable){* } public string method3(dataType Variable, dataType variable){{} } public boolean method4(dataType Variable, dataType variable){{} }	public static void method1(dataType Variable, dataType variable){ } public static int method2(dataType Variable, dataType variable){* } public static string method3(dataType Variable, dataType variable){{} } public static boolean method4(dataType Variable, dataType variable){{} }	
ze];		

<pre> for(int i=1;i<=10;i++){ if(i==5){ //breaking the loop break; } </pre>	break keyword will stop the execution	
<pre> for(int i=1;i<=10;i++){ if(i==5){ //using continue statement continue;//it will skip the rest statement } </pre>	continue keyword will skip the condition	

<pre> void eat(){System.out.println("eating...");} } class Dog extends Animal{ void bark(){System.out.println("barking...");} } class TestInheritance{ public static void main(String args[]){ Dog d=new Dog(); d.bark(); d.eat(); }} </pre>		
<pre> class Adder{ static int add(int a,int b){return a+b;} static int add(int a,int b,int c){return a+b+c;} } class TestOverloading1{ public static void main(String[] args){ System.out.println(Adder.add(11,11)); System.out.println(Adder.add(11,11,11)); }} </pre>	<p>Method names can be same, method names can be same but different arguments/parameters</p>	

<pre> class Animal{ void eat(){System.out.println("eating...");} } class Dog extends Animal{ void eat(){System.out.println("eating bread...");} } </pre>	<p>Method overlading occurs in different class and has a relationship(inheritance)</p>	
<pre> interface printable{ void print(); } class A6 implements printable{ public void print(){System.out.println("Hello");} public static void main(String args[]){ A6 obj = new A6(); obj.print(); } } </pre>		

<pre> abstract class Bike{ Bike(){System.out.println("bike is created");} abstract void run(); void changeGear(){System.out.println("gear changed");} } //Creating a Child class which inherits Abstract class class Honda extends Bike{ void run(){System.out.println("running safely..");} } //Creating a Test class which calls abstract and non-abstract methods class TestAbstraction2{ public static void main(String args[]){ Bike obj = new Honda(); obj.run(); obj.changeGear(); } } </pre>		
<pre> ArrayList<String> cars = new ArrayList<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("Mazda"); System.out.println(cars) </pre>		

<pre> LinkedList<String> cars = new LinkedList<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("Mazda"); System.out.println(cars); </pre>		
<pre> HashMap<String, String> capitalCities = new HashMap<String, String>(); // Add keys and values (Country, City) capitalCities.put("England", "London"); capitalCities.put("Germany", "Berlin"); capitalCities.put("Norway", "Oslo"); capitalCities.put("USA", "Washington DC"); System.out.println(capitalCities); </pre>		
<pre> HashSet<String> cars = new HashSet<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("BMW"); cars.add("Mazda"); System.out.println(cars); </pre>		

<pre> HashSet<String> cars = new HashSet<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("Mazda"); // Get the iterator Iterator<String> it = cars.iterator(); // Print the first item System.out.println(it.next()); </pre>	<pre> ArrayList<String> cars = new ArrayList<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("Mazda"); // Get the iterator Iterator<String> it = cars.iterator(); // Print the first item System.out.println(it.next()); </pre>	<pre> LinkedList<String> cars = new LinkedList<String>(); cars.add("Volvo"); cars.add("BMW"); cars.add("Ford"); cars.add("Mazda"); // Get the iterator Iterator<String> it = cars.iterator(); // Print the first item </pre>
<pre> LocalDate myObj = LocalDate.now(); // Create a date object System.out.println(myObj); // Display the current date </pre>		
char		
int		
int		
String		
boolean		

boolean		
boolean		
boolean		
int		
boolean		
int		
int		
String		
String		
String[]		
boolean		

CharSequence		
String		
char[]		
String		
String		
String		