Doubly Linked List

Source Code:

```
#include<iostream>
#include<stdlib.h>
using namespace std;
struct node
  struct node *lptr;
  int data;
  struct node *rptr;
}*list=NULL,*p,*q,*r;
class doubly
  public:
  int ch,data1,data2;
  void menu()
        do
        {
               cout<<"\n\nEnter choice \n1. insert beginning \n2. insert at end \n3. insert before
element\n.4. insert after element \n5. display\n 6. exit";
               cin>>ch;
               switch(ch)
                       case 1:
                              insertbe();
                              break;
                       case 2:
                              insertae();
                              break;
                       case 3:
                              insertbee();
                              break;
                       case 4:
                              insertatend();
```

break;

```
case 5:
                             display();
                             break;
                     default:
                             cout<<"\nInvalid chice";</pre>
                             break;
     }while(ch!=6);
}
void insertbe()
{
     p=(struct node*) malloc(sizeof(node));
     cout<<"\n\nEnter element : \n";</pre>
     cin>>data1;
     p->data=data1;
     if(list==NULL)
     {
             p->lptr=NULL;
             p->rptr=NULL;
             list=p;
      }
     else
      {
             p->rptr=list;
             list->lptr=p;
             p->lptr=NULL;
             list=p;
     }
}
```

```
void insertatend()
  {
        if(list==NULL)
        {
               cout<<"\n\nList is empty";
        }
        else
               p=(struct node*) malloc(sizeof(node));
               cout<<"\n\nEnter element : \n";
               cin>>data1;
               p->data=data1;
               cout<<"\n\nEnter the element after which you want to insert ";</pre>
               cin>>data2;
               q=list;
               while(q->data!=data2 && q->rptr!=NULL)
                       q=q->rptr;
               }
               if(q->data==data2)
               {
                       r=q->rptr;
                       p->rptr=r;
                              r->lptr=p;
                       q->rptr=p;
                       p->lptr=q;
               }
else
  cout<<"\n\nData not found";
        }
  }
  void insertbee()
  {
```

{

}

```
if(list==NULL)
     {
             cout<<"\n\nList is empty";
      }
      else
      {
             p=(struct node*) malloc(sizeof(node));
             cout<<"\n\nEnter element : \n";
             cin>>data1;
             p->data=data1;
             cout<<"\n\nEnter the element before which you want to insert ";</pre>
             cin>>data2;
             q=list;
             while(q->data!=data2 && q->rptr!=NULL)
             {
                     r=q;
                     q=q->rptr;
             }
             if(q->data==data2)
                     r->rptr=p;
                     p->lptr=r;
                     p->rptr=q;
             q->lptr=p;
             }
             else
             {
                     cout<<"\n\nData not found";</pre>
             }
     }
}
```

```
{
     p=(struct node*) malloc(sizeof(node));
     cout<<"\n\nEnter element : \n";</pre>
     cin>>data1;
     p->data=data1;
     if(list==NULL)
     {
             p->lptr=NULL;
             p->rptr=NULL;
             list=p;
     }
     else
     {
             q=list;
             while(q->rptr!=NULL)
             {
                     q=q->rptr;
             q->rptr=p;
             p->lptr=q;
             p->rptr=NULL;
     }
}
void display()
{
     if(list==NULL)
     {
             cout<<"\n\nList is empty";</pre>
     }
     else
     {
             q=list;
             while(q!=NULL)
             {
                    cout<q->data<<" ";
                     q=q->rptr;
             }
     }
}
```

```
int main()
{
  doubly obj;
  obj.menu();
  return 0;
}
Output:
Enter choice
1. insert begineing
2. insert at end
3. insert before element
.4. insert after element
5. display
6. exit1
Enter element:
10
Enter choice
1. insert begineing
2. insert at end
3. insert before element
.4. insert after element
5. display
6. exit1020
```

};

Invalid chice

Enter choice

- 1. insert begineing
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit1

Enter element:

30

Enter choice

- 1. insert beginning
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit2

Enter element:

50

Enter choice

- 1. insert begineing
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit5
- 30 10 50

Enter choice

- 1. insert begineing
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit3

Enter element:

Enter the element before which you want to insert 10

Enter choice

- 1. insert begineing
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit5
- 30 10 10 50

Enter choice

- 1. insert begineing
- 2. insert at end
- 3. insert before element
- .4. insert after element
- 5. display
- 6. exit