

EXPERIMENT NO.3.1

STACK USING ARRAY:

```
#include<iostream>

#define max 3

using namespace std; class
Stack
{
    int a[max],top; public:

        bool isFull(){ return top ==
            max-1;
        }

        bool isEmpty(){ return
            top==-1;
        }

        void push(){ int
            temp;
            if(!isFull()){ cout<<"Enter the Data
                :";
            cin>>temp;
                a[++top]=temp;
            }
        else{
            cout<<"Stack OverFlow"<<endl;
        }
    } void pop(){ int temp; if(!isEmpty()){ cout<<"Value
        :"<<a[top--]<<endl;
    }
        else{ cout<<"Stack UnderFlow "<<endl;
    }
} void display(){
int i;
cout<<"Value :"<<endl; for(i=top;i>=0;i--) cout<< i
    <<"---->"<<a[i]<<endl;
}

    void menu(){ top=-1;
    int ch;
```

```

        do{ cout<<"Top : "<<top<<endl;
cout<<"*****MENU*****"<<endl
            <<"1.Push"<<endl
            <<"2.Pop"<<endl
            <<"3.Display"<<endl
            <<"4.Exit"<<endl
            <<"Enter Your Choice :";

        cin>>ch;

        switch(ch){
            case 1:push();
            break;
        case 2:pop();
            break;
            case 3:display();
            break;
            case 4:
            break;
            default:cout<<"Wrong Option \n";
            }
        }while(ch!=4);
    } }s;

int main()
{
    s.menu();
}

```

OUTPUT:

```

Top : -1
*****MENU*****
1.Push
2.Pop
3.Display
4.Exit
Enter Your Choice :1
Enter the Data :10
Top : 0
*****MENU*****
1.Push
2.Pop
3.Display

```

4.Exit

Enter Your Choice :1

Enter the Data :20

Top : 1

*****MENU*****

1.Push

2.Pop

3.Display

4.Exit

Enter Your Choice :1

Enter the Data :30

Top : 2

*****MENU*****

1.Push

2.Pop

3.Display

4.Exit

Enter Your Choice :3 Value :

2---->30

1---->20

0---->10

Top : 2

*****MENU*****

1.Push

2.Pop

3.Display

4.Exit

Enter Your Choice :2

Value :30

Top : 1

*****MENU*****

1.Push

2.Pop

3.Display

4.Exit