

EXPERIMENT NO.4.1

QUEUE USING ARRAY:

```
#include<iostream>
#define max 3

using namespace std;
class Queue
{
    int a[max],front,rear,n;
    public:
    void init(){
        int i;
        rear=-1; front=-1; for(i=0; i<n;
            i++){ a[i]=0;
        }
    }

    bool isFull(){ return (rear+1)%n ==
        front;
    }

    bool isEmpty(){ return
        rear==front;
    }

    void enqueue(){ int temp; if(!isFull()){
        cout<<"Enter the Data :";
        cin>>temp;
        a[(++rear)%n]=temp; if(front==0) front=0;
    } else{ cout<<"Queue OverFlow"<<endl;
    }
    } void dequeue(){ int temp; if(!isEmpty()){ cout<<"Value
        :"<<a[(front++)%n]<<endl;
    } else{ cout<<"Queue UnderFlow "<<endl;
    }
    }

    void display(){
        int i;
        cout<<"Value :"<<endl; for(i=front;i<=rear;i++) cout<<
            i <<"---->"<<a[i]<<endl;
```

```

}

void menu(){
    rear=-1;
front=0;
    int ch;
    cout<<"Enter Size of Array :";
    cin>>n;
        init();        do{
    cout<<"*****MENU*****"<<endl
                <<"1.Enqueue"<<endl
        <<"2.Dequeue"<<endl
                <<"3.Display"<<endl
                <<"4.Exit"<<endl
                <<"Enter Your Choice :";
        cin>>ch;

        switch(ch){
    case 1:enqueue();
    break;                case 2:dequeue();
        break;
        case 3:display();
        break;
        case 4:
        break;
        default:cout<<"Wrong Option \n";
        }
    }while(ch!=4);
    } }q;

int main()
{
    q.menu();
}

```

OUTPUT:

```

Enter Size of Array :3
*****MENU*****
1.Enqueue
2.Dequeue
3.Display

```

4.Exit

Enter Your Choice :1 Enter
the Data :10

*****MENU*****

1.Enqueue

2.Dequeue

3.Display

4.Exit

Enter Your Choice :1 Enter
the Data :20

*****MENU*****

1.Enqueue

2.Dequeue

3.Display

4.Exit

Enter Your Choice :1 Enter
the Data :30

*****MENU*****

1.Enqueue

2.Dequeue

3.Display

4.Exit

Enter Your Choice :3 Value :

0---->10

1---->20

2---->30

*****MENU*****

1.Enqueue

2.Dequeue

3.Display

4.Exit

Enter Your Choice :2 Value
:10

*****MENU*****

1.Enqueue

2.Dequeue

3.Display

4.Exit

Enter Your Choice :2
Value :20