

EXPERIMENT NO.4.4

CIRCULAR QUEUE:

```
#include<iostream>
using namespace std;
#define max 100 class
abc
{ public:

int front,rear; int
    arr[max]; int
    n,ch,data;

void initial()
    { front=-1; rear=-1; cout<<"Enter size of
        queue:\n";
        cin>>n; }

void menu()
{
do
    { cout<<"Select and option\n";
        cout<<"1. Enqueue\n";
        cout<<"2. Dequeue\n";
        cout<<"3. Display\n";
        cout<<"4. Exit\n"; cin>>ch;
        switch(ch)
        { case 1: enqueue();
            break;
            case 2: dequeue();
                break;
            case 3: display();
                break;
            case 4:

break;
        }
    }
while(ch!=4);
```

```

} void enqueue()
    { cout<<"Enter data:\n";
      cin>>data;

if(front == 0 && rear== n-1)
    { cout<<"Queue overflow\n";
} else
    { if(front==-1)
      { front = 0;
} rear=(rear+1)%n;
cout<<"arr["<<rear<<"] = "<<data<<endl; arr[rear]=data;

}
}

void dequeue()
    { if(front==-1)
      { cout<<"Queue underflow\n";

} else
    { cout<<arr[front]<<" is deleted\n";
      arr[front]=0; if(front==n-1)
        { front=0;
}
else if(rear == front)
    { front = rear = -1;
} else
    { front=(front+1)%n;
}
}
}

void display()
    { if(front<rear)
      { for(int i=front;i<=rear;i++)
        { cout<<arr[i]<<" ";
} cout<<endl;
} if(rear<front)
    { for(int i=front;i<=rear;i++)
      { cout<<arr[i]<<" ";
}
}
for(int i=rear;i<=front;i++)
    { cout<<arr[i]<<" ";
}
}

```

```
}
```

```
}
```

```
}; int  
main()  
{ abc ob;  
  ob.initial(); ob.menu();  
  return 0;  
}
```

OUTPUT:

Enter size of queue:

3

Select and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

1 Enter

data: 10

arr[0] = 10 Select

and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

1 Enter

data: 20

arr[1] = 20 Select

and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

1 Enter

data: 30

arr[2] = 30 Select

and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

3

10 20 30

Select and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

2

10 is deleted

Select and option

1. Enqueue

2. Dequeue

3. Display

4. Exit

2

20 is deleted