## **EXPERIMENT NO.6.1**

## **BINARY SEARCH TREE:**

```
#include<iostream>
#define max 250
using namespace std;
class tree
{
      int a[max];
      public:
      void init(){
             int i;
             for(i=0;i<max;i++)
                    a[i]=0;
      void menu(){
           int ch,num;
             init();
      do{
                    cout<<"\n*****MENU******"<<endl
                    <<"1.Insert"<<endl
                     <<"2.PreOrder"<<endl
                <<"3.InOrder"<<endl
                <<"4.PostOrder"<<endl
                <<"5.Search"<<endl
                  <<"6.Exit"<<endl
                    <="Enter Your Choice :";
                cin>>ch;
           switch(ch){
                  case 1:Insert();
                         break;
                                 cout<<"PreOrder: ";
                     case 2:
                                 PreOrder(0);
                            break;
                     case 3:
                                 cout<<"InOrder: ";
                                 InOrder(0);
                     break;
                                 cout<<"PostOrder: ";
                     case 4:
                                 PostOrder(0);
                         break;
                  case 5: cout<<"Enter a Number to Search:";
```

```
cin>>num;
                            search(0,num);
                   break;
            case 6:
                   break;
               default:cout<<"Wrong Option \n";
      }while(ch!=6);
        display();
}
void PreOrder(int i){
       if(a[i]!=0){
              cout<<" ~~ "<<a[i];
              PreOrder(2*i+1);
              PreOrder(2*i+2);
       }
}
void search(int i,int num){
       if(a[i]!=0){
              if(a[i]==num){
                     cout<<"Element Found at "<<i<" position. "<<endl;
                     return;
              }
              search(2*i+1,num);
              search(2*i+2,num);
       }
}
void InOrder(int i){
       if(a[i]!=0){
              InOrder(2*i+1);
              cout<<" ~~ "<<a[i];
              InOrder(2*i+2);
       }
}
void PostOrder(int i){
       if(a[i]!=0){
              PostOrder(2*i+1);
              PostOrder(2*i+2);
              cout<<" ~~ "<<a[i];
       }
}
void display(){
```

```
int i;
              cout<<"\n\t\tValue:"<<endl;
              for(i=0;i<max;i++)
                     if(a[i]!=0)
                            cout<<"\t\t\t "<< i <<"---->"<<a[i]<<endl;
      }
       void Insert(){
              int num,i,k;
              cout<<"\nEnter a number :";</pre>
              cin>>num;
              for(i=0;i<max; ){</pre>
                     if(a[i]==0){
                            a[i]=num;
                            cout<<"\t\t\t Number "<<num <<" Inserted at "<<i<" Position.
"<<endl;
                            return;
                     }
                     else{
                            if(num<a[i]){
                                   i=2*i+1;
                                   continue;
                            else if(num>a[i]){
                                   i=2*i+2;
                                   continue;
                            }
                            else{
                                   cout<<"\t\t Number Already Exist."<<endl;
                                   return;
                            }
                     }
              }
      }
}t;
int main()
{
       t.menu();
}
OUTPUT:
******MENU*****
```

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice:1

Enter a number:10

Number 10 Inserted at 0 Position.

\*\*\*\*\*\*MENU\*\*\*\*\*

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice:1

Enter a number :20

Number 20 Inserted at 2 Position.

\*\*\*\*\*\*MENU\*\*\*\*\*\*

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice:1

Enter a number :30

Number 30 Inserted at 6 Position.

\*\*\*\*\*\*MENU\*\*\*\*\*

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice :2

PreOrder: ~~ 10 ~~ 20 ~~ 30

\*\*\*\*\*\*MENU\*\*\*\*\*\*

- 1.Insert
- 2.PreOrder

- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice:3

InOrder: ~~ 10 ~~ 20 ~~ 30 \*\*\*\*\*\*MENU\*\*\*\*\*\*

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

Enter Your Choice :4

PostOrder: ~~ 30 ~~ 20 ~~ 10 \*\*\*\*\*\*MENU\*\*\*\*\*\*

- 1.Insert
- 2.PreOrder
- 3.InOrder
- 4.PostOrder
- 5.Search
- 6.Exit

**Enter Your Choice:5** 

Enter a Number to Search :30 Element Found at 6 position.