## Assignment 04 - OOPL (Code)

```
import java.util.*;
abstract class Shape {
       float length;
       float height;
       abstract void calculateArea();
       void getData() {
       Scanner sc = new Scanner(System.in);
       System.out.println("Enter length of the shape(in meters): \n");
       length = sc.nextFloat();
       System.out.println("Enter height of the shape(in meters): \n");
       height = sc.nextFloat();
}
class Triangle extends Shape {
       float area;
       @Override
       void calculateArea() {
       float area = (float) (0.5 * length * height);
       System.out.println("The area of given Triangle is: " + area + " square meter. \n");
}
class Rectangle extends Shape {
       float area1;
       @Override
       void calculateArea() {
       area1 = (float) (height*length);
       System.out.println("The area of given Rectangle is: " + area1 + " square meter. \n");
```

```
}
class Main {
       public static void main(String[] args) {
       Scanner sc = new Scanner(System.in);
       int ch;
       switchCaseLoop:
       while (true) {
       System.out.println("Select Shape: \n");
       System.out.println("1.Type 1 for Triangle. \n2.Type 2 for Rectangle. \n3.Type 3 to Exit.
n";
       ch = sc.nextInt();
       switch (ch) {
               case 1:
               Triangle T = new Triangle();
               T.getData();
               T.calculateArea();
               break;
               case 2:
               Rectangle R = new Rectangle();
               R.getData();
               R.calculateArea();
               case 3:
               break switchCaseLoop;
               default: System.out.println("Invalid choice! Please enter a valid choice. \n");
       }
       }
}
```

## **OUTPUT** -

Select Shape:

```
1. Type 1 for Triangle.
2. Type 2 for Rectangle.
3. Type 3 to Exit.
1
Enter length of the shape(in meters):
69
Enter height of the shape(in meters):
420
The area of the given Triangle is: 14490.0 square meter.
Select Shape:
1. Type 1 for Triangle.
2. Type 2 for Rectangle.
3. Type 3 to Exit.
2
Enter length of the shape(in meters):
420
Enter height of the shape(in meters):
69
The area of the given Rectangle is: 28980.0 square meter.
Select Shape:
1. Type 1 for Triangle.
2. Type 2 for Rectangle.
3.Type 3 to Exit.
4
```

Invalid choice! Please enter a valid choice.

## Select Shape:

- 1.Type 1 for Triangle.
- 2.Type 2 for Rectangle.
- 3.Type 3 to Exit.

3

...Program finished with exit code 0