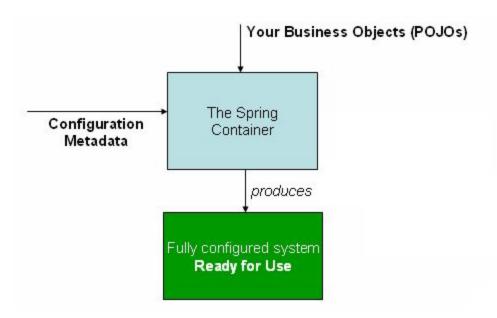


Dependency Injection / Inversion of Control

- The **Spring Framework** is an <u>application framework</u> and <u>inversion of control container</u> for the <u>Java platform</u>. https://en.wikipedia.org/wiki/Spring Framework
- Dependency Injection implies that clients delegate the dependency resolution to an external service. The client is not allowed to call the injector service, which is why this software pattern is characterized by Inversion of Control behavior, also known as the Don't call us, we'll call you! principle. Pivotal Certified Professional Spring Developer Exam: A Study Guide
- In <u>software engineering</u>, **dependency injection** is a technique whereby one object supplies the dependencies of another object. A dependency is an object that can be used (a <u>service</u>). An injection is the passing of a dependency to a dependent object (a <u>client</u>) that would use it. The service is made part of the client's <u>state</u>. Passing the service to the client, rather than allowing a client to build or <u>find the service</u>, is the fundamental requirement of the pattern. <u>https://en.wikipedia.org/wiki/Dependency_injection</u>

Spring IoC Container



POJO - Single Responsibility Principle

- plain old Java object (POJO) is an ordinary <u>Java object</u>, not bound by any special restriction and not requiring any class path https://en.wikipedia.org/wiki/Plain_old_Java_object
- POJOs, simple Java objects each with a single responsibility Pivotal Certified Professional Spring Developer Exam: A Study Guide
- The **single responsibility principle** is a computer programming principle that states that every <u>module</u> or <u>class</u> should have responsibility over a single part of the <u>functionality</u> provided by the <u>software</u>, and that responsibility should be entirely <u>encapsulated</u> by the class. All its <u>services</u> should be narrowly aligned with that responsibility. <u>Robert C. Martin</u> expresses the principle as, "A class should have only one reason to change." <u>I https://en.wikipedia.org/wiki/Single_responsibility_principle</u>

Java Based Configuration

```
@Configuration
public class AppConfig {
   @Bean
   public ITeam crvenaZvezda() {
       return new CrvenaZvezda();
   @Bean
   public ITeam partizan() {
       return new Partizan();
   @Bean
   public IGame game() {
       return new Game(crvenaZvezda(), partizan());
```

