Lesson Weekend

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Text

Cheat sheet

## **Terminology**

- **Destructive** methods modify the receiver (the thing they are called on).
- **Non-destructive** methods don't modify the receiver, they create a brand new array. For non-destructive methods, you'll need to store the return value of the method in a variable.

## **Methods**

- Array.prototype.push(): Push elements to the end of an array.
- Array.prototype.concat(): Concatenate elements to the end of an array. Similar to Array.prototype.push() except it doesn't modify the original array.
- Array.prototype.unshift(): Add an element to the beginning of an array.
- Array.prototype.shift(): Remove an element from the beginning of an array.

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 Array.prototype.pop(): Remove an element from the end of an array.

- Array.prototype.join(): Turn an array into a string. You can pass an optional separator in as an argument. "" is a common separator.
- Array.prototype.slice(): Slice elements from the beginning and (optionally) the end of an array.

## **Modify Elements in an Array with Bracket Notation**

```
> let array = [1,2,3];
> array[0] = "We just modified the array at position zer
o.";
> array;
["We just modified the array at position zero.",2,3]
```

## **Documentation on MDN**

See the list of array methods in the left-hand pane of the Mozilla array documentation (https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\_Objects/Array).

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