Lesson | Wednesday

Introduction to Programming (/introduction-to-programming) / JavaScript and Web Browsers (/introduction-to-programming/javascript-and-web-browsers)

/ More Branching and Error Handling

Text

Cheat sheet

Terminology

Logical operators:

- && means **and**: age >= 12 && height >= 60
- || means **or**: age >= 12 || height >= 48
- ! means not: !age || !height
- Empty strings, the number 0, the number NaN, undefined, null, and false itself are falsey. If JavaScript sees any of these as a branching condition, it will treat them as false.
 Everything else is truthy, including numbers and strings with values like 3 or "hello world".

Completed Code

css/styles.css

```
.hidden {
   display: none;
}

#error-message {
   font-weight: 600;
   color: red;
}
```

amusement-park.html

```
<!DOCTYPE html>
<html lang="en-US">
  <head>
    <link rel="stylesheet" href="css/styles.css" type="tex</pre>
t/css">
    <script src="js/scripts.js"></script>
    <title>Amusement Park</title>
  </head>
  <body>
   <div>
     <h1>Fun 4 All</h1>
     Welcome to the Fun 4 All amusement park!
     At Fun 4 All you need to be a certain age and heig
ht to ride on our rides.
      Enter your age and height in the form below and w
e'll show you what rides you can go on.
      <form id="userInfo">
       Please enter a
n age and height in whole numbers.
       <label for="age">Age</label>
        <input id="age" type="text">
       <label for="height">Height in inches</label>
       <input id="height" type="text">
       <button type="submit">Show me what I can ride!</but</pre>
ton>
     </form>
     <div id="swings" class="hidden">
       <h1>You can ride the Swings.</h1>
       To ride the Swings you need to be at least 6 year
rs old.
     </div>
      <div id="coaster" class="hidden">
       <h1>You can ride the Roller Coaster.</h1>
       To ride the Roller Coaster you need to be either
12 years old or 48 or more inches tall.
     </div>
      <div id="tower" class="hidden">
        <h1>You can ride the Tower of Doom.</h1>
```

js/scripts.js

```
// User Interface Logic
function hideResultsAndError() {
  document.getElementById("error-message").setAttribute("cl
ass", "hidden");
  document.getElementById("swings").setAttribute("class",
"hidden");
  document.getElementById("coaster").setAttribute("class",
"hidden");
  document.getElementById("tower").setAttribute("class", "h
idden");
  document.getElementById("sorry").setAttribute("class", "h
idden");
}
window.onload = function() {
  hideResultsAndError();
  document.querySelector("form").onsubmit = function(event)
{
    event.preventDefault();
    hideResultsAndError();
    const age = parseInt(document.querySelector("input#ag
e").value);
    const height = parseInt(document.querySelector("input#h
eight").value);
    if (age && height) {
      if (age >= 12 && height >= 60) {
        document.getElementById("swings").removeAttribute
("class");
        document.getElementById("coaster").removeAttribute
("class");
        document.getElementById("tower").removeAttribute("c
lass");
      } else if (age >= 12 || height >= 48) {
        document.getElementById("swings").removeAttribute
("class");
        document.getElementById("coaster").removeAttribute
("class");
      } else if (age >= 6) {
```

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Next (/introduction-to-programming/javascript-and-web-browsers/practice-more-branching)

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