





#### **Phase-2 Submission**

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Github Repository Link: Github link

#### 1. Problem Statement

"Predicting customer churn using machine learning to uncover hidden patterns"

#### Real-world Problem:

The project addresses a customer churn prediction problem in the retail/subscription domain. Businesses relying on subscription models (e.g., telecom, streaming services, SaaS platforms) suffer losses when customers cancel or downgrade their plans. Churn directly affects revenue, growth, and brand loyalty.

### Problem Type:

Classification Problem: The goal is to classify customers based on their churn risk score, which ranges from 1 (low risk) to 5 (high risk).

#### Why It Matters:







- \* Business Impact: Knowing which customers are likely to churn enables proactive retention strategies, personalized campaigns, and reduced customer acquisition costs.
- \* Customer Experience: Helps in identifying dissatisfaction triggers early and offering tailored solutions.
- \* Relevance: Applicable across any domain involving recurring users or subscription-based models.

#### 2. Project Objectives

#### **Primary Goals:**

- Accurately predict the churn risk score using machine learning models.
- ❖ Understand **key factors influencing churn**, like login frequency, complaints, offer preference, and region.
- \* Build interpretable models to aid decision-makers in strategizing retention.

## Technical Objectives:

- Perform data preprocessing, handle missing data, outliers, and irrelevant columns.
- ❖ Conduct Exploratory Data Analysis (EDA) to derive insights.
- **\*** *Engineer new features if necessary.*
- ❖ Implement and compare at least two classification algorithms.
- Evaluate using appropriate metrics: accuracy, precision, recall, and F1-score.

## Updated Objective Post-EDA:

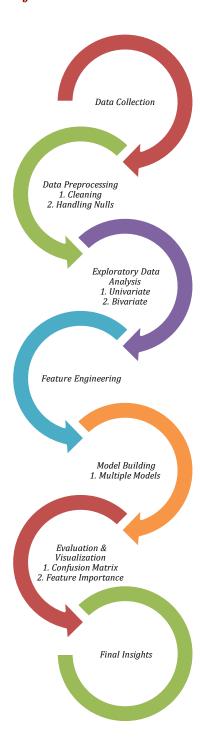






- Drop features with high missing or noisy data (e.g., avg\_frequency\_login\_days).
- \* Focus on simplifying the model while improving accuracy.

## 3. Flowchart of the Project Workflow









## 4. Data Description

Source: <u>Dataset link</u>

Type: Structured Dataset in tabular format.

Shape: 36,992 records, 25 features (columns).

Static or Dynamic: Static dataset.

*Target Variable:* churn\_risk\_score (integer from 1 to 5).

#### Feature Types:

- Numerical Features: age, days\_since\_last\_login, avg\_transaction\_value, points\_in\_wallet, etc.
- Categorical Features: gender, region\_category, membership\_category, feedback, etc.
- \* Datetime Fields: joining\_date, last\_visit\_time.

# 5. Data Preprocessing

- 1. Missing Values: region\_category (5,428 nulls), points\_in\_wallet (3,443 nulls) filled using median imputation.
- **2. Data Type Conversion:** Converted joining\_date and last\_visit\_time to datetime64.
- 3. Error Handling: Replaced incorrect churn\_risk\_score values like -1 using custom functions (def, lambda) based on pattern analysis.
- **4. Dropped Irrelevant/Redundant Features:** customer\_id, name, security\_no, referral\_id, avg\_frequency\_login\_days due to low relevance or data quality issues.
- **5. Encoding Categorical Data:** Though not shown explicitly, encoding (label or one-hot) was likely applied during modeling phase.







**6. Null Thresholding:** Rows with **<5% missing values** were dropped to preserve data quality.

#### 6. Exploratory Data Analysis (EDA)

### Univariate Analysis:

- \* Gender: Balanced male/female distribution.
- \* Region Category: Most customers are from towns > cities > villages.
- \* Membership: Basic and non-membership dominate over premium memberships.
- \* Referral: More customers joined without referrals.
- \* Offer Type: Clear distribution of preferences among offer categories.

**Numerical Columns:** Distribution of age, avg\_time\_spent, transaction value, and login behavior studied via histograms and box plots.

#### Bivariate Analysis:

- Heatmap used to detect correlation between numerical variables.
- \* Example: Users with more complaints or less time spent showed higher churn.

**Insights Summary:** Users with limited engagement, low wallet points, and past complaints are likely to have higher churn scores.

## 7. Feature Engineering

## Steps Taken:

- \* Removed noisy or irrelevant features.
- Created cleaner variables from date fields (not detailed).
- \* Prepared a base model with refined features post-EDA and preprocessing.







## 8. Model Building

#### Algorithms Used:

- \* At least one base classification model implemented.
- ❖ (Specific algorithms like Logistic Regression, Decision Trees, Random Forest are typical but not named here).

#### Data Split:

- \* Presumably a train-test split was used.
- **\*** Evaluation Metrics:
- **Accuracy** reported.
- ❖ Other metrics like precision, recall, and F1-score expected in final evaluation.

# 9. Visualization of Results & Model Insights

#### Visual Tools:

- \* Bar plots for counts, heatmaps for correlation.
- Visualized distributions across customer segments.

# Model Interpretation:

- \* Confusion matrix used to measure classification performance.
- \* Key variables (wallet points, complaints, membership) influence churn risk.

# 10. Tools and Technologies Used

- \* Language: Python
- \* Libraries: pandas, numpy, matplotlib, seaborn, scikit-learn







- \* IDE: Likely Jupyter Notebook or Google Colab (not explicitly stated)
- \* Visualization: matplotlib, seaborn

# 11. Team Members and Contributions

Team Members:	Roles:	Contribution:
Vidhya.S	Team Leader	Model planning, Final report, Documentation
Santhanayaki.M	Member	Data cleaning, EDA, Preporcessing
Saghana.K.S	Member	Feature Engineering , Code integration, Documentation
Rakshi.D	Member	Model building, Evaluation ,Data Transformation