


# 1. Conditions

## Ternary Condition

`max_value = numbers[row][column] if numbers[row][column] > max_value else max_value`

# 2. Lists

List\_Operations1

```
1 # append: Adding 10 to end of list
2 l1.append(10)
3
4 # insert: Inserting 5 at index 0
5 l1.insert(0, 5)
6
7 # extend: Adding multiple elements [15, 20, 25] at the end
8 l1.extend([15, 20, 25])
9
10 # max: find the max value in the list
11 max_val = max(l1)
12
13 # min: find the min value in the list
14 min_val = min(l1)
15
16 # sum: Sum all items of the list
17 summed_list = sum(l1)
18
19 # -----
20 l2 = [10, 20, 30, 40, 50]
21
22 # slicing
23 l2_new = l2[1:3] # l2 from index 1 to 3 (not included!), or 1 to 2 included. (= [20, 30])
24
25 # remove: Removes the first occurrence of 30
26 l2.remove(30)
27 print("After remove(30):", l2)
28
29 # pop: Removes the element at index 1 (20)
30 popped_val = l2.pop(1)
31
32 # delete: Deletes the first element (10)
33 del l1[0]
34
35 # -----
36 fruits = ['orange', 'apple', 'pear', 'banana', 'kiwi', 'apple', 'banana']
37
38 # count: Return the number of occurrences of an item
39 fruits.count('apple') # Output: 2
40
41 # index: Find index of next item from index 2 to index 6
42 fruits.index('apple', 3, 6) # Output: 5
43
44 # reverse: Reverse the order of the list
45 fruits.reverse()
46
47 # sort: Sort the list A-Z or 0-9
48 fruits.sort()
49
50 # sorted: Create a NEW sorted list
51 fruits_new = fruits.sorted()
```

## Get item from list

`1d_list | num = numbers[i]` `2d_list | num = numbers[row][column]`

## List Comprehension

A short and powerful way to construct a new list.

`List | new_list = [item for item in list1 if (var satisfies this condition)]`

The following list comprehension will transpose rows and columns:

`Input | # Input: matrix = [[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]]`

`Transpose | transposed = [[row[i] for row in matrix] for i in range(4)]`

`Output | # Output: [[1, 5, 9], [2, 6, 10], [3, 7, 11], [4, 8, 12]]`

## Create an Empty List

Completely Empty:

`list = []`

Null values in a certain length:

`list = [None] * length`

## Create an empty 2D list (using List Comprehension)

`empty_arr = [[None] * columns for i in range(rows)]`

## Useful List-Building Functions

Input\_List

```
1 def input_list(length = 6): # Create a user-input list
2     list = [None] * length
3     print(f'Forming a list. Please enter {length} numbers: ')
4     for item in range(len(list)):
5         list[item] = int(input())
6     return list
```

Random\_List

```
1 def random_list(length = 6, max = 100): # Create a random list
2     list = [None] * length
3     for item in range(len(list)):
4         list[item] = random.randint(0, max)
5     return list
```

Random\_into\_2D\_list

```
1 # This function overwrites the original list!
2 def rng_into_2d_arr(two_d_arr): # Insert random values into an empty 2D list
3     for row in range(len(arr)):
4         for column in range(len(arr[row])):
5             arr[row][column] = random.randint(1, 99)
```

View\_as\_Matrix


```
1 def view_as_matrix(two_d_arr): # View a 2D List as a Matrix
2     matrix = ''
3     for row in range(len(two_d_arr)):
4         for column in range(len(two_d_arr[row])):
5             matrix += f'{str(two_d_arr[row][column]).rjust(2)} '
6             matrix += '\n'
7     return matrix
```

# 3. Tuple

## Creating / Packing

`opt1 | tuple = num1, num2, num3` `opt2 | tuple = (num1, num2)` `empty | tuple = ()`

## Unpacking

Tuple\_Unpacking

```
1 t1 = (10, 20, 30)
2 num1, num2, num3 = t1
3 print(num1 + num2 + num3) # Output will be: 60
```

## Convert from List to Tuple

`List_To_Tuple | tup1 = tuple(list1)`

# Main

`if __name__ == '__main__':`

## 4. Set

### Create a set

```
opt1 | set1 = {10, 20, 30} ; opt2 | set1 = set(10, 20, 30) ; empty | set1 = set()
```

### Create a set from a list / string

```
set_from_list | set1 = set([2, 4, 5, 1])  opt_from_list | set1 = {[2, 4, 5, 1]}
set_from_str | set1 = set("hello")
```

### Set Comprehension

```
opt1 | set1 = {i for i in range(10)} ; opt2 | set1 = set(i for i in range(10)) #-# Output will be [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

### Set Operations

- **Add item:** `add_to_set | the_set.add("this", 8)`
- **Remove / Pop item:** `remove_from_set | the_set.remove(8, "Von") ; pop_from_set | the_set.pop(index_num)`
- **Get length of a set:** `len_of_set | set1_len = len(set1)`
- **Intersect 2 sets:** `intersect_sets | intersected = set1 & set2`
- **Union 2 sets:** `unioned_sets | unioned = set1 | set2`
- **XOR 2 sets:** `xor_sets | xor_set = set1 ^ set2`
- **Diff 2 sets:** `diff_sets | unioned = set1 - set2`
- **Check if subset (contained):** `is_subset | print(set1 <= set2) # True/False`

## 5. Dictionary

### Create a dict

```
option1 | dict1 = dict(book_id = var_id, title='AOT', votes = 0)
option2 | dict1 = {"book_id":var_id, "title": "AOT", "votes":0}
option3 | dict1 = dict [("book_id", var_id), ("title","AOT"), ("votes",0)]
```

### Get item in location

```
example1 | if book['genre'] == the_genre: example2 | book['votes'] += 1
```

### Dict's keys

```
get_keys | keys1 = dict1.keys()
loop_on_keys | for key in dict1.keys():
```

### Dict's values

```
get_values | values1 = dict1.values()
loop_on_values | for value in dict1.values():
```

### Dict's pairs / items

```
get_pairs | items1 = dict1.items()
VERY USEFUL: loop_on_pairs | for key, value in dict1.items(): example | for album, songs_list in LinkinPark.items():
convert_dict_to_list_of_pairs | pairs_list = list(dict1.items)
```

 Dictionary_Operations
<pre>1 # Define a dict 2 tel = {'Sagi': 4098, 'Amit': 4139} 3 4 # Create / add an item 5 tel['Ilay'] = 4127 6 7 # Get value of a key 8 tel['Sagi'] # Output: 4098 9 10 # Delete an item 11 del tel['Amit'] # opt1 12 tel.pop('Amit') # opt2 13 14 # View the dictionary's keys 15 list(tel) # Output: ['Sagi', 'Amit', 'Ilay'] 16 17 # View the dictionary's keys, sorted 18 sorted(tel) # Output: ['Amit', 'Ilay', 'Sagi'] 19 20 # Check if a key exists in the dict 21 'Sagi' in tel # Output: True 22 'Amit' not in tel # Output: False</pre>

## 6. Integer

### absolute

```
to_user = (abs(user_floor - elevator_floor))
```

### random

#### first we need to import the library:

```
import random
bingo = random.randint(1,100)
```

## 7. String

### String Operations

#### For some of these, we need to import the library:

```
import string
```

#### Search

- **var.find() / var.rfind():** Searches the string for a specified value and returns the position of where it was found
- **var.index():** Searches the string for a specified value and returns the position of where it was found
- **var.count():** Returns the number of times a specified value occurs in a string

#### Format / Split / Replace

- **var.rjust():** `syntax | num = num.rjust(width, 'fillchar')` `example | num = num.rjust(2, '0')`
- **var.join():** `var += ''.join('Enter text here')`
- **var.partition(): / var.partition()** Returns a tuple where the string is parted into three parts
- **var.split() / var.rsplit():** Splits the string at the specified separator, and returns a list
- **var.splittlines():** Splits the string at line breaks and returns a list
- **var.rstrip() / var.lstrip():** Returns a right/left trim version of the string
- **var.replace:** Returns a string where a specified value is replaced with a specified value
- **remove:** `remove_ALL_OCCURENCES_of_'a' | st = st.replace('a', '') ; remove_2_OCCURENCES_of_'d' | st = st.replace('d', '', 2)`

#### Lowercase / Uppercase Conversion

- **var.upper():** Convert a string to uppercase
- **var.lower():** Convert a string to lowercase
- **var.capitalize():** Capitalizes the string. First letter is CAPITAL, rest are small letters
- **var.swapcase():** Swaps cases, lower case becomes upper case and vice versa
- **var.title():** Converts the first character of each word to upper case
- **var.casefold():** Converts string into lower case

#### Boolean Checks

- **var.startswith():** Returns true if the string starts with the specified value
- **var.endswith():** Returns true if the string ends with the specified value
- **var.istitle():** Returns True if the string follows the rules of a title
- **var.isalnum():** Returns True if all characters in the string are alphanumeric
- **var.isalpha():** Returns True if all characters in the string are in the alphabet
- **var.isascii():** Returns True if all characters in the string are ascii characters
- **var.isdigit():** Returns True if all characters in the string are digits
- **var.isnumeric():** Returns True if all characters in the string are numeric
- **var.isspace():** Returns True if all characters in the string are whitespaces
- **'text' in var:** Check if a letter/symbol exists in a string. returns True/False `check_sym = '@' in address`

#### Slicing

 Slicing
<pre>1 b = "Hello, World!" 2 3 # Get the characters from position 2 to position 5 (not included): 4 print(b[2:5]) # Output: "ell" 5 6 # Get the characters from position -5 to position -2 (not included): 7 print(b[-5:-2]) # Output: "orl"</pre>