

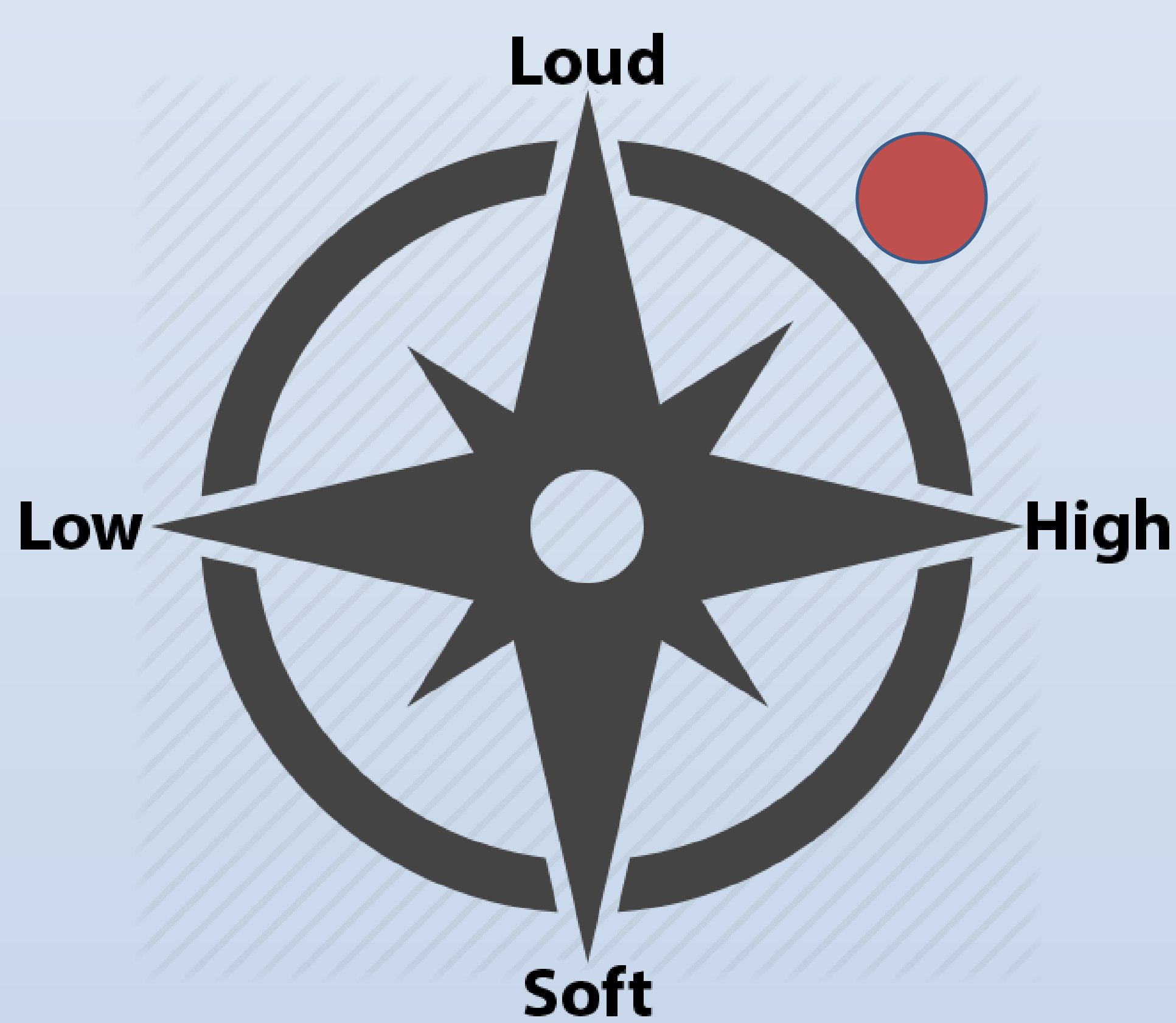


## Voice Stick

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Analyzes user's voice and represents it as a controller input, similar to a Joystick.



Voice is interpreted on two Axes.

The Y axis represents the volume of the user's voice ranging from very soft to very loud.

The X axis represents the pitch of the user's voice ranging from low to high.

