## Title - The state of user input for virtual reality technologies

Abstract - Virtual reality (VR) has gained increasing popularity in recent years. However, there are still many problems with this maturing technology. This paper will focus on providing an in depth discussion of the current trends in input technologies for VR in terms of their strength and limitations.

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@article{article, author = {Jessica Lai}, title = { The state of user input for virtual reality technologies }, year = {2017}, abstract = { Virtual reality (VR) has gained increasing popularity in recent years. However, there are still many problems with this maturing technology. This paper will focus on providing an in depth discussion of the current trends in input technologies for VR in terms of their strength and limitations. }
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