LAB-6 Compiler Design : Recursive Descent Parser

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```
Q1.
cODE:
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int curr=0;
char str[100];
void S();
void T();
void TPrime();
void invalid() {
  printf("----- ERROR-----\n");
  exit(1);
}
void valid() {
  printf("-----SUCCESS-----\n");
  exit(0);
}
void S() {
  if(str[curr]=='a'){
        curr++;
        return;
  }
  else if(str[curr]='>'){
        curr++;
        return;
  }
  else if(str[curr]=='('){
        curr++;
        T();
        if(str[curr]==')'){
                curr++;
                return;
```

```
invalid();
  }
else
  {
        invalid();
  }
}
void T() {
  S();
  TPrime();
}
void TPrime(){
  if(str[curr]==','){
        curr++;
        S();
 }
}
int main() {
  printf("Enter string \n");
  scanf("%s",str);
  S();
  if(str[curr]=='$'){
        valid();
  }
  else{
        invalid();
  }
}
```

Screenshot:

```
Q2
Code:
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int curr = 0;
char str[100];
void S();
void U();
void V();
void W();
void invalid() {
  printf("-----ERROR-----\n");
  exit(0);
}
void valid() {
  printf("-----SUCCESS-----\n");
  exit(0);
}
```

```
void S() {
  U();
  V();
  W();
}
void U() {
  if (str[curr] == '(') {
        curr++;
        S();
        if (str[curr] == ')') {
                 curr++;
                 return;
        }
        else{
                 invalid();
        }
  }
  else if (str[curr] == 'a') {
        curr++;
        S();
        if(str[curr++] = 'b'){
                 curr++;
                 return;
        }
        else{
                 invalid();
        }
  }
  else if(str[curr++] = 'd'){
                 curr++;
                 return;
        }
  else {
        invalid();
  }
}
void V() {
  if (str[curr] == 'a') {
        curr++;
        V();
        return;
```

```
}
void W() {
  if (str[curr] == 'c') {
        curr++;
        W();
        return;
  }
}
int main() {
  printf("Enter string\n");
  scanf("%s", str);
  S();
  if (str[curr] == '$')
        valid();
  else {
        invalid();
  }
}
```

Screenshot:

CODE:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int curr = 0;
char str[100];
void S();
void A();
void APrime();
void B();
void valid() {
  printf("-----\n");
  exit(0);
}
void invalid() {
  printf("-----\n");
  exit(0);
}
void S() {
  if (str[curr] == 'a') {
        curr++;
        A();
        if (str[curr] == 'c') {
                curr++;
                B();
                if (str[curr] == 'e') {
                       curr++;
                       return;
                }
                else{
                invalid();
        }
    }
    else{
        invalid();
   }
```

```
}
  else {
     invalid();
  }
}
void APrime(){
  if(str[curr]=='b'){
        curr++;
        APrime();
        return;
  }
}
void A() {
  if (str[curr] == 'b') {
        curr++;
        APrime();
  }
  else{
        invalid();
  }
}
void B(){
  if(str[curr]=='d'){
        curr++;
        return;
  }
}
int main() {
  printf("Enter the string \n");
  scanf("%s", str);
  S();
  if (str[curr] == '$')
        valid();
  else invalid();
  return 0;
Screenshot:
```

```
Q4
Code:
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int curr=0;
char str[100];
void invalid() {
  printf("-----ERROR-----\n");
  exit(0);
}
void valid() {
  printf("-----SUCCESS-----\n");
  exit(0);
void S();
void L();
void LPrime();
void S(){
```

```
if(str[curr]=='('){
        curr++;
        L();
        if(str[curr]==')'){
                curr++;
                return;
        }
        invalid();
  }
  else if(str[curr]=='a'){
        curr++;
        return;
  }
  else {
        invalid();
  }
void L(){
  S();
  LPrime();
}
void LPrime(){
  if(str[curr]==','){
        curr++;
        S();
        LPrime();
        return;
  }
}
int main(){
  printf("Enter string \n");
  scanf("%s",str);
  S();
  if(str[curr]=='$'){
        valid();
  }
  else{
        invalid();
  }
Screenshot:
```

