## LAB-3 Operating System

Name : Sagnik Chatterjee

SEC : D ROLL No : 61

Sem : 5

```
Q1. C program to block a parent process until the child completes
using a wait system call .
Code:
       /*
       AUTHOR: SAGNIK CHATTERJEE
       DATE: DEC 11,2020
       Usage: ./q1
       */
       #include <stdio.h>
       #include <stdlib.h>
       #include <sys/wait.h>
       #include <unistd.h>
       int main(){
         int status;
         pid_t pid;
         pid=fork();
         //printf("The process id of the parent process is %d",getpid());
         //printf("The process id of the child process is %d",pid);
         if(pid==-1){
               printf("[ERROR] Couldn't create child process !!\n");
         else if(pid==0){
               printf("[STATUS] This is the child process, with process id :- %d\n,and the
process id of its parent process is :- %d\n",getpid(),getppid());
               exit(0);
         else {
              wait(&status);
               printf("[STATUS] This is the parent process, with process id:- %d\n",getpid());
               printf("[STATUS] Child process returns status :- %d\n",status);
         }
```

```
return 0;
}
```

## Screenshot:



Q2. C program to load the binary executable of the previous program in a child process using exec system call.

```
Code:
/*
AUTHOR :SAGNIK CHATTERJEE
DATE : DEC 11 ,2020
USAGE : ./q2
*/
#include <stdio.h>
#include <stdlib.h>
#include <sys/wait.h>

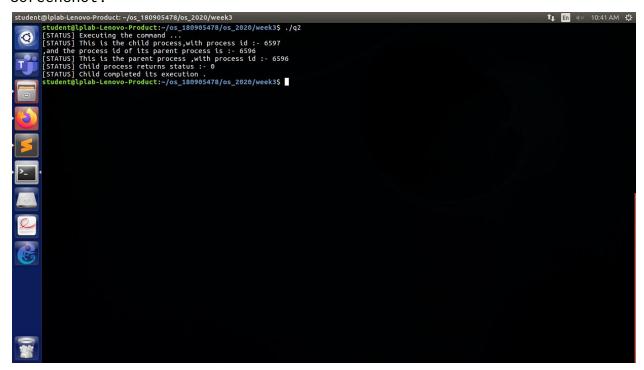
int main(){
   int status;
   pid_t pid;
   pid=fork();
```

```
if(pid<0){
    printf("[ERROR] Child could not be created!\n ");
    exit(-1);
}

else if(pid==0){
    printf("[STATUS] Executing the command ...\n");
    execlp("./q1","q1",NULL);
}

else{
    wait(NULL);
    printf("[STATUS] Child completed its execution .\n");
    exit(0);
}</pre>
```

Screenshot:

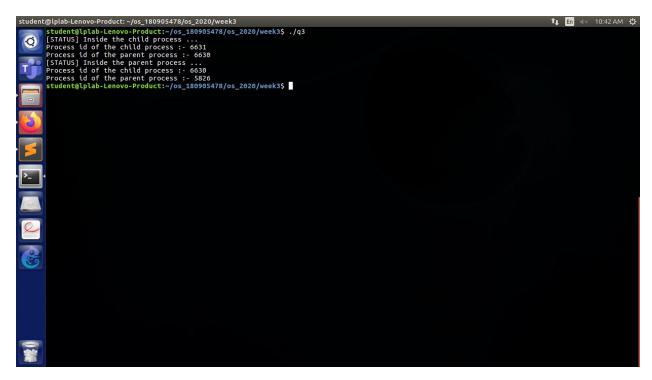


Q3. Program to create a child process. Display the process ids of the process, the parent and the child in both the parent and the child processes.

```
Code:
```

/\*

```
AUTHOR : SAGNIK CHATTERJEE
DATE : DEC 11,2020
USAGE : ./q3
*/
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <stdlib.h>
int main(){
    pid_t pid;
    pid=fork();
    if(pid==-1){
      printf("[ERROR] Child could not be created!\n");
      exit(-1);
    }
    else if(pid==0){
      //process ids of both parent and child when pid==0 i.e child
process
      printf("[STATUS] Inside the child process ...\n");
      printf("Process id of the child process :- %d\n",getpid());
      printf("Process id of the parent process :- %d\n",getppid());
    }
    else {
      wait(NULL);//wait for child process to finish
      //process ids of both parent and child when pid >0 i.e parent
process
      printf("[STATUS] Inside the parent process ...\n");
      printf("Process id of the child process :- %d\n",getpid());
      printf("Process id of the parent process :- %d\n",getppid());
    }
    return 0;
Screenshot:
```



Q4. Create a zombie process and then show the output using ps command .(for showing the defunct process)

Code :

/\*

AUTHOR : SAGNIK CHATTERJEE

DATE : DEC 11,2020

USAGE : ./q4 & in one terminal to start the defunct process in the background and in anohter terminal check using ps aux | grep 'Z'

\*/

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

```
//creating a zombie process
int main(){
    pid_t pid;
    int status;
    pid=fork();
    if(pid<0){
      perror("[STATUS] Child process could not be created .\n");
      exit(-1);
    }
    //creating a child process
    if(pid==0){
      printf("[STATUS] Child process created.\n");
      exit(0);
    }
    //since for this pid >0 so parent process
    sleep(100);
    //parent sleeps for 70s hence cant call the wait process
    //child already exited but its process id is still in the process
table
    //pid=wait(&status);
    if(WIFEXITED(status)){//to know the exit status of the child
      fprintf(stderr, "[STATUS] [%d] Process %d exited with status
%d.\n",
            getpid(),pid,WEXITSTATUS(status));
      //wexitstatus is fot obtaining the exit status of the child
process.
    }
    return 0;
Screenshot:
```

