```
OS LAB 7
REG: 180905478
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ROLL NO: 61
SEC: B
Q1.
#include<stdio.h>
#include<stdlib.h>
#include<pthread.h>
#include<semaphore.h>
#include<unistd.h>
int buf[10], f = 0, r = 0, item, val;
sem_t mutex, full, empty;
void *producer(void *arg){
       int i;
       for(i = 0; i < 10; i++){
       sem_wait(&empty);
       sem_wait(&mutex);
       printf("Produced item is %d\n", i);
       buf[(++r) \% 10] = i;
       sleep(1);
       sem_post(&mutex);
       sem post(&full);
       sem_getvalue(&full, &val);
       printf("Full: %d \n", val);
       }
}
void *consumer(void *arg){
       int i;
       for(i = 0; i < 10; i++){
       sem_getvalue(&full, &val);
       printf("Full:%d \n", val);
       sem wait(&full);
       sem_wait(&mutex);
       item = buf[(++f) \% 10];
       printf("Consuming the item %d\n", item);
       sleep(1);
       sem_post(&mutex);
       sem_post(&empty);
```

```
}

int main(int argc, char const *argv[]){
    pthread_t tid1, tid2;
    sem_init(&mutex, 0, 1);
    sem_init(&full, 0, 1);
    sem_init(&empty, 0, 10);
    pthread_create(&tid1, NULL, producer, NULL);
    pthread_join(tid1, NULL);
    pthread_join(tid2, NULL);
    return 0;
}
```

```
Activities Terminal * Student@v310Z-000 * Student@v310Z-000 * -/18090S478/os_2020/week7 * Student@v310Z-000 * -/18090S478/os_2020/week7 * ./pc

Produced item is 0

Full: 1

Produced item is 1

Full: 2

Produced item is 3

Full: 3

Produced item is 4

Full: 4

Produced item is 5

Full: 6

Produced item is 5

Full: 7

Produced item is 6

Full: 8

Produced item is 8

Full: 9

Produced item is 8

Full: 9

Produced item is 8

Full: 9

Produced item is 9

Full: 10

Consuming the item 0

Full: 8

Consuming the item 2

Full: 7

Consuming the item 3

Full: 7

Consuming the item 4

Full: 6

Consuming the item 5

Full: 7

Consuming the item 4

Full: 6

Consuming the item 5

Full: 7

Consuming the item 5

Full: 8
```

```
student@V310Z-000: ~/180905478/os_2020/week7
     Produced item is 3
     Produced item is 4
Full : 5
     Full: 6
     Produced item is 7
    Full: 8
Produced item is 8
     Full: 9
     Full : 10
Consuming the item 0
Full:10
     Consuming the item 2
    Full:8
Consuming the item 3
    Consuming the item 4
     Consuming the item 5
     Full:5
Consuming the item 6
     Consuming the item 8
     Full:2
::: Consuming the item 9
student@V310Z-000:~/180905478/os_2020/week7$
```

Q2

```
#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
sem_t wrt;
pthread_mutex_t mutex;
int cnt = 1;
int numreader = 0;
void *writer(void *wno){
  sem_wait(&wrt);cnt *= 2;
  printf("Writer %d modified 'cnt' to %d\n", (*((int *)wno)), cnt);
  sem_post(&wrt);
}
void *reader(void *rno){
  pthread_mutex_lock(&mutex);
  numreader++;
  if(numreader == 1)
  sem_wait(&wrt);
  pthread_mutex_unlock(&mutex);
  printf("Reader %d: read 'cnt' as %d\n",*((int *)rno),cnt);
```

```
pthread_mutex_lock(&mutex);
  numreader--;
  if(numreader == 0)
  sem_post(&wrt);
  pthread_mutex_unlock(&mutex);
}
int main()
  pthread_t read[10],write[5];
  pthread_mutex_init(&mutex, NULL);
  sem_init(&wrt,0,1);
  int a[10] = \{1,2,3,4,5,6,7,8,9,10\};
  for(int i = 0; i < 10; i++)
        pthread_create(&read[i], NULL, reader, &a[i]);
  for(int i = 0; i < 5; i++)
        pthread_create(&write[i], NULL, writer, &a[i]);
  for(int i = 0; i < 10; i++)
        pthread_join(read[i], NULL);
  for(int i = 0; i < 5; i++)
        pthread_join(write[i], NULL);
  pthread_mutex_destroy(&mutex);
  sem_destroy(&wrt);
  return 0;
}
```

Q3

```
#include <stdio.h>
#include <unistd.h>
#include <pthread.h>
#include <sys/sem.h>
#define PERMS 0660
int semId;
int initSem(int semId, int semNum, int initValue) {
  return semctl(semId, semNum, SETVAL, initValue);
}
int P(int semId, int semNum) {
  struct sembuf operationList[1];
  operationList[0].sem_num = semNum;
  operationList[0].sem_op = -1;
  operationList[0].sem_flg = 0;
  return semop(semId, operationList, 1);
}
int V(int semId, int semNum) {
```

```
struct sembuf operationList[1];
  operationList[0].sem_num = semNum;
  operationList[0].sem_op = 1;
  operationList[0].sem flg = 0;
  return semop(semId, operationList, 1);
}
void* funcA(void* nothing) {
  printf("Thread A try to lock 0...\n");
  P(semId, 0);
  printf("Thread A locked 0.\n");
  usleep(50*1000);
  printf("Thread A try to lock 1...\n");
  P(semId, 1);
  printf("Thread A locked 1.\n");
  V(semId, 0);
  V(semId, 1);
return NULL;
void* funcB(void* nothing) {
printf("Thread B try to lock 1...\n");
P(semId, 1);
printf("Thread B locked 1.\n");
usleep(5*1000);
printf("Thread B try to lock 0...\n");
P(semId, 0);
printf("Thread B locked 0.\n");
V(semId, 0);
V(semId, 1);
return NULL;
}
int main(int argc, char* argv[]) {
semId = semget(ftok(argv[0], 'A'), 2, IPC_CREAT | PERMS);
initSem(semId, 0, 1);
initSem(semId, 1, 1);
pthread t thread[2];
pthread create(&thread[0], NULL, funcA, NULL);
pthread_create(&thread[1], NULL, funcB, NULL);
for (i = 0; i < 2; i++) {
pthread_join(thread[i], NULL);
}
printf("This is not printed in case of deadlock\n");
semctl(semId, 0, IPC_RMID, 0);
```

```
semctl(semId, 1, IPC_RMID, 0);
return 0;
}
```

Q4

```
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
#define MAX 20
void *client(void *param);
void *barber(void *param);
sem_t chairs_mutex;
sem_t sem_client;
sem_t sem_barber;
int num_chairs;
int clientWait;
int main(int argc, char *argv[]) {
  pthread_t barberid;
  pthread_t clientids[MAX];
```

```
printf("Main thread beginning\n");
       int runTime, clients, i;
  if (argc != 5){
       printf("Please enter 4 arguments: <Program run time> <Number of clients>\n");
       printf("<Number of chairs> <Client wait time>\n");
       exit(0);
 }
 runTime = atoi(argv[1]);
 clients = atoi(argv[2]);
  num_chairs = atoi(argv[3]);
 clientWait = atoi(argv[4]);
 sem_init(&chairs_mutex,0,1);
 sem init(&sem client,0,0);
 sem_init(&sem_barber,0,0);
  pthread_create(&barberid, NULL, barber, NULL);
  printf("Creating barber thread with id %lu\n",barberid);
 for (i = 0; i < clients; i++)
       pthread_create(&clientids[i], NULL, client, NULL);
       printf("Creating client thread with id %lu\n",clientids[i]);
 }
  printf("Main thread sleeping for %d seconds\n", runTime);
 sleep(runTime);
 printf("Main thread exiting\n");
 exit(0);
}
void *barber(void *param) {
  int worktime;
 while(1) {
       sem_wait(&sem_client);
       sem wait(&chairs mutex);
   num_chairs += 1;
   printf("Barber: Taking a client. Number of chairs available = %d\n",num_chairs);
   sem_post(&sem_barber);
   sem post(&chairs mutex);
   worktime = (rand() \% 4) + 1;
   printf("Barber: Cutting hair for %d seconds\n", worktime);
```

```
sleep(worktime);
       }
}
void *client(void *param) {
  int waittime;
 while(1) {
       sem_wait(&chairs_mutex);
       if(num_chairs <= 0){
               printf("Client: Thread %u leaving with no haircut\n", (unsigned int)pthread_self());
               sem_post(&chairs_mutex);
   }
       else{
              num_chairs -= 1;
               printf("Client: Thread %u Sitting to wait. Number of chairs left = %d\n",(unsigned
int)pthread_self(),num_chairs);
              sem_post(&sem_client);
               sem_post(&chairs_mutex);
               sem_wait(&sem_barber);
               printf("Client: Thread %u getting a haircut\n",(unsigned int)pthread_self());
   }
       waittime = (rand() % clientWait) + 1;
       printf("Client: Thread %u waiting %d seconds before attempting next
haircut\n",(unsigned int)pthread_self(),waittime);
   sleep(waittime);
       }
}
```

```
Student@V310Z-000:-/180905478/os_2020/week7$ ./sb 3 4 2 1

Main thread beginning
Creating barber thread with id 139747147835136
Creating client thread with id 139747139442432
Client: Thread 1788532480 Sitting to wait. Number of chairs left = 1
Barber: Taking a client. Number of chairs available = 2
Barber: Cutting hair for 4 seconds
Client: Thread 1780139776 Sitting to wait. Number of chairs left = 1
Client: Thread 1780139776 getting a haircut
Client: Thread 1780139776 waiting 1 seconds before attempting next haircut
Creating client thread with id 139747131049728
Creating client thread with id 139747131049728
Creating client thread with id 139747122657024
Client: Thread 1761354368 leaving with no haircut
Client: Thread 1763354368 waiting 1 seconds before attempting next haircut
Creating client thread with id 139747114264320
Main thread sleeping for 3 seconds
Client: Thread 1780139776 leaving with no haircut
Client: Thread 1780139776 vaiting 1 seconds before attempting next haircut
Client: Thread 1763354368 waiting 1 seconds before attempting next haircut
Client: Thread 1763354368 waiting 1 seconds before attempting next haircut
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