Storage Systems

NPTEL Course
Jan 2012
(Lecture 29)

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Why Secure Storage?

If storage has to be a bedrock, have to ensure that it is

Highly available

Resilient to failures

Resilient to DoS/DDoS Attacks

Protected from intruders

Prevent malicious tampering

Controlled access; avoid leakage of information

Prevent replay of stale information

To the extent feasible, use formally verified ("correct") storage protocols

No trapdoors either from a systems, protocol or cryptographic

perspective: NFS root; X11 auth, ...

May need tamper-proof archival storage (legal&c reasons)

Security in Storage

- Security at FS, block, device levels

    - Also at std network security issues if storage is networked

- Standard security issues

    - Integrity

    - Secrecy

    - Availability (DoS attacks)

- New security issues:

    - Flash wear (DoS)

- Viruses often spread thru storage devices (floppy, USB, ...)

- Security for Metadata (small amounts) vs Data (large amounts)

    - Public Key encryption OK for metadata but not for data

    - Stream ciphers with symmetric encryption for data

- Aggregation attacks

    - When lots of data, new patterns or secrets can be deduced

Systems security

- Systems with basic access control since timesharing systems began ('60)

    - Multics, (Unix) *rwxrwxrwx*! at file level

    - MAC vs DAC

    - SELinux model

- Cryptography used widely but...

    - ``If you think cryptography is the solution to your problem, you don't know what your problem is,'' Roger Needham

    - Key mgmt critical

- Complex world-wide information systems, netw/storage subsystems, etc require much more sophisticated models

    - anonymous users/services, delegation, trust mgmt, scalability

    - need to have an integrated model of all authentication/ authorization models: rwx, setuid, PAM, SELinux, cryptofs, X11 auth, NFS, ssh, httpd, IPSec, firewalls, iSCSI, ...

    - highly available access control: eg: clusters, SANs

- Info Flow Models

    - Need proof that info flow respects some security policies

CD/DVD/Blu Ray

- CD: no protection or ad hoc

- DVD: CSS (content scrambling system)

    - Every DVD player equipped with a small set of player keys (per DVD player manufacturer)

    - Every disk has a disk key data block organized as:

        - 5 bytes hash of decrypted disk key (H)

        - disk key encrypted with player key 1 (dk1), player key 2 (dk2)... player key 409 (dk409)

    - When presented with a new disc, a player will attempt to decrypt contents with set of keys it possesses

        - Suppose a player has a valid key for slot 100, it will calculate

            - Kd? = decrypt(dk100, Kp100)

        - To verify that Kd is correct, check following; otherwise, next player key

            - H == hash(Kd?)

    - Problem! By trying all 2^{40} possible Kd, disk key can be deduced without knowing any valid player key.

    - To decrypt contents, an additional key tk (title key) decrypted with valid Kd (Kt)

    - Each sector of data files optionally encrypted by a key derived from Kt by XOR of specified bytes from the unencrypted first 128 bytes of the 2048 bytes sector

        - Uses a stream cipher (LFSR).

    - However, due to flaws, 2^{40} checks reduced to 2^{16}=> 450MHz Pentium needs <1 min

AACS (Advanced Access Control System)

- Blu-Ray

- Fixed some of the problems of CCS but broken here also due to another attack

  - Inspite of many layers of encryption, keys needed to obtain unencrypted content stream that is available somewhere in memory for playback

  - Write a simple device driver to scan kernel memory for keys and check!

- Called "Trusted client" problem

- Need "trusted computing platform" that only lets validated sw to run (not, the dd above!)

- But PC is not such a platform

- With "Trusted Boot" PC. May be possible.

- However: "Against the average user, anything works. Against the skilled attacker, nothing works." B. Schneier

Access Control Models

DAC model

- each subject decides how its objects interact with others

- security mgr keeps access control matrix

- checking safety problem: HRU undecidable

  - However, many decidable models exist: eg: Take grant model

    - Num of subjects and objects fixed but can have some dynamicity such as conditional auth (based on state)

MAC model

- security server decides how any object interacts

RBAC model

- introduces roles

ABAC (attr based access control)

- rights based on attributes

SELinux

- concepts and capabilities

  - mandatory access controls

  - mandatory integrity controls

  - role-based access control (RBAC)

  - type enforcement architecture

- For every every current user or process, SELinux assigns a 3 string context (role, user name, domain)

  - domain and type equiv

- Policy rules give explicit perms: eg. which domains user must possess to perform certain actions with given target (R/X/W)

- A policy consists of a mapping (labeling) file, a rule file, and an interface file that defines the domain transition

  - Domain transition on fork, execv with setuid programs

- Can confine a deamon to safe actions

- Very detailed; hence easy to get wrong

  - First try in permissive mode and tighten it but may make it too restrictive/break

- Not possible or difficult across different systems

Conclusions

- Security is a tough problem
- Many attack vectors; each requires careful analysis and mitigation
  - Nowadays, good crypto techniques widely avlbl
  - Hence, attackers do not try to break crypto!
- System wide analysis needed