Namespace SampleAPI

Classes

WeatherForecast

Class WeatherForecast

```
Namespace: SampleAPI
Assembly: SampleAPI.dll
public class WeatherForecast
```

Inheritance

<u>object</u> < WeatherForecast

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \$

Properties

Date

```
public DateTime Date { get; set; }
```

Property Value

Summary

```
public string? Summary { get; set; }
```

Property Value

<u>string</u> <a>□

TemperatureC

```
public int TemperatureC { get; set; }
Property Value
```

TemperatureF

```
public int TemperatureF { get; }
```

Property Value

<u>int</u>♂

<u>int</u>♂

Namespace SampleAPI.Controllers

Classes

WeatherForecastController

Class WeatherForecastController

Namespace: <u>SampleAPI.Controllers</u> Assembly: SampleAPI.dll [ApiController] [Route("[controller]")] public class WeatherForecastController : ControllerBase Inheritance **Inherited Members** ControllerBase.StatusCode(int) □ , ControllerBase.StatusCode(int, object) □ , <u>ControllerBase.Content(string)</u>

☑ , <u>ControllerBase.Content(string, string)</u>

☑ , ControllerBase.Content(string, string, Encoding) □, ControllerBase.Content(string, MediaTypeHeaderValue) ☐, ControllerBase.NoContent() ☐, ControllerBase.Ok() degree , ControllerBase.Ok(object) degree , ControllerBase.Redirect(string) degree , ControllerBase.RedirectPermanent(string) □, ControllerBase.RedirectPreserveMethod(string) □, ControllerBase.RedirectPermanentPreserveMethod(string) , ControllerBase.LocalRedirect(string) , ControllerBase.LocalRedirectPermanent(string) □, ControllerBase.LocalRedirectPreserveMethod(string) □, ControllerBase.LocalRedirectPermanentPreserveMethod(string) . ControllerBase.RedirectToAction() . , ControllerBase.RedirectToAction(string) ☑, ControllerBase.RedirectToAction(string, object) ☑, ControllerBase.RedirectToAction(string, string) □, ControllerBase.RedirectToAction(string, string, object) □, ControllerBase.RedirectToAction(string, string, string) □, ControllerBase.RedirectToAction(string, string, object, string) □, ControllerBase.RedirectToActionPreserveMethod(string, string, object, string) □ , ControllerBase.RedirectToActionPermanent(string) □ , ControllerBase.RedirectToActionPermanent(string, object) ♂, ControllerBase.RedirectToActionPermanent(string, string) □, ControllerBase.RedirectToActionPermanent(string, string, string) □, <u>ControllerBase.RedirectToActionPermanent(string, string, object)</u> ✓, ControllerBase.RedirectToActionPermanent(string, string, object, string) , ControllerBase.RedirectToActionPermanentPreserveMethod(string, string, object, string) \(\text{\text{\text{\text{o}}}} \) , <u>ControllerBase.RedirectToRoute(string)</u> ✓, <u>ControllerBase.RedirectToRoute(object)</u> ✓, ControllerBase.RedirectToRoute(string, object) , ControllerBase.RedirectToRoute(string, string) , , ControllerBase.RedirectToRoute(string, object, string) □, ControllerBase.RedirectToRoutePreserveMethod(string, object, string) ☑,

```
<u>ControllerBase.RedirectToRoutePermanent(string)</u> □ ,
ControllerBase.RedirectToRoutePermanent(object) ♂,
ControllerBase.RedirectToRoutePermanent(string, object) □,
ControllerBase.RedirectToRoutePermanent(string, string) □,
<u>ControllerBase.RedirectToRoutePermanent(string, object, string)</u> ✓,
ControllerBase.RedirectToRoutePermanentPreserveMethod(string, object, string) ,
ControllerBase.RedirectToPage(string) down , ControllerBase.RedirectToPage(string, object) down ,
ControllerBase.RedirectToPage(string, string) □ , ControllerBase.RedirectToPage(string, string, object) □ ,
ControllerBase.RedirectToPage(string, string, string) □,
ControllerBase.RedirectToPage(string, string, object, string) ☑,
ControllerBase.RedirectToPagePermanent(string) □,
<u>ControllerBase.RedirectToPagePermanent(string, object)</u> ⊿,
ControllerBase.RedirectToPagePermanent(string, string) □,
ControllerBase.RedirectToPagePermanent(string, string, string) ☑,
ControllerBase.RedirectToPagePermanent(string, string, object, string) ♂,
ControllerBase.RedirectToPagePreserveMethod(string, string, object, string) ♂,
ControllerBase.RedirectToPagePermanentPreserveMethod(string, string, object, string) ,
ControllerBase.File(byte[], string) \( \text{\text{ControllerBase.File(byte[], string, bool)} \( \text{\text{\text{ControllerBase.File(byte[], string, bool)}} \) \) \( \text{\text{\text{ControllerBase.File(byte[], string, bool)}} \) \( \text{\text{\text{ControllerBase.File(byte
ControllerBase.File(byte[], string, string) □ , ControllerBase.File(byte[], string, string, bool) □ ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(byte[], string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(Stream, string) □, ControllerBase.File(Stream, string, bool) □,
ControllerBase.File(Stream, string, string) □ , ControllerBase.File(Stream, string, string, bool) □ ,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue) □,
ControllerBase.File(Stream, string, DateTimeOffset?, EntityTagHeaderValue, bool) ♂,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.File(Stream, string, string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
ControllerBase.File(string, string) □ , ControllerBase.File(string, string, bool) □ ,
ControllerBase.File(string, string, string, string, bool) ≥, ControllerBase.File(string, string, string, bool) ≥,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue) ☑,
ControllerBase.File(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.File(string, string, bool) dateTimeOffset?, EntityTagHeaderValue, bool) dateTimeOffset?
ControllerBase.PhysicalFile(string, string) ☑, ControllerBase.PhysicalFile(string, string, bool) ☑,
ControllerBase.PhysicalFile(string, string, string) □ ,
<u>ControllerBase.PhysicalFile(string, string, string, bool)</u> ✓,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue) ,
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) do ,
```

```
ControllerBase.PhysicalFile(string, string, DateTimeOffset?, EntityTagHeaderValue, bool) ,
ControllerBase.Unauthorized() . ControllerBase.Unauthorized(object) . ControllerBase.NotFound() . ,
ControllerBase.NotFound(object) □ , ControllerBase.BadReguest() □ ,
ControllerBase.BadRequest(object) , ControllerBase.BadRequest(ModelStateDictionary) ,
ControllerBase.UnprocessableEntity() □ , ControllerBase.UnprocessableEntity(object) □ ,
ControllerBase.UnprocessableEntity(ModelStateDictionary) ☑, ControllerBase.Conflict() ☑,
ControllerBase.Conflict(object) □ , ControllerBase.Conflict(ModelStateDictionary) □ ,
ControllerBase.Problem(string, string, int?, string, string) □,
ControllerBase.ValidationProblem(ValidationProblemDetails) ,
ControllerBase.ValidationProblem(ModelStateDictionary) , ControllerBase.ValidationProblem() ,
ControllerBase.Created(string, object) , ControllerBase.Created(Uri, object) ,
ControllerBase.CreatedAtAction(string, object) □,
<u>ControllerBase.CreatedAtAction(string, object, object)</u> 

✓ ,
ControllerBase.CreatedAtAction(string, string, object, object) ♂,
ControllerBase.CreatedAtRoute(string, object) ☑, ControllerBase.CreatedAtRoute(object, object) ☑,
ControllerBase.CreatedAtRoute(string, object, object) ♂, ControllerBase.Accepted() ♂,
ControllerBase.Accepted(object) ♂, ControllerBase.Accepted(Uri) ♂, ControllerBase.Accepted(string) ♂,
ControllerBase.Accepted(string, object) , ControllerBase.Accepted(Uri, object) ,
ControllerBase.AcceptedAtAction(string) ☑, ControllerBase.AcceptedAtAction(string, string) ☑,
<u>ControllerBase.AcceptedAtAction(string, string, object)</u> ✓,
ControllerBase.AcceptedAtAction(string, object, object) ,
ControllerBase.AcceptedAtAction(string, string, object, object) ♂,
ControllerBase.AcceptedAtRoute(object) □ , ControllerBase.AcceptedAtRoute(string) □ ,
ControllerBase.AcceptedAtRoute(string, object) □, ControllerBase.AcceptedAtRoute(object, object) □,
ControllerBase.AcceptedAtRoute(string, object, object) 

☐, ControllerBase.Challenge() 

☐,
ControllerBase.Challenge(params string[]) ☑ , ControllerBase.Challenge(AuthenticationProperties) ☑ ,
ControllerBase.Challenge(AuthenticationProperties, params string[]). ♂, ControllerBase.Forbid(). ♂,
ControllerBase.Forbid(params string[]) , ControllerBase.Forbid(AuthenticationProperties) ,
ControllerBase.Forbid(AuthenticationProperties, params string[]) \( \text{\text{\text{\text{o}}}} \) ,
ControllerBase.SignIn(ClaimsPrincipal) ♂, ControllerBase.SignIn(ClaimsPrincipal, string) ♂,
<u>ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties)</u> ✓,
ControllerBase.SignIn(ClaimsPrincipal, AuthenticationProperties, string) , ControllerBase.SignOut() ,
ControllerBase.SignOut(AuthenticationProperties) □, ControllerBase.SignOut(params string[]) □,
ControllerBase.SignOut(AuthenticationProperties, params string[]) \( \operatorname{A} \),
ControllerBase.TryUpdateModelAsync<TModel>(TModel) ♂,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string) ☑,
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider) ,
```

```
ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, params Expression<Func<TModel, object>>[])&, ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, Func<ModelMetadata, bool>)&, ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, params Expression<Func<TModel, object>>[])&, ControllerBase.TryUpdateModelAsync<TModel>(TModel, string, IValueProvider, Func<ModelMetadata, bool>)&, ControllerBase.TryUpdateModelAsync(object, Type, string)&, ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)&, ControllerBase.TryUpdateModelAsync(object, Type, string, IValueProvider, Func<ModelMetadata, bool>)&, ControllerBase.TryValidateModel(object)&, ControllerBase.TryValidateModel(object, string)&, ControllerBase.HttpContext&, ControllerBase.Request&, ControllerBase.Response&, ControllerBase.Response&, ControllerBase.MetadataProvider&, ControllerBase.ModelBinderFactory&, ControllerBase.Url&, ControllerBase.Url&, ControllerBase.Url&, ControllerBase.User&, Co
```

Constructors

WeatherForecastController(ILogger < WeatherForecastController >)

object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂,

object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂, object.ToString() ♂

```
public WeatherForecastController(ILogger<WeatherForecastController> logger)
```

Parameters

Methods

Get()

```
[HttpGet]
public IEnumerable<WeatherForecast> Get()
```

Returns

<u>IEnumerable</u> ♂ < <u>WeatherForecast</u> >