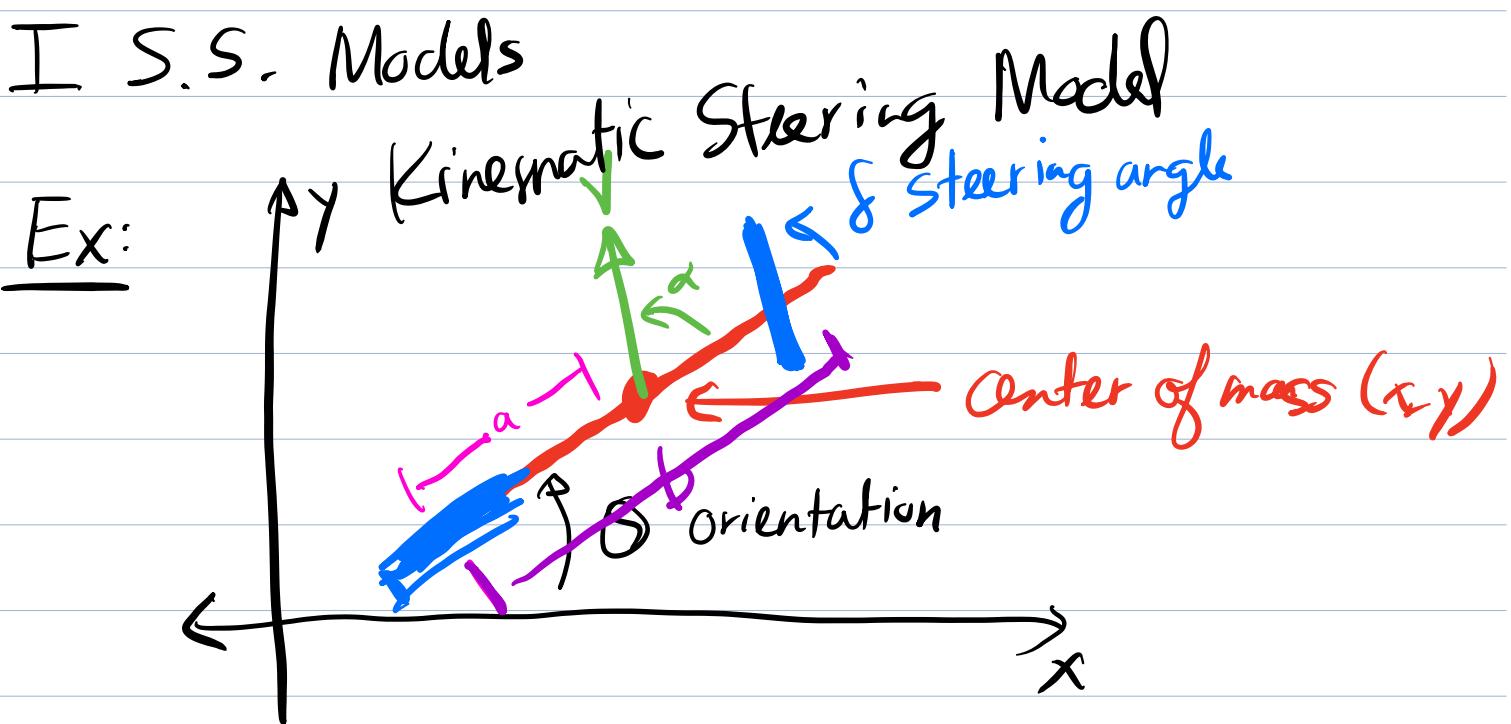


## Goals

- 1) State Space Models
- 2) Linearizations
- 3) Time Response
- 4) Stability
- 5) Control Design

## I S.S. Models



$b$  = wheel base

$a$  = distance to rear wheel center from center of mass

$\alpha$  = angle between wheel frame and the applied velocity  $V$ 's direction

$\delta$  = front wheel steering angle

$\theta$  = orientation

$V$  = velocity applied at center of mass

## Ex: ordinary differential equation (ODE)

$$\frac{dx}{dt} = v \cos(\omega + \theta) \quad \left. \right\}$$

$$\frac{dy}{dt} = v \sin(\omega + \theta)$$

$$\frac{d\theta}{dt} = \frac{v \cos(\omega)}{b} \tan(\delta)$$

$$\alpha = \tan^{-1}\left(\frac{a \cdot \tan \delta}{b}\right)$$

ODE  
model  
for kinematic  
steering  
model

Find equilibria  
when  $\theta = 0$ .

Def: a) The **state** of a system is a collection of variables that summarize the past of a system for the purpose of predicting its future.

b) The **state vector** is the collection of these states in a vector  $x \in \mathbb{R}^n$ .

c) A model that describes a system using a differential equation

$$\frac{dx}{dt} = f(t, x, u)$$

where  $f: \mathbb{R}_+ \times \mathbb{R}^n \times \mathbb{R}^m \rightarrow \mathbb{R}^n$  is

$[0, \infty)$

a smooth mapping,  $u \in \mathbb{R}^m$  is a control  
(or input) variable, is called a state  
space model.

Def: a) A system is called Linear Time Invariant or LTI if  $f$  does not depend on time and if  $f$  is a linear function of  $x$  and  $u$ .

b) A system is called Linear Time Varying (LTV) if  $f$  is a linear function of  $x$  and  $u$  at each time  $t \in \mathbb{R}_+$ .

Note: i) If a system is LTI, the  $f$  can be represented as

$$\frac{dx}{dt} = Ax + Bu$$

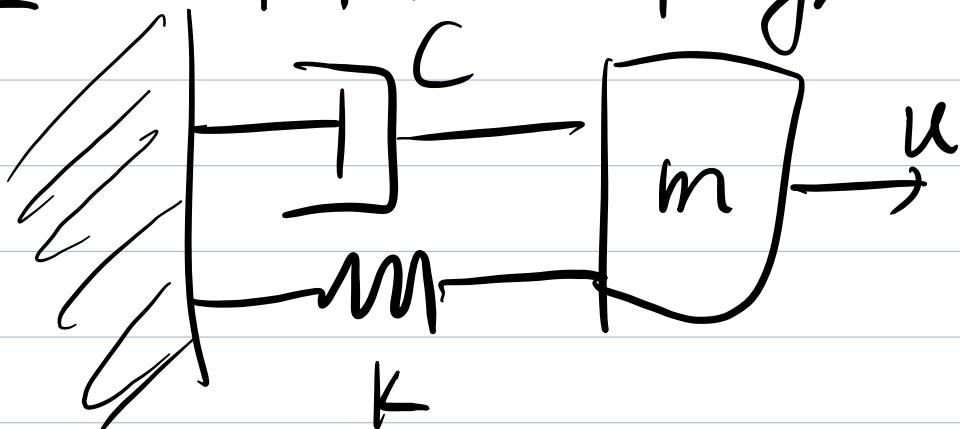
where  $A \in \mathbb{R}^{n \times n}$  and  $B \in \mathbb{R}^{n \times m}$

2) If a system is LTV, the  $f$  can be represented as

$$\frac{dx}{dt} = A(t)x + B(t)u$$

where for each  $t \in \mathbb{R}_+$ ,  $A(t) \in \mathbb{R}^{n \times n}$ ,  
 $B(t) \in \mathbb{R}^{n \times m}$

Ex: (Damped Mass Spring)



$$| \quad - \quad - \quad - \rightarrow \\ g$$

$$m\ddot{q} + c\dot{q} + kq = u$$

select  $\vec{x} = \begin{pmatrix} q \\ \dot{q} \end{pmatrix}$

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \underbrace{\begin{pmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{c}{m} \end{pmatrix}}_{A} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \underbrace{\begin{pmatrix} 0 \\ \frac{1}{m} \end{pmatrix}}_{B} u$$

$$\dot{\vec{x}} = A \vec{x} + B u$$

## B. Linearizations

about a point  $\rightarrow$  LTI

about a traj  $\rightarrow$  LTV

## A. Linearizations about a point

Def: Suppose  $\dot{x} = f(x, u)$  is time invariant.  
The equilibria of the dynamical system  
are points  $x$  and  $u$  s.t.  $\dot{x} = 0$ .

Ex:

$$\frac{dy}{dt} = v \sin(\alpha + \theta) = f_1$$

$$\frac{\partial f_1}{\partial x_1} = 0$$

$$\frac{d\theta}{dt} = \underbrace{v \cos(\alpha) \tan(\delta)}_{b} = f_2$$

$$\frac{\partial f_2}{\partial x_2} = 0$$

$$\alpha = \tan^{-1} \left( \frac{a \cdot \tan \delta}{b} \right)$$

$$\frac{\partial f_2}{\partial x_1} = 0$$

$$\theta = 0, \frac{dy}{dt} = 0 = \underline{v \sin(\alpha)}$$

$$0 = \tan^{-1} \left( a \frac{\tan \delta}{b} \right) \rightarrow \delta = 0$$

$\theta = 0, \delta = 0, y = \text{anything}, v = \text{anything}$

Def: The Jacobian Linearization of  $\dot{x} = f(x, u)$   
at an equilibria  $(x_e, u_e)$  is

$$\frac{dz}{dt} = Az + Bv$$

$$\text{where } A = \left. \frac{\partial f}{\partial x} \right|_{(x_e, u_e)} \quad B = \left. \frac{\partial f}{\partial u} \right|_{(x_e, u_e)}$$

where  $z = (x - x_e)$  and  $v = (u - u_e)$

Ex: For vehicle steering model  $\begin{pmatrix} y_e \\ \delta_e \end{pmatrix} = \begin{pmatrix} 0 \\ c \end{pmatrix}$

$$\begin{aligned} \delta_e &= 0, \alpha(\delta_e) = 0 \\ \left. \frac{\partial f}{\partial x} \right|_{x_e, u_e} &= \begin{bmatrix} 0 & v \cos(\alpha + 0) \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & v \\ 0 & 0 \end{bmatrix} \end{aligned}$$

$$\left[ \frac{\partial f}{\partial x} \right]_{ij} = \frac{\partial f_i}{\partial x_j}$$

$$\left. \frac{\partial f}{\partial u} \right|_{x_e, u_e} \in \mathbb{R}^{2 \times 1}$$

$$\left. \frac{\partial f}{\partial u} \right|_{x_e, u_e} = \begin{bmatrix} av/b \\ v/b \end{bmatrix}$$

$$\begin{bmatrix} (y - y_e) \\ (0 - \delta_e) \end{bmatrix} = A \begin{pmatrix} x - x_e \\ 0 - \delta_e \end{pmatrix} + B \begin{pmatrix} \delta - \delta_e \end{pmatrix}$$

Remark:  $\delta_x(t) \equiv x(t) - x_e$

$\delta_u(t) \equiv u(t) - u_e$

$\dot{\delta}_x(t) = \dot{x}(t) = f(x(t), u(t))$

$= f(\delta_x(t) + x_e, \delta_u(t) + u_e)$

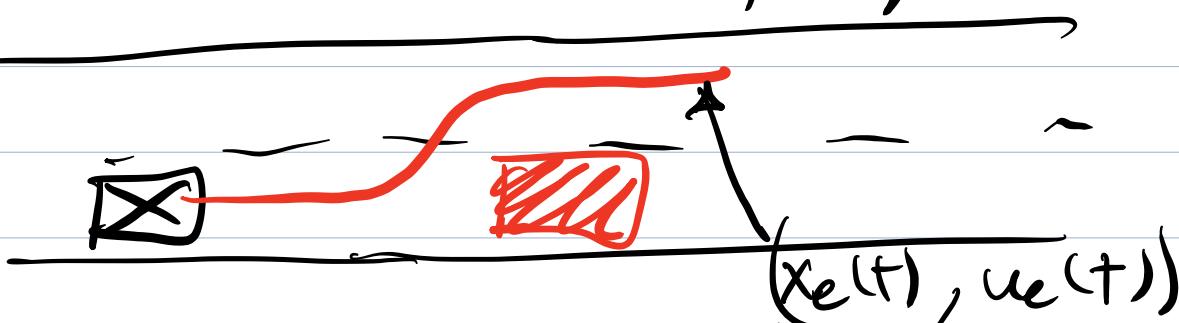
Apply Taylor Expansion

$$\delta_x(t) \approx f(x_e, u_e) + \frac{\partial f}{\partial x} \Big|_{(x_e, u_e)} \delta_x(t) + \frac{\partial f}{\partial u} \Big|_{(x_e, u_e)} \delta_u(t) +$$

~~+  $O.T.$   
(higher order terms)~~

$$\dot{z} = Az + Bu$$

## B. Linearizations about a Trajectory



$$\frac{dx}{dt} = f(\underline{x(t)}, \underline{u(t)})$$

$$\delta_x(t) = x(t) - x_e(t), \quad \delta_u(t) = u(t) - u_e(t)$$

$$\dot{x}(t) = f(\delta_x(t) + x_e(t), \delta_u(t) + u_e(t))$$

$$\hat{f}(x_e(t), u_e(t)) + \frac{\partial f}{\partial x} \left|_{x_e(t), u_e(t)} \right. \delta x(t) + \frac{\partial f}{\partial u} \left|_{x_e(t), u_e(t)} \right. \delta u(t)$$

~~+ not.t.~~

$$\dot{x}(t) - f(x_e(t), u_e(t)) = \underbrace{\frac{\partial f}{\partial x} \left|_{x_e(t), u_e(t)} \right. \delta x(t)}_{\delta x} + \underbrace{\frac{\partial f}{\partial u} \left|_{x_e(t), u_e(t)} \right. \delta u(t)}_{\delta u}$$

$$\dot{x}(t) - \dot{x}_e(t) = \quad \checkmark$$

$$\dot{\delta x}(t) = A(t) \delta x(t) + B(t) \delta u(t)$$

$$\frac{\partial f}{\partial x}$$

### III. Time Response

$$\int_0^T \|u(t)\|_2^2 dt < \infty$$

square integrable

#### A. Simulation

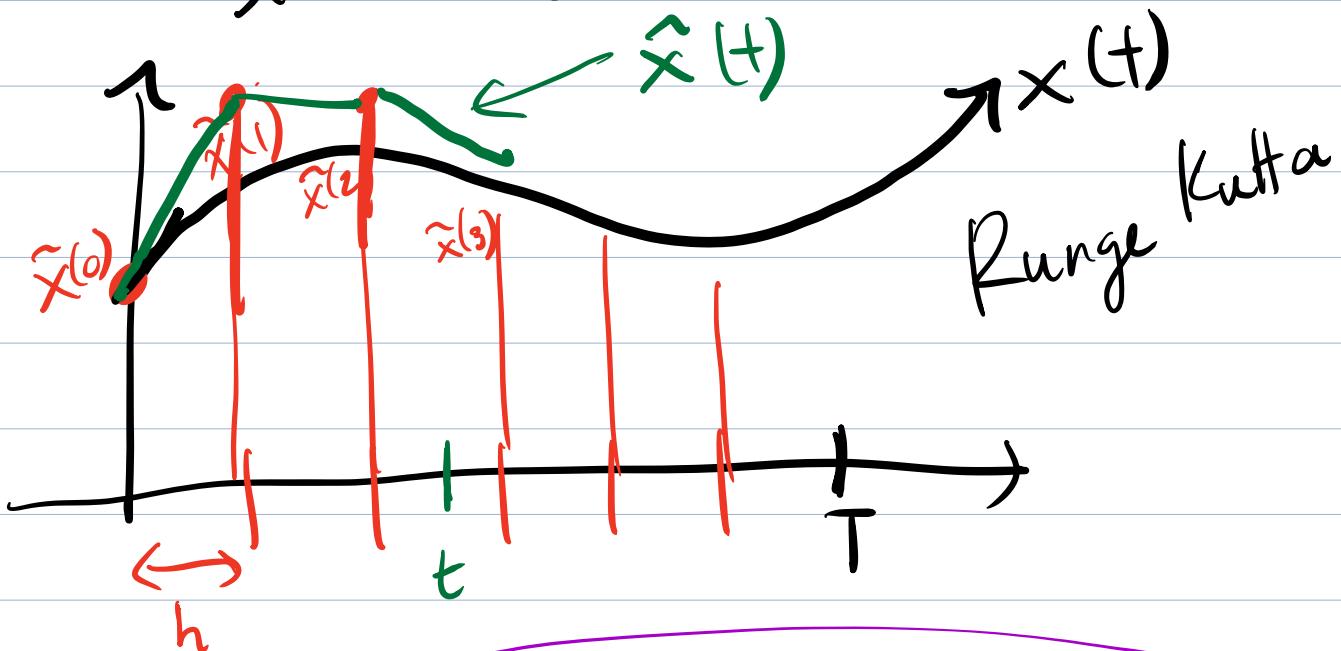
Theorem: (Euler Integration) Let  $\dot{x} = f(t, x, u)$   
 be a differentiable function,  $u: [0, T] \rightarrow \mathbb{R}^n$   
 $x_0 \in \mathbb{R}^n$  and  $x: [0, T] \rightarrow \mathbb{R}^n$  a solution  
 to  $f$  under  $u$  with  $x(0) = x_0$ .

Let  $h > 0$  with  $T/h \in \mathbb{N}$  and

$\{\tilde{x}(k)\}_{k=0}^{\infty}$  defined as:

$$\tilde{x}(k+1) = \tilde{x}(k) + h f(kh, \tilde{x}(k), u(kh))$$

with  $\tilde{x}(0) = x_0$ .



$g(z)$

$$\underline{g'(z)} \approx \frac{g(z+h) - g(z)}{h}$$

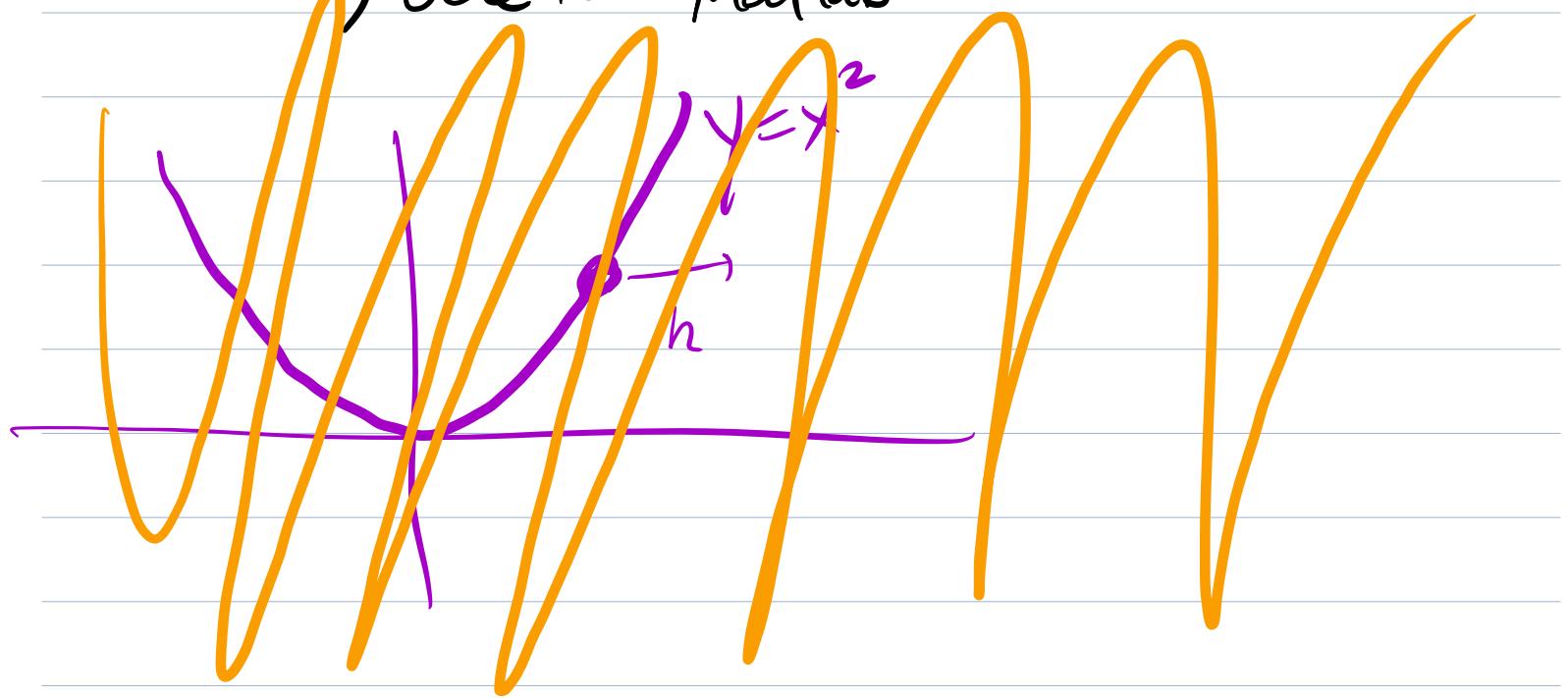
$$g'(z)h = g(z+h) - g(z)$$

$$g'(z)h + g(z) = g(z+h)$$

Suppose we linearly interpolate these states to get  $\hat{x} : [0, T] \rightarrow \mathbb{R}^m$

then  $\lim_{h \rightarrow 0} \int_0^T \|x(t) - \hat{x}(t)\|_2 dt \leq \frac{K}{hT}$

Remark: 1) Useful while doing optimization  
for trajectory design.  
2) ode45 Matlab



## B. Solutions to LTI Systems

Theorem: Any solution to an LTI system can be decomposed into a solution w/ zero input (homogeneous solution) plus a solution w/ zero i.c. (particular solution).

$$\dot{x} = Ax + Bu$$

homog.       $\downarrow$

$$\dot{x} = Ax + Bu$$

$$x(0) = x_0 \quad + \quad x(0) = 0$$

Ex:  $\dot{x} = Ax$  what is  $x(t)$  when  $x(0) = x_0$ ?

$$A \in \mathbb{R} \quad x(t) = e^{At} x(0)$$

$$\dot{x} = 5x$$
$$\frac{dx}{dt} = 5x$$

$$x(t) = e^{5t}$$
$$\frac{dx}{x} = 5t$$
$$x(t) = \underline{e^{At} x(0)}$$

What if  $A \in \mathbb{R}^{n \times n}$

Def: The matrix exponential to  $X \in \mathbb{R}^{n \times n}$  is the infinite series

$$e^X = I + X + \frac{X^2}{2} + \dots = \sum_{k=0}^{\infty} \frac{X^k}{k!}$$

Lemma: This series converges for any matrix  $X \in \mathbb{R}^{n \times n}$ .

Ex: (a)  $A = \begin{pmatrix} a_1 & 0 \\ 0 & a_2 \end{pmatrix}$  what is  $e^A$

$$\text{then } A^n = \begin{pmatrix} a_1^n & 0 \\ 0 & a_2^n \end{pmatrix}$$

$$e^A = \sum_{k=0}^{\infty} \frac{1}{k!} \begin{pmatrix} a_1^k & 0 \\ 0 & a_2^k \end{pmatrix} = \begin{pmatrix} e^{a_1} & 0 \\ 0 & e^{a_2} \end{pmatrix}$$

$$(b) A = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} = \cancel{\begin{pmatrix} 0 & e^t \\ 0 & 0 \end{pmatrix}}$$

$$A^2 = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

$$e^A = \underbrace{I + A}_{A^2} = \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$

$$A^n = A^{n-2} \circled{A^2}$$

MATLAB use  $\text{expm}$   
 \*  
 $\text{exp}$

Ex:  $\frac{dx}{dt} = Ax$

$e^{At} = I + At + \frac{1}{2!} A^2 t^2 + \dots = \sum_{k=0}^{\infty} \frac{(At)^k}{k!}$

$\frac{d}{dt}(e^{At}) = A + At + \frac{1}{2!} A^2 t^2 + \dots$

$= A \sum_{k=0}^{\infty} \frac{(At)^k}{k!} = Ae^{At}$

$x(t) = \underbrace{e^{At}}_{\frac{dx}{dt} = Ax} x(0)$

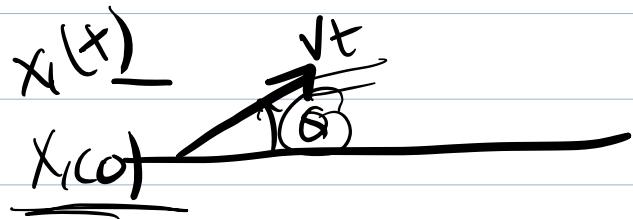
$$\text{Ex: } \dot{x}(t) = \begin{bmatrix} 0 & v \\ 0 & 0 \end{bmatrix} x(t)$$

$$x(t) = ? \quad x(t) = e^{At} x(0)$$

$$\begin{bmatrix} 0 & v \\ 0 & 0 \end{bmatrix}^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} =$$

$$e^{At} = I + A = \begin{bmatrix} 1 & vt \\ 0 & 1 \end{bmatrix}$$

$$x(t) = \begin{pmatrix} 1 & vt \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_1(0) \\ \underline{x_2(0)} \end{pmatrix} = \begin{pmatrix} x_1(0) + vt \cancel{x_2(0)} \\ \underline{x_2(0)} \end{pmatrix}$$



Theorem: (Convolution Integral)  
Let  $\dot{x} = Ax + Bu$ , then

$$x(t) = e^{At} x(0) + \int_0^t e^{A(t-\tau)} B u(\tau) d\tau$$

↑                              ↓  
homogeneous                  particular

Def: The time response of a system when  $t \rightarrow \infty$  is called the **steady state response**.

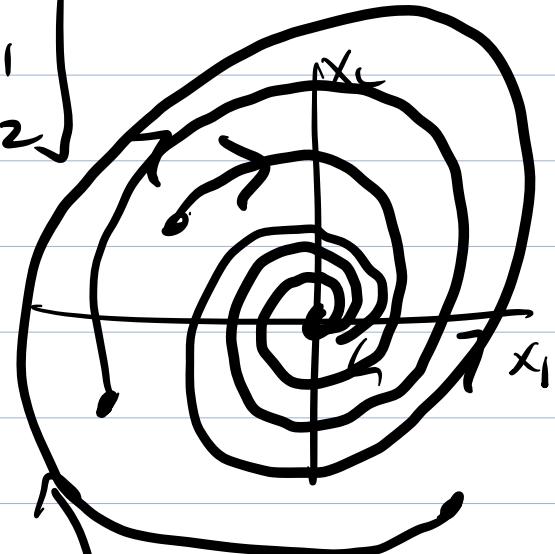
## IV. Stability

$$\dot{x} = f(x)$$

Understand when we converge to equilibria

Ex: (a)  $\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ -1 & -1 \end{bmatrix}}_A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

$$x(t) = e^{At} x(0) =$$

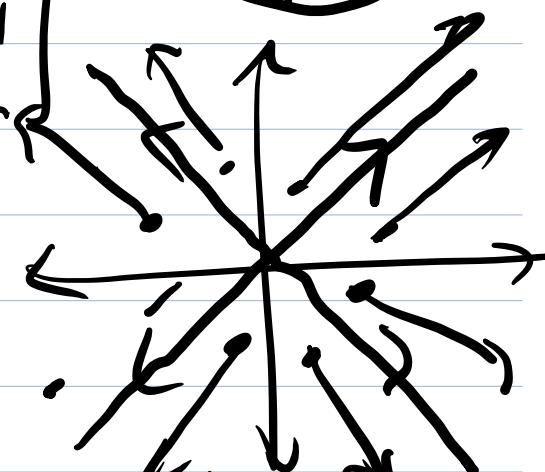


(b)  $\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$



(c)  $\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$

$$x(t) = e^{At} x(0)$$



$$(d) \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} x_2 + x_1(1-x_1^2-x_2^2) \\ -x_1 + x_2(1-x_1^2-x_2^2) \end{bmatrix}$$

initial condition

Def: (a) Let  $x(t; a)$  be a solution of  $\dot{x}(t) = f(x(t))$  from i.c.  $a$ . A solution is stable if all other solutions that start near  $a$  stay near  $x(t; a)$  for all time.

(b) If all other solutions stay close to  $x(t; a)$ , then the system is called globally stable, otherwise it is called locally stable.

Def: a) A solution  $x(t; a)$  is called asymptotically stable if it is stable and  $x(t; b) \rightarrow x(t; a)$  as  $t \rightarrow \infty$  for  $b$  sufficiently close to  $a$ .

Theorem: The system  $\dot{x} = Ax$  is asymptotically stable iff all eigenvalues of  $A$  have strictly negative real part. If any eigenvalue has a strictly positive real part, then it is unstable.

$$\Re(i) = 0$$

$$\partial(A) = \{1, 1+i, -1+i, i\}$$

$$\begin{matrix} 1 \\ 1+i \\ -1+i \\ i \end{matrix}$$

$$\operatorname{Re}(-1+i) = -1$$

$$\operatorname{Re}(1) = 1$$

$$\operatorname{Re}(1+i) = 1$$

Lyapunov

$\neq$

<