# Jisun Lee (U37416487) & Yi Lee (U64501194)

CS 699: Data Mining

**Project Report** 

Due Date: April 6, 2022

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#### **Data Mining Goal**

Through the project, we want to predict whether NBA rookie players can survive in NBA for five years or not.

### **Description of The Dataset**

We choose our data from data.world. Our dataset predicts NBA rookies' possibility to continue their careers for five years in the NBA. The information about the data is following:

- Data Dictionary:
  - Name: Name
  - GP: Games Played ■ MIN: Minutes Played
  - PTS: Points Per Game
  - FGM: Field Goals Made
  - FGA: Field Goal Attempts

  - FG%: Field Goals Percentage
  - 3PM: 3 Point Made
  - 3PA: 3 Point Attempts
  - 3P%: 3 Point Percentage
  - FTM: Free Throw Made
  - FTA: Free Throw Attempts
  - FT%: Free Throw Percentage
  - OREB: Offensive Rebounds

  - DREB: Defensive Rebounds
  - REB: Rebounds
  - AST: Assists
  - STL: Steals
  - BLK: Blocks
  - TOV: Turn overs
  - TARGET 5Yrs: outcome: 1 if career length >= 5 years, 0 if career length < 5 ye

This data has 21 attributes and 1340 tuples. The class attribute of this data is TARGET 5 Yrs.

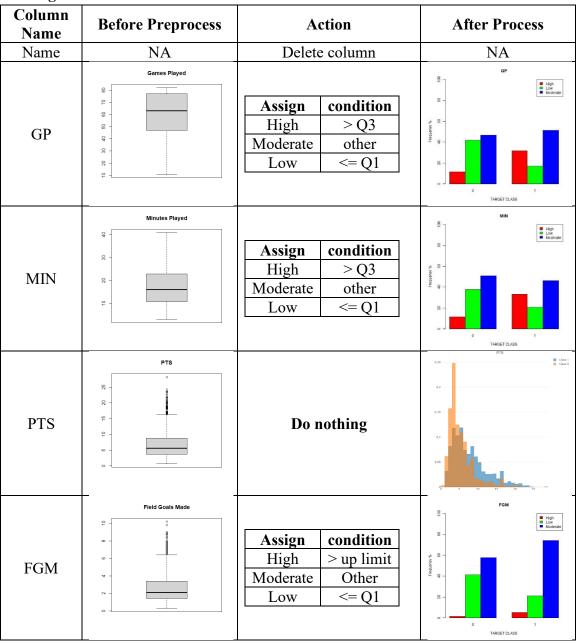
#### **Data Mining Tools**

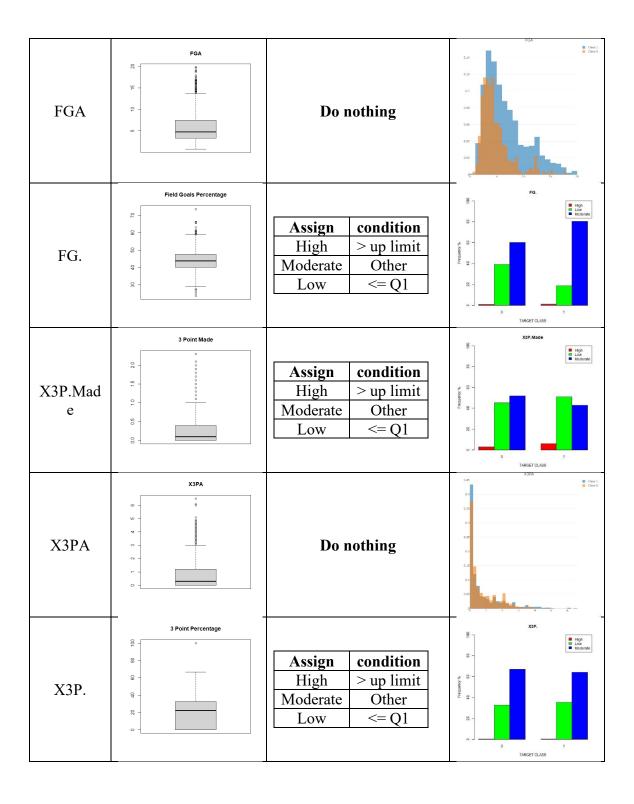
R programming and Weka are tools we used in this project. First, we used R programming for data preprocessing and splitting data sets. Second, we used Weka for attribute selecting and model assessment.

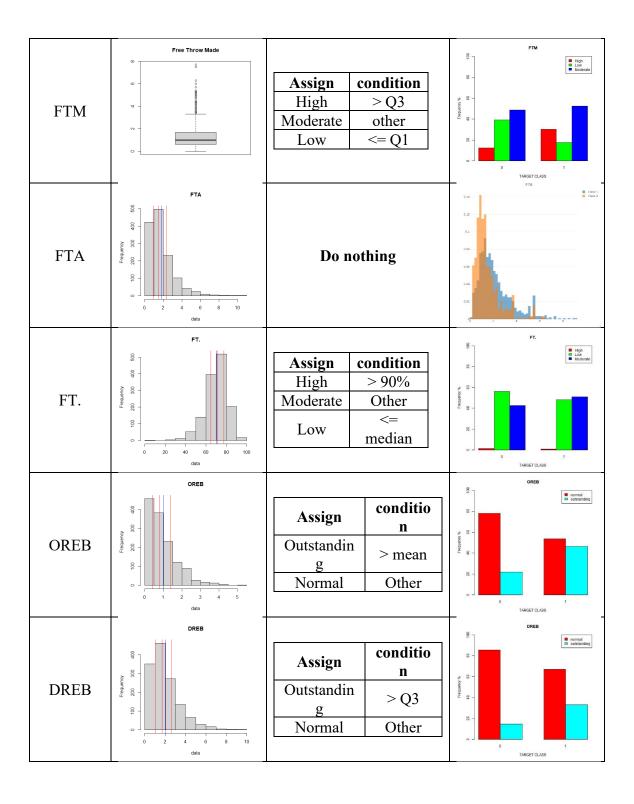
# **Data Preprocessing**

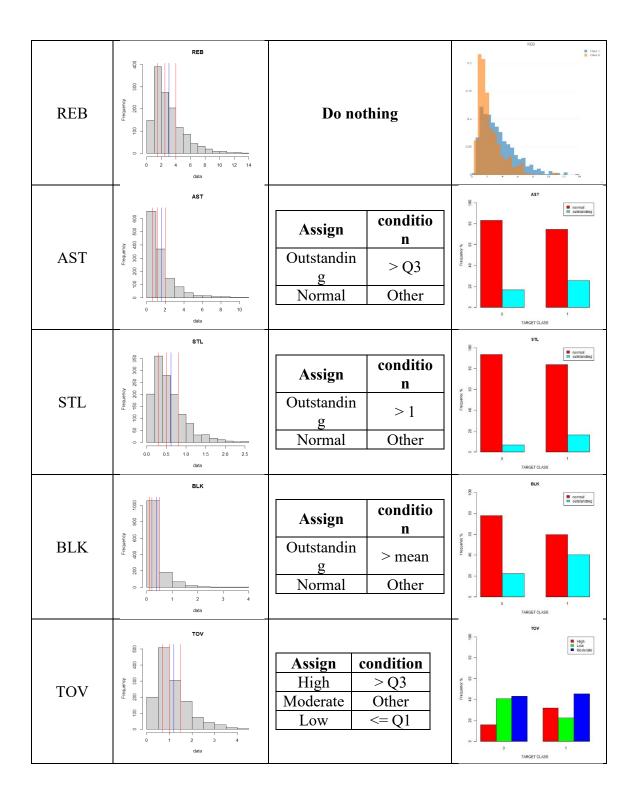
We will process 20 attributes with different criteria in our preprocessing and create six new columns for future analysis.

# **Existing Columns**



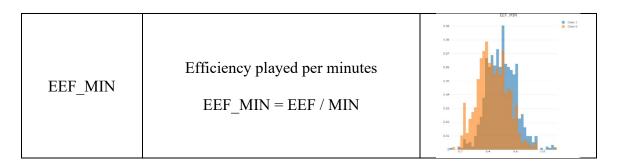






#### New Column

New Column Name	Elaboration	Plot
rule_180	Sum of the percentage of two-point shot rate, three-point shot rate, and free throw rate.  It is a common metric to evaluate the NBA player. One player is usually defined as a great player if the value is over 180.  For example, if one player has FG. = 50%, X3P. = 30%, and FT. = 90%, then his rule_180 value = 170	F.de_190
STL_TOV_ratio	Steal to Turnover ratio	\$11_TOV_repto  ## Clean 1    Clean 0    Sit
Double_time	To check how many times double does a play achieve.  For example, if one player has PTS = 10.2, REB = 8, BLK = 2, AST = 10.2, STL = 3, then his Double_time is 2	### Control   C
EEF	The efficiency of a player.  EEF = PTS + REB + AST + STL + BLK - Missed FG - Missed FT - TOV	0.15
EEF_GP	Efficiency per game EEF_GP = EEF / GP	5.38 III Om 1 5.36 5.34 5.34 5.34 5.34 5.34 5.34 5.34 5.34



Therefore, we have 11 numerical attributes, five two-order attributes, and nine three-order attributes, which total 25 attributes.

#### **Classification Algorithms**

#### Naïve Bayes

Naïve Bayes is a classification that is easy to build and useful for large datasets. It is also known to surpass sophisticated classification methods. Naïve Bayes classifier assumes that the value of the feature is independent of another feature.

The pros of Naïve Bayes:

- It is easy and fast to predict the class of the dataset's test so that it can perform multiclass prediction.
- Although it has less training data, Naïve Bayes classifier performs better than other classifications.

#### The cons of Naïve Bayes:

- The assumption of Naïve Bayes is independent of the features; however, in our real lives, it is hard to have a complete set of independent.
- If the variable was not observed in the training set, the model would assign a zero (0). Since there is a zero (0), it makes it hard to make a prediction.

#### Logistic

Logistics is used to estimate the parameters of a logistic model. It is the classification used to find the probability of success and failure. In this classification, the dependent variable is binary. Logistic regression is also known as Binomial logistics regression.

The pros of Logistic:

- It is easier to implement and interpret and is very efficient for the training set.
- It makes no assumptions about distributions of classes in feature.

#### The cons of Logistic:

- The assumption of linearity between the dependent and independent variables is the primary restriction of Logistic Regression.
- Because logistic regression has a linear decision surface, nonlinear problems cannot be solved with logistic regression.

#### AdaBoost M1

AdaBoost M1 is used to boost the performance of decision trees on binary classification problems. AdaBoost M1 is used to combine weak base learners, but it can also combine strong base learners and provide a more accurate model. The pros of AdaBoost M1:

- prop of ruance on with
  - AdaBoost M1 is less prone to overfitting since the input parameters are not jointly tuned.
  - It increases the accuracy of the weak classifiers.

#### The cons of AdaBoost M1:

- Before implementing an AdaBoost M1, it is necessary to prevent noisy data and outliers.

#### **Multilayer Perceptron**

It consists of at least three layers of nodes: an input layer, a hidden layer, and an output layer. Multilayer Perceptron utilizes a supervised learning technique. It can distinguish data that is not linearly separable.

The pros of Multilayer Perceptron:

- It can learn nonlinear models

The cons of Multilayer Perceptron:

- It is sensitive to feature scaling.
- It requires tuning several hyperparameters, such as hidden layers.
- The hidden layers of Multilayer Perceptron have a non-convex loss function that exists at more than one local minimum exist.

#### **Random Forest**

It is the most used supervised learning algorithm. It can quickly identify significant information from massive datasets.

The pros of Random Forest:

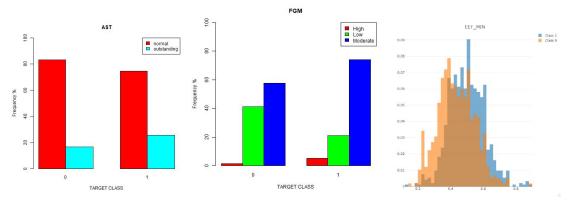
- It has a lower risk of overfitting.
- It has better accuracy than other classification algorithms.
- It can be used with categorical and numerical data

#### The cons of Random Forest:

- Since it has a slow pace, it is not suitable for predictions.
- It is time-consuming because when the Random Forest classifier makes a prediction, every tree in the forest has to predict simultaneously.

### **Attributes Selection Algorithms**

We have three kinds of data format in the dataset: 3-order, 2-order, and numeric. The figures below are examples of the three types of data format.



Therefore, we firstly built five groups of three kinds. Numeric Only, 3-order Only, 2-order Only, 3-order + 2-order, and All attributes. Then, we applied the InfoGainAttributeEval algorithm from Weka to pick the top 5 attributes for each group. The higher InfoGain means a high rank, in other words, a better choice of attributes.

Groups	Weka				
Numeric Only	=== Attribute Selection on all input data ===  Search Method:    Attribute ranking.  Attribute Evaluator (supervised, Class (nominal): 12 TARGET_SYrs):    Information Gain Ranking Filter  Ranked attributes:    0.0639   9 EEF    0.0639   9 EEF    0.0582   1 PTS    0.0583   1 EEF MIN    0.0493   2 FGA    0.0452   5 REB    0.0384   8 Gouble_time    0.0188   10 EEF_GP    0   7 SIL_TOV_ratio    0   3 X9FA    0   6 rule_180  Selected attributes: 9,1,4,11,2,5,8,10,7,3,6: 11				
Three-order Only	=== Attribute Selection on all input data ===  Search Method:    Attribute ranking.  Attribute Evaluator (supervised, Class (nominal): 10 TARGET_SYrs):    Information Gain Ranking Filter  Ranked attributes:    0.0638   1 GP    0.0616   7 FIM    0.0419   2 MIN    0.0348   4 FG.    0.0318   9 TOV    0.0286   3 FGM    0   8 FT.    0   6 X3P.    0   6 X3P.    0   5 X3P.Made  Selected attributes: 1,7,2,4,9,3,8,6,5 : 9				
Two-order Only	We have only 5 2-order attributes, so we need to pick all 5				

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Three-order +
Two-order Only

Three-order information (ain making filter

Three-order only

Three-order only

Three-order information (ain making filter

Two-order Only

Three-order only

Thre
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#### Conclusion

Conclusion								
Group	1	2	3	4	5			
A1	EEF	PTS	FTM	EEF_MIN	FGA			
A2	GP	FTM	MIN	FG.	TOV			
A3	AST	BLK	DREB	OREB	STL			
A4	GP	FTM	OREB	MIN	FG.			
A5	EEF	GP	FTM	PTS	FTA			

#### **Description of Data Mining Procedure**

### **Step 1 Preprocess**

Preprocess the raw data by using R programming.

### **Step 2 Train Test Split**

Apply R programming to randomly split 66% of data into a training set and 34% of data into a testing set. The table below shows the balance between testing and training sets based on the class composition ratio view.

	No	Yes
Testing	192 (37.3%)	322 (62.6%)
Training	392 (39.2%)	607 (60.7%)

#### **Step 3 Attribute Selection**

Selected five groups of attributes by using InfoGainAttributeEval algorithm in Weka.

Group	1	2	3	4	5
A1	EEF	PTS	FTM	EEF_MIN	FGA
A2	GP	FTM	MIN	FG.	TOV
A3	AST	BLK	DREB	OREB	STL
A4	GP	FTM	OREB	MIN	FG.
A5	EEF	GP	FTM	PTS	FTA

#### **Step 4 Modeling**

After selecting the attribute groups, we split the training set and testing separately into 5 data sets based on the attribute groups. The process brought more convenience when implementing the Weka for model assessment.

	A1Train
Training set	A2Train
	A3Train
	A4Train
	A5Train
	A1Test
	A2Test
Testing set	A3Test
	A4Test
	A5Test

Then, we evaluated the attribute groups with five algorithms, Naïve Bayes, Logistic, AdaBoost M1, Multilayer Perceptron, and Random Forest.

# **Data Mining Result and Evaluation**

# Naïve Bayes

# A1: EEF + PTS + FTA + EEF MIN + FGA

=== Detailed Accuracy By Class ====

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.793	0.472	0.532	0.793	0.637	0.322	0.727	0.612	No
	0.528	0.207	0.790	0.528	0.633	0.322	0.727	0.793	Yes
Weighted Avg.	0.635	0.314	0.686	0.635	0.635	0.322	0.727	0.720	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	165 <b>TN</b>	43 <b>FP</b>
Yes-true	145 <b>FN</b>	162 <b>TP</b>

#### A2: GP + FTM + MIN + FG. + TOV

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.558	0.251	0.601	0.558	0.579	0.311	0.724	0.584	No
	0.749	0.442	0.714	0.749	0.731	0.311	0.724	0.791	Yes
Weighted Avg.	0.672	0.365	0.669	0.672	0.670	0.311	0.724	0.708	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	119 <b>TN</b>	92 <b>FP</b>
Yes-true	77 <b>FN</b>	230 TP

#### A3: AST + BLK + DREB + OREB + STL

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	IIK	TTK	Tiecision	Kecan	1.1	MCC	Area	Area	Class
	0.654	0.352	0.557	0.654	0.602	0.297	0.677	0.533	No
	0.648	0.346	0.734	0.648	0.689	0.297	0.677	0.736	Yes
Weighted Avg.	0.650	0.348	0.663	0.650	0.654	0.297	0.677	0.654	

	No-predicted	Yes-predicted
No-true	136 <b>TN</b>	72 <b>FP</b>
Yes-true	108 <mark>FN</mark>	199 <mark>TP</mark>

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.606	0.274	0.600	0.606	0.603	0.332	0.739	0.597	No
	0.726	0.394	0.731	0.726	0.729	0.332	0.739	0.805	Yes
Weighted Avg.	0.678	0.346	0.678	0.678	0.678	0.332	0.739	0.721	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	126 <b>TN</b>	82 <b>FP</b>
Yes-true	84 FN	223 TP

### A5: EEF + GP + FTM + PTS + FTA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	1110	1110	Trecision	recourt		11100	Area	Area	Class
	0.774	0.410	0.561	0.774	0.651	0.359	0.723	0.588	No
	0.590	0.226	0.794	0.590	0.677	0.359	0.723	0.795	Yes
Weighted Avg.	0.664	0.300	0.700	0.664	0.666	0.359	0.723	0.711	

	No-predicted	Yes-predicted
No-true	161 <b>TN</b>	47 <b>FP</b>
Yes-true	126 FN	181 <b>TP</b>

# Logistic

### A1: EEF + PTS + FTA + EEF MIN + FGA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	ITK	FFK	Frecision	Recall	Г1	MCC	Area	Area	Class
	0.413	0.153	0.647	0.413	0.504	0.292	0.722	0.610	No
	0.847	0.587	0.681	0.847	0.755	0.292	0.722	0.787	Yes
Weighted Avg.	0.672	0.411	0.667	0.672	0.654	0.292	0.722	0.716	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	86 TN	122 <b>FP</b>
Yes-true	47 <mark>FN</mark>	260 <b>TP</b>

#### A2: GP + FTM + MIN + FG. + TOV

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.438	0.163	0.645	0.438	0.521	0.302	0.726	0.591	No
	0.837	0.563	0.687	0.837	0.755	0.302	0.726	0.791	Yes
Weighted Avg.	0.676	0.401	0.670	0.676	0.661	0.302	0.726	0.710	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	91 <b>TN</b>	117 <b>FP</b>
Yes-true	50 FN	257 <b>TP</b>

#### A3: AST + BLK + DREB + OREB + STL

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.534	0.283	0.561	0.534	0.547	0.252	0.677	0.532	No
	0.717	0.466	0.694	0.717	0.705	0.252	0.677	0.741	Yes
Weighted Avg.	0.643	0.392	0.640	0.643	0.641	0.252	0.677	0.657	

	No-predicted	Yes-predicted
No-true	111 <b>TN</b>	97 <b>FP</b>
Yes-true	87 FN	220 <b>TP</b>

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.462	0.176	0.640	0.462	0.536	0.308	0.736	0.600	No
	0.824	0.538	0.693	0.824	0.753	0.308	0.736	0.802	Yes
Weighted Avg.	0.678	0.392	0.672	0.678	0.665	0.308	0.736	0.721	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	96 TN	112 <b>FP</b>
Yes-true	54 FN	253 TP

### A5: EEF + GP + FTM + PTS + FTA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.438	0.189	0.611	0.438	0.510	0.269	0.724	0.593	No
	0.811	0.563	0.680	0.811	0.740	0.269	0.724	0.794	Yes
Weighted Avg.	0.660	0.412	0.652	0.660	0.647	0.269	0.724	0.713	

	No-predicted	Yes-predicted
No-true	91 <b>TN</b>	117 <b>FP</b>
Yes-true	58 FN	249 <b>TP</b>

#### AdaBoost M1

### A1: EEF + PTS + FTA + EEF MIN + FGA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	1110	1110	1 recision	recuir	- 1	11100	Area	Area	Class
	0.365	0.104	0.704	0.365	0.481	0.315	0.687	0.578	No
	0.896	0.635	0.676	0.896	0.770	0.315	0.687	0.720	Yes
Weighted Avg.	0.682	0.420	0.687	0.682	0.653	0.315	0.687	0.663	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	76 <b>TN</b>	132 <b>FP</b>
Yes-true	32 FN	275 <b>TP</b>

#### A2: GP + FTM + MIN + FG. + TOV

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0	0	?	0	?	?	0.5	0.404	No
	1	1	0.596	1	0.747	?	0.5	0.596	Yes
Weighted Avg.	0.596	0.0596	?	0.596	?	?	0.500	0.518	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	0 TN	208 FP
Yes-true	0 FN	307 <b>TP</b>

#### A3: AST + BLK + DREB + OREB + STL

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	1110	TTK	1 ICCISION	Recair	1.1	MICC	Area	Area	Class
	0.538	0.296	0.552	0.538	0.545	0.243	0.678	0.528	No
	0.704	0.462	0.692	0.74	0.698	0.243	0.678	0.741	Yes
Weighted Avg.	0.637	0.395	0.636	0.637	0.636	0.243	0.678	0.655	

	No-predicted	Yes-predicted
No-true	112 <b>TN</b>	96 FP
Yes-true	91 <b>FN</b>	216 <b>TP</b>

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.452	0.173	0.639	0.452	0.530	0.303	0.738	0.607	No
	0.827	0.548	0.690	0.827	0.753	0.303	0.738	0.797	Yes
Weighted Avg.	0.676	0.396	0.670	0.676	0.663	0.303	0.738	0.720	

### === Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	94 <b>TN</b>	114 <b>FP</b>
Yes-true	53 FN	254 TP

### $\overline{A5: EEF + GP + FTM + PTS + FTA}$

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.385	0.153	0.630	0.385	0.478	0.264	0.682	0.537	No
	0.847	0.615	0.670	0.847	0.748	0.264	0.682	0.721	Yes
Weighted Avg.	0.660	0.429	0.654	0.660	0.639	0.264	0.682	0.647	

	No-predicted	Yes-predicted
No-true	80 TN	128 <b>FP</b>
Yes-true	47 FN	260 <b>TP</b>

# **Multilayer Perceptron**

# A1: EEF + PTS + FTA + EEF MIN + FGA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.442	0.166	0.643	0.442	0.524	0.303	0.725	0.606	No
	0.834	0.558	0.688	.834	0.754	0.303	0.725	0.790	Yes
Weighted Avg.	0.676	0.400	0.670	0.676	0.661	0.303	0.725	0.716	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	92 TN	116 <b>FP</b>
Yes-true	51 FN	256 <b>TP</b>

#### A2: GP + FTM + MIN + FG. + TOV

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.500	0.202	0.627	0.500	0.556	0.313	0.712	0.587	No
	0.798	0.500	0.702	0.798	0.747	0.313	0.712	0.767	Yes
Weighted Avg.	0.678	0.380	0.672	0.678	0.670	0.313	0.712	0.694	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	104 <mark>TN</mark>	104 <b>FP</b>
Yes-true	62 FN	245 <b>TP</b>

#### A3: AST + BLK + DREB + OREB + STL

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.534	0.278	0.559	0.534	0.545	0.249	0.678	0.533	No
	0.713	0.466	0.693	0.713	0.703	0.249	0.678		Yes
Weighted Avg.	0.641	0.394	0.638	0.641	0.639	0.249	0.678	0.654	

	No-predicted	Yes-predicted
No-true	111 <b>TN</b>	97 <b>FP</b>
Yes-true	88 FN	219 <b>TP</b>

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.495	0.212	0.613	0.495	0.548	0.297	0.732	0.642	No
	0.788	0.505	0.697	0.788	0.740	0.297	0.732	0.794	Yes
Weighted Avg.	0.670	0.386	0.663	0.670	0.662	0.297	0.732	0.733	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	103 <b>TN</b>	105 <b>FP</b>
Yes-true	65 FN	242 <b>TP</b>

### A5: EEF + GP + FTM + PTS + FTA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0	0	?	0	?	?	0.639	0.524	No
	1	1	0.596	1	0.747	?	0.639	0.701	Yes
Weighted Avg.	0.596	0.596	?	0.596	?	?	0.639	0.629	

	No-predicted	Yes-predicted
No-true	0 TN	208 FP
Yes-true	0 FN	307 <b>TP</b>

#### **Random Forest**

### A1: EEF + PTS + FTA + EEF MIN + FGA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.466	0.257	0.551	0.466	0.505	0.216	0.650	0.538	No
	0.743	0.534	0.673	0.743	0.706	0.216	0.650	0.736	Yes
Weighted Avg.	0.631	0.422	0.624	0.631	0.625	0.216	0.650	0.656	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	97 <mark>TN</mark>	111 <b>FP</b>
Yes-true	79 FN	228 TP

#### A2: GP + FTM + MIN + FG. + TOV

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.481	0.228	0.588	0.481	0.529	0.264	0.698	0.589	No
	0.772	0.519	0.687	0.772	0.727	0.264	0.698	0.758	Yes
Weighted Avg.	0.654	0.402	0.647	0.654	0.647	0.264	0.698	0.689	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	100 <b>TN</b>	108 <b>FP</b>
Yes-true	70 FN	237 <b>TP</b>

### A3: AST + BLK + DREB + OREB + STL

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.543	0.287	0.562	0.543	0.553	0.258	0.678	0.535	No
	0.713	0.457	0.697	0.713	0.705	0.258	0.678	0.736	Yes
Weighted Avg.	0.645	0.388	0.643	0.645	0.644	0.258	0.678	0.655	

	No-predicted	Yes-predicted
No-true	113 <b>TN</b>	95 <b>FP</b>
Yes-true	88 FN	219 <b>TP</b>

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.428	0.169	0.631	0.428	0.510	0.284	0.642	0.538	No
	0.831	0.572	0.682	0.831	0.749	0.284	0.642	0.682	Yes
Weighted Avg.	0.668	0.409	0.661	0.668	0.652	0.284	0.642	0.624	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	89 TN	119 <b>FP</b>
Yes-true	52 FN	255 <b>TP</b>

### A5: EEF + GP + FTM + PTS + FTA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC	PRC	Class
	1110	1110	1 recision	Recair	11	WICC	Area	Area	Class
	0.471	0.267	0.544	0.471	0.505	0.210	0.667	0.531	No
	0.733	0.529	0.672	0.733	0.701	0.210	0.667	0.749	Yes
Weighted Avg.	0.627	0.423	0.620	0.627	0.622	0.210	0.667	0.661	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	92 <b>TN</b>	110 <b>FP</b>
Yes-true	82 FN	225 <b>TP</b>

#### **Best Selection**

Naïve Bayes with A5 is the best selection because the precision of the weighted average is the highest among the selections.

#### Conclusion

In this project, we have chosen the data about predicting whether NBA rookie players can survive in NBA for five years or not. The class attribute of this data is TARGET\_5Yrs with 21 attributes and 1340 tuples. We decided to use R programming and Weka for the project to analyze the data. For processing data, we used R programming and then used Weka to select attributes and model assessment. While processing, we created six new columns that are rule\_180, STL\_TOV\_ratio, Double\_time, EEF, EEF\_GP, and EEF\_MIN. After the data processing, we had 11 numerical attributes, 5 two order attributes, and 9 three order attributes, so the total of attributes is 25. We chose five classifications: Naive Bayes, Logistic, AdaBoost M1, Multilayer Perceptron, and Random Forest. Using those five classifications, Naïve Bayes with A5 was the best selection because the precision of the weighted average was the highest compared with other selections.

We opted for precision as our decision criteria. The precision was a good metric to observe how many tuples labeled positively were actually positive.

$$Precision = \frac{TP}{TP + FP}$$

Based on precision, we inferred the classification capability of a model. For example, a basketball team manager would like to know the possibility that a rookie player will be a good player in the future career based on the data of the first career year. The following table is the model assessment of the best model.

A5: EEF + GP + FTM + PTS + FTA

=== Detailed Accuracy By Class ===

	TPR	FPR	Precision	Recall	F1	MCC	ROC Area	PRC Area	Class
	0.774	0.410	0.561	0.774	0.651	0.359	0.723	0.588	No
	0.590	0.226	0.794	0.590	0.677	0.359	0.723	0.795	Yes
Weighted Avg.	0.664	0.300	0.700	0.664	0.666	0.359	0.723	0.711	

=== Confusion Matrix ===

	No-predicted	Yes-predicted
No-true	161 <b>TN</b>	47 <b>FP</b>
Yes-true	126 FN	181 <b>TP</b>

We have learned key mindsets that enhance our future careers throughout the project. First, designing the data mining works flow. We could manage other datasets with substantial knowledge of building workflow, including numeric prediction and categorical problems. Second, implementing the data preprocessing skill with different tools, including R programming and data mining tools, Weka and JMP pro. It is essential to learn how to use a different tool in this stage because the primary responsibility of a data scientist should be building the data science flow and implementing a different mindset when dealing with a new dataset. Lastly, learning different metrics for assessing the models is one of the most valuable subjects during the project experience. The main reason is that we will encounter the model experiences in the future, and we will need to use different metrics to assess the quality of the models in different situations, such as dataset differences and different target classes. Finally, practical implementation is always the fastest way to learn new technology and improve our data mining and data science skills.

# Contribution

	Yi Lee (U64501194)	Jisun Lee (U37416487)
Document	-Data Mining Tools Being Used	- Proposal
	-Data Preprocessing	- Data Mining Goal
	-Attributes Selection Algorithms	- Description of the Dataset
	-Description of Data Mining	- Classification Algorithms
	Procedure	- Data Evaluation and
	-Data Mining Result and	justification for selection of the
	Evaluation	best model
		- Conclusion
Non-Document	R Programming:	- First part of Preprocess with
	-Second part of Preprocess	R programming
	-Analysis chart	- Analyzing data
	-Train test split	
	-Split by attribute	
	Weka:	
	-Attribute selection	
	-Modeling assessment	