# **Sahail Jaffary**

+1 (631)-569-9178 | sahailjaffary@gmail.com | sahailee.github.io | linkedin.com/in/sahail-jaffary/

Education	Stony Brook University, Stony Brook, NY 2018 - Present
<u>GPA</u> : 3.95	Will be Achieving Bachelors of Science in Computer Science and Bachelors of
(4.0 scale)	Science in Applied Mathematics and Statistics by the year 2022.
	Related Courses: Survey of Probability and Statistics, System Fundamentals II
	using C, Differential Equations.

#### Skills:

- **Programming Languages:** Proficient in programming languages: Java, Python, Swift, C, MIPS, Matlab, OCaml, HTML and CSS.
- Languages: Fluent in English and Farsi. Conversational Chinese.

### Experience

01/20-05/20

**Teaching Assistant**: Programming Abstractions at Stony Brook University

- Managed recitation sessions and office hours.
- Assisted students with homework and recitation material.
- Programming Abstractions(CSE 216) focuses on functional programming, multithreading, and polymorphism with Java, Python, and OCaml.

05/18-09/18

**Cashier**: Shoprite

- Ensured customer satisfaction.
- Adapted quickly to various customer-related situations.

### Research

01/20-Present

**Vertically Integrated Projects at Stony Brook University**: *Blockchain Interoperability* 

• Conducting a systematic mapping study of Blockchain Interoperability and cross-chain smart contracts.

## **Projects**

2019

**Wing**: *iOS Application* 

- Developed a social media app for iOS using Swift and Firebase as a backend database. The app is designed to send quick invites to friends for social gatherings.
- Tested the app as well. Lots and lots of testing.

2017

**Polygons TP**: Game Development with Unity

- Designed and developed an arcade game using C# with the Unity Engine. Available on the Google Play Store. Users must navigate a ball without touching various moving shapes.
- Led this project, delegating work to the others in the group while also taking on the brunt of development.
- Designed all assets using Adobe Photoshop and Adobe Illustrator.