Install Plugman:

npm install -g plugman

Create Plugin project:

plugman create --name <pluginName> --plugin_id <pluginID> --plugin_version <version> --path <directory-where-plugin-should-be-created>

Folder Structure:

Plugin.xml:

```
<?xml version='1.0' encoding='utf-8'?>
<plugin id="<plugin-id>"
    version="0.0.1"
    xmlns="http://apache.org/cordova/ns/plugins/1.0">
    <name><plugin-name-here></name>

<ips-module
    name="<plugin-name-here>"
    src="www/<plugin-name-here>.js">
    <!--clobbers target is the name of the object that will be saved in window to call our iOS code like window.SampleIOSPlugin.echoSum—>
    <clobbers target="<window-object-name-here>" />
    </js-module>
```

```
<config-file target="config.xml" parent="/*">
      <feature name="<plugin-name-here>">
        <param name="ios-package" value="<plugin-name-here>"
onLoad="true"/>
      </feature>
    </config-file>
    <header-file src="src/ios/<plugin-name-here>.h/>
    <source-file src="src/ios/<plugin-name-here>.m"/>
  </platform>
</plugin>
<plu><plugin-name>.h:</pl>
#import <Cordova/CDVPlugin.h>
@interface <plugin-name-here> : CDVPlugin{
}
- (void) echoSum:(CDVInvokedUrlCommand*) command;
@end
<plu><plugin-name>.m:</pl>
#import "<plugin-name-here>.h"
@implementation <plugin-name-here>
- (void) echoSum: (CDVInvokedUrlCommand *) command{
  NSNumber *variable1 = [command.arguments objectAtIndex:0];
  NSNumber *variable2 = [command.arguments objectAtIndex:1];
  int sum = variable1.intValue + variable2.intValue;
  NSLog(@"[echoSum] The sum is: %d",sum);
}
@end
```

<plu><plugin-name>.js:</pl>

```
var exec = require('cordova/exec');

var PLUGIN_NAME = "<plugin-name-here>";

var <plugin-name-here> = {
   echoSum: function(firstInt,secondInt){
      exec(null, null, PLUGIN_NAME, 'echoSum', [firstInt,secondInt]);
   }
};

module.exports = <plugin-name-here>;
```

Add Plugin to Cordova project:

cordova plugin add <path-to-plugin-directory OR git-clone-repo-link> --save-dev

For example:

cordova plugin add https://github.com/sahajbhaikanhaiya/SampleIOSPlugin.git -- save-dev

Call our method in JavaScript:

window.<plugin-name-here>.<function-name-here>(<pass-parameters-here>);

For example:

window.SampleIOSPlugin.echoSum(10,20);