## Movie

```
«get/set» movield [1] : number(int) {id}
```

«get/set» title [1] : string

«get/set» releaseDate [1] : Date

«get/set» director [1]: Person

«get/set» actors [\*] : Person

«get/set» category[0..1] : MovieCategoryEL {frozen}

«get/set» episodeNo[0..1] : PositiveInteger

«get/set» tvSeriesName[0..1] : NonEmptyString

«get/set» about [0..1] : Person

<u>checkMovield(in movield : number(int)) : ConstraintViolation</u>

<u>checkMovieldAsId(in movield : number(int)) : ConstraintViolation</u>

checkTitle(in title : string) : ConstraintViolation

<u>checkReleaseDate(in releaseDate : Date) : ConstraintViolation</u>

<u>checkDirector(in d : Person) : ConstraintViolation</u>

<u>checkActor(in a : Person) : ConstraintViolation</u>

addActor(in a:Person)

removeActor(in a:Person)

checkCategory(in type: number): ConstraintViolation

<u>checkEpisodeNo(in n : number) : ConstraintViolation</u>

<u>checkTvSeriesName(in name : String) : ConstraintViolation</u>

checkAbout(in a : Person) : ConstraintViolation

«enumeration»
MovieCategoryEL

TvSeriesEpisode Biography

## Person

«get/set» personld [1] : number(int) {id}

«get/set» name [1] : string

<u>checkPersonId(in personId : number(int)) : ConstraintViolation</u> <u>checkPersonIdAsId(in personId : number(int)) : ConstraintViolation</u>

<u>checkPersonIdAsIdRef(in personId : number(int)) : ConstraintViolation</u>

<u>checkName(in name : string) : ConstraintViolation</u>

<u>checkAgent(in a : Person) : ConstraintViolation</u>

