

## PROGRAM FOR FCFS

```
#include<stdio.h>
#include<stdlib.h>
struct processor
{
    float bt;
    float at;
    float cmp;
    float tat;
    float wt;
};
void main()
{
    int n;
    float sum;
    printf("\nenter the number of processors\n");
    scanf("%d",&n);
    struct processor p[n];
    printf("\nenter the burst time for %d processors \n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p[i].bt);
    }
    printf("\nenter the arrival time for %d processors \n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p[i].at);
    }

    printf("\n*****\n");
    ;
    printf("\nprocessor\tarrival time\t\tburst time\n");
    for(int i=0;i<n;i++)
    {
        printf("%d\t\t%f\t\t%f\n",i+1,p[i].at,p[i].bt);
    }

    printf("\n*****\n");
    ;
    float temp;
    for(int i=0;i<n;i++)
    {
        for(int j=i+1;j<n;j++)
        {
            if(p[i].at>p[j].at)
            {
```

```

        temp=p[i].bt;
        p[i].bt=p[j].bt;
        p[j].bt=temp;

        temp=p[i].at;
        p[i].at=p[j].at;
        p[j].at=temp;
    }
}
p[0].cmp=p[0].bt;
for(int i=1;i<n;i++)
{
    p[i].cmp=p[i].bt+p[i-1].cmp;
}
for(int i=0;i<n;i++)
{
    p[i].tat=p[i].cmp-p[i].at;
}
sum=0;
for(int i=0;i<n;i++)
{
    sum=sum+p[i].tat;
}
float avg_tat=sum/n;

printf("\naverage turn around time=%f",avg_tat);
for(int i=0;i<n;i++)
{
    p[i].wt=p[i].tat-p[i].bt;
}
sum=0;
for(int i=0;i<n;i++)
{
    sum=sum+p[i].wt;
}
float avg_wt=sum/n;
printf("\naverage waiting time=%f\n",avg_wt);
}

```

## OUTPUT

sahal@kali:~/bash\_script\$ ./a.out

enter the number of processors

5

enter the burst time for 5 processors

2

6  
4  
9  
12

enter the arrival time for 5 processors

0  
1  
2  
3  
4

\*\*\*\*\*

processor	arrival time	burst time
1	0.000000	2.000000
2	1.000000	6.000000
3	2.000000	4.000000
4	3.000000	9.000000
5	4.000000	12.000000

\*\*\*\*\*

average turn around time=13.200000  
average waiting time=6.600000

## PROGRAM CODE FOR SJF

```
#include<stdio.h>
#include<stdlib.h>
struct processor
{
    float bt;
    float at;
    float cmp;
    float tat;
    float wt;
};
void main()
{
    int n;
    float sum;
    printf("\nenter the number of processors\n");
    scanf("%d",&n);
    struct processor p1[n];
    printf("\nenter the burst time for %d processors \n",n);
    for(int i=0;i<n;i++)
```

```

    {
        scanf("%f",&p1[i].bt);
    }
    printf("\nenter the arrival time\n");
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].at);
    }

    printf("\n*****\n");
    ;
    printf("\nprocessor\tarrival time\t\tburst time\n");
    for(int i=0;i<n;i++)
    {
        printf("%d\t\t%f\t\t%f\t\n",i+1,p1[i].at,p1[i].bt);
    }

    printf("\n*****\n");
    ;
    float temp;
    for(int i=0;i<n;i++)
    {
        for(int j=i+1;j<n;j++)
        {
            if(p1[i].at>p1[j].at)
            {
                temp=p1[i].bt;
                p1[i].bt=p1[j].bt;
                p1[j].bt=temp;

                temp=p1[i].at;
                p1[i].at=p1[j].at;
                p1[j].at=temp;
            }
        }
    }
    float tot_cmp=0;
    int k=1;
    for(int i=0;i<n;i++)
    {
        float tot_cmp=tot_cmp+p1[i].bt;
        for(int j=k;j<n;j++)
        {
            float min=p1[k].bt;
            if(p1[j].at<tot_cmp&& p1[j].bt<min)
            {
                temp=p1[k].bt;
                p1[k].bt=p1[j].bt;
            }
        }
    }

```

```

        p1[j].bt=temp;

        temp=p1[k].at;
        p1[k].at=p1[j].at;
        p1[j].at=temp;
    }
}
k++;
}
p1[0].cmp=p1[0].bt;
for(int i=0;i<n;i++)
{
    p1[i].cmp=p1[i-1].cmp+p1[i].bt;
}
for(int i=0;i<n;i++)
{
    p1[i].tat=p1[i].cmp-p1[i].at;
}
for(int i=0;i<n;i++)
{
    p1[i].wt=p1[i].tat-p1[i].bt;
}
sum=0;
for(int i=0;i<n;i++)
{
    sum+=p1[i].tat;
}
float avg_tat=sum/n;
printf("\naverage turn around time=%f\n",avg_tat);
sum=0;
for(int i=0;i<n;i++)
{
    sum+=p1[i].wt;
}
float avg_wt=sum/n;
printf("\naverage waiting time=%f\n",avg_wt);
}

```

## OUTPUT FOR SJF

```
sahal@kali:~/bash_script$ ./a.out
```

```
enter the number of processors
```

```
5
```

```
enter the burst time for 5 processors
```

```
6
```

2  
8  
3  
4

enter the arrival time

2  
5  
1  
0  
4

\*\*\*\*\*

processor	arrival time	burst time
1	2.000000	6.000000
2	5.000000	2.000000
3	1.000000	8.000000
4	0.000000	3.000000
5	4.000000	4.000000

\*\*\*\*\*

average turn around time=9.800000

average waiting time=5.200000

## PROGRAM CODE PRIORITY

```
#include<stdio.h>
#include<stdlib.h>
struct processor
{
    float bt;
    float at;
    float cmp;
    float tat;
    float wt;
    float pr;
};
void main()
{
    int n;
    float sum;
    printf("\nenter the number of processors\n");
    scanf("%d",&n);
    struct processor p1[n];
```

```

    struct processor p;
    printf("\nenter the burst time for %d processors \n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].bt);
    }
    printf("\nenter the arrival time\n");
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].at);
    }
    printf("\nenter the priority for %d processors\n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].pr);
    }

    printf("\n*****\n");
    printf("\nprocessor\tarrival time\t\tburst time\t\tpriority\n");
    for(int i=0;i<n;i++)
    {

printf("%d\t\t%f\t\t%f\t\t%f\n",i+1,p1[i].at,p1[i].bt,p1[i].pr);
    }

    printf("\n*****\n");

    float temp;
    for(int i=0;i<n;i++)
    {
        for(int j=i+1;j<n;j++)
        {
            if(p1[i].at>p1[j].at)
            {
                temp=p1[i].bt;
                p1[i].bt=p1[j].bt;
                p1[j].bt=temp;

                temp=p1[i].at;
                p1[i].at=p1[j].at;
                p1[j].at=temp;

                temp=p1[i].pr;
                p1[i].pr=p1[j].pr;
                p1[j].pr=temp;
            }

```

```

    }
}
float tot_cmp=0;
int k=1;
float min;
for(int i=0;i<n;i++)
{
    tot_cmp=tot_cmp+p1[i].bt;
    for(int j=k;j<n;j++)
    {
        min=p1[k].pr;
        if(p1[j].at<tot_cmp&& p1[j].pr<min)
        {
            temp=p1[k].bt;
            p1[k].bt=p1[j].bt;
            p1[j].bt=temp;

            temp=p1[k].at;
            p1[k].at=p1[j].at;
            p1[j].at=temp;

            temp=p1[k].pr;
            p1[k].pr=p1[j].pr;
            p1[j].pr=temp;
        }
    }
    k++;
}
p1[0].cmp=p1[0].bt;

for(int i=1;i<n;i++)
{
    p1[i].cmp=p1[i-1].cmp+p1[i].bt;
}
for(int i=0;i<n;i++)
{
    p1[i].tat=p1[i].cmp-p1[i].at;
}
for(int i=0;i<n;i++)
{
    p1[i].wt=p1[i].tat-p1[i].bt;
}
sum=0;
for(int i=0;i<n;i++)
{
    sum+=p1[i].tat;
}
float avg_tat=sum/n;

```



```

printf("\naverage turn around time=%f\n",avg_tat);
sum=0;
for(int i=0;i<n;i++)
{
    sum+=p1[i].wt;
}
float avg_wt=sum/n;
printf("\naverage waiting time=%f\n",avg_wt);
}

```

## OUTPUT FOR PRIORITY

sahal@kali:~/bash\_script\$ ./a.out

enter the number of processors

5

enter the burst time for 5 processors

4

3

7

4

2

enter the arrival time

0

0

6

11

12

enter the priority for 5 processors

1

2

1

3

2

\*\*\*\*\*

processor priority	arrival time	burst time
1 1.000000	0.000000	4.000000
2 2.000000	0.000000	3.000000
3	6.000000	7.000000

1.000000		
4	11.000000	4.000000
3.000000		
5	12.000000	2.000000
2.000000		

\*\*\*\*\*

average turn around time=6.400000

average waiting time=2.400000

## PROGRAM CODE FOR ROUND ROBIN

```
#include<stdio.h>
#include<stdlib.h>
struct processor
{
    float bt;
    float at;
    float cmp;
    float tat;
    float wt;
};
void main()
{
    int n;
    float sum;
    printf("\nenter the number of processors\n");
    scanf("%d",&n);
    struct processor p1[n];
    float burst[n];
    printf("\nenter the burst time for %d processors \n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].bt);
        burst[i]=p1[i].bt;
    }
    printf("\nenter the arrival time for %d processors\n",n);
    for(int i=0;i<n;i++)
    {
        scanf("%f",&p1[i].at);
    }

    printf("\n*****\n");
    ;
    printf("\nprocessor\tarrival time\t\tburst time\n");
```

```

for(int i=0;i<n;i++)
{
    printf("%d\t\t%f\t\t%f\t\t\n",i+1,p1[i].at,p1[i].bt);
}

printf("\n*****\n");
;
int tq;
printf("\nenter the time quantum\n");
scanf("%d",&tq);
float temp;
for(int i=0;i<n;i++)
{
    for(int j=i+1;j<n;j++)
    {
        if(p1[i].at>p1[j].at)
        {
            temp=p1[i].bt;
            p1[i].bt=p1[j].bt;
            p1[j].bt=temp;

            temp=p1[i].at;
            p1[i].at=p1[j].at;
            p1[j].at=temp;
        }
    }
}

float tot_bt=0;
int i=0;
int count;
int x=n;
float waiting_time=0;
float turn_around_time=0;

while(x!=0)
{
    if(burst[i]<=tq&&burst[i]>0)
    {
        tot_bt=tot_bt+burst[i];
        burst[i]=0;
        count=1;
    }
    else if(burst[i]>0)
    {
        burst[i]=burst[i]-tq;
        tot_bt=tot_bt+tq;
    }
}

```

```

    if (burst[i]==0&&count==1)
    {
        x--;
        waiting_time=waiting_time+tot_bt-p1[i].at-p1[i].bt;
        turn_around_time=turn_around_time+tot_bt-p1[i].at;
        count=0;
    }
    if(i==n-1)
    {
        i = 0;
    }
    else if(p1[i+1].at<=tot_bt)
    {
        i++;
    }
    else
    {
        i = 0;
    }
}
float avg_tat=turn_around_time/n;
float avg_wt=waiting_time/n;
printf("\nturn around time=%f\n",avg_tat);
printf("\nwaiting time=%f\n",avg_wt);
}

```

## OUTPUT FOR ROUND ROBIN

sahal@kali:~/bash\_script\$ ./a.out

enter the number of processors

6

enter the burst time for 6 processors

5

6

3

1

5

4

enter the arrival time for 6 processors

0

1

2

3

4

6

\*\*\*\*\*

processor	arrival time	burst time
1	0.000000	5.000000
2	1.000000	6.000000
3	2.000000	3.000000
4	3.000000	1.000000
5	4.000000	5.000000
6	6.000000	4.000000

\*\*\*\*\*

enter the time quantum

4

turn around time=15.833333

waiting time=11.833333