```
clc;
2 clear all;
3 % Speed of light and lambda calculation
_{4} C = 2.99792458e8;
5 \text{ freq\_Hz} = 1420e6;
6 lambda_m = C/freq_Hz;
8 %read an image and capture its size, flip and take fft and fftshift. plot its real, imag and
       absolute value
9 H = imread("/home/dsp/Downloads/friendlyVRI-master/models/compact.png");
10 subplot (4, 4, 1)
contour (H);
12 title('input image');
n = size(H);
nx = n(1);
15 ny = n(2);
modelImgArr = flipud(H);
nodelFFTarr = fftshift(fft2(modelImgArr));
18 subplot (4, 4, 2)
contour(real(modelFFTarr))
20 title('real')
21 subplot (4, 4, 3)
22 contour (imag (modelFFTarr))
23 title('imag');
24 subplot (4, 4, 4)
25 contour(abs(modelFFTarr))
26 title('abs');
28 %Assumed resolution in arcsec
29 pixScaleImg_asec = 1;
30 pixScaleImg_lam = deg2rad(pixScaleImg_asec/3600.0);
fftScale_lam = 1.0/pixScaleImg_lam;
32 pixScaleFFTX_lam = 2.0*fftScale_lam/nx;
pixScaleFFTY_lam = 2.0*fftScale_lam/ny;
34 uvMaskArr = zeros(nx,ny);
36 % Calculate the hour angles
37 \text{ sampRate\_deg} = 60 * 15.0 / 3600.0;
38 sampRate_hr = 60 / 3600.0;
39 hastart= −1;
40 haend= 1;
nSamps = ((haend - (hastart))/sampRate_hr +1);
42 haArr_hr = linspace(hastart, haend, nSamps);
43 haArr_rad = deg2rad(haArr_hr * 15.0);
45 %Provide the parameters to get xyz coordinate and uv plane values(2 antennas)
47 \text{ lat1} = -30.312906;
48 lat1 = deg2rad(lat1);
49 %% For different positions of Antennas
50 %test1
51 % eastArr_m = [0 100];
52 % northArr_m = [0 0];
53 % UpArr_m = [0 0];
54 %Test2
55 % eastArr_m = [0 -100];
56 % northArr_m = [0 0];
57 % UpArr_m = [0 0];
58 %Test3
59 % eastArr_m = [0 0];
60 % northArr_m = [0 100];
61 % UpArr_m = [0 0];
62 %Test4
63 % eastArr_m = [0 0];
64 \% northArr_m = [0 -100];
```

```
65 \% UpArr_m = [0 0];
66 %Test5
% eastArr_m = [0.70.71];
68 % northArr_m = [0 70.71];
69 % UpArr_m = [0 0];
70 %Test6
\% eastArr_m = [0 -70.71];
^{72} % northArr_m = [0 -70.71];
73 % UpArr_m = [0 0];
74 %Test7
\% eastArr_m = [0 -70.71];
76 % northArr_m = [0 70.71];
77 % UpArr_m = [0 0];
78 %Test8
_{79} eastArr_m = [0 70.71];
so northArr_m = [0 -70.71];
81 UpArr_m = [0 \ 0];
82 %Plot the actual positions of Antenna
83 subplot (4, 4, 5)
84 plot3(eastArr_m, northArr_m, UpArr_m, 'o')
85 xlabel('E')
86 ylabel('N')
87 zlabel('up')
88 title('ant pos')
90 nAnt = length(eastArr_m);
nBase = nAnt*((nAnt-1)/2);
92
               xArr_m = -northArr_m*sin(lat1);
93
94
               yArr_m = eastArr_m;
95
               zArr_m = northArr_m*cos(lat1);
97 %Calculation of baseline
98 Bx_m = zeros(nBase)
99 By_m = zeros(nBase)
100 Bz_m = zeros(nBase)
101
102
           n = 1;
               for i = 1: nAnt
103
                    for j = i+1 : nAnt
104
105
                        Bx_m(n) = xArr_m(j) - xArr_m(i);
                        By_m(n) = yArr_m(j) - yArr_m(i);
Bz_m(n) = zArr_m(j) - zArr_m(i);
106
107
                        n += 1;
108
           end
110
# % Calculate vector of baseline lengths
112 lBase_m = sqrt(Bx_m.^2.0 + By_m.^2.0 + Bz_m.^2.0);
   %Angle of declination
114
   dec_deg = 20.0;
115
116
   dec_rad = deg2rad(-20);
    %Calculation of u,v plane
    for i = 1: nBase
118
                        u_m(i, :) = (Bx_m(i) * sin(haArr_rad) +
119
120
                                      By_m(i) * cos(haArr_rad));
                        v_m(i, :) = (-Bx_m(i) * sin(dec_rad) *
121
                                       cos(haArr_rad) +
                                      By_m(i) * sin(dec_rad) *
124
                                      sin(haArr_rad) +
                                      Bz_m(i) * cos(dec_rad));
126
127
128 %Normalization with lambda
uArr_lam = u_m./lambda_m;
```

```
vArr_lam = v_m./lambda_m;
%wArr_lam = w_m./lambda_m;
132
133 subplot (4, 4, 6)
plot3([uArr_lam, -uArr_lam], [vArr_lam, -vArr_lam], 'o');
135 xlabel('u')
136 ylabel('v')
137 title('ha +_1 de -20 l=21cm lat=-30')
139 %Gridding
140 u_lam = uArr_lam(:);
141 v_lam = vArr_lam(:);
142
u_pixt = (u_lam+fftScale_lam)/pixScaleFFTX_lam;
v_pixt = (v_lam+fftScale_lam)/pixScaleFFTY_lam;
u2_pixt = (-u_lam+fftScale_lam)/pixScaleFFTX_lam;
v2_pixt = (-v_lam+fftScale_lam)/pixScaleFFTY_lam;
148 u_pix = fix(u_pixt);
149 v_pix = fix(v_pixt);
u2_pix = fix(u2_pixt);
v2_pix = fix(v2_pixt);
152
153 subplot (4, 4, 7)
154 plot([u_pix,u2_pix],[v_pix,v2_pix],'o');
155 xlabel('u');
156 ylabel('v');
157 title('translated pix')
158
159 %Masking
for j = 1: length(u_pix)
uvMaskArr(v_pix(j), u_pix(j)) = 1;
uvMaskArr(v2_pix(j), u2_pix(j)) = 1;
163 end
165 subplot (4, 4, 8)
166 contour(uvMaskArr);
167 title('uvMaskArr');
168
169 %Observed FFT
obsFFTarr = modelFFTarr.*uvMaskArr;
172 %subplot (4, 4, 9)
173 %contour(obsFFTarr);
%title('obsFFTarr');
175
176 subplot (4, 4, 9)
contour(real(obsFFTarr));
178 title('real obsFFT');
subplot (4, 4, 10)
contour (imag (obsFFTarr));
title('imag obsFFT');
183
184 subplot (4, 4, 11)
contour (abs (obsFFTarr));
186 title('abs obsFFT');
187
%beamArr = ifftshift(ifft2(uvMaskArr));
189
190 %Observed image
obsImgArr = ifft2(ifftshift(obsFFTarr));
193 %subplot(4,4,13)
194 %contour(obsImgArr);
```

```
195 %title('obsImgArr');
196
197 subplot(4,4,13)
198 contour(real(obsImgArr));
199 title('real obsimg');
200
201 subplot(4,4,14)
202 contour(imag(obsImgArr));
11title('imag obsimg');
203
204
205 subplot(4,4,15)
206 contour(abs(obsImgArr));
11title('abs obsImg');
207 title('abs obsImg');
```