

JAVASCRIPTS

⇒ Js can be used at client side and service side

⇒ Js one of the powerfull language

⇒ React and Angular Js are popular frameworks or libraries of Js

→ Python is also a scripting language

⇒ `<script>`

is used for include Js in HTML

```
<script>
```

```
    console.log(" ")
```

```
</script>
```

* Alert box

```
<script>
```

```
    alert(" box1 ")
```

```
    alert(" box2 ")
```

```
</script>
```

* Using datatypes

```
<scripts>
```

```
    var num = 100
```

```
    console.log(num) // to view the number
```

```
    alert(num) // to view
```

```
</scripts>
```

* To print multiple values in alert

<html>

<body>

<h1>ATML Rocks </h1>

</body>

<script>

var a = 100;

let b = 200;

const c = 300;

alert("a: " + a + ", b: " + b + ", c: " + c

alert(" " + a + " " + b + " " + c)

console.log(a, b, c)

</script>

</html>

* <script>

var a = 100;

a = a + 100;

alert(a)

</script>

* <script>

let a = 100;

a = a + 100;

alert(a)

</script>

* <script>

const a = 100;

a = a + 100;

alert(a)

</script>

values can be changed.

* Global Scope

* Local Scope

Eg:

<script>

var n = 100;

function test() {

if (x == 100) {

var a = 10;

let b = 20;

console.log(a);

console.log(b);

}

console.log(a);

console.log(b);

}

test();

o/p: 10

b is not defined.

function

Do
Two example programs for each of the following

1. Simple if
2. if else
3. elseif
4. elseif ladder if
5. Nested if

Case 1:
No. of Lemons in hand 7

Expected o/p:

God 1: 7 OFFERED

God 2: Need 7

God 3: Need 7

Shortage : 14

Case 2:
No. of Lemons in hand 21

Expected o/p:

God 1: 7 OFFERED

God 2: 7 OFFERED

God 3: 7 OFFERED

Sufficient

Case 3:

No. of Lemons in hand 15

God 1: 7 offered

2: "

3: 1 offered & 6 needed [having 1 need 6]

Shortage: 6

Case 4:

No. of Lemons in hand 67

God 1: 7 offered

2: "

3: "

Surplus: 46

Sam is having 75 candies. Sam gives half of it to his friend Angle. Since Angle loves Sam a lot she gives back half of it. Calculate and display individual and now much candies they have.

Constrain:

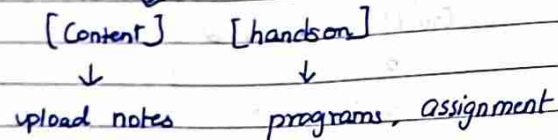
Use one variable and one line calculation

ES6

* Extended version of javascript known as ECMAScript6.

Git folder

Step ① :- Day wise create a folder
[6 JAN 2025] → format



(console → tracking the flow of program)

DOM → Document Object Model

Arrow function

⇒ ES 6

* Arrow function - under ES6
↳ efficient ↳ function keyword will not be there

id :

Uniquely identify a single element.

* all the element in Java and python are called object

* In html called = element

<html>

<body>

<h1 id = "response"></h1>

<h1 id = "yes"></h1>

</body>

</script>

const howareyou = () => {
 return 100;
};

var

add = (a, b) => { return a + b }

document.getElementById("response").innerHTML =

document.getElementById("yes").innerHTML =

add(100, 200);

</script>

</html>

Arrow function

- * Efficient space
- * Increase the readability
- * Create function without name and it is called as Arrow function

document.getElementById("response").innerHTML =
howareyou();

innerHTML

is used to insert (or) update the content inside an HTML element. Specifically it allow you to change the content dynamically using javascript

Q Design a simple calculator by getting 2 numbers as input. Display addition, subtraction, product, quotient, remainder by creating individual allow function of the same

Q Create an array size and by taking array size and element from the user, extract all the perfect numbers and even prime numbers from the array

perfect = 6 $1 + 2 + 3 = 6$ E.G.

28 $1 + 2 + 4 + 7 + 14 = 28$

* `arr.shift()` → delete add in the front of the array

* `arr.unshift()` → add element in the front of the array

⇒ `splice()`

`var Ejs = [1, 2, 3, 4, 5, 6]`

`alert(Ejs)`

`Ejs.splice(2, 0, 99)`

`alert(Ejs)`

O/P 1, 2, 99, 3, 4, 5, 6

`Ejs.splice(3, 1, 99)`

`alert(Ejs)`

O/P 1, 2, 99, 99, 4, 5, 6

`Ejs.splice(3, 2, 100)`
`alert(Ejs)`

O/P 1, 2, 99, 100, 5, 6

⇒ `splice`

`<html>`

`<script>`

`var arr = [1, 2, 3, 4, 5]`

`var a = arr.splice(0, 2)` // print those number

`alert(a)`

`alert(arr)`

`</script>`

`</html>`

O/P: 1, 2

⇒ `Ops`

Objects Oriented programming structure

Ex:

`Class ⇒ Bird`

↓

Object → {

Pearcock

Parrot

Sparrow

↓

Properties → {

color

wings

legs

↓

Behavior (method) {

fly

singing

eat

JavaScript Objects

→ Key and values

Object inbuilt method

1. Key
2. Values
3. Entries

<html>

<script>

Promise

⇒ JS object

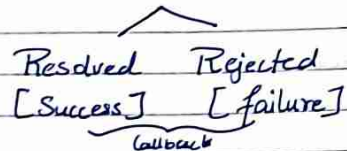
→ 2 State



JS Promise

* Promise is a javascript object

* It has 2 states



* Invoking the func.

* (or) callback

Scheduled - use priority queue

</html>

</script>

```
let thatkalbooking = new Promise((resolve, reject) => {  
  let booking = false;  
  if(booking) {  
    resolve();  
  }  
  else {  
    reject();  
  }  
})  
thatkalbooking.then((success) => {  
  console.log("Thanks I send money")  
})  
thatkalbooking.catch((failure) => {  
  console.log("Thanks for trying")  
})  
}
```

</script>

</html>

8/1/25

Q Write a promise called andhara - Birthday Party (BP)
Function - person - A, B, C

Distance	}	andhara - A = 5000	} Time Taken
		andhara - B = 2000	
		andhara - C = 8000	

Promise Inbuilt method

* Promises.all()

When there is more than one promise in order to review them we can use promise.all() method according to the requirements.

- * `promise.all()`
- * `promise.any()`
- * `promise.allSettled()`
- * `promise.race()`

Soln. `Promise.all()`

- * If there are multiple promise if one is false the others will not be printed
 ⇒ If one promise is false it will stop.

`Promise.any()`

- * Gives the output as if the where time is lesser will print first
 ⇒ Gives the shortest time promise provided status should be True.
- ⇒ If all are false the gives an error
 o/p: `AggregateError` All promises were rejected

`Promise.allSettled()`

- * All true

```
[ {id: 1, {id: 2, {id: 3}
0: {Status: "fulfilled", value: "A reached"}
1: {}
2: { " " " " "C " }
```

- * If any is false

```
[
0: {Status: "fulfilled", value: "A reached"}
1: {Status: "rejected", reason: "B not reached"}
2: {}
```

Will display 1 array 3 status

- 1) fulfilled
- 2) rejected
- 3) pending (can't seen in the output in the mid state)

`Promise.race()`

- * Same as `Promise.any()` but the difference is `Promise.any()` only work in true state
- * But in `race()` if false it will print the false state

- * Closure

* function that remembers the variable from its lexical scope even after the outer fun has finished executing. Closure allow inner function to access variables and parameters of their function, even after the outer function has returned.

- * React and HTML

⇒ React is slow compare to HTML

⇒ We are using react for the website which are dynamic changes more.

Definition: It is library or framework of javascript

Eg: Netflix and Amazon

HTML Eg: Youtube and wikipedia

React Command.

- ① node - v
- ② npm (node package manager)
npm - v
- ③ npz create-react-app demo
filename

④ npm start:

Not opened so,

To open vs (command prompt)

To make it work

① Open ur react folder

u will see ur app folder got created

- ① Go to same above cmd prompt
- ② cd demo
- ③ code.

In vs

- ① Terminal
- ② New Terminal
- ③ npm start (error)
- ④ npm i web-vitals (error)

Go to command prompt

① npm i web-vitals

Under v8 code

① open:

⇒ Src

⇒ App.js (Change Learn React → API Rocks)

⇒ 2 important folders in react

- * Public folder
- * Src folder

4 Component

1. Class Component

2 functional
Component

⇒ 3 important files

* index.html

* index.js

* index.css

⇒ As of now don't touch index file

Note:

Initially do or write ur code app.js

⇒ DOM

* react follow - V-DOM (Virtual DOM)

* Here unlike HTML once dom gets created the changes (or) the manipulation what we do gets completed and only that part will be rendered

* Where as in HTML every time we make change entire dom will be rendered.

Web application

* Web application created by react Js each on every thing is called component

Types of Component

- * Functional Component
- * Class Component

XML

Extensible Markup language

* Data transfer from one system to other

Props and State

Every component will have props and states

⇒ Props

* It won't change

Eg: name : TATA's Bislex

⇒ State

* It changes or we can change it

Eg: Waterbottle level in bottle

Initial state 100 full, updated state 1/2

Flipkart website

① Homepage → {Grocery, Mobiles, Fashion} Components.

② Mobiles

Component name Mobile

Props {name, version, price}

State {Discount, Stock}

Passing props b/w components

React Hooks

Earlier in IT industry they were using class component, reason being state concept was not available with functional components.

Now Hooks used to implement state in functional component

Types:

* useState

* useEffect

* useRef

* useContext

* useReducer

Eg for useState

Counter clock

⇒ Storing the initial as 0 we can increment it, decrement it, reset it using useState hook

* useState takes only initialState, only one argument

* returns: an array of 2 state values
initial state and updated state

Spread operator

```
const array1 = [1, 2, 3];  
const array2 = [4, 5, 6];
```

```
const combinedArray = [...array1, ...array2];
```

```
console.log("Array 1:", array1);  
console.log("Array 2:", array2);  
console.log("Combined Array:", combinedArray);
```

11/1/25

useEffect - 1 :

Upon the condition (or) action we apply on function components monitoring the impact or side effects can be done using use effect hook

useEffect accept 2 argument

- Callback function (is constructor in Java)
- dependency Array

5 Components names them as C1, C2, C3, C4, C5

`npm create-react-app <name>`

C1 → child is C2 → child is C3 → C4 → C5

Every component should display its name as msg.

* if u can also use direct export
Eg: `export const C1 = () => {}`

* whenever we are using something inside the `{ }` it can be either is component (or) react component

* Props can be passed b/w components only by following the hierarchy, which means parent to child

* To overcome this in the term of efficiency we are using hooks

Conclusion:

if we want to use

* The only way to achieve it is passing it in hierarchy

* This is not efficient, to make it efficient exclusive hooks called useContext

4 Component

Component 1 = App.js
Component 2 = Container
Component 3 = Users
Component 4 = User

To use useState

Step ① - import useState in App.js

Step ② - Same in App.js after func. App()
const [theme, setTheme] = useState
(...light)

UseContext

Without following the hierarchy passing the state from the one component to another component in a efficient way using hooks

1. CreateContext
2. useContext

In the give eg createContext will be done in app component and that will be used in userComponent using useContext

UseEffect

Synchronizing component with external system after our action monitoring or seeing the side effect happening in the functional component is possible using useeffect hook

→ callback func

→ dependency array
(optional)

⇒ UseReducer

Same as useState to manage (or) update state that is data that is value of component

Difference is if u have more states or complex thing you use useReducer hook

Step 1:

Create increment decrement program using useState

Step 2:

replace useState with useReducer

Note

1. UseReducer takes 2 argument
 → first is reducer function which say what you want to do (like increment or decrement),

⇒ second is initial value value of state

2. useReducer returns array with two values like usestate.

2 values
 ⇒ initial count and second is dispatch function.

We call them as State and dispatch

⇒

⇒ Now state will hold initial value and updated once you call dispatch function and dispatch will trigger useReducer function

① Display 2 variable value on Screen
 ↳ is object n g

② Get a password form user as input if the password is correct display the component logic granted

if password incorrect display access denied

Redux

* frame work

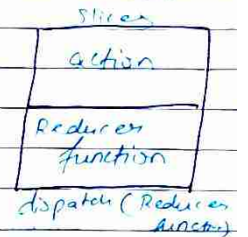
⇒ managing the state of the react component

⇒ Global state manageable system

⇒ Redux also maintain store containing states



⇒ Redux also contain Slices



Installation for Redux

npm i @reduxjs/toolkit react-redux

⇒ to create redux store and all then given one library then is reduxjs/toolkit

* event target value

JS object.

Bootstrap

npm install bootstrap react-bootstrap

Button creation

import { Button } from 'react-bootstrap'
(or)
import Button from 'react-bootstrap/Button'

<Breadcrumb.Item active > Home </Breadcrumb.Item>

if we give active
the link will get deactive

Containers card

NoSQL

* Unstructured data

Eg: JSON & file

JSON file will look like js object
JavaScript Object Notation

=> Compass

Compass helps to fetch data from mongodb server, means compass helps u to reach mongo db like its client

=> Mongosh

* MongoShell was replaced by Mongosh

* The ^{Mongo}Mongosh ~~shell~~ gives you an interactive environment where you can run que

=> Data Modelling

Nothing but fix structure of your data
planning the structure

Eg: name, id, password

=> Schema:

Actual blueprint of DB which you created
by fixing the format using data modelling

eg: Empdetails (name, id, salary)

⇒ Open Mongosh

Commands #:

⇒ Use aiml

⇒ Go to Mongo DB

⇒ Create new file (sahanam)

⇒ New sahanam + click on it

* add db name as "employee"

* add db collection name as "emp"

⇒ Go to Mongosh

⇒ use employee

⇒ use show dbs

* Add data

⇒ db.emp.insertOne({empname: "sam"})

⇒ db.emp.find()

to print all the element in cmd

⇒ db.emp.find().pretty()

to see output in structured way

⇒ cls

clean the screen

{Ctrl + Shift + S}

embedded document

⇒ db.emp.insertOne({name: "Sam", contact: 789, like: "Sport", favs: {game: "football", player: "Ronaldo"}})

⇒ db.emp.updateOne({empname: "Sam"}, {\$set: {3}})

New file [10 records]

* (create db → Computers

* Collection → Laptops

fields

Name

Model

Color

Status (available, Not available)

price

vender → vender name

vendaxprice

list out particular model laptop

change its status to available → Not available

add as array

⇒ db.laptop.insertOne({Variant: ["v10", "v11", "v12"]})

Replace

db.mycollection.replaceOne()

{name: "John"}, {name: "John",

age: 32, city: "New city"}

find

db.laptop.find({name: 'Dell'})

⇒ give all the dell named
laps

findOne

db.laptop.findOne({name: 'Dell'})

⇒ give 1st record named
as dell

Hi Sahana!!! :-)

⇒ db.customers.find({hobbies: {\$in: ['cooking']}})

⇒ db.products.find({\$and: [{price: {\$gt: 10000}}, {brand: 'Apple'}]})

⇒ db.products.find({\$or: [price: {\$lt: 10000}, {brand: 'Apple'}]})

⇒ db.customers.find({\$and: [{hobbies: {\$exists: false}}, {age: {\$gt: 40}}]})

5/1/25

DB Computers Collect. Details

{
 "_id": "3",
 "name": "
 "age": "
 "city": "

* Aggregation ⇒ is group by

⇒ db.companies.aggregate([{\$lookup: {from: 'emp', localField: 'id', foreignField: 'company_id', as: 'Employee'}}])

Create a database Bank

⇒ 2 collection under that

Names of collection 1. Customer personal
2. Personal Customer acc

1. Data Model for Customer personal

{
 "id": string
 "address": array
 "Ph.No": Object (Name from 1 and 2)
 "Age":

-id

Acc No : int

Branch : String

Bank Name : String

IFEE : String (

Cur Balance : float

Acc type : saving and current

OD (over draft) : Yes (or) No

1. Od: Yes
2. Display only the customer address where branch names are same
3. Current balance 10000 to 10000 (print photo)
4. Filter only the saving acc people
5. Add field called status (value: same) add to these IFEE code: same

Node JS

classmate

Date
Page

* Backend is also a middleware

* Node is backend lib from js in node we can use express js as middleware

To start Node.js

⇒ node <file name>

http = require('http') // Built-in module
 express = require('express') // Third-party module
 sayHello = require('lgreet') // Custom module

27/1/25

Request : from client
 Respond : from server

1st start the server (npm start) →
 2nd start the client (node <filename>)

* in server we don't have auto save so we use npm start

⇒ its a runtime env that allow you to run

NOTE:

Maintain split terminals in vscode in order to use client and server

Run Comment

always start the server first
 node server.js

for node → npm start

To Start

① npm i express

* Server also gives json file

* To activate the port app.listen
file name

* We can delete package.json to get it back
~~then~~ npm init - y

⇒ Req is from ~~node.js~~ ^{react}, res from node.js
⇒ Create an instance of ~~my~~ an Express application

⇒ Used for routing, middleware management and many reasons

⇒ to keep routing clean

```
const app = express();
```

⇒ // Define the port number the server will listen on

```
const port = 3000;
```

⇒ // Define a route for the HTTP GET request to the root URL
('/')

⇒ // req represents the request object, and res represent the response object

⇒ means browser asking the server
so it the re

* It is popular js library used to make http requires from the browser/client

* is known for easy & clean syntax and also flexibility. Especially works well with API and REST API

⇒ When we write API for exclusive purpose we call it as REST API

CORS

⇒ Cross origin resources sharing

npm i -g nodemon

↳ nodemon server.js

npm i axios

npm i express cors

* In DataComponent.js as client using 'http' get method via API/data

* In the gn example, we are requesting data from server
"Hello, this is data from server."

Server response has json from the json i want to filter only msg, so we are using cors response.data.message

Axios

* It is popular JS lib
* used to make HTTP request from the browser (or) node.js

Axios is known for easy and clean syntax and also flexibility, especially work well with APIs and rest API.

Inside src create 3 file

- 1) users.js
- 2) createuser.js
- 3) updateuser.js

Model

- ⇒ Name
- ⇒ Age
- ⇒ Email

Router

anion

Express

Express cors

} dependency

App.js → Add routing for 3 models

⇒ Create a folder called server.js inside the terminal
npm init

⇒ inside server folder index.js backend code we have to write

⇒ npm i mongoose in vs terminal