

**1 a. Write a LEX program to recognize valid arithmetic expression. Identifiers in the expression could be only integers and operators could be + and \*. Count the identifiers & operators present and print them separately.**

**gedit 1a.l**

```
%{
#include<stdio.h>
#include<string.h>
int opc=0,opndc=0,i=0,j=0;
char op[50][20],opnd[50][20];
%}

%%

[-+*/%] {opc++;strcpy(op[i++],yytext);}
[a-zA-Z][a-zA-Z0-9_]* {opndc++;strcpy(opnd[j++],yytext);}
[0-9]+(\\.[0-9]+)?(E[-+]?[0-9]+)? {opndc++;strcpy(opnd[j++],yytext);}
\\n {return 0;}

%%

main()
{
    int k;
    yylex();
    if((opndc-opc)==1)
        printf("\\n Valid Expression");
    else
        printf("\\n Invalid Expression");
    printf("\\n Number of Operators: %d",opc);
    printf("\\n OPERATORS: ");
    for(k=0;k<opc;k++)
        printf("%s ",op[k]);

    printf("\\n Number of Operand: %d",opndc);
    printf("\\n OPERANDS: ");
    for(k=0;k<opndc;k++)
        printf("%s ",opnd[k]);
    printf("\\n");
    return 0;
}
```

**Execution:-**

lex 1a.l

```
cc lex.yy.c -ll
./a.out
```

a+b-c\*105

### Output:-

```
Valid Expression
Number of Operators: 3
OPERATORS: + - *
Number of Operand: 4
OPERANDS: a b c 105
```

### 1b. Write YACC program to evaluate arithmetic expression involving operators: +, -, \*

#### gedit 1b.y

```
%{
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
#include<ctype.h>
#define YYSTYPE double
}%
%token num
%left '+' '-'
%left '*' '/'
%right '^'
%right UMINUS
%%
L:E'\n' {printf("result=%lf\n", $1); exit(0);}
;
E:E+'E' {$$=$1+$3;}
|E-'E' {$$=$1-$3;}
|E'*E' {$$=$1*$3;}
|E'/E' {$$=$1/$3;}
|E'^E' {$$=pow($1, $3);}
|'('E')' {$$=$2;}
|'-'E %prec UMINUS {$$=-$2;}
|num
;
%%
int main()
{
```

```

        yyparse();
    }
    yyerror(char *s)
    {
        printf("invalid");
        exit(0);
    }
    yylex()
    {
        char c;
        c=getchar();
        if(isdigit(c)|| c=='.')
        {
            ungetc(c,stdin);
            scanf("%lf",&yylval);
            return num;
        }
        return c;
    }
}

```

### Execution:-

```

yacc -d 1b.y
cc y.tab.c -ll -lm
./a.out

```

### Output:-

```

2*(2^5/8)+10
result=18.000000

```

**2. Develop, Implement and execute a program using YACC tool to recognize all strings ending n with b preceded by n a's using the grammar anb (note: input n value).**

**gedit p2.y**

```
%{
#include<stdio.h>
#include<stdlib.h>
%}
%token A B
%%
S:T B
|;
T:A T
|;
%%
int main()
{
    yyparse();
    printf("valid\n");
}
yyerror(char *s)
{
    printf("invalid\n");
    exit(0);
}
```

**gedit p2.l**

```
%{
#include "y.tab.h"
%}
%%
"a" {return A;}
"b" {return B;}
. return yytext[0];
\n {return 0;};
%%
```

**Execution:-**

```
yacc -d p2.y
lex p2.l
cc y.tab.c lex.yy.c -ll
./a.out
```

## Output:-

aaab  
Valid

abb  
invalid

**3. Design, develop and implement YACC/C program to construct Predictive / LL(1) Parsing Table for the grammar rules:  $A \rightarrow aBa$ ,  $B \rightarrow bB \mid \epsilon$ . Use this table to parse the sentence: abba\$.**

**gedit p3.c**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
char prod[3][10] = {"A->aBa", "B->bB", "B->@"};
char first[3][4] = {"a", "b", "@"};
char follow[3][4] = {"$", "a", "a"};
char stack[30], input[30], curp[30], table[3][5][20];
int top = -1;
void push(char c)
{
    stack[++top] = c;
}
void pop()
{
    top--;
}
void display()
{
    int i;
    for (i = top; i >= 0; i--)
        printf("%c", stack[i]);
}
int numr(char c)
{
    switch (c)
    {
        case 'A': return 1;
        case 'B': return 2;
        case 'a': return 1;
    }
}
```

```

        case 'b': return 2;
        case '$': return 3;
    }
}

void main()
{
    int i, j, k;
    printf("enter string ending with $\n");
    scanf("%s", input);
    for (i = 0; input[i] != '\0'; i++)
        if (input[i] != 'a' && input[i] != 'b' && input[i] != '$')
        {
            printf("invalid string\n");
            exit(0);
        }
    printf("productions \n");
    for (i = 0; i < 3; i++)
        printf("%s\n", prod[i]);
    printf("\n first={%s,%s,%s}\n", first[0], first[1], first[2]);
    printf("\n follow={%s,%s,%s}\n", follow[0], follow[1], follow[2]);
    for (i = 0; i < 3; i++)
        for (j = 0; j < 4; j++)
            strcpy(table[i][j], " ");
    strcpy(table[1][0], "A");
    strcpy(table[2][0], "B");
    strcpy(table[0][1], "a");
    strcpy(table[0][2], "b");
    strcpy(table[0][3], "$");
    strcpy(table[1][1], "A->aBa");
    strcpy(table[2][1], "B->@");
    strcpy(table[2][2], "B->bB");
    printf("table\n");
    for (i = 0; i < 3; i++)
    {
        printf("-----");
        for (j = 0; j < 4; j++)
        {
            printf("%s\t", table[i][j]);
        }
        printf("\n");
    }
    push('$');
    push('A');

```

```

printf("stack\tinput\taction\n");
i = 0;
while (input[i] != '$' && stack[top] != '$')
{
    display();
    printf("\t%s", (input + i));
    if (stack[top] == input[i])
    {
        printf("\t matched %c\n", input[i]);
        pop();
        i++;
    }
    else
    {
        if (stack[top] >= 65 && stack[top] < 92)
        {
            strcpy(curp, table[numr(stack[top])][numr(input[i])]);
            if (strcmp(curp, " ") == 0)
            {
                printf("invalid string\n");
                exit(0);
            }
            else
            {
                printf("\t apply production %s\n", curp);
                if (curp[3] == '@')
                    pop();
                else
                {
                    pop();
                    k = strlen(curp);
                    for (j = k - 1; j >= 3; j--)
                        push(curp[j]);
                }
            }
        }
        else
        {
            printf("invalide string\n");
            exit(0);
        }
    }
}
display();

```

```

    printf("\t%s\n", (input + i));
    if (input[i] == '$' && stack[top] == '$')
        printf("valid\n");
    else
        printf("invalid\n");
}

```

### Execution:-

cc p3.c

./a.out

### Output:-

enter string ending with \$

abba\$

productions

A->aBa

B->bB

B->@

first={a,b,@}

follow={\$,a,a}

table

---

	a	b	\$
A	A->aBa		

---

B    B->@   B->bB

stack   input   action

A\$    abba\$   apply production A->aBa

aBa\$   abba\$   matched a

Ba\$    bba\$    apply production B->bB

bBa\$   bba\$    matched b

Ba\$    ba\$    apply production B->bB

bBa\$   ba\$    matched b

Ba\$    a\$    apply production B->@

a\$    a\$    matched a

\$    \$

valid



**4 Design, develop and implement YACC/C program to demonstrate Shift Reduce Parsing technique for the grammar rules:  $E \rightarrow E+T \mid T$ ,  $T \rightarrow T * F \mid F$ ,  $F \rightarrow (E) \mid id$  and parse the sentence: `id + id * id`**

**gedit p4.c**

```
%{
#include<stdio.h>
#include<stdlib.h>
char stack[30],input[30];
int top=-1,i=0;
}%
%token id
%%
L:E'$' {
    printf("successful\n");
    exit(0);
}
;
E:E+' ' {
    stack[++top]='+';
    input[i-1]=' ';
    printf("%s\t%s\t Shift +\n",stack,input);
}
T {
    stack[top--]=' ';
    stack[top--]=' ';
    printf("%s\t%s\t Reduce E->E+T\n",stack,input);
}
|T {
    stack[top]='E';
    printf("%s\t%s\t Reduce E->T\n",stack,input);
}
;
T:T'*' {
    stack[++top]='*';
    input[i-1]=' ';
    printf("%s\t%s\t Shift * \n",stack,input);
}
F {
    stack[top--]=' ';
    stack[top--]=' ';
    printf("%s\t%s\t Reduce T->T*F\n",stack,input);
}
|F {
```

```

        stack[top]='T';
        printf("%s\t%s\t Reduce T->F\n",stack,input);
    }
;
F: '(' {
    stack[++top]='(';
    input[i-1]=' ';
    printf("%s\t%s\t Shift ( \n",stack,input);
}
E ')' {
    stack[++top]=')';
    input[i-1]=' ';
    printf("%s\t%s\t Shift )\n",stack,input);
    stack[top--]=' ';
    stack[top--]=' ';
    stack[top]='F';
    printf("%s\t%s\t Reduce F->(E)\n",stack,input);
}
|id {
    stack[top--]=' ';
    stack[top]='F';
    printf("%s\t%s\t Reduce F->id\n",stack,input);
}
;
%%
main()
{
    printf("enter expression ending with $\n");
    scanf("%s",input);
    printf("stack\tinput\taction\n");
    yyparse();
}
yyerror(char *s)
{
    printf("invalid syntax\n");
}
yylex()
{
    if(input[i]=='i'&&input[i+1]=='d')
    {
        stack[++top]='i';
        stack[++top]='d';
        input[i++]=' ';
        input[i++]=' ';
    }
}

```

```

        printf("%s\t%s\t Shift id\n", stack, input);
        return id;
    }
    if(input[i] == '+' || input[i] == '*')
        return input[i++];
    if(input[i] == '(' || input[i] == ')')
        return input[i++];
    if(input[i]=='$')
        return input[i++];
}

```

#### //--execution--

```

yacc -d p4.y
cc y.tab.c -ll
./a.out

```

#### //Input

enter expression ending with \$  
id+(id\*id)\$

#### //Output

stack	input	action
id	*id+id\$	Shift id
F	*id+id\$	Reduce F->id
T	*id+id\$	Reduce T->F
T*	id+id\$	Shift *
T*id	+id\$	Shift id
T*F	+id\$	Reduce F->id
T	+id\$	Reduce T->T*F
E	+id\$	Reduce E->T
E+	id\$	Shift +
E+id	\$	Shift id
E+F	\$	Reduce F->id
E+T	\$	Reduce T->F
E	\$	Reduce E->E+T
successful		

**5. Design, develop and implement a C/Java program to generate the machine code using Triples for the statement  $A = -B * (C + D)$  whose intermediate code in three-address form:**

**T1 = -B  
T2 = C + D  
T3 = T1 \* T2  
A = T3**

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
void main(int argc,char *argv[])
{
    FILE *fp1,*fp2;
    char op[2],ar1[5],ar2[5],res[5];
    fp1 = fopen(argv[1],"r");
    fp2 = fopen(argv[2],"w");
    if(fp1==NULL)
    {
        printf("File not exist");
        exit(0);
    }

    while(1)
    {
        fscanf(fp1,"%s%s%s%s",res,ar1,op,ar2);

        if(strcmp(op,"")==0)
        {
            fprintf(fp2,"MOV R0,%s\n",ar1);
            fprintf(fp2,"MOV %s,R0\n",res);
        }
        if(strcmp(op,"+")==0)
        {
            fprintf(fp2,"MOV R0,%s\n",ar1);
            fprintf(fp2,"ADD R0,%s\n",ar2);
            fprintf(fp2,"MOV %s,R0\n",res);
        }
        if(strcmp(op,"-")==0)
        {
            fprintf(fp2,"MOV R0,%s\n",ar1);
            fprintf(fp2,"SUB R0,%s\n",ar2);
```

```

        fprintf(fp2, "MOV %s,R0\n", res);
    }
    if(strcmp(op, "*")==0)
    {
        fprintf(fp2, "MOV R0,%s\n", ar1);
        fprintf(fp2, "MUL R0,%s\n", ar2);
        fprintf(fp2, "MOV %s,R0\n", res);
    }
    if(strcmp(op, "/")==0)
    {
        fprintf(fp2, "MOV R0,%s\n", ar1);
        fprintf(fp2, "DIV R0,%s\n", ar2);
        fprintf(fp2, "MOV %s,R0\n", res);
    }
    if(feof(fp1))
        break;
}
fclose(fp1);
fclose(fp2);
}

```

### gedit Input.txt

```

t1 -b = #
t2 c + d
t3 t1 * t2
a t3 = #

```

### //----Execution---

```

gcc pg5.c
./a.out input.txt out.txt

```

output:-

### gedit out.txt

```

MOV R0,-b
MOV t1,R0
MOV R0,c
ADD R0,d
MOV t2,R0
MOV R0,t1
MUL R0,t2

```

```
MOV t3,R0  
MOV R0,t3  
MOV a,R0  
MOV R0,t3  
MOV a,R0
```

6. a) Write a LEX program to eliminate comment lines in a C program and copy the resulting program into a separate file.

gedit p6.l

```
%{
#include<stdio.h>
int cc=0;
}%
%%
"//"*.*\n {cc++;}
"/*"([ ^*]| "*" + [ ^*/]) "*"*/" { cc++; }
%%
void main(int argc, char *argv[])
{
    yyin=fopen(argv[1], "r");
    yyout=fopen(argv[2], "w");
    yylex();
    printf("count=%d", cc);
}
```

Input:-

gedit cinput.txt

```
//Single line comment
```

```
%{
#include<stdio.h>
#include<stdlib.h>
this is normal text
}%
```

```
/*
Multiline
comment2
*/
```

```
/*
This is multiline--
comment
*/
```

**Execution:-**

**lex p6.1**

**cc lex.yy.c -ll**

**./a.out cinput.txt coutput.txt**

**Output:-**

count=3

**gedit output.txt**

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
this is normal text  
%}
```

**6b) Write YACC program to recognize valid identifier, operators and keywords in the given text (C program) file**

**gedit p6b.y**

```
%{  
#include<stdio.h>  
#include<stdlib.h>  
int kc=0, idc=0, nc=0, opc=0;  
extern FILE *yyin;  
%}
```

```
%token id key num op
```

```
%%
```

```
S :id S {idc++;}  
| num S {nc++;}  
| key S {kc++;}  
| op S {opc++;}  
| id {idc++;}  
| num {nc++;}  
| key {kc++;}  
| op {opc++;}
```

```
;
```

```
%%
```



```

void main(int argc, char *argv[])
{
    yyin=fopen(argv[1], "r");
    yyparse();
    printf("key count=%d operator count=%d id count=%d number count=%d\n", kc, opc, idc, nc);
}
int yyerror(char *S)
{
    printf("invalid");
    exit(0);
}

```

**gedit p6b.l**

```

%{
#include "y.tab.h"

%}

%%

int|float|char|void|if|switch {return key;}
[-+*/=] {return op;}
[0-9]+(\.[0-9]+)? {return num;}
[a-zA-Z_][a-zA-Z0-9_]* {return id;}
\n {;}
[,:\t: ] {;}

%%

```

**Input:-**

**gedit p6b.txt**

```

int float char
205 abc5 22
+ / int
aa bb

```

**Execution:-**

```

lex p6b.l
yacc -d p6b.y
cc y.tab.c lex.yy.c -ll
./a.out p6b.txt

```

**Output:-**

**Key count=4 operator count=2 id count=3 number count=2**

**7. Design, develop and implement a C/C++/Java program to simulate the working of Shortest remaining time and Round Robin (RR) scheduling algorithms. Experiment with different quantum sizes for RR algorithm.**

**gedit p7.c**

```
#include<stdio.h>
#include<stdlib.h>
void roundrobin();
void srtf();
int main()
{
    int ch;
    while(1)
    {
        printf("\n1. RR\n 2. SRTF \n 3. Exit\n");
        printf("Enter choice: ");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1: printf("-----Round Robin-----\n");
                    roundrobin();
                    break;
            case 2: printf("-----SRTF-----\n");
                    srtf();
                    break;
            case 3: exit(0);
        }
    }
}

void srtf()
{
    int a[10],b[10],r[10],waiting[10],turnaround[10],completion[10],i,j,
        smallest,count=0,time,n;
    float avg=0,tt=0,end;
    printf("Enter the number of processes: ");
    scanf("%d",&n);
    printf("Enter arrival time: ");
    for(i=0;i<n;i++)
        scanf("%d",&a[i]);
    printf("Enter burst time: ");
    for(i=0;i<n;i++)
        scanf("%d",&b[i]);
    for(i=0;i<n;i++)
```

```

        r[i]=b[i];
b[9]=9999;
for(time=0;count!=n;time++)
{
    smallest=9;
    for(i=0;i<n;i++)
        if(a[i]<=time && b[i]<b[smallest] && b[i]>0)
            smallest=i;
    b[smallest]--;
    if(b[smallest]==0)
    {
        count++;
        end=time+1;
        completion[smallest]=end;
        waiting[smallest]=end-a[smallest]-r[smallest];
        turnaround[smallest]=end-a[smallest];
    }
}
printf("Process id \t BT \t AT \t WT \t TAT \t CT\n");
for(i=0;i<n;i++)
{
    printf("\n%d \t %d \t %d \t %d \t %d \t %d \t %d",i+1,r[i],a[i],waiting[i],turnaround[i],completion[i]);
    avg+=waiting[i];
    tt+=turnaround[i];
}
printf("\nAvg TAT=%f \n Avg WT=%f\n",tt/n,avg/n);
}

void roundrobin()
{
    int n,tq,bt[10],st[10],time=0,tat[10],wt[10],i,count=0,swt=0,stat=0,temp1,
        sq=0,j,k;
    float awt=0.0,atat=0.0;
    printf("Enter the number of processes: \n");
    scanf("%d",&n);
    printf("Enter the Burst time: \n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&bt[i]);
        st[i]=bt[i];
    }
    printf("Enter the time quantum: \n");
    scanf("%d",&tq);

```

```

while(1)
{
    for(i=0,count=0;i<n;i++)
    {
        temp1=tq;
        if(st[i] == 0)
        {
            count++;
            continue;
        }
        if(st[i] > tq)
            st[i] -=tq;
        else if(st[i]>=0)
        {
            temp1 = st[i];
            st[i]=0;
        }
        sq+=temp1;
        tat[i] = sq;
    }
    if(n==count) break;
}
for(i=0;i<n;i++)
{
    wt[i]=tat[i]-bt[i];
    swt +=wt[i];
    stat += tat[i];
}
awt = (float)swt/n;
atat =(float)stat/n;
printf("Process No \t Burst Time \t Wait Time \t Turn Around Time \n");
for(i=0;i<n;i++)
    printf("%d \t\t %d \t\t %d \t\t %d \n",i+1,bt[i],wt[i],tat[i]);
printf("AVG WT=%f AVG TAT = %f",awt,atat);
}

```

### Execution:-

gcc p7.c

./a.out

//=====OUTPUT=====

1. RR
2. SRTF
3. Exit

Enter choice: 1

-----Round Robin-----

Enter the number of processes:

5

Enter the Burst time:

10 1 2 1 5

Enter the time quantum:

2

Process No	Burst Time	Wait Time	Turn Around Time	
1	10		9	19
2	1		2	3
3	2		3	5
4	1		5	6
5	5		10	15

AVG WT=5.800000 AVG TAT = 9.600000

1. RR

2. SRTF

3. Exit

Enter choice: 2

-----SRTF-----

Enter the number of processes: 5

Enter arrival time: 0 0 3 5 10

Enter burst time: 10 1 2 1 5

Process id	BT	AT	WT	TAT	CT
1	10	0	4	14	14
2	1	0	0	1	1
3	2	3	0	2	5
4	1	5	0	1	6
5	5	10	4	9	19

Avg TAT=5.4.000000

Avg WT=8.000000

1. RR

2. SRTF

3. Exit

Enter choice: 3

**8. Design, develop and implement a C/C++/Java program to implement Banker's algorithm. Assume suitable input required to demonstrate the results.**

**gedit p8.c**

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int Max[10][10], need[10][10], alloc[10][10], avail[10],
        completed[10], safeSequence[10];
    int p, r, i, j, process, count;
    count = 0;
    printf("Enter the no of processes : ");
    scanf("%d", &p);
    for (i = 0; i < p; i++)
        completed[i] = 0;
    printf("\n\nEnter the no of resources : ");
    scanf("%d", &r);
    printf("\n\nEnter the Max Matrix for each process : ");
    for (i = 0; i < p; i++)
    {
        printf("\nFor process %d : ", i + 1);
        for (j = 0; j < r; j++)
            scanf("%d", &Max[i][j]);
    }

    printf("\n\nEnter the allocation for each process : ");
    for (i = 0; i < p; i++)
    {
        printf("\nFor process %d : ", i + 1);
        for (j = 0; j < r; j++)
            scanf("%d", &alloc[i][j]);
    }
    printf("\n\nEnter the Available Resources :");
    for (i = 0; i < r; i++)
        scanf("%d", &avail[i]);
    for (i = 0; i < p; i++)
        for (j = 0; j < r; j++)
            need[i][j] = Max[i][j] - alloc[i][j];
    do
    {
        printf("\n Max matrix:\tAllocation matrix:\n");
        for (i = 0; i < p; i++)
```

```

{
    for (j = 0; j < r; j++)
        printf("%d ", Max[i][j]);
    printf("\t\t");
    for (j = 0; j < r; j++)
        printf("%d ", alloc[i][j]);
    printf("\n");
}
process = -1;
for (i = 0; i < p; i++)
{
    if (completed[i] == 0)        // if not completed
    {
        process = i;
        for (j = 0; j < r; j++)
        {
            if (avail[j] < need[i][j])
            {
                process = -1;
                break;
            }
        }
    }
    if (process != -1)
        break;
}

if (process != -1)
{
    printf("\nProcess %d runs to completion!", process + 1);
    safeSequence[count] = process + 1;
    count++;
    for (j = 0; j < r; j++)
    {
        avail[j] += alloc[process][j];
        alloc[process][j] = 0;
        Max[process][j] = 0;
        completed[process] = 1;
    }
}
} while (count != p && process != -1);
//end of do while loop

```

```

if (count == p)
{
    printf("\nThe system is in a safe state!!\n");
    printf("Safe Sequence : < ");
    for (i = 0; i < p; i++)
        printf("%d ", safeSequence[i]);
    printf(">\n");
}
else
    printf("\nThe system is in an unsafe state!!");
}

```

### Execution:-

gcc p8.c

./a.out

//=====OUTPUT=====

Enter the no of processes : 5

Enter the no of resources : 3

Enter the Max Matrix for each process :

For process 1 : 7 5 3

For process 2 : 3 2 2

For process 3 : 7 0 2

For process 4 : 2 2 2

For process 5 : 4 3 3

Enter the allocation for each process :

For process 1 : 0 1 0

For process 2 : 2 0 0

For process 3 : 3 0 2

For process 4 : 2 1 1

For process 5 : 0 0 2



Enter the Available Resources :3 3 2

Max matrix:	Allocation matrix:
7 5 3	0 1 0
3 2 2	2 0 0
7 0 2	3 0 2
2 2 2	2 1 1
4 3 3	0 0 2

Process 2 runs to completion!

Max matrix:	Allocation matrix:
7 5 3	0 1 0
0 0 0	0 0 0
7 0 2	3 0 2
2 2 2	2 1 1
4 3 3	0 0 2

Process 3 runs to completion!

Max matrix:	Allocation matrix:
7 5 3	0 1 0
0 0 0	0 0 0
0 0 0	0 0 0
2 2 2	2 1 1
4 3 3	0 0 2

Process 4 runs to completion!

Max matrix:	Allocation matrix:
7 5 3	0 1 0
0 0 0	0 0 0
0 0 0	0 0 0
0 0 0	0 0 0
4 3 3	0 0 2

Process 1 runs to completion!

Max matrix:	Allocation matrix:
0 0 0	0 0 0
0 0 0	0 0 0
0 0 0	0 0 0
0 0 0	0 0 0
4 3 3	0 0 2

Process 5 runs to completion!

The system is in a safe state!!

Safe Sequence : < 2 3 4 1 5 >

## 9.c

```
#include<stdio.h>
#include<stdlib.h>

void FIFO(char [ ],char [ ],int,int);
void lru(char [ ],char [ ],int,int);
int main()
{
    int ch,YN=1,i,l,f;
    char F[10],s[25];
    printf("\nEnter the no of empty frames: ");
    scanf("%d",&f);
    printf("\nEnter the length of the string: ");
    scanf("%d",&l);
    printf("\nEnter the string: ");
    scanf("%s",s);
    for(i=0;i<f;i++)
        F[i]='\0';

    while(1)
    {
        printf("\n***** MENU *****");
        printf("\n1:FIFO\n2:LRU \n3:EXIT");
        printf("\nEnter your choice: ");
        scanf("%d",&ch);

        switch(ch)
        {
            case 1: for(i=0;i<f;i++)
                    F[i]='\0';
                    FIFO(s,F,l,f);
                    break;
            case 2: for(i=0;i<f;i++)
                    F[i]='\0';
                    lru(s,F,l,f);
                    break;
            case 3: exit(0);
            default: printf("invalid");
        }
    }
    return(0);
}
```



```

        flag=1;
        break;
    }
}
printf("\n\t%c\t",s[i]);
if(j!=f && flag!=1)
{
    F[top]=s[i];
    j++;
    if(j!=f)
        top++;
}
else
{
    if(flag!=1)
    {
        for(k=0;k<top;k++)
            F[k]=F[k+1];
        F[top]=s[i];
    }

    if(flag==1)
    {
        for(m=k;m<top;m++)
            F[m]=F[m+1];
        F[top]=s[i];
    }
}

for(k=0;k<f;k++)
    printf("    %c",F[k]);

if(flag==0)
{
    printf("\tPage-fault %d",cnt);
    cnt++;
}
else
    printf("\tNo page fault");
flag=0;
}
}

```

**Execution:-**

gcc p8.c

./a.out

//=====OUTPUT=====

Enter the no of empty frames: 3

Enter the length of the string: 6

Enter the string: habibi

\*\*\*\*\* MENU \*\*\*\*\*

1:FIFO

2:LRU

3:EXIT

Enter your choice: 1

PAGE	FRAMES	FAULTS
h	h	Page-fault 0
a	h a	Page-fault 1
b	h a b	Page-fault 2
i	i a b	Page-fault 3
b	i a b	No page-fault
i	i a b	No page-fault

\*\*\*\*\* MENU \*\*\*\*\*

1:FIFO

2:LRU

3:EXIT

Enter your choice: 2

PAGE	FRAMES	FAULTS
h	h	Page-fault 0
a	h a	Page-fault 1
b	h a b	Page-fault 2
i	a b i	Page-fault 3
b	a i b	No page fault
i	a b i	No page fault

\*\*\*\*\* MENU \*\*\*\*\*

1:FIFO

2:LRU

3:EXIT

Enter your choice: 3