```
1 #include <stdio.h>
 2
 3 // *** GLOBAL SCOPE ***
 4 int global_count = 0;
 6 int main(void)
 7 {
 8
       //function prototypes
 9
       void change_count(void);
       void change_count_one(void); //function defines in File_01.c
10
       void change_count_two(void); //function defines in File_02.c
11
12
13
       //code
       printf("\n");
14
15
       change_count();
16
       change_count_one(); //function defines in File_01.c
17
       change_count_two(); //function defines in File_02.c
18
19
20
       return(0);
21 }
22
23 void change_count(void)
24 {
25
       //code
26
       global_count = global_count + 1;
27
       printf("Global Count = %d\n", global_count);
28 }
29
```