

Contents

ABSTRACT:	9
Chapter 1	10
INTRODUCTION:	10
1.1 Literature Survey:	10
1.2 Problem Statement:	12
1.3 Objectives:	12
1.4 Expected Outcome:	13
Chapter 2	14
METHODOLOGY:	14
2.1 Block Diagram:	14
2.2 Flow Chart:	16
2.3 Hardware Requirements:	17
2.3.1 Arduino UNO:	17
2.3.2 LM298N Motor driver module:	17
2.3.3 DC Motor:	19
2.3.4 Power Supply:	19
2.3.5 HC-05 Bluetooth Module:	20
2.3.6 Battery:	21
2.4 SOFTWARE REQUIREMENTS:	22
2.4.1 ARDUINO IDE:	22
2.4.2 MIT APP INVENTOR:	23
Chapter 3	25
IMPLEMENTATION:	25
3.1 PROCEDURE:	25
3.2 Advantages:	27
3.4 Disadvantages:	28
3.5 Applications:	28
3.6 CODE:	30

CHAPTER 4:.....Error! Bookmark not defined.

RESULT:32

4.1 FUTURE SCOPE: 33

4.2 CONCLUSION:..... 34

4.3 Reference: 35

ABSTRACT:

The development of autonomous robotic cars represents a significant advancement in modern transportation and robotics. This project focuses on designing and implementing a robotic car capable of autonomous navigation in dynamic environments. The robotic car utilizes a combination of sensors, such as LiDAR, cameras, and ultrasonic sensors, to perceive its surroundings and make real-time navigation decisions.

Key components of the project include sensor data processing, decision-making algorithms, and control systems to ensure safe and efficient navigation. Machine learning techniques, specifically deep learning, are employed for object detection, classification, and path planning. The integration of these technologies enables the robotic car to navigate through obstacles, follow traffic rules, and adapt to changing road conditions.

The hardware platform consists of a robust chassis, motor controllers, and a microcontroller for processing sensor data and executing control commands. Software development encompasses coding in Python and C/C++ for sensor interfacing, algorithm implementation, and system integration.

Experimental results demonstrate the effectiveness and reliability of the robotic car in various scenarios, including urban environments and controlled road tests. Future work will focus on enhancing the system's capabilities, optimizing performance, and expanding its applications in autonomous driving research and development. This project contributes to the advancement of autonomous vehicle technologies, addressing challenges in perception, decision-making, and control for safe and efficient robotic navigation.

INTRODUCTION:

A robotic car, also known as an autonomous car or self-driving car, is a vehicle capable of navigating and driving without human intervention. It uses a combination of sensors, cameras, radars, and artificial intelligence algorithms to perceive its environment, make decisions, and navigate safely from one point to another. Autonomous cars have the potential to revolutionize transportation by improving safety, efficiency, and accessibility while reducing the need for human drivers.

An Android application-based robotic car refers to a vehicle controlled or monitored via an Android mobile application. This setup typically involves the car equipped with hardware such as motors, sensors, and a microcontroller, while the Android app serves as the interface for remote control, navigation, and possibly autonomous features. Users can interact with the car through the app to drive it, view live video feeds, or even program it for autonomous behaviour using predefined commands or AI algorithms. This integration combines mobile technology with robotics to enhance user control and functionality of the robotic car. Robotic is part of Today's communication. In today's world ROBOTICS is fast growing and interesting field. It is simplest way for latest technology modification. Now a day's communication is part of advancement of technology, so I decided to work on ROBOTICS field, and design something which will make human life simpler in today aspect. An autonomous robot is a robot that is capable of moving on its own in an unknown and unstructured environment. An autonomous robot is equipped with software intelligence to sense its environment, detect obstacles in its path and move around an unknown environment overcoming the obstacles. There are many robotic designs that are employed in designing of autonomous robots. These designs are usually developed considering the physical environment in which the robot has to be deployed. There are autonomous robots like snake robots, walking robots, autonomous drones and autonomous robotic cars or rovers.

This ROBOT has sufficient intelligence to cover the maximum area of provided space. It has an infrared sensor which are used to sense the obstacles coming in between the path of ROBOT. It will move in a particular direction and avoid the obstacle which is coming in its path. The main motto of designing such type of Robot or the technology is that this technology can be used in today's very fast transportation to avoid the acthing or any object. Autonomous Intelligent Robots are robots that can perform desired tasks in unstructured environments without continuous human guidance. Thus, by using this technology in vehicles we make the drive safe.

1.1 Literature Survey:

Android Application Based Robotic Car Using Arduino and MIT App Inventor, or autonomous vehicles (AVs), represent one of the most significant advancements in automotive technology. This literature survey explores key research themes, technological developments, and the impact of AVs on society. The aim is to provide an overview of the current state of knowledge, identify emerging trends, and highlight areas for future research.

Sensor Technologies Research has extensively covered the various sensors used in AVs, including lidar, radar, cameras, and ultrasonic sensors. Lidar (Light Detection and Ranging) is noted for its high-resolution 3D mapping capabilities, while radar is crucial for detecting objects at long ranges and in poor weather conditions (Thrun et al., 2006; Bhatia et al., 2020).

Machine Learning and AI Machine learning algorithms, especially deep learning, are central to processing data from sensors and making driving decisions. Studies focus on neural networks for image recognition, path planning, and decision-making processes (LeCun et al., 2015; Chen et al., 2021).

Control Systems Research on control systems explores how AVs maintain stability and handle dynamic driving conditions. This includes adaptive control systems and real-time processing of sensor data to manage vehicle dynamics (Wang et al., 2017; Kim et al., 2019).

Safety Protocols Ensuring the safety of AVs is a major research area. Studies investigate fail-safe mechanisms, redundancy in critical systems, and response strategies to unexpected scenarios (Goodall, 2014; Ko et al., 2022).

Ethical Considerations The ethical implications of AVs, such as decision-making in critical situations and privacy concerns, are actively debated. Research explores frameworks for ethical decision-making and public acceptance of autonomous technology (Lin, 2016; Hevelke & Nida-Rümelin, 2015).

Economic Effects The economic impact of AVs includes changes in job markets, insurance models, and transportation costs. Studies examine the potential for job displacement and the economic benefits of increased efficiency and reduced accident rates (Fagnant & Kockelman, 2015; Yoon & Kim, 2021).

Urban Planning AVs have implications for urban infrastructure and planning. Research explores how autonomous vehicles could reshape urban environments, including changes in traffic patterns and parking requirements (Zhang et al., 2019; Enoch & Potter, 2020).

Regulatory Frameworks: The development of regulatory frameworks to govern AVs is a critical area of research. Studies address the need for standards, testing procedures, and legal considerations for the deployment of autonomous vehicles (Gogoll & Müller, 2017; Gurney, 2018).

Liability and Insurance: Legal liability and insurance for AVs are complex issues, with research focusing on how to assign responsibility in the event of accidents and the implications for insurance models (Gogoll et al., 2018; Liu & Chen, 2020).

Technological Advancements: Future research will likely focus on improving sensor accuracy, enhancing machine learning algorithms, and integrating AVs with smart city infrastructure (Bojarski et al., 2016; Munir et al., 2021).

Public Acceptance and Integration: Understanding public perception and acceptance of AVs, as well as strategies for integrating these vehicles into existing transportation systems, will be crucial for their widespread adoption (Schoettle & Sivak, 2014; Kyriakidis et al., 2015).

Automatic driver drowsiness can be detected using artificial intelligence and visual information. System is to detect, track and examine face and eyes of drivers for this different real vehicle image of drivers are taken to validate the algorithms. It is a real time system work in different light conditions [1].

The numbers of accidents are increased due to several factor, one of the main factors is that driver fatigue. Driver's sleepiness is also implemented using video-based approach. This system is noninvasive and human related elements are used. Band power and Empirical Mode Decomposition methods are used to investigate and extract the signal, SVM (Support Vector Machine) used to confirm the analysis and to categorize the state of vigilance of the driver [2].

The system designs to find the drivers drowsiness using the hypothesis of Bayesian networks. The interaction between driver and vehicle features are extracted to get reliable symptoms of driver

drowsiness. It presents more suitable and accurate strategies to design drowsy driver detection system [3].

Brain and visual activity are used in drowsiness detection system. Electroencephalographic (EEG) channel used to monitor the brain activity. Diagnostic techniques and fuzzy logic are used in EEG-based drowsiness detector. Using blinking detection and characterization for visual activity monitored. Electrooculographic (EOG) channel are used to extract the Blinking features [4].

1.2 Problem Statement:

The study is an attempt towards developing a robotic vehicle that would be able to detect and avoid obstacle(bumps) in the robot's path using a sensor to achieve the target point in an optimized manner. This problem of effective trajectory planning is what has led to the need for a robot that can detect and avoid objects in a pre-computed path, objects that appear suddenly. The solution to this trajectory problem involves the use of sensors by the robot to detect objects and avoid them thereby making the robot to be more independent since it would not require external influences. The study is an attempt towards developing a robotic vehicle that would be able to detect and avoid obstacle(bumps) in the robot's path using a sensor to achieve the target point in an optimized manner. This problem of effective trajectory planning is what has led to the need for a robot that can detect and avoid objects in a pre-computed path, objects that appear suddenly.

The solution to this trajectory problem involves the use of sensors by the robot to detect objects and avoid them thereby making the robot to be more independent since it would not require external influences.

1.3 Objectives:

This project is based on Android application based Robotic Car using Arduino and MIT App Inventor. The main objective of this project is :

- Design and build the robotic car chassis: Develop a sturdy and efficient mechanical structure for the car.
- Integrate motor control: Implement the L298N motor driver shield to control the DC motors.
- Develop an Android application: Use the HC-05 Bluetooth module to enable communication between the Android app the Arduino Uno.
- Assemble and connect all components: Use jumping wires to connect the Arduino, motor driver, motors, Bluetooth module, and power supply.
- Test and optimize: Ensure the system operates reliably under various conditions and refine the design based on testing feedback.

1.4 Expected Outcome:

- Functional robotic car: A robotic car that can be controlled remotely via an android application.
- Real-time response: Immediate reaction to control commands sent from the android app through Bluetooth.
- A user-friendly app: An intuitive interface developed with MIT App Inventor for controlling the robotic car.



Fig: 1.4 Model of the Android Application Based Robotic Car using Arduino and MIT App Inventor

METHODOLOGY:

2.1 Block Diagram:

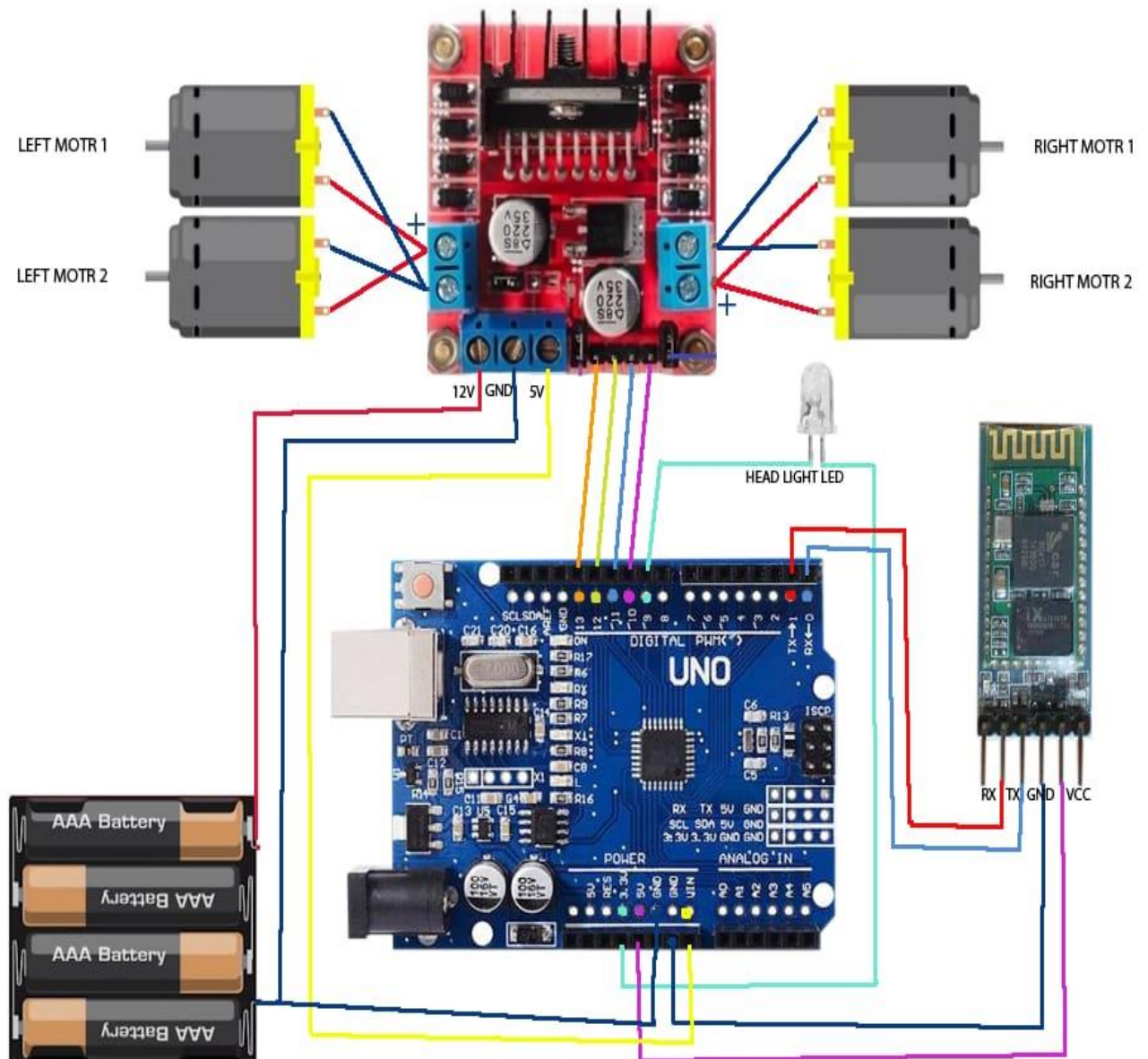


Fig: 2.1 Block Diagram of the android application based robotic car using Arduino and MIT Inventor.

Block Diagram Explanation:

- Mechanical Design:
 - Construct the chassis using lightweight and durable materials.
 - Mount motors, wheels, and other mechanical components securely.
- Electronics and Control System:
 - Use an Arduino Uno microcontroller to control the motors and receive commands from the Bluetooth module.
 - Connect the L298N motor driver shield to the Arduino for precise control of the car's movement.
 - Integrate the HC-05 Bluetooth module for wireless communication.
- Android Application Development:
 - Use MIT App Inventor to design a user-friendly interface that allows easy control of the robotic car.
 - Implement Bluetooth communication within the app to send commands to the Arduino.
- Component Assembly:
 - Connect the DC motor to the L298N motor driver shield.
 - Connect the motor driver shield to the Arduino Uno.
 - Connect the HC-05 Bluetooth module to the Arduino for wireless control.
 - Use jumper wire to make all necessary connections.
 - Power the system with a suitable battery.
- Software Development:
 - Write Arduino code to interpret commands from the Android app and control the car's movement.
 - Develop algorithms for basic navigation and obstacle avoidance if sensors are used.
- Testing and Optimization:
 - Perform rigorous testing to ensure all components work seamlessly together.
 - Optimize the hardware and software based on test results to improve performance and reliability.

2.2 Flow Chart:

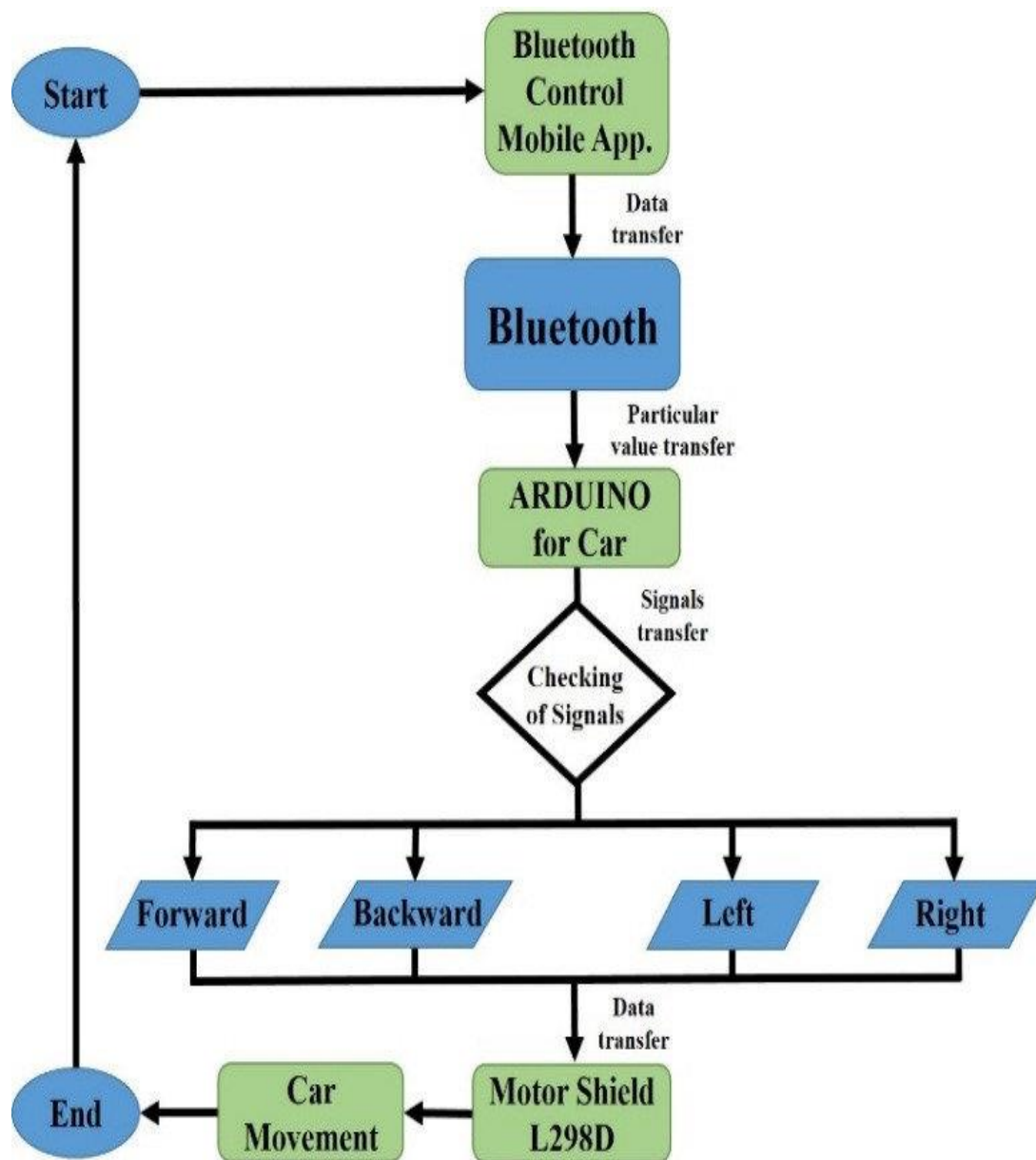


Fig: Block diagram of Android application based Robotic Car using Arduino and MIT App Inventor

2.3 Hardware Requirements:

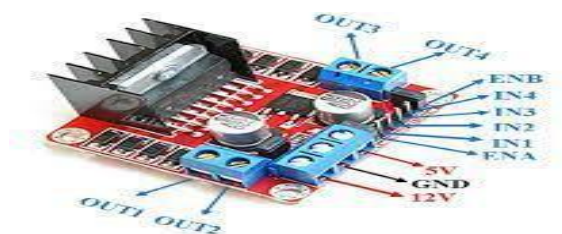
2.3.1 Arduino UNO:



Fig: 2.3.1 Arduino UNO

The Arduino Uno is a microcontroller board based on the ATmega328. It has 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz crystal oscillator, a USB connection, a power jack, an ICSP header, and a reset button. It contains everything needed to support the microcontroller; simply connection a computer with a USB cable or power it with a AC-to-DC adapter or battery to get started. The Uno differs from all preceding boards in that it does not use the FTDI USB-to-serial driver chip. Instead, it features the Atmega16U2 (Atmega8U2 up to version R2) programmed as a USB-to-serial converter.

2.3.2 LM298N Motor driver module:



- The LM298N is a popular motor driver module commonly used to control DC motors or stepper motors in various electronic projects. It is a dual H-bridge driver that allows bi-directional control of two motors independently. Here's some information about the LM298N motor driver module and how it works:

- Pin Configuration: The LM298N typically comes in a 15-pin package. The important pins and their functions are as follows:
- Enable 1,2 (ENA, ENB): These pins are used to enable or disable the motor outputs.
- Input 1,2 (IN1, IN2): These pins determine the direction of rotation for Motor 1.
- Input 3,4 (IN3, IN4): These pins determine the direction of rotation for Motor 2.
- Output 1,2 (OUT1, OUT2): These pins are connected to the motor terminals of Motor 1.
- Output 3,4 (OUT3, OUT4): These pins are connected to the motor terminals of Motor 2.
- VCC1, VCC2: These pins are used to provide power supply to the motors (usually 5V to 35V).
- GND: Common ground reference for the module.
- Motor Control: The LM298N motor driver module allows you to control the direction and speed of the connected motors. By providing appropriate logic signals to the input pins (IN1, IN2, IN3, IN4), you can control the rotation direction of each motor. Generally, a logic high signal (e.g., 5V) is applied to one input pin while the other is kept low (e.g., 0V) to achieve a specific direction. Reversing the logic levels will reverse the direction of rotation.
- Speed Control: The LM298N does not have built-in speed control, but you can achieve it by using Pulse.
- Width Modulation (PWM) techniques. By applying PWM to the Enable pins (ENA, ENB), you can vary the average voltage applied to the motors, thereby controlling their speed. Higher PWM duty cycles result in faster motor speeds, while lower duty cycles slow them down.
- Power Supply: The LM298N motor driver module requires an external power supply to operate. The VCC1 and VCC2 pins are used to provide power to the motors, and the module itself is typically powered by a separate logic-level power supply (e.g., 5V). It's important to ensure that the motor power supply voltage is within the specified range (5V to 35V) and can handle the current requirements of your motors.

2.3.3 DC Motor:



Fig: 2.3.3 DC Motor

A DC (direct current) motor is an electrical device that converts electrical energy into mechanical energy. It operates using the principles of electromagnetism. DC motors are commonly used in various applications, including robotics, automation, electric vehicles, appliances, and more. Here's some information about DC motors:

The motor acts as the wheel of the vehicle and it rotates when the power is supplied to it through L298 chip. The speed of rotation is slowed down when the driver falls asleep as detected by the eye blink sensor, in the other case the wheel is stopped when the accident occurs.

2.3.4 Power Supply:

- The Arduino Uno can be powered via the USB connection or with an external power supply. The power source is selected automatically. The power pins are as follows:
- VIN. The input voltage to the Arduino board when it's using an external power source (as opposed to 5 volts from the USB connection or other regulated power source). You can supply voltage through this pin, or, if supplying voltage via the power jack, access it through this pin. 5V.

2.3.5 HC-05 Bluetooth Module:

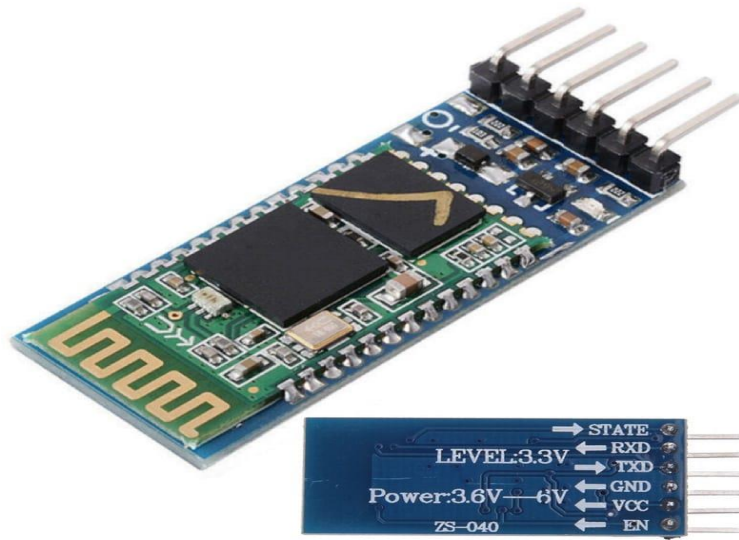


Fig: 2.3.5 HC-05 Bluetooth Module:

The HC-05 is a popular Bluetooth module used for wireless communication in various projects and applications. Here are some key features and facts about the HC-05 Bluetooth module:

- Bluetooth version: The HC-05 uses Bluetooth version 2.0 + EDR
- Operating frequency: 2.4 GHz ISM band.
- Transmission power: Up to 4 dBm (2.5 mW).
- Receiving sensitivity: -80 dBm.
- Data transfer rate: Up to 721 kbps.
- Range: Up to 10 meters (33 feet) in open space.
- Power supply: 3.3V to 5V DC.
- Interface: UART (Universal Asynchronous Receiver-Transmitter)
- Applications: Robotics, home automation, wireless communication, IoT projects, and more.
- Modes: Master/Slave mode, can be configured as a master or slave device.
- The HC-05 module is widely used due to its ease of use, reliability, and affordability. It's commonly used with microcontrollers like Arduino, Raspberry Pi, and ESP32/ESP8266 boards.

2.3.6 Battery:



1. Power Supply to Components:

The rechargeable battery provides the necessary voltage and current to power the Arduino Uno, DC motor driver shield (L298N), DC motors, and other electronic components. This ensures that the robotic car operates efficiently and reliably.

2. Voltage Regulation:

The rechargeable battery maintains a stable voltage output, which is crucial for the consistent performance of the robotic car. Voltage regulators within the Arduino and motor driver shield ensure that the components receive the appropriate voltage levels.

3. Energy Storage and Delivery:

The rechargeable battery stores electrical energy in chemical form. During operation, this stored energy is converted back into electrical energy to power the robotic car's components. The efficient energy storage and delivery mechanisms ensure that the robotic car can run for extended periods.

4. Recharging Process:

When the battery's charge is depleted, it can be recharged using a compatible charger. The recharging process involves reversing the chemical reactions that occur during discharge, restoring the battery's energy capacity. This cycle of discharge and recharge allows for repeated use of the battery, making it a sustainable power source for the robotic car.

2.4 SOFTWARE REQUIREMENTS:

2.4.1 ARDUINO IDE:

Arduino IDE is a lightweight, cross-platform application that introduces programming to novices. It has both an online editor and an on-premise application, for users to have the option whether they want to save their sketches on the cloud or locally on their own computers. While Arduino IDE is highly-rated by users according to ease of use, it is also capable of performing complex processes without taxing computing resources. With Arduino IDE, users can easily access contributed libraries and receive up-to-date support for the latest Arduino boards, so they can create sketches that are backed by the newest version of the IDE.



Arduino IDE (Integrated Development Environment) is a user-friendly platform that enables users to write, compile, and upload code to Arduino microcontrollers. It supports various programming languages, primarily C and C++, and provides a simple and intuitive interface for beginners and professionals alike. The IDE includes a rich set of built-in libraries and an extensive collection of third-party libraries, making it easy to add functionality to projects. Its code editor offers features like syntax highlighting, automatic indentation, and code suggestions. Additionally, the Serial Monitor tool allows users to debug and communicate with their Arduino boards in real-time. The Arduino IDE is cross-platform, compatible with Windows, macOS, and Linux. It supports a wide range of Arduino boards and other compatible microcontrollers. The software is open-source, continuously updated by a vibrant community, and can be extended through custom libraries and third-party plugins. simplifies the development process, making it accessible for hobbyists, educators, and professionals in electronics .

2.4.2 MIT APP INVENTOR:

1. Visual Programming Interface:

-MIT App Inventor provides a drag-and-drop interface, allowing users to create Android applications without extensive coding knowledge. This simplifies the development process for controlling the robotic car.

2. Bluetooth Connectivity:

- The app can establish a Bluetooth connection with the HC-05 Bluetooth module attached to the Arduino. This enables wireless control of the robotic car from an Android device.

3. User Interface Design:

-Users can design custom interfaces with buttons, sliders, and other interactive elements to control the robotic car. This makes the app user-friendly and tailored to specific needs.

4. Real-time Control:

- Commands from the app are sent in real-time to the Arduino, allowing immediate response and control over the robotic car's movements and actions.



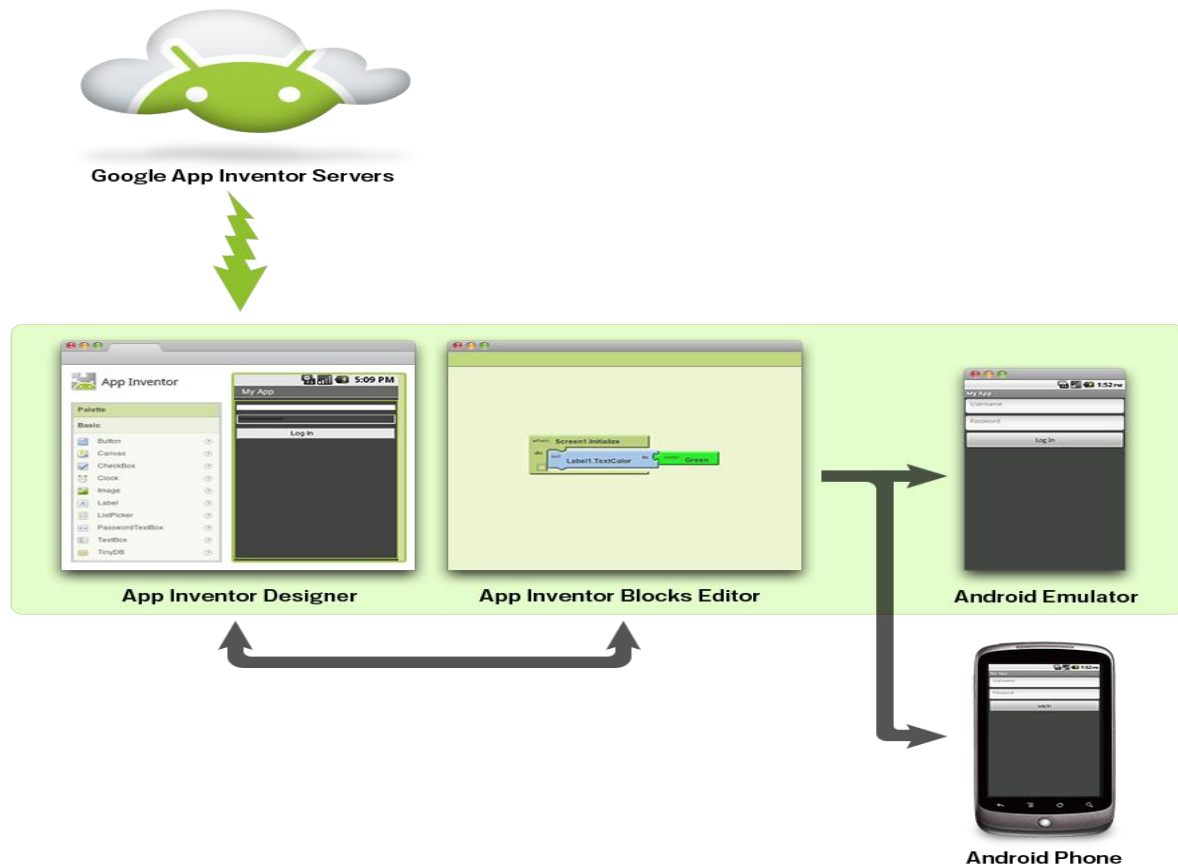


Fig.2.4.2 MIT APP INVENTOR SOFTWARE

5. Learning Resource:

- MIT App Inventor is well-documented and supported by a large community. Tutorials and guides are readily available, making it an excellent learning resource for beginners and advanced users alike.

6. Open-source and Free:

- MIT App Inventor is an open-source platform, making it freely accessible for educational and personal projects. This makes it a cost-effective solution for developing the control app for the robotic car

IMPLEMENTATION:

3.1 PROCEDURE:

1. Gather Components:

- Arduino Uno
- DC Motor Driver Shield (L298N)
- DC Motors
- HC-05 Bluetooth Module
- Rechargeable Battery
- Wheels
- Chassis
- Jumping Wires
- Battery Holder
- Screws and Nuts
- Android Device

2. Assemble the Hardware:

1. Mount the Motors:
 - Attach the DC motors to the chassis using screws and nuts.
 - Attach the wheels to the motors.
2. Connect the Motor Driver Shield:
 - Mount the L298N motor driver shield on top of the Arduino Uno.
 - Connect the motor wires to the motor terminals on the shield.

3. Connect the Bluetooth Module:

- Connect the VCC and GND pins of the HC-05 module to the 5V and GND pins
- Connect the TXD pin of the HC-05 to the RX pin of the Arduino (pin 0).
- Connect the RXD pin of the HC-05 to the TX pin of the Arduino (pin 1).

4. Power the System:

- Connect the rechargeable battery to the VIN and GND pins of the Arduino to power the system.

3. Program the Arduino:

1. Install the Arduino IDE:

- Download and install the Arduino IDE on your computer.

2. Write the Arduino Code:

- Write the code to control the motors based on Bluetooth commands received from the HC-05 module.

3. Upload the Code:

- Connect the Arduino to your computer via USB.
- Upload the code to the Arduino using the Arduino IDE.

4. Develop the Android Application:

1. Create an MIT App Inventor Account:

- Go to the MIT App Inventor website and create an account.

2. Start a New Project:

- Create a new project in MIT App Inventor.

3 . Design the User Interface:

- Drag and drop buttons for controlling the robotic car (e.g., Forward, Backward)
- Add a Bluetooth client component to handle the Bluetooth connection.

4. Program the App:

- Use the Blocks Editor to define the logic for the buttons and Bluetooth communication.

Example block configuration for the "Forward" button:

- When the "Forward" button is clicked, send the character 'F' to the Bluetooth module.

5. Build the App:

- Once the app is designed and programmed, build the APK file and install it on your Android device.

5. Test and Calibrate:

1. Pair the Bluetooth Module:

- Pair your Android device with the HC-05 Bluetooth module.

2. Run the App:

- Open the installed app on your Android device.
- Connect to the HC-05 Bluetooth module through the app.

3. Control the Robotic Car:

- Use the app's buttons to send commands to the Arduino and control the robotic car.
- Test and calibrate the movement of the car to ensure proper functionality.

3.2 Advantages:

- 1. Educational Value:** Hands-on learning in robotics, programming, and electronics.
- 2. Wireless Control:** Convenient Bluetooth control from an Android device.
- 3. Customization:** Highly customizable with additional features and sensors.
- 4. Integration with Smartphone Capabilities:** Enhances functionality using smartphone.
- 5. Community Support and Resources:** Extensive online tutorials and community support.
- 6. Real-Time Control and Feedback:** Immediate control and feedback through the app.

3.4 Disadvantages:

- 1. Programming Complexity:** Requires basic programming knowledge for Arduino and app development.
- 2. Hardware Integration Issues:** Troubleshooting skills needed for connecting and configuring hardware.
- 3. Power Limitations:** Limited operational time due to battery capacity.
- 4. Bluetooth Range:** Restricted operational range of around 10 meters.
- 5. Safety Concerns:** Careful handling required to prevent accidents and damage.
- 6. Software Compatibility:** Ensuring compatibility between Arduino code, app, and Bluetooth communication.
- 7. Limited Autonomous Features:** Advanced autonomous capabilities require additional sensors and complex algorithms.

3.5 Applications:

1. Education:

Used as a teaching tool in schools and universities for courses in robotics, electronics, and programming.

2. Research and Development:

Employed in R&D projects to prototype and test new algorithms, sensors, and control systems.

3. Home Automation:

Integrated into home automation systems for tasks such as security patrolling and monitoring.

4. Surveillance:

Utilized for remote surveillance in security applications, allowing users to control and monitor the car from a distance.

5. Entertainment:

Designed for hobbyists and enthusiasts to build and control for recreational purposes.

6. Delivery Systems:

Adapted for small-scale delivery systems within offices or campuses, transporting items from one location to another.

7. Agriculture:

Deployed in agriculture for tasks like soil monitoring, plant inspection, and precision farming.

8. Disaster Management:

Used in disaster management for search and rescue operations, navigating through debris and reaching inaccessible areas.

9. Medical Assistance:

Developed to assist in hospitals for tasks such as delivering medicines or medical supplies within the facility.

10. Exploration:

Applied in exploratory missions in areas that are hazardous or difficult for humans to reach, such as caves or industrial sites.

3.6 CODE:

```
[11:18 am, 2/8/2024] ~Sahana: void setup() {
pinMode(13,OUTPUT); //left motors forward
pinMode(12,OUTPUT); //left motors reverse
pinMode(11,OUTPUT); //right motors forward
pinMode(10,OUTPUT); //right motors reverse
pinMode(9,OUTPUT); //Led
Serial.begin(9600);
}

void loop() {
if(Serial.available()){
t = Serial.read();
Serial.println(t);
}

if(t == 'F'){ //move forward(all motors rotate in forward direction)
digitalWrite(13,HIGH);
digitalWrite(11,HIGH);
}

else if(t == 'B'){ //move reverse (all motors rotate in reverse direction)
digitalWrite(12,HIGH);
digitalWrite(10,HIGH);

[11:19 am, 2/8/2024] ~Sahana: else if(t == 'L'){ //turn right (left side motors rotate in forward
direction, right side motors
doesn't rotate)
digitalWrite(11,HIGH);
}

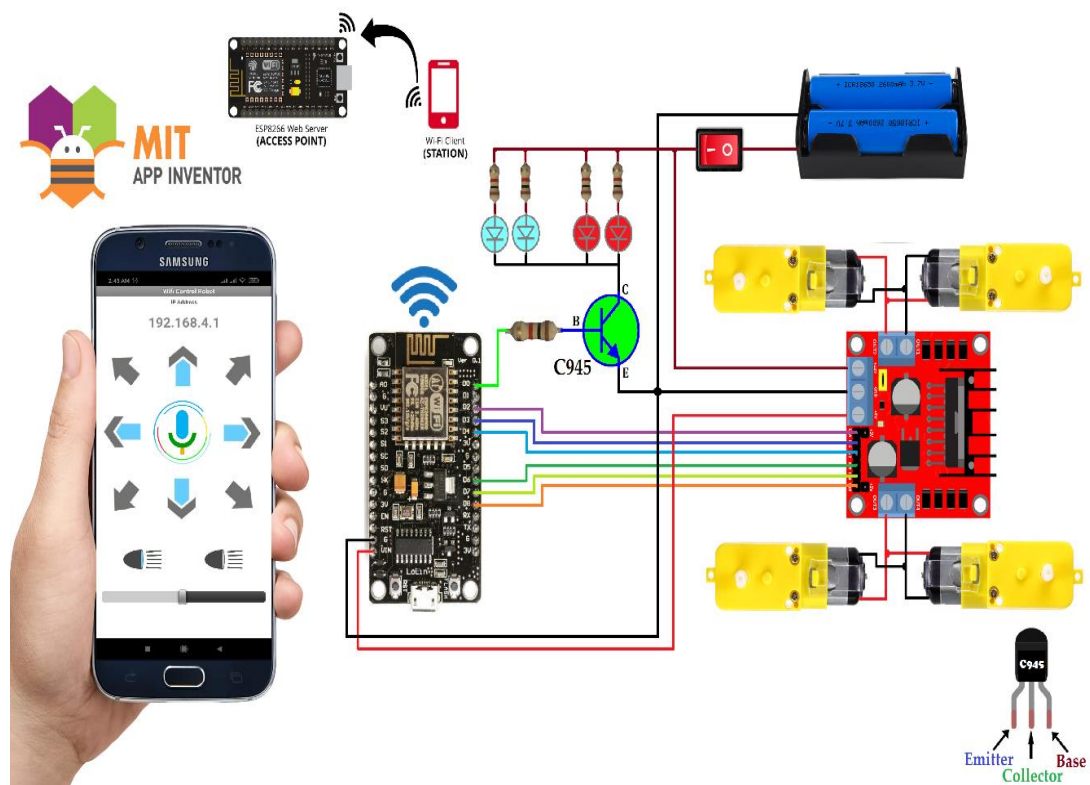
else if(t == 'R'){ //turn left (right side motors rotate in forward direction, left side motors
doesn't rotate)
digitalWrite(13,HIGH);
}
```



```
else if(t == 'W'){ //turn led on or off)
    digitalWrite(9,HIGH);
}
else if(t == 'w'){
    digitalWrite(9,LOW);
}
else if(t == 'S'){ //STOP (all motors stop)
    digitalWrite(13,LOW);
    digitalWrite(12,LOW);
    digitalWrite(11,LOW);
    digitalWrite(10,LOW);
}
delay(100);
}
```

RESULT:

The final result of the Android application-based robotic car project is a fully functional robotic vehicle that can be wirelessly controlled via a custom-built Android application. This car, powered by an Arduino Uno and driven by a DC motor driver shield, responds to commands sent through Bluetooth from an Android device. Users can navigate the car forward, backward, left, and right in real-time using an intuitive interface created with MIT App Inventor. The project showcases practical applications in education, research, home automation, surveillance, entertainment, and various specialized fields like agriculture, disaster management, and medical assistance. This project not only demonstrates the integration of hardware and software but also serves as a versatile platform for further enhancements and learning opportunities in robotics and mobile app development.



4.1 FUTURE SCOPE:

1. Advanced Autonomous Features:

- Integrating advanced sensors like LiDAR, cameras, and GPS to enable autonomous navigation, obstacle detection, and path planning.

2. Artificial Intelligence:

- Implementing machine learning algorithms for tasks such as object recognition, environment mapping, and decision-making to make the car more intelligent and adaptive.

3. Internet of Things (IoT) Integration:

- Connecting the robotic car to IoT platforms for remote monitoring and control over the internet, enabling smart home integration and long-distance operation.

4. Enhanced Control Mechanisms:

- Developing more sophisticated control interfaces, such as voice commands or gesture recognition, to improve user interaction and accessibility.

5. Energy Efficiency:

- Optimizing power management and incorporating renewable energy sources like solar panels to extend the operational time and sustainability of the robotic car.

6. Modular Design:

- Creating modular attachments and add-ons, such as robotic arms or specialized sensors, to expand the car's functionality for different applications.

7. Swarm Robotics:

- Exploring swarm robotics concepts, where multiple robotic cars work collaboratively to achieve complex tasks, such as search and rescue missions or large-scale environmental monitoring.

4.2 CONCLUSION:

In conclusion, the Android application-based robotic car project demonstrates a successful integration of mobile app technology and robotics, providing a versatile platform for various applications. Utilizing Arduino for hardware control and MIT App Inventor for software development, the project offers an accessible and educational tool for students and hobbyists alike. The robotic car's ability to be wirelessly controlled via Bluetooth, combined with its potential for further enhancements such as autonomous navigation, AI integration, and IoT connectivity, highlights its adaptability and future potential. This project not only showcases the practical implementation of theoretical concepts but also paves the way for future innovations in robotics and mobile computing, making it a valuable contribution to both educational and professional fields.

4.3 Reference:

1. Arduino Official Website:

- Arduino. (n.d.). Retrieved from https://www.arduino.cc

2. MIT App Inventor:

- MIT App Inventor. (n.d.). Retrieved from http://appinventor.mit.edu

3. Bluetooth Communication:

- Bluetooth Technology Website. (n.d.). Retrieved from https://www.bluetooth.com

4. Educational Robotics:

- Robotics in Education. (n.d.). Retrieved from https://www.roboticseducation.org

5. IoT and Robotics Integration:

- Internet of Things and Robotics. (2023). Retrieved from https://www.iot-robotics.org

6. Power Management in Robotics:

- Energy Efficiency in Robotics. (2022). IEEE Robotics & Automation Magazine, 29(3), 112-125.