FACULTY OF COMPUTING

STUDENT GUIDE



COMPUTING BUSINESS ENGINEERING EDUCATION SCIENCE QUANTITY SURVEYING ARCHITECTURE INTERIOR DESIGN FASHION
BIOTECHNOLOGY NURSING LAW FINANCIAL MATHEMATICS PSYCHOLOGY HOSPITALITY & CULINARY EVENT MANAGEMENT



THE FUTURE AWAITS YOU

The goals and decisions you pursue today will take you to the next level. If your decision is to be "Tomorrow's Great", you sholud join SLIIT Uni, a globally recognised Institute

BE SMART, BE WISE

"The Future Awaits You" is determined by your next level of education in the field of;

COMPUTING | BUSINESS | ENGINEERING | HUMANITIES AND SCIENCES | ARCHITECTURE

- ► Scholarships worth over Rs. 50 Million
- ► A grant of Rs. 120 Million for new scientific research
- Internationally accredited lecture panel
- ► Educational facilities of international standards

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MESSAGE FROM PRO-VICE CHANCELLOR

PROFESSOR

NUWAN KODAGODA

DEAN-FACULTY OF COMPUTING



The Faculty of Computing is the largest faculty in Sri Lanka with close to 11,0000 students and over 160 staf members.

Our IT degree is a comprehensive program that specializes in Information Technology, Software Engineering, Data Science, Information Systems, Computer Systems and Networking, Interactive Media, and Cyber Security. Our curriculum is designed to provide you with the knowledge, skills, and practical experience needed to succeed in the fast-paced world of computing. Our IT degrees are accredited by IET and CSSL. I am also excited to announce that we are introducing two new degrees in Computer Science and in Computer Systems Engineering. These programs are tailored to meet the demands of the rapidly evolving technology industry, and we are confident that they will prepare you for success in your future career.

At our faculty, we believe that hands-on experience is a crucial part of your education. That's why we ofer a range of internship opportunities that enable you to experience the industry and gain valuable practical skills. Internships also allow you to learn about industry expectations early in your degree, helping you to align your studies with your career aspirations.

Our faculty is made up of a team of experienced and knowledgeable lecturers who are dedicated to providing you with the best education possible. They are passionate about teaching and are committed to helping you achieve your academic and career goals. We ofer a vibrant community of learners and encourage you to take advantage of the opportunities available to you. Get involved in our student communities for the various activities they organize, attend seminars, and participate in competitions. These experiences will not only enhance your education but also prepare you for the workforce.

We are committed to providing you with an exceptional academic experience, and we look forward to supporting you throughout your journey at our institution. I wish you all the best in your studies and encourage you to make the most of your time here.

MESSACE FROM THE DEAN

PROFESSOR
PRADEEP
ABEYGUNAWARDHANA

DEAN-FACULTY OF COMPUTING



It is both a privilege and an honor to address you as the Dean of the Faculty of Computing at the Sri Lanka Institute of Information Technology (SLIIT). With a student population of over 13,000, we are proud to be the largest computing faculty in the country, and possibly one of the largest in the world. As we stand at the forefront of the technology revolution, I am filled with immense pride and anticipation for the challenging yet exciting future that lies ahead.

Our faculty of computing serves as a beacon of innovation, where cutting-edge research converges with hands-on learning to shape the future of technology. Committed to nurturing inquisitive minds, cultivating creativity, and empowering our students to become leaders in their fields, we offer a range of four-year honors degrees in Information Technology, specializing in areas such as Software Engineering, Data Science, Information Systems Engineering, Computer Systems and Network Engineering, Interactive Media, and Cyber Security. Additionally, we offer degrees in Computer Science and Computer Systems Engineering. Our curriculum is designed to provide students with the knowledge, skills, and practical experience needed to succeed in the fast-paced world of computing. Through internal and external quality assurance processes overseen by our Associate Dean for Academic Affairs, we ensure that our programs meet the highest standards. Our Information Technology degrees are accredited by the Institute of Engineering Technology, United Kingdom (IET), and the Computer Society of Sri Lanka (CSSL). In addition to academic excellence, we also prioritize the holistic development of our students. Our vibrant student experience culture includes a wide range of student-centered activities, from entertainment and skill development to professional activities such as annual music events, sports events, seminar series, workshops, and specialization-based communities. Our faculty and students actively engage in the global arena, participating in international competitions such as the Microsoft Imagine Cup, and collaborating with top-ranked universities on research projects. Our flagship events, the International Conference on Advances in Computing (ICAC) and CODEFEST, a national software competition, highlight our commitment to innovation and excellence. We understand the importance of self-learning, which is why we provide resources such as digital databases like IEEE, online learning resources like O'Reilly, and courses through the SLIIT Centre for Open and Distance Education (CODE). With a team of 160+ academic staff including 9 professors and 30 PhD holders, we are proud of the expertise and dedication of our in-house staff.

Ensuring the employability and skill development of our students is paramount for us. Our Industry Engagement Unit (IEU) works closely with over 1,000 companies in Sri Lanka and overseas to provide our students with real-world experience and opportunities. Additionally, our Associate Dean for Research is dedicated to enhancing the research quality and innovative product development of our faculty. As we navigate the challenges and opportunities that lie ahead, I urge each of you to seize every moment as an opportunity for growth and discovery. Let us push the boundaries of what is possible, challenge conventional wisdom, and strive for excellence in all that we do. To our students, I encourage you to show dedication and commitment to achieve your academic and professional goals as you embark on the next chapter of your journey. To our esteemed faculty and staff, thank you for your unwavering dedication and tireless commitment to our shared mission. Your passion for teaching, research, and service inspires us all and drives us forward in pursuit of excellence. Together, let us embrace the challenges and opportunities that lie ahead with courage, resilience, and optimism. As we chart a course towards a brighter future, let us do so with humility, integrity, and a relentless pursuit of knowledge.

COMPUTING DEGREES

The SLIIT Faculty of Computing is equipped with a range of programmes specialising in various arms of the IT sector. Students are able to choose a path that is most in line with their requirements, allowing them to pursue substantial careers in their selected field.Combined with an in-house lecturer panel, expansive computer laboratories and hands-on learning, SLIIT provides its Faculty of Computing students with the ideal environment to develop their computing skills.

Our computing degrees are awarded by SLIIT as approved by the University Grants Commission. The institute is also a Member of the Association of Commonwealth Universities and International Association of Universities (IAU). In addition to SLIIT computing programmes, students have the option of studying the Curtin University offshore programmes in Sri Lanka right here at SLIIT.Students can also complete their degree at one of SLIIT's partner universities in UK.USA. Canada or Australia.



DEGREES - SLIIT BSC HONOURS DEGREES

Duration : 4 Years

Entry : February / June / September

Location : Malabe / Colombo / Matara / Kandy / Kurunegala / Jaffna

Offered : Weekdays / Weekend

ACADEMIC & PROFESSIONAL RECOGNITION

- Approved by the University Grants Commission under the Universities Act
- Member of the Association of Commonwealth Universities

This degree allows students the following options, upon successful completion of the prescribed modules:

END OF 2ND YEAR:

Higher Diploma in Information Technology

END OF 4TH YEAR:

BSc Honours degree in Information Technology

in the respective specialisation/ BSc Honours in Computer Science / BSc Honours degree in Computer Systems Engineering

Students have the option of exiting a course, should they be faced with restrictive circumstances. Whilst they can rejoin at a later date, such requirements are subject to relevant registration procedures and approval by SLIIT.

SOFTWARE ENGINEERING

Software engineering is the discipline of designing, creating and maintaining software by applying technologies and practices from computer science, project management, engineering, application domains, interface design, digital asset management and other fields.

CAREER OPPORTUNITIES

- Software Engineers
- Mobile Application Developers
- Full Stack Developers
- UI/UX Engineers
- System Analysts

ENTRY REQUIREMENTS

Passes in three subjects (in any subject stream) at the G.C.E. Advanced Level Examination (Sri Lanka / London) in one and the same sitting, and a pass at the Aptitude Test conducted by SLIIT. To progress from second year semester one to second year semester two of the program, a student must pass all the modules up to the second year semester 01 and maintain a minimum CGPA of 2.7.

YEAR ONE SEMESTER 01	IT11120 IT1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 03
SEMESTER 02	IT1160 IT1170 SE1010 IT1150	Discrete Mathematics Data Structures and Algorithms Software Engineering Technical Writing	04 04 04 04
YEAR TWO SEMESTER 01	IT2120 SE2010 IT2130 IT2140	Probability and Statistics Object Oriented Programming Operating Systems & Sys Admin Databases	04 04 04 04
SEMESTER 02	IT2011 IT2150 SE2020 IT2160	Artificial Intelligence & Machine Learning IT Project Web and Mobile Technologies Professional Skills	04 04 04 04
YEAR THREE SEMESTER 01	IT3120 SE3090 SE3100 SE3110	Industry Economics & Management Software Engineering Frameworks Architecture based Development Quality Managment in Software Engineering	04 04 04
SEMESTER 02	IT3190 SE3120 SE3130 IT3160	Industry Training Distributed Systems User Experience Research & Design Research Methods	04 04 04 04
YEAR FOUR SEMESTER 01	IT4200 SE4070 SE4080 SE4100 SE4090	Research Project - I Secure Software Development Cloud Native Development Deep Learning Mobile Application Design & Development	06 04 04 04 04
SEMESTER 02	IT4200 SE4110 SE4120 SE4140 SE4130	Research Project - II Current Trends in Software Engineering Enterprise Application Development Big Data & Data Analytics Parallel Computing	06 04 04 04

^{*} Electives to be chosen with prior approval

INFORMATION TECHNOLOGY



The programme is designed for technically focused students who required to develop strong professional & academic capabilities in programming. You will develop strong technical skills in the areas of software design and software engineering, operating systems, systems administration and technical support, and networking.

CAREER OPPORTUNITIES

- ICT Infrastructure Engineers
- Information Assurance Engineers
- Web Developers
- Data Engineers
- IT Managers

- System and Data Administrators
- Software Quality Assurance Engineers
- Software Engineers
- Network Engineers
- IT Educationists.

ENTRY REQUIREMENTS

Passes in three subjects (in any subject stream) at the G.C.E. Advanced Level Examination (Sri Lanka / London) in one and the same sitting, and a pass at the Aptitude Test conducted by SLIIT.

YEAR ONE SEMESTER 01	IT1120 IE1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160	Discrete Mathematics	04
	IT1170	Data Structures and Algorithms	04
	SE1010	Software Engineering	04
	IT1150	Technical Writing	04
YEAR TWO SEMESTER 01	IT2120 SE2010 IT2130 IT2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IT2011	Artificial Intelligence & Machine Learning	04
	IT2150	IT Project	04
	SE2020	Web and Mobile Technologies	04
	IT2160	Professional Skills	04
YEAR THREE SEMESTER 01	IT3120 IT3130 IT3140 IT3150	Industrial Economics & Management Application Development Database Systems IT Process and Infrastructure Management	04 04 04 04
SEMESTER 02	IT3190	Industry Training	00
	IT3180	Cloud Technologies	04
	IT3200	Data Analytics	04
	IT3160	Research Methods	04
YEAR FOUR SEMESTER 01	IT4200 IT4210 IT4150 IT4180 IT4160	Research Project - I Information Security Intelligent Systems Development IT Policy Management and Governance Software Quality Management	04 04 04 04
SEMESTER 02	IT4200	Research Project - II	08
	IT4190	Current Trends in IT	04
	SE4120	Enterprise Application Development	04
	IT4170	Human Computer Interaction	04

^{*} Electives to be chosen with prior approval

DATA SCIENCE

The meticulous curriculum focuses on the fundamentals of computer science, statistics, and applied mathematics, while incorporating real-world examples. Graduates are prepared to succeed in specialized jobs involving everything from the data pipeline and storage, to statistical analysis discovering new insights with optimized decision making.



CAREER OPPORTUNITIES

- Data Engineers
- Data Scientists
- Big Data Engineers
- Data Analysts
- DevOps Engineers
- Database Administrators

- Business Intelligence Engineers
- Software Engineers
- Big Data Application Developers
- Data Architects
- Data Science Specialists
- Machine Learning Engineers

ENTRY REQUIREMENTS

Passes in three subjects (in any subject stream) at the G.C.E. Advanced Level Examination (Sri Lanka / London) in one and the same sitting, and a pass at the Aptitude Test conducted by SLIIT. To progress from second year semester one to second year semester two of the program, a student must meet the minimum GPA requirement specified by the Faculty

YEAR ONE SEMESTER 01	IT1120 IE1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160 IT1170 SE1010 IT1150	Discrete Mathematics Data Structures and Algorithms Software Engineering Technical Writing	04 04 04 04
YEAR TWO SEMESTER 01	IT2120 IT2010 IT2130 IT2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IT2011 IT2150 SE2020 IT2160	Artificial Intelligence & Machine Learning IT Project Web and Mobile Technologies Professional Skills	04 04 04 04
YEAR THREE SEMESTER 01	IT3120 IT3081 IT3091 IT3101	Industrial Economics & Management Statistical Modelling Machine Learning Data Warehousing and Business Intelligence	04 04 04 04
SEMESTER 02	IT3190 IT3111 IT3121 IT3160	Industry Training Deep Learning Cloud Data Analytics Research Methods	04 04 04 04
YEAR FOUR SEMESTER 01	IT4200 IT4051 IT4061 IT4081 IT4091	Research Project - I Modern Topics in Data Science Natural Language Processing Software Engineering Concepts Optimization Methods	04 04 04 04
SEMESTER 02	IT4200 IT4071 IT4101 IT4111	Research Project - II Data Governance, Privacy and Security Database Implementation and Administration MLOps for Data Analytics	08 04 04 04

COMPUTER SYSTEMS & NETWORK ENGINEERING

The program is especially designed to improve the students' knowledge on theories, principles and practices in computer network engineering field and a wide range of soft skills. The key knowledge areas of the program include computer network engineering, computer systems administration, embedded systems engineering and cloud computing related technologies.



CAREER OPPORTUNITIES

- Network Engineers
- Computer Systems Engineers
- Database Administrators
- Scripting Engineers
- Security Engineers
- Network Architects
- Backup Storage Engineers
- Network Designers

- Network Administrators
- Computer Systems Administrators
- Cloud Systems Engineers
- DevOps Engineers
- Infrastructure Engineers
- Virtualization Engineers
- Voice Engineers

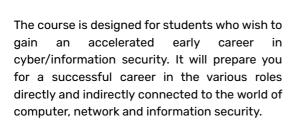
ENTRY REQUIREMENTS

Passes in three subjects including Physics and Combined Mathematics at the G.C.E. (Advanced Level) examination (or equivalent subjects at the London G.C.E.(Advanced Level) examination) in one and the same sitting and pass the Aptitude Test conducted by SLIIT.

YEAR ONE SEMESTER 01	IE1030 IT1130 IT1140	Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160	Discrete Mathematics	04
	IT1170	Data Structures and Algorithms	04
	SE1010	Software Engineering	04
	IT1150	Technical Writing	04
YEAR TWO SEMESTER 01	IT2120 SE2010 IT2130 IT2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IT2011	Artificial Intelligence & Machine Learning	04
	IE2100	Data Communication and Wireless Networks	04
	IE 2110	Network Management and Systems Administration	04
	IE2160	Professional Skills	04
YEAR THREE SEMESTER 01	IT3120 IE3090 IE3100 IE3110	Industrial Economics & Management Network programming Virtulization and Cloud Computing Technologies Advanced Network Engineering	04 04 04 04
SEMESTER 02	IE3190	Industry Training	00
	IE3120	Capstone Project	03
	IE3130	Enterprise Network and Systems Security	04
	IE3160	Research Methods	04
YEAR FOUR SEMESTER 01	IT4200 IT4090 IE4100 IE4112 IE4102	Research Project - I DevOps Network Storage and Architecture Data & Systems Security Governance, Risk Management & Compliance	04 04 04 04
SEMESTER 02	IE4200	Research Project - II	08
	IE4110	Software Defined Networks	04
	IE4120	Robotics and Intelligent Systems	04
	IT4130	Internet of Things	04

^{*} Electives to be chosen with prior approval

CYBER SECURITY





CAREER OPPORTUNITIES

- Cyber Security Professionals
- Network Security Specialists
- Operations and Security Managers
- Incident and Threat Managers
- Systems Security Architects
- Risk Analysts and Risk Managers
- Computer Forensics Investigators
- Security Operations Center (SOC) Analysts

ENTRY REQUIREMENTS

Passes in three subjects (in any stream) at the G.C.E (Advanced Level) examination (Sri Lankan/London) in one and the same sitting and a pass at the Aptitude Test conducted by SLIIT. To progress from the second year semester one to second year semester two, a student must meet the minimum GPA requirement specified by the Faculty.

YEAR ONE SEMESTER 01	IT1120 IT1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160	Discrete Mathematics	04
	IT1170	Data Structures and Algorithms	04
	SE1010	Software Engineering	04
	IT1150	Technical Writing	04
YEAR TWO SEMESTER 01	IE2120 SE2010 IE2130 IE2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IE2011	Artificial Intelligence & Machine Learning	04
	IE2092	Introduction to Cyber Security	04
	IE2102	Network Programming	04
	IE2160	Professional Skills	04
YEAR THREE SEMESTER 01	IE3120 IT3122 IE3132 IE3142	Industrial Economics & Management Network Security Vulnerability Assessment & Penetration Testing DevOps Security	04 04 04 04
SEMESTER 02	IE3190	Industry Training	00
	IE3152	Cryptography	04
	IE3162	Ethical Hacking & Cyber Ops	04
	IE3160	Research Methods	04
YEAR FOUR SEMESTER 01	IT4200 IE4102 IE4112 IE4122 IE4132	Research Project - I Governance, Risk Management & Compliance Data & Systems Security Secure Software Engineering Cyber Law & Ethics	04 04 04 04 04
SEMESTER 02	IE4200	Research Project - II	08
	IE4142	Digital Forensics	04
	IE4152	Virtualization & Cloud Security	04
	IE4130	Internet of Things	04

^{*} Electives to be chosen with prior approval

INFORMATION SYSTEMS ENGINEERING

Information Systems Engineering Degree is where technology meets business. The program mainly caters to those interested in becoming specialists in analyzing and diagnosing business problems. who analyze and diagnose business problems and opportunities, and recommending the right IT solutions to satisfy the information needs.

This stream particularly emphasis on Systems Analysis and Design, Business Analysis, Requirement Engineering, Business Process Design and Management, User Interface Design, IS Management and Operations, Enterprise Architecture, Data and Information Management, E-Commerce, Business Management, Organizational Change, and Entrepreneurship. Information Systems Engineering graduates are molded to become competent in soft skills to facilitate diversified business challanges.

CAREER OPPORTUNITIES

- Business Analysts
- Systems Analysts
- Project Managers
- Application Developers
- Software Quality Engineers
- ICT Consultants

- Business Process Analysts
- Enterprise Architects
- Business Information Managers
- Database Administrators
- Product Owners

ENTRY REQUIREMENTS

Passes in three subjects (in any subject stream) at the G.C.E. Advanced Level Examination (Sri Lanka / London) in one and the same sitting, and a pass at the Aptitude Test conducted by SLIIT. To progress from year two semester one to year two semester two. The student has to meet the minimum CGPA set by the faculty.

YEAR ONE SEMESTER 01	IT1120 IT1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160 IT1170 SE1010 IT1150	Discrete Mathematics Data Structures and Algorithms Software Engineering Technical Writing	04 04 04 04
YEAR TWO SEMESTER 01	IT2120 SE2010 IE2130 IE2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IT2011 IE2091 IE2101 IE2160	Artificial Intelligence & Machine Learning IS Project Requirement Engineering Professional Skills	04 04 04 04
YEAR THREE SEMESTER 01	IE3120 IE3101 IE3111 IE3121	Industrial Economics & Management Enterprise Network and Information systems security Organizational Functions Enterprise Architecture	04 04 04 04
SEMESTER 02	IE3131 IE3141 IE3190 IE3160	Business Intelligence and Data Analytics IS Strategy , Management & Acquisition Industry Training Research Methods	04 04 00 04
YEAR FOUR SEMESTER 01	IT4200 IT4211 IE4221 IE4231 IT4160	Research Project - I Business Process Management Professional Business Analysis Digital Entrepreneurship Software Quality Assurance	04 04 04 04 04
SEMESTER 02	IE4200 IE4241 IT4251 IE4261 IT4170	Research Project - II Emerging Trends in ISE Supply Chain Management IS Auditing and Risk Management Human Computer Interaction	08 04 04 04 04

^{*} Electives to be chosen with prior approval

INTERACTIVE MEDIA



Our Interactive Media degree will give you the capability to create the new varieties of interactive media content that are transforming our society and culture. The unique multidisciplinary degree brings together technical, creative and socio-cultural perspectives through Design Ideation, 3D Modeling & Animation, and Digital Video Production Etc

CAREER OPPORTUNITIES

- -UX/UI Engineers
- -Game Technologists
- -Web Developers
- -Production Managers
- -3D Modelers
- -2D/3D Visual Concept Designers
- -Advertising Media Specialists
- -Cinematographers
- Audio Production Specialist
- Multimedia Programmers

- Visual Concept Designers
- Game Designer/Developers
- Creative Directors
- Mobile Application Developers
- 2D/3D Animators
- Digital Marketing Specialists
- Interactive Designers
- Video/Visual Production Specialists
- Multimedia Developers
- Broadcasting Technologists

ENTRY REQUIREMENTS

Passes in three subjects (in any subject stream) at the G.C.E. Advanced Level Examination(Sri Lankan/London) in one and the same sitting, and a pass at the Aptitude Test conducted by SLIIT. To progress from the second year semester one to second year semester two, a student must pass a selection interview.

YEAR ONE SEMESTER 01	IT1120 IT1030 IT1130 IT1140	Introduction to Programming Data Communication Networks Mathematics for Computing Fundamentals of Computing	04 04 04 04
SEMESTER 02	IT1160 IT1170 SE1010 IT1150	Discrete Mathematics Data Structures and Algorithms Software Engineering Technical Writing	04 04 04 04
YEAR TWO SEMESTER 01	IT2120 SE2010 IT2130 IT2140	Probability and Statistics Object Oriented Programming Operating Systems & System Administration Database Design and Development	04 04 04 04
SEMESTER 02	IT2011 SE2011 SE2021 IT2160	Artificial Intelligence & Machine Learning Technical Evolution of Multimedia Creative Expertise Development Professional Skills	04 04 04 04
YEAR THREE SEMESTER 01	SE3101 SE3111 SE3121 SE3131	Advanced Computer Graphics Digital Business Management and Entrepreneurship UI/UX Designing and Engineering Fundamentals of Cinematography and Digital Multimedia	04 04 04 04
SEMESTER 02	IT3190 SE3141 SE3151 IT3160	Industry Training 3D Modeling & Animation Machine Learning based Image Manipulations Research Methods	00 04 04 04
YEAR FOUR	IT4200 SE4071 SE4081 SE4101 SE4111 SE4121 IT4200 SE4091 SE4131 SE4141 SE4151	Research Project - I Games Technology Technology-based Entertainment and Aesthetics Advanced Computer Generated Imagery Advanced Cinematography and Television Production Mobile Application Design and Development Research Project - II New Media Project Management Games and Mixed Reality Applications New Media Insights Audio Engineering and Sonic Arts	04 04 04 04 04 08 04 04 04
	SE4161	Advanced Digital Marketing and Advertising	04

COMPUTER SCIENCE



BSc (Hons) in Computer Science degree programme produces high quality graduates with strong analytical and quantitative skills with a comprehensive knowledge in Mathematics, Programming,

Software Engineering, System Modelling, and Research. The graduates must be versatile in the knowledge drawn from the key knowledge areas of Computer Science including Algorithms Design and implementation, Intelligent Systems, Parallel Computing and Computational Science. Graduates are expected to succeed in a career in Software Engineering, Computer Scientists, High Performance Computing Specialists, Computational Specialists, Artificial Intelligence/Machine Learning Specialists and Data Scientists.

A computer science graduate will have the fundamental knowledge and skills of a software engineering graduate, with an emphasis on developing their own tools, frameworks, and required algorithms. In addition, a Computer Science graduate will also be able to apply state-of-the-art computer science methods in Algorithms, Fault-tolerant Design, Code Optimization, and High-performance Computing. Because of the rapid pace of change in the computing field, Computer Science graduates must be life-long learners to maintain their knowledge and skills within their chosen discipline.

CAREER OPPORTUNITIES

- Computer Scientists
- Computational Specialists
- -Software Engineers
- -Academics

- High Performance Computing Specialists
- AI/ML Specialists
- Data Scientists
- Researchers

ENTRY REQUIREMENTS

Minimum of 3 "S" passes in Physical Science Stream (Covering Combined Mathematics, Physics & Chemistry or ICT) in G.C.E. A/L (Sri Lanka) in one and the same sitting or Minimum of 3 "C" passes (Covering Mathematics, Physics & Chemistry or Computer Science/IT) in G.C.E A/L Cambridge or Edexcel in one and the same sitting, AND pass the special Aptitude Test & Interview conducted by SLIIT Faculty of Computing.

YEAR ONE SEMESTER 01	SE1012 IE1004 IE1014 SE1022 SE1032	Programming Methodology Computational Thinking Engineering Mathematics - I Discrete Mathematics Communication Skills	03 04 03 03 03
SEMESTER 02	IE1024 IE1034 IE1044 SE1042 SE1052	Computer Organization and Architecture Engineering Mathematics - II Digital Electronics English for Academic Purposes Data Structures and Algorithms	03 03 03 03 04
YEAR TWO	IE2004 SE2012 SE2022 SE2032 IE2024 SE2042	Computer Networks Object Oriented Analysis and Design Design and Analysis of Algorithms Database Management Systems Probability and Statistics Operating Systems	03 04 03 03 03
	SE2052 SE2062 SE2072 SE2082	Programming Paradigms Distributed Systems Software Engineering Human Computer Interaction	04 03 03 03
YEAR THREE	SE3022 SE3032 SE3112 IE3014 SE3062 SE3082	Advanced Software Engineering Professional Skills Intelligent Systems	03 03 03 03 03 03
	SE3012 SE3092 SE3102 SE3072	Industry Economics and Management Platform Based Development Research Methods Industry Training	03 03 02 06
YEAR FOUR	SE4012 SE4022 SE4032 IE4054 SE4042	Research Project Machine Learning Advanced Mathematics Information Security Modelling and Simulation of Sciences	08 03 03 04 04
	SE4012 SE4052 SE4062 SE4072 IE4094	Research Project Compiler Construction (Elective) Image Processing and Computer Vision (Elective) Deep Learning (Elective) Robotics (Elective)	03 03 03 03

^{*} Elective Module offerings are subject to annual review and may not be available in all years

COMPUTER SYSTEMS ENGINEERING



BSc (Hons) in Computer Science degree programme produces high quality graduates with strong analytical and quantitative skills with a comprehensive knowledge in Mathematics, Programming,

Software Engineering, System Modelling, and Research. The graduates must be versatile in the knowledge drawn from the key knowledge areas of Computer Science including Algorithms Design and implementation, Intelligent Systems, Parallel Computing and Computation al Science. Graduates are expected to succeed in a career in Software Engineering, Computer Scientists, High Performance Computing Specialists, Computational Specialists, Artificial Intelligence/Machine Learning Specialists and Data Scientists.

A computer science graduate will have the fundamental knowledge and skills of a software engineering graduate, with an emphasis on developing their own tools, frameworks, and required algorithms. In addition, a Computer Science graduate will also be able to apply state- of-the-art computer science methods in Algorithms, Fault-tolerant Design, Code Optimization, and High-performance Computing. Because of the rapid pace of change in the computing field, Computer Science graduates must be life-long learners to maintain their knowledge and skills within their chosen discipline.

CAREER OPPORTUNITIES

- -Computer Scientists
- -Computational Specialists
- -Software Engineers
- -Academics

- High Performance Computing Specialists
- AI/ML Specialists
- Data Scientists
- Researchers

ENTRY REQUIREMENTS

Minimum 2 "C" passes and 1 "S" pass in G.C.E. A/L (Sri Lanka) in the Physical Science Stream (covering Combined Mathematics, Physics and Chemistry) in one and the same sitting or Minimum 2 "B" passes and 1 "C" pass in G.C.E A/L Cambridge or Edexcel (covering Mathematics, Physics and Chemistry) in one and the same sitting, AND pass the special Aptitude Test & Interview conducted by SLIIT Faculty of Computing.

YEAR ONE SEMESTER 01	SE1012 IE1004 IE1014 SE1022 SE1032	Programming Methodology Computational Thinking Engineering Mathematics - I Discrete Mathematics Communication Skills	03 04 03 03 03
SEMESTER 02	IE1024 IE1034 IE1044 SE1042 SE1052	Computer Organization and Architecture Engineering Mathematics - II Digital Electronics English for Academic Purposes Data Structures and Algorithms	03 03 03 03 04
YEAR TWO	IE2004 SE2012 IE2014 IE2024 SE2032 IE2034 IE2044 IE2064 IE2074 IE2084	Computer Networks Object Oriented Analysis and Design Circuit Theory Probability & Statistics Database Management Systems Analog Electronics System Modelling and Prototyping Advanced Computer Organization & Architecture Control Theory Communication Technologies	03 04 03 03 03 03 04 03 03
YEAR THREE	IE3004 IE3014 IE3034 IE3054 IE3064 IE3044 SE3012 IE3024 SE3072	Digital Systems Design Professional Skills Control Systems Engineering Digital Signal Processing Embedded Systems Engineering Design Project Industrial Economics and Management Advance Mathematics Industrial Training*	03 04 03 04 03 03 03 03
YEAR FOUR	IE4004 IE4054 SE4022 IE4044 IE4034 IE4014 IE4104 IE4114 Select 03	Research Project (Compulsary) Information Security (Compulsary) Machine Learning (Elective) Biological Inspired systems (Elective) Real Time Operating Systems (Elective) Parallel & Distributed Computing (Elective) Advanced Software Engineering (Elective) Intelligent Systems (Elective) S Electives	08 04 03 03 03 03 03
	IE4004 IE4064 IE4074 IE4084 IE4094 SE4062 SE4072	Research Project Instrumentation and control (Elective) Interactive system design (Elective) Virtualization & Cloud Computing Technologies (Elective) Robotics (Elective) Image Processing and Computer Vision (Elective) Deep Learning (Elective)	03 03 03 03 03 03

^{*} Elective Module offerings are subject to annual review and may not be available in all years

INTERNATIONAL DEGREE PROGRAMMES TO COMPLETE AT SLIIT



BACHELOR OF COMPUTER SCIENCE

ABOUT THE PROGRAMME

The Bachelor of Computer Science is a program designed to provide a deeper understanding of all aspects of computer technology. Students will be able to develop strong analytical, logical and development skills necessary to advance computing and its applications. Students gain solid technological foundations and skills to play a critical role in creating, developing, implementing, and evaluating new systems.

BACHELOR OF INFORMATION TECHNOLOGY

ABOUT THE PROGRAMME

The Bachelor of Information Technology is focused on the three pillars of data, code, and people. Students will benefit from the program that allows them to undertake a core set of courses, as well as the opportunity to specialize in any of these interconnected areas. Working across these three areas, students will graduate as creative technologists, able to apply technical expertise to complex human problems. Unique to this program is a project-based studio stream where the student will apply cumulative knowledge to the design and development of novel technologies. A studio is a place where students drive their own learning. Students are expected to be active learners who take a hands-on approach to work in teams to develop ideas. The Bachelor of Information Technology will not only equip you with the design and technical skills you need but also the teamwork and communication skills that are essential in today's job market.In your final year, you will undertake an industry-based project.

ENTRY REQUIREMENTS:

Minimum 3"S" passes in G.C.E A/L Sri Lanka or minimum 3"D" passes in G.C.E A/L Cambridge or Edexcel (in any subject stream) in one and the same sitting and pass the Aptitude Test conducted by SLIIT.

SUCCESS STORIES



BSc (Hons) in Architecture, offered by Liverpool John Moores University and conducted by SLIIT is a well-organized and structured course with up to date course material including industrial norms and theories exposing the students to the whole new world of architecture. Throughout the course, lecturers who have been academically and professionally well experienced are delivering the best for their students. Deliverables are consisted of both theoretical and practical knowledge, in a way in which students shall be exposed to real-world scenarios, thereby developing them to be renowned professionals in the future. As the first batch, we were able to set a benchmark for students in the years to come and also to work closely with the staff, headed by the Head of the School of Architecture, to make their vision come to fruition.

The fundamentals I learned at SLIIT gave me confidence to not only face, but "ace" my interview at Fidessa, the world's #1 Equities Trading Platform providers. I subsequently worked in Technology teams at three investment banks in London; Royal Bank of Scotland, Barclays Capital, and JP Morgan. Holding a First-Class degree at the top of my batch became less relevant with time, as subject knowledge became obsolete. I believe my commitment to a lifetime of learning beyond formal education has helped me adapt to change and make progress in my career. After a ten year career in IT roles, I joined the Equities Trading Desk at JP Morgan in 2017. In today's rapid electronic Stock Markets and Algorithmic Trading world, complementary skills and experience in technology and finance are highly valued by the industry. It is an exciting job that requires mental agility and creativity. I work with a vast amount of data and help develop Artificial Intelligence based trading strategies, as well as collaborate with our technology teams so they provide true solutions to our needs. I balance my hectic work life by playing cricket for the Wimbledon Cricket Club in the Surrey League, and travelling and exploring the world with my wife Gayani.

DIMUTHU RATNAYAKEBSc (Hons) in Computer Systems and Networking - SHU,UK
EMEA Equities Program Trading J.P. Morgan

I am an entrepreneur, innovator and avid programmer. The foundation that SLIIT created for me, is an invaluable component, as dedicated members of staff particularly the lecturers, provided a solid sounding board to help hone my talent. Every course offered at SLIIT is incredibly competitive not just on a local but also global scale, with degrees affiliated with world-renowned universities thus giving students opportunities to gain internationally recognised qualifications right here in Sri Lanka. As it is also cost-effective, SLIIT fits into the mould effortlessly, allowing a wider demographic access to high-quality education. It is my vision to become Sri Lanka's premier end-to-end digital solutions provider in Mobile and Enterprise Solutions, Artificial Intelligence & Machine Learning, Immersive Technologies, and Game Design and Development, making Sri Lanka a digital hub whilst stopping 'brain drain' in the country as we are losing the cream of our talent.

SLIIT was where I laid my foundation for my success. If the support given by SLIIT was not there, I wouldn't have been able to achieve this fast. The foundation that SLIIT created for me, is an invaluable component, also the dedicated members of staff particularly the lecturers, provided a solid sounding board to help hone my talent. It is with immense pleasure I tell that the institution is deeply investing in their students' futures. Every course offered at SLIIT is incredibly competitive not just on a local but also global scale, with degrees affiliated with world-renowned universities thus giving students opportunities to gain internationally recognised qualifications right here in Sri Lanka.

There are many people who have been a strength to me during my journey: My own immediate family, Bathiya and Santhush, Saliya Weerasekara, and all the employees of Arimac family.'



CHAMIRA JAYASINGHE

BSc (Hons) in Information Technology - SLIIT Founder / CEO - Arimac

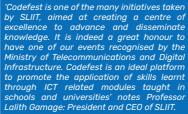
CODEFEST







An annual event hosted by the SLIIT Faculty of Computing, this is one of the biggest software competitions aimed at encouraging and promoting software application design amongst school and university students. The annual increase in entries, fierce competition amongst students and a rise in event categories, has made Codefest an event looked forward to by many schools and universities.



















ICAC





The International Conference on Advancements in Computing (ICAC), organized by the Faculty of Computing is an open forum for academics, as-well-as industry professionals, to present, exchange and share their experiences and research results on all aspects of the latest issues and trends in the broader domain of computing.







NBQSA







National ICT Awards NBQSA 2023

numerous awards in National Be Quality Software Awards (NBQSA) are have represented Sri Lanka at glob forums. Competitions such as these allows students to showcase the research capabilities, engage with oth national universities, and gain valuable experience to help them achieve the future aspirations.





DEANS AND DIRECTORS



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BSc (Curtin), BSc (Sp) IT (SLIIT) MSc (SLIIT), PhD (RMIT)



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HEAD | DEPARTMENT OF COMPUTER SYSTEMS ENGINEERING
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		, ,, , , ,, ,,	
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Ms	Jayalath T	BSc (Hons) (SLIIT), MSc (SLIIT)	Assistant Lecturer
Ms.	Nadeeshani M		Assistant Lecturer
Ms.	Ruggahakotuwa L	BSc in Computer Systems Networking (Curtin University Australia)"	Assistant Lecturer
		BSc in Computer Systems Networking (Curtin University Australia)" "CCNA, CCNA Security DC (University Australia)"	
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Ms.	Vidhanaarchchi S P		Assistant Lecturer
Ms	Rajendran K		Assistant Lecturer
Ms.	Karunathilaka S S V		Assistant Lecturer
Ms	Panduwawala P G		Assistant Lecturer
Mr.	Hettiarachchi S N		Assistant Lecturer
Ms.	Samarasekara P P K H		Assistant Lecturer
Ms.	De Zoysa RRP		Assistant Lecturer
Ms.	Gunathilake M P		Assistant Lecturer
Ms.	Perera S S		Assistant Lecturer
Ms.	Liyanage R P B		Assistant Lecturer
Ms.	Premarathne A		Assistant Lecturer
Ms.	De Silva A H		Assistant Lecturer
Ms.	Gunarathne M U		Assistant Lecturer
Ms.	Kahatapitiya K K		Assistant Lecturer
Ms.	Samaraweera M P D		Assistant Lecturer
Ms.	Chinthaka N N		Assistant Lecturer
Ms.	Hathurusinghe S		Assistant Lecturer
Ms.	Rubasinghe T		Assistant Lecturer
Ms.	Rasanayagam J		Assistant Lecturer

BSc HONOURS GRADES AND REQUIREMENTS

GRADING SYSTEM

SLIIT uses 12 grades in assessing student performance. These are A+, A, A-, B+, B, B-, C+, C, C-, D+, D and E. To obtain a pass in a subject, a student must score a grade 'C' or above. The value of each grade and definition of student performance is shown below.

GRADE	GRADE PTS.	MARKS RANGE	
Α+	4.00	90 - 100	
А	4.00	80 - 89	
Α-	3.70	75 - 79	
B+	3.30	70 - 74	
В	3.00	65 - 69	
B-	2.70	60 - 64	
C+	2.30	55 - 59	
С	2.00	45 - 54	
C-	1.70	40 - 44	
D+	1.30	35 - 39	
D	1.00	30 - 34	
E	E 0.00		

GRADE POINT AVERAGE (GPA) PER SEMESTER

The GPA is computed by dividing the sum of the products of the number of credits for each course followed and the grade points earned for that course by a student, by the total number of credits for the courses followed during the semester by that student.

CLASS ATTENDANCE

Regular attendance is expected from all students. 80% attendance is necessary as a minimum requirement to sit examinations. Inability to attend classes and/or examinations must be brought to the notice of the Manager of Academic Affairs immediately.

WEIGHTED GRADE POINT AVERAGE (WGPA)

FACULTY	Y1	Y2	Y3	Y4
FOC	0	20%	30%	50%

WHAT'S NEXT?

Embark on your pathway to greatness with our extensive degree programme options at SLIIT. Please follow the application guidelines below.

Option 01:

Apply Online apply.sliit.lk

Option 02:

Download the application form apply.sliit.lk Send the duly filled application form to Manager Student Enrollment, SLIIT, New Kandy Road, Malabe

Option 03:

Obtain the application form from any of our campuses or centres

Option 04:

Call our hotline for further information

011 754 4801

www.sliit.lk

info@sliit.lk

"The Institute reserves to itself the right to effect, at any time during the course of programmes, amendments to the curriculum of its programmes to meet emerging needs of the industry/business and/or in response to the requirements of professional and accreditation bodies."

CAMPUSES:

• SLIIT MALABE CAMPUS

New Kandy Road, Malabe.

Tel: +94 11 754 4801

Fax: +94 11 241 3901

KANDY UNI

KENGALLA, KUNDASALE, Kandy.

Tel: +94 81754 4888

NORTHERN UNI

No 239, ARASADY ROAD, KANTHARMADAM, JAFFNA.

Tel: +94 11 754 4801

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SLIIT METROPOLITAN CAMPUS

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