

Database Systems Lab

Final Project

Milestone 1

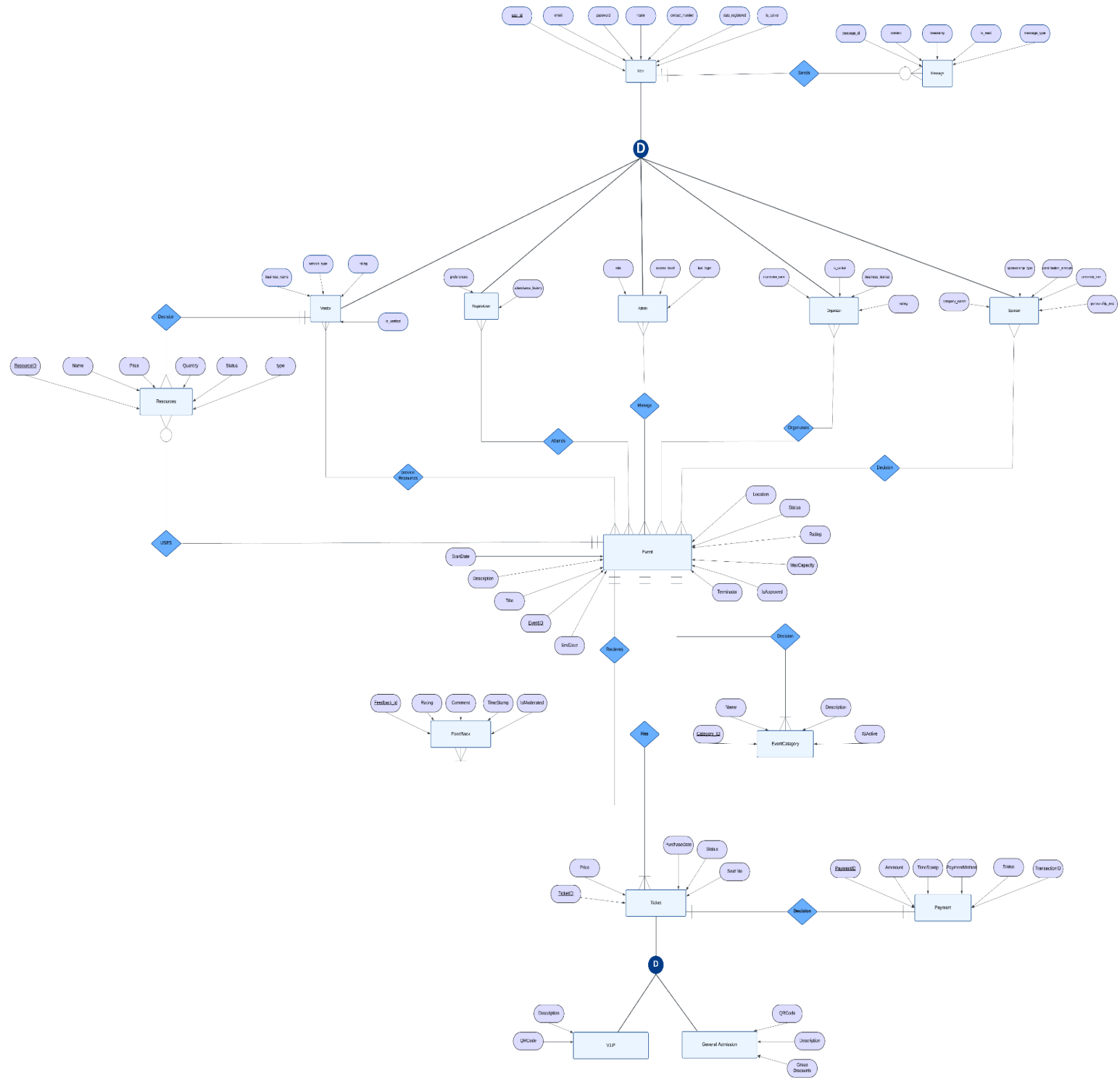


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ERD



Relational Mapping

User

<u>User_ID</u>	Email	Password	Name	Contact_Number	Date_Registered	Is_active
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Message

Message_id	Content	Timestamp	Is_read	Message_type	<u>UserID (FK)</u>
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Vendor

<u>User_ID</u>	Business_name	Service_type	Rating	Is_verified
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RegularUser

<u>User_ID</u>	Preferences	Attendance_history
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Admin

<u>User_ID</u>	Role	Access_level	Last_login
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Organizer

<u>User_ID</u>	Organization_name	Is_verified	Business_license	Rating
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Sponsor

<u>User_ID</u>	Company_name	Sponsorship_type	Contribution_amount	Partnership_start	Partnership_end
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Event

<u>EventID</u>	Description	Title	StartDate	EndDate	Location	Status	Rating	MaxCapacity	IsApproved	Terminator
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V.I.P

QRCode	Description	<u>TicketID</u>
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General Admission

QRCode	Description	<u>TicketID</u>	Group Discounts
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Ticket

<u>TicketID</u>	Status	Price	QRCode	PurchaseDate	Seat No	<u>PaymentID (FK)</u>	<u>EventID (FK)</u>
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Payment

<u>PaymentID</u>	Amount	TimeStamp	PaymentMethod	Status	TransactionID
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FeedBack

<u>Feedback_id</u>	Rating	Comment	TimeStamp	IsModerated	<u>EventID (FK)</u>	<u>User_ID</u>
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EventCategory

<u>Category_ID</u>	Name	Description	IsActive	<u>EventID (FK)</u>
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Resources

<u>ResourceID</u>	Name	Price	Quantity	Status	Type	<u>EventID (FK)</u>	<u>UserID(FK)</u>
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EventManagerment

<u>EventID</u>	<u>UserID</u>
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EventOrganiser

<u>EventID</u>	<u>UserID</u>
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EventSponsor

<u>EventID</u>	<u>UserID</u>
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EventVendor

<u>EventID</u>	<u>UserID</u>
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EventParticipants

<u>EventID</u>	<u>UserID</u>
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Relational Mapping After Normalisation

User

<u>User_ID</u>	Email	Password	Name	Contact_Number	Date_Registered	Is_active
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UserTypes

<u>User_ID</u>	Type ('RegularUser', 'Admin', 'Vendor', 'Organizer', 'Sponsor')	<u>User_ID (FK)</u> references Users(User_ID)
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RegularUser

<u>User_ID</u>	Preferences	Attendance_history	<u>User_ID (FK)</u> references UsersTypes (User_ID)
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Admin

<u>User_ID</u>	Role	Access_level	Last_login	<u>User_ID (FK)</u> references UsersTypes (User_ID)
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Vendor

<u>User_ID</u>	Business_name	Service_type	Rating	Is_verified	<u>User_ID (FK)</u> references UsersTypes (User_ID)
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Organizer

<u>User_ID</u>	Organization_name	Is_verified	Business_license	Rating	<u>User_ID (FK)</u> references UsersTypes
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					(User_ID)
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Sponsor

<u>User_ID</u>	Company_name	Sponsorship_type	Contribution_amount	Partnership_start	Partnership_end	<u>User_ID (FK)</u> references UsersTypes (User_ID)
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Message

Message_id	Content	Timestamp	Is_read	Message_type	<u>UserID (FK)</u>
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Event

<u>EventID</u>	Description	Title	Start Date	End Date	Location	Status	Rating	MaxCapacity	IsApproved	Terminator	Status('Upcoming', 'Ongoing', 'Completed', 'Cancelled')
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EventParticipants

<u>EventID</u>	<u>UserID</u>	<u>EventID(FK)</u> references Events(EventID)	<u>UserID(FK)</u> references Events(UserID)
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EventVendors

<u>EventID</u>	<u>UserID</u>	<u>EventID(FK)</u> references Events(EventID)	<u>UserID(FK)</u> references Events(UserID)
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EventSponsors

<u>EventID</u>	<u>UserID</u>	<u>EventID(FK)</u> references Events(EventID)	<u>UserID(FK)</u> references Events(UserID)
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Tickets

<u>TicketID</u>	Type('VIP', 'General Admission')	Price	QRCode	PurchaseDate	Seat No	<u>EventID (FK)</u> references Events(EventID)
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Payments

<u>PaymentID</u>	Amount	Timestamp	PaymentMethod('Credit Card', 'Debit Card', 'PayPal', 'Bank Transfer')	Status('Pending', 'Completed', 'Failed')	TransactionID	TicketID	<u>TicketID (FK)</u> references Tickets(TicketID)
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Feedback

<u>FeedbackID</u>	Rating	Comment	TimeStamp	IsModerated	<u>EventID (FK)</u> references Events(EventID)	<u>User_ID</u> references User(UserID)
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EventCategories

<u>Category_ID</u>	Name	Description	IsActive	<u>EventID (FK)</u> references Event(EventID)
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Resources

<u>ResourceID</u>	Name	Price	Quantity	Status('Available', 'Unavailable')	Type	<u>EventID (FK)</u> references Events(EventID)	<u>UserID(FK)</u> references User(UserID)
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Overview

1. Core Entities and Their Relationships:

a) User System (Inheritance Structure):

- Base User entity with attributes like User_ID, Email, Password, Name, etc.
- Specialized user types (inheritance):
 - Regular User (attendees)

- Vendor (business services)
- Admin (system management)
- Organizer (event creation/management)
- Sponsor (event funding)

b) Event Management:

- Central Event entity with attributes like EventID, Title, Description, Dates, Location
- Connected to multiple user types through relationship tables:
 - EventManagement
 - EventOrganiser
 - EventSponsor
 - EventVendor
 - EventParticipants

c) Ticketing System:

- Ticket entity with specialization into:
 - VIP tickets
 - General Admission tickets
- Connected to Payment system
- Includes attributes like QR Code, Status, Price, Seat No

2. Key Relationships and Cardinalities:

- User to Event (Many-to-Many):
 - Users can participate in multiple events
 - Events can have multiple participants
 - Implemented through junction tables (EventParticipants, EventManagement, etc.)
- Event to Ticket (One-to-Many):
 - One event can have multiple tickets
 - Each ticket belongs to one event
- Ticket to Payment (One-to-One):
 - Each ticket has one payment
 - Each payment is for one ticket

3. Important Features:

a) Resource Management:

- Resources entity tracks event-related items
- Connected to both Events and Users
- Includes attributes like Price, Quantity, Status, Type

b) Feedback System:

- Allows for event ratings and comments
- Includes moderation capability (IsModerated flag)
- Connected to specific events

c) Event Categorization:

- EventCategory entity for organizing events
- Includes attributes like Name, Description, IsActive

4. Notable Design Choices:

- Use of inheritance for user types (good for specialization)
- Separation of concerns between tickets, payments, and events
- Comprehensive tracking through timestamps and status flags
- Moderation and verification systems (IsVerified, IsModerated flags)
- Flexible resource management system

5. Security and Validation:

- User authentication (Password field)
- Activity tracking (Is_active, Last_login)
- Business verification (Is_verified for vendors and organizers)
- Status tracking across multiple entities

6. Payment and Financial Handling:

- Dedicated Payment entity with:
 - Transaction tracking
 - Multiple payment methods
 - Status monitoring
 - Timestamp recording