

23/July.

# Compiler construction

(R<sub>1</sub>) (R<sub>2</sub>) (R<sub>3</sub>)

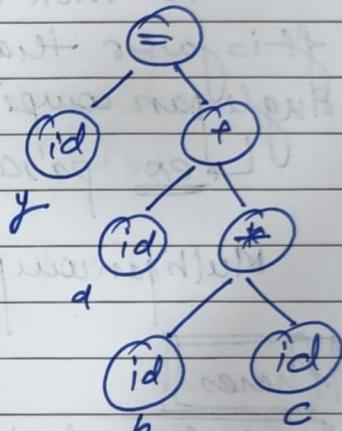
front end  
more  
similar  
for all  
machines.

## Phases (6).

- ① Lexical Analysis (tokens)
- ② Syntax Analysis
- ③ Semantic Analysis
- ④ Intermediate code generation (3 address code)
- ⑤ Code Optimization
- ⑥ Code Generation / Target - machine dependent

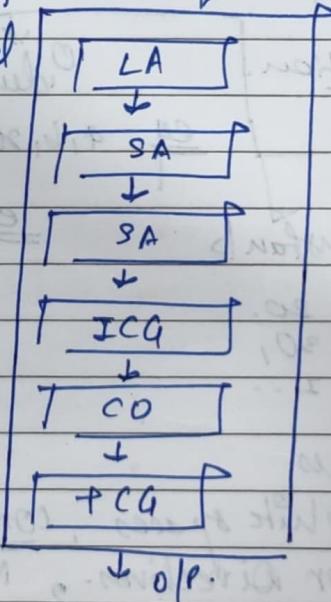
Assembly language code

MUL R<sub>2</sub>, R<sub>3</sub>  
ADD R<sub>1</sub>, R<sub>2</sub>  
STORE Y, R<sub>1</sub>



## # Our own compiler

- ① future is high level language
- ② output - to target language.



- ① Creation of our own compiler faster
- ② memory extra.
- ③ whole are considered one.

## Two pass

- ① first ①<sup>st</sup> pass our lan
- ② & last ②<sup>nd</sup> pass another lan.

- for an implementation of compiler combination of one or more phases combined called pass. this grouping depends on 2 factors structure of source language.
- ② Environment in which compiler operates (platform).

- ① One pass compiler which goes through the source code of each compilation unit only.
- ② The whole compiler is kept in main memory so it takes more space.
- ③ It is faster than multipass compiler.
- ④ Single pass compiler no code optimization is used.  
↳ ex pascal compiler.

Multipass compiler - C, C++, etc.

## # Phases

### ① Lexical Analysis

↳ Stream of character (Input)  
Tokens (Output)

Tokens

#### Step ① Tokenization

Operation  
eg. <, >, =,  
==

constants  
eg. 20,  
30,  
2.5

eq

a, b, x

Identifier

eg.

keywords  
if, while,  
else,  
for

of

operations  
superior

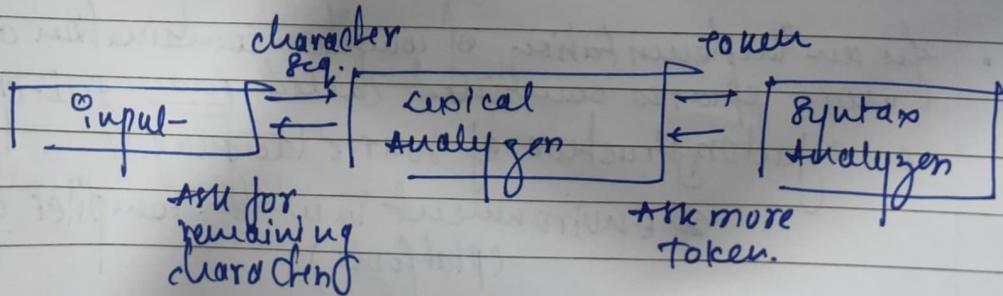
Special  
symbols  
eg. @,  
\$, #

eg {, }, ;

, , ...

#### Step ② Error messages

#### Step ③ Removes white spaces, comments, preprocessor directives, Macros



Example

int main (int a, int b)

// return min of two  
of (a,b)  
return a;

else  
return b;

int - keywords

B C  
main -  
Page → Operator

a → Identifier

total tokens - 28

Example

int i; i = %d, 2; = %x, "0, 2";

count-number of tokens.  $\Rightarrow$  10

Integers, identifiers, operators, separators, and whitespace to

variables, constants, operators, separators, and whitespace to

## \* Input Buffer

int a, b, c;

a = 10;

b = 20;

c = 30;

bp  
↓

| int | a | , b | , | c | ; | a | = | 10 | ; | b | = | 20 | ; | c | = | 30 | ;

2 Schemes

① One Buffer

② 2 Buffer

① One Buffer

| int | a | ,  
| b | , | c | ;

Now in this it overrides the buffer this is the major drawback of one Buffer.

② 2 Buffer.

Buffer① | int | a | EOF |

EOF - end of Buffer

Buffer② | b | , | c | ; EOF |

there are now 2 buffer if the sentence is greater than the 2 buffer will get use alternatively.

③ Difference b/w multipass compiler & one pass compiler

Lexical Analyzer - Also called as scanner  
Language - Lex

⑥ compiler construction toolkit - it provides an integrated set of routines for constructing various phases of a compiler.

→ need great effort by developer since much of the work is done by toolkit.

→ maintenance of compiler by its own becomes easier.

→ need not write all the code from scratch.

→ need not write all the code from scratch.

→ less time required to implement compiler.

compiler construction tools.

- the compiler like software developer uses more or less development environment tools.
- in addition to this generalized software development tools other more specialized tools have been created to implement various phases of compiler.
- this tools uses specialized language & algorithm for implementing specific components.
- commonly used tools are
  - ① Parser generator

① Parser generator - automatically produce syntax analyzers from a grammatical description of a programming language.

② Scanner generator - it produce lexical analyzers from a regular expression description of the tokens of a language.

③ Syntax directed translation engine - it produce collections of routines for walking a parse trees & generating intermediate code

④ code generator generator - it produce a code generator from a collection of rules for translating each operation of the intermediate language into the machine language for a target machine.

⑤ Data flow Analysis engine - it facilitates the gathering of info about how values are transmitted from one part of a program to each other part.  
it is a key part of code optimization.

Example

|main|()

|9|

$$|a|=|b| + \underline{a} + \underline{p} - \underline{-} - \underline{-} - \underline{-} - \underline{a} + \underline{p} = 15$$

|printf|("y.%d\n", |a|, |b|) |;

|p|

L 80

L 25

Example

|main|()|

(28)

|p|

|int| a=|10|;

\* **commencing  
data definition**

|char| b=|"abc";|

|int| c=| 30|;

|int| /\*comment\*/ /\*HT|m=|20|;

|9|

# UNIT-2

Q1

Role of Syntax Analyzer.

→ Syntax Analyzer is also called as parsing is the second phase after Lexical Analysis. It checks the syntactical structure of a given input. And it does so by building a datastructure called parse tree or Syntax tree.

The parse tree is constructed by using predefined grammar of the language of input-string.

Production rule  $\Rightarrow \alpha \rightarrow \beta$   
 (variable) (VNT)  
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- \* If the given input string can be produced with the help of syntax string then that input-string said to be incorrect syntax.
- \* If not the error is reported by syntax analysis.
- \* The main goal of syntax analysis is to create parse tree (Abstract Syntax Tree) (AST) of the source code which is hierarchical representation of the source code that reflects grammatical structure of the program.

Grammer - It is a finite set of formal rules for generating syntactically correct sentences or meaningful sentences.

① CFG [Context-free grammar]  
 works on  $[V, T, P, S]$

$V \rightarrow$  (finite set of non-terminals) variables

$T \rightarrow$  \_\_\_\_\_, \_\_\_\_\_ terminals

$P \rightarrow$  \_\_\_\_\_, \_\_\_\_\_ production rules

$S \rightarrow$  start symbol.

types of grammar

on basis of  
production  
rules.

on basis of  
derivation tree

on basis of  
string

- type 0
- type 1
- type 2
- type 3

↳ Ambiguous  
↳ Unambiguous

↳ Recursive  
↳ Non-Recursive

## # Ambiguous grammar

①

$$E \rightarrow E+E \mid E*E \mid id$$

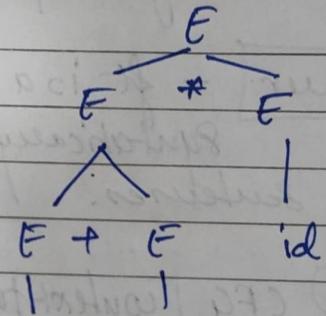
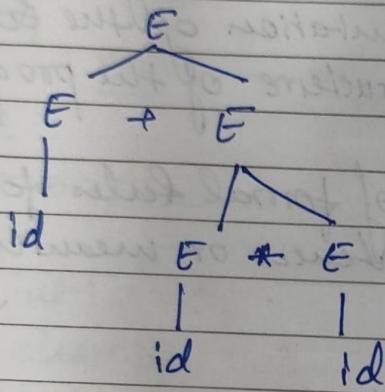
$$\rightarrow id + E * E$$

$$\rightarrow id + id * E id$$

$$② E \rightarrow E * E$$

$$\rightarrow E + E * E$$

$$\rightarrow id + id * id$$



| id + id + id |

| id + id + id |

Example check whether given grammar is ambiguous or not-

①

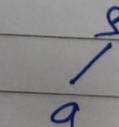
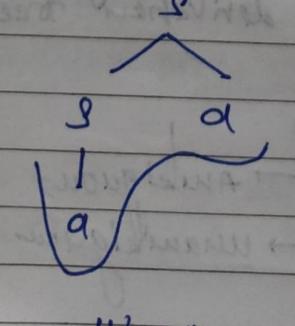
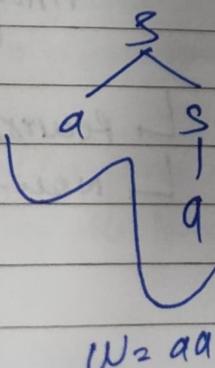
$$S \rightarrow as \mid sa \mid a$$

(Result)  $w = aa$

$$\begin{array}{ccc} as & sa & a \\ a a a & a a a & a \end{array}$$

$$S \xrightarrow{*} a$$

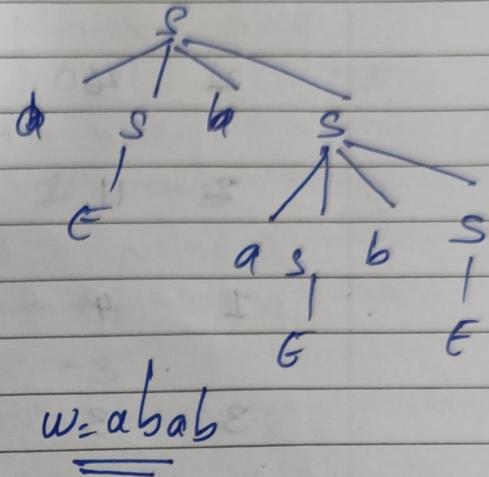
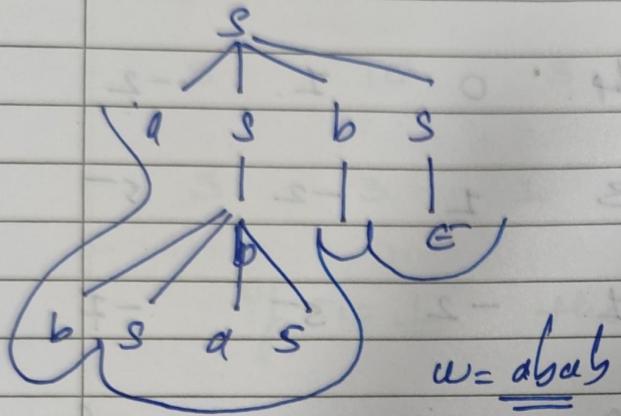
$$\begin{aligned} S &\rightarrow as \\ &\rightarrow aa \end{aligned}$$



Ambiguous grammar

②  $s \rightarrow asbs \mid bsas \mid \epsilon$

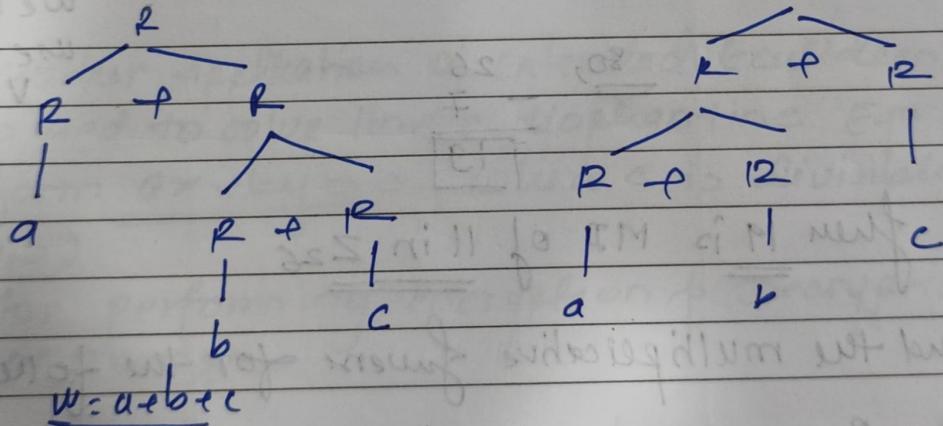
w = abab



③  $R \rightarrow R+R \mid PR \mid R^* \mid a \mid b \mid c$

w → aeb+c

R → R+R



cc



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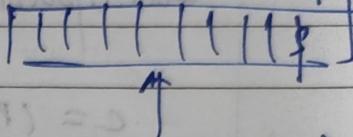
Ques ①

$$\begin{aligned} S &\rightarrow AB \\ A &\rightarrow aA/b \\ B &\Rightarrow bB/a \end{aligned}$$

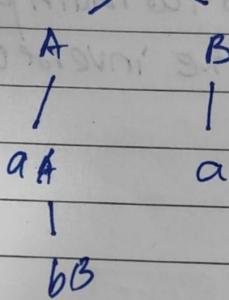
$$w = abba$$

End  
grm

Input

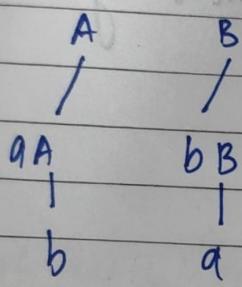


Output



Parsing Algorithm

Parsing Table



abba (ambiguous)

Ques ②

$$E \rightarrow E+E \mid E * E \mid id \quad (\text{ambiguous})$$

$$w = id.$$

$$\begin{aligned} E &\rightarrow E+F \mid T \\ T &\rightarrow T \times F \mid F \\ F &\rightarrow id. \end{aligned}$$

(converted to unambiguous)

WTF

# first & follow

① First (A): It contains all terminals present in first place of every string denoted by A.

Example ①

$$\begin{aligned} S &\rightarrow ABC \mid ghi \mid jkl \\ A &\rightarrow a/b/c \\ B &\rightarrow b \\ D &\rightarrow d \end{aligned}$$

$$\text{first}(D) = \{d\}$$

$$\text{first}(B) = \{b\}$$

$$\text{first}(A) = \{a, b, c\}$$

$$\begin{aligned}\text{first}(S) &= \text{first}(A, B, C) \cup \text{first}(ghi) \cup \text{first}(jkl) \\ &= \text{first}(A) \cup \text{first}(g) \cup \{j\} \\ &= \{a, b, c\} \cup \{g\} \cup \{j\}\end{aligned}$$

(2)

$$S \rightarrow abc \mid xyz \mid , c)$$

$$\text{first}(S) \Rightarrow \{a, b, c\}$$

(3)

$$S \rightarrow ABC$$

$$A \rightarrow a/b/\epsilon$$

$$B \rightarrow c/d/\epsilon$$

$$C \rightarrow e/f/\epsilon$$

$$\text{first}(C) = \{e, f, \epsilon\}$$

$$\text{first}(B) = \{c, d, \epsilon\}$$

$$\text{first}(A) = \{a, b, \epsilon\}$$

$$\text{first}(S) = \{ABC\}$$

$$= \text{first}(A) \cup \text{first}(B) \cup \text{first}(C)$$

$$= \{a, b, c, d, e, f, \epsilon\}$$

(4)

$$S \rightarrow AaAb \mid BbBa$$

$$A \rightarrow E$$

$$B \rightarrow E$$

$$\text{first}(B) \rightarrow E$$

$$\text{first}(A) \rightarrow E$$

$$\begin{aligned}\text{first}(S) &\rightarrow \text{first}(AaAb) \cup \text{first}(BbBa) \\ &= \{a, b\}\end{aligned}$$

(2)

$$E \rightarrow +E'$$

$$E' \rightarrow *TE' / E$$

$$T \rightarrow FT'$$

$$T' \rightarrow +E / +FT'$$

$$F \rightarrow id / FEA \cup (A) - \{id\}$$

$$\text{first}(F) = \{id, \epsilon\}$$

$$\text{first}(T') = \{E\} \cup \{ \}$$

$$\text{first}(T) = \{F\} \Rightarrow \{id, c\}$$

$$\text{first}(E') = \{*, E\}$$

$$\text{first}(E) = \{T\} \Rightarrow \{id, c\}$$

# follow(A) - It contains set of all terminals which appear immediately right to the Non-terminal.

Example

$$S \rightarrow ACD$$

$$C \rightarrow a/b$$

 $\therefore c$  is non

terminal here

$$\text{follow}(S) = \{ \} \cup \{ \}$$

$$\text{follow}(A) = \text{first}(C) \\ = \{a, b\}$$

$$\text{follow}(C) = \text{first}(D)$$

$$= \{ \}$$

$$\text{follow}(D) = \text{follow}(C) \\ = \{ \}$$

For last symbol  
you need to follow  
stacking / first

Example s - AaAb / BbBa

$A \rightarrow E$

$B \rightarrow E$

$F = \{$

$\text{Follow}(S) = \{ \$ \}$

$\text{Follow}(A) = \{ a, b \}$

$\text{Follow}(B) = \{ b, a \}$

$\text{as dom}(S + F \times F) = \{ S, F \} = 170$

$\text{as dom}(F) =$

$\text{as dom}(S + F \times F) =$

$\text{as dom}(S) \in \text{as dom}(S + F \times A) = ST$

$p =$

$\text{as dom}(PF) \in \text{as dom}(S + F \times II) = ST$

$r =$

$\text{as dom}(S + F \times III) = ST$

$t = ST$

$\text{as dom}(O) =$

$\text{as dom}(E) =$

a	b	a	b	s	t
---	---	---	---	---	---

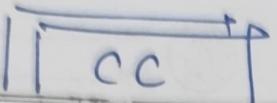
can assume with respect to program

$\text{as dom}(C + A) =$

substitution is kept +  $\text{as dom}(F)$

$\text{as dom}(F) =$

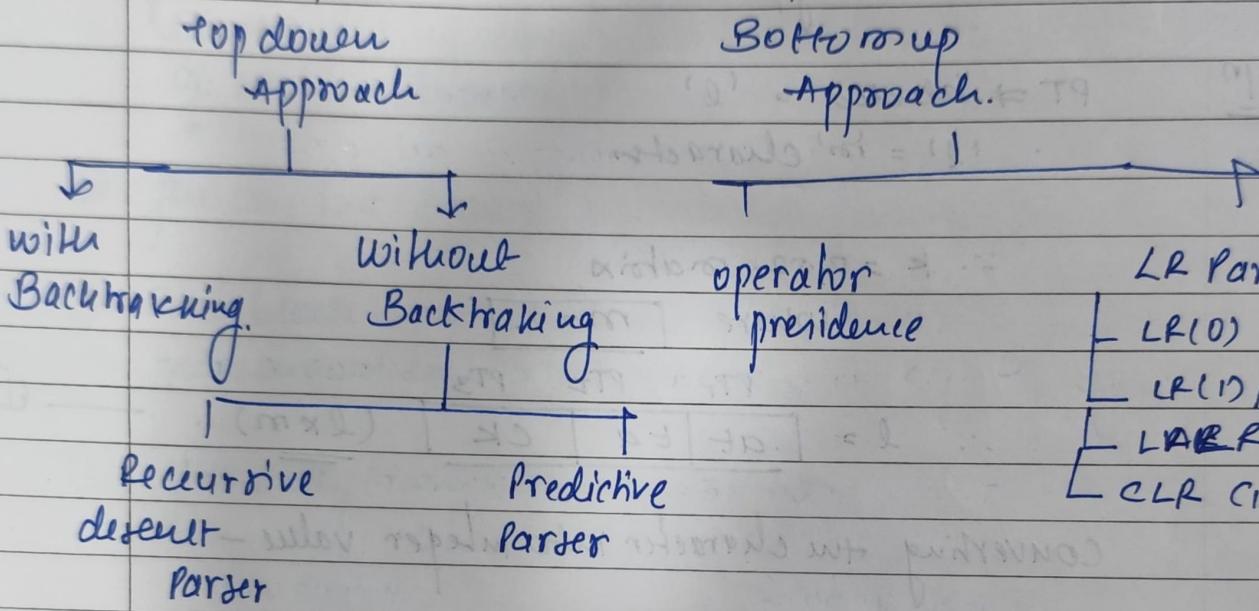
$\{ \}$



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top down - left-most derivation.  
bottom up - right-most  
for lesser order

### Parters



Example

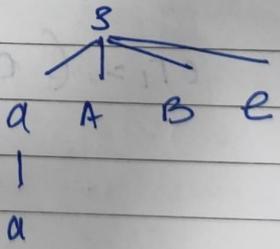
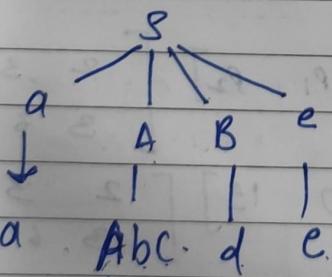
As Derives

$$S \rightarrow aABe \\ A \rightarrow AbcA$$

\* It allows ambiguity.

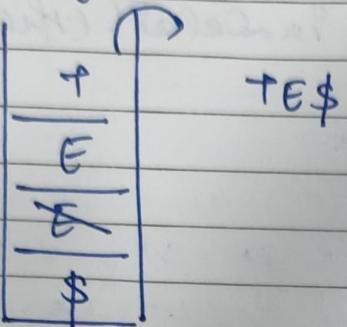
Input string

$$\rightarrow aabcde$$



- ① More than 2 operator then must
- ② more than 2 occurrence of \* operator then must see attribute of that operator.

\* Stack for Parse tree



# First + follow set

Rules for first

① first - if  $\alpha$  is the string of grammar symbol first of  $\alpha$ ,  $\text{first}(\alpha)$  is the set of terminal that begin the string derived from  $\alpha$ . If  $\alpha \rightarrow E$  or  $\alpha \xrightarrow{*} E$  then  $E$  is also in  $\text{first}(\alpha)$ .

② follow - for non-terminal A follow (A) is the set of terminals that can appear immediately after to right of A in some sentential forms.

# To compute  $\text{first}(\alpha)$  for all grammar symbol  $\alpha$ . Apply following rules until no more terminals or  $\epsilon$  can be added to first set

Rule ① If  $\alpha$  is a terminal then  $\text{first}(\alpha) = \{\alpha\}$

L terminal

Rule ② If  $\alpha \rightarrow e$  is a production then add  $e$  to  $\text{first}(\alpha)$

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CC

## # Parsing free Table

	id	+	*	c	>	\$
E	$E \rightarrow PE'$			$E \rightarrow TE'$		
E'		$E' \rightarrow +TE$			$E' \rightarrow E$	$E' \rightarrow E$
T	$T \rightarrow FT'$			$T \rightarrow FT'$		
T'		$T' \rightarrow E$	$T' \rightarrow *FT'$		$T' \rightarrow E$	$T' \rightarrow E$
F	$F \rightarrow id$			$F \rightarrow (E)$		

- ① First (S) -> stack = lookahead symbol  
 ② Follow (C) -> stack = some symbol  
 That is LL(1)

Stack

Input

Output

\$ E

id + id \* id \$

. mode 2

\$ E' T

id + id \* id

$E \rightarrow PE'$

\$ E' T' F

id + id \* id \$

$T \rightarrow FT'$

\$ E' T' F id

id + id \* id \$

$F \rightarrow id$

\$ E' T' F id +

id \* id \$

\$ E' T' F id + id

id \* id \$

\$ E' T' F id + id \*

id \$

\$ E' T' F id + id \* id

\$

\$ E' T' F id + id \* id \$

\$

\$ E' T' F id + id \* id \$ \*

\$

\$ E' T' F id + id \* id \$ \* id

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\$ E' T' F id + id \* id \$ \* id \*

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\$ E' T' F id + id \* id \$ \* id \*

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\$ E' T' F id + id \* id \$ \* id \*

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\$

\$ E' T' F id + id \* id \$ \* id \*

\$

\$ E' T' F id + id \* id \$ \* id \*

\$

\$ E' T' F id + id \* id \$ \* id \*

\$

rule③ If  $x$  is a non-terminal &  $x \rightarrow y_1 y_2 y_3 \dots y_k$   
 then place  $A$  in  $\text{first}(y_i)$  for some  $i$   
 $A$  is in  $\text{first}(y_1)$ .

follow rule — Never contain  $\epsilon$

④ To compute follow of  $A$  for all Non-terminals ( $A$ )  
 Apply following rules until nothing can be added to  
 follow sets.

rule① - Place  $\$$  in <sup>follow</sup> of start symbol.

rule② - If there is a production of form  $A \rightarrow \alpha B \beta$   
 then everything in  $\text{first}(B)$  except  $\epsilon$  is  
 placed in  $\text{follow}(A)$ .

rule③ If there is a production  $A \rightarrow \alpha B$  or  $A \rightarrow \alpha B \beta$   
 where  $\text{first}(B)$  contains  $\epsilon$  then everything in  
 $\text{follow}(A)$  is in  $\text{follow}(B)$ .

### Examples ①

	$\text{first}()$	$\text{follow}()$
$S \rightarrow ABCDE$	$\{\alpha, b, c\}$	$\{\alpha, \$\}$
$A \rightarrow a/E$	$\{a, E\}$	$\{b, c\}$
$B \rightarrow b/E$	$\{b, E\}$	$\{c\}$
$C \rightarrow c$	$\{c\}$	$\{d, E, \$\}$
$D \rightarrow d/E$	$\{d, E\}$	$\{e, \$\}$
$E \rightarrow e/E$	$\{e, E\}$	$\{\$\}$

Ques State the following grammar is LL(1) or not.

$$S \rightarrow \gamma E t S' / a$$

$$S' \rightarrow e S / a E$$

$$E \rightarrow b$$

first( )

$$\{ \gamma, a \}$$

$$\{ e, E \}$$

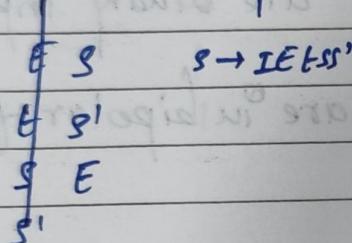
$$\{ b \}$$

follows( )

$$\{ \gamma, e \}$$

$$\{ e, \gamma \}$$

$$\{ a, t \}$$



$$S \rightarrow a$$

$$S' \rightarrow e S$$

$$S' \rightarrow E$$

$$S' \rightarrow E$$

$$E \rightarrow b$$

NOT LL(1)



## Recursive Descent Parser

- It is built from a set of recursive procedures where each such procedure implements one of the non-terminals of grammar.
- Structure of resulting program closely mirrors that of grammar it recognises.

Diagram

$E \rightarrow ^i E'$

$E' \rightarrow +^i E' / E$

$E()$

if ( $l = ^i$ )

match ('+')

$E'()$

}

{

match (char (-))

if

( $l == -$ )

$l = getchar();$

else

printf ("Error");

}

$E'()$

if ( $l == -$ )

{

match ('+')

match ('-')

$E'()$

}

else

return;

main();

if

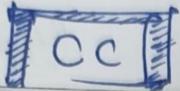
$E()$

if ( $l == -$ )

printf ("Parsing failed");

}

✓



2 CFG are equal  
when both produces  
same strings

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CFG -  
  |  
  | NO 2 adjacent terminals  
  | NO E-production

$$A \rightarrow \alpha \quad \alpha \rightarrow (VUT)^*$$

EP

$$A \rightarrow BC$$

$\times$  NO 2 adj non-terminal

- \* for operator precedence parsing we define 3 disjoint precedence relations b/w certain pair of terminals

$\prec \cdot \doteq \cdot \succ$

This precedence reln have some meaning -

①  $A \overline{|} a \prec b$

a yields precedence to b.

b is having more priority than a.

②  $\overline{|} a \doteq b$

same precedence

③  $\overline{|} a \succ b$

a takes precedence over b.

pointer →  
top of  
the stack

column →  
input  
pointer.

Xing

id      +      +      \$      →      id \*  
      -      >      >      >      →      id - id  
                ↓      ↓      ↓      ↓

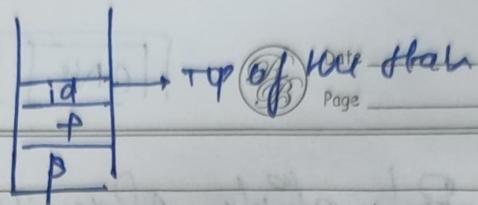
+      <      >      <      >  
\*      <      >      <      >

\$      <      <      <      <      Accept-

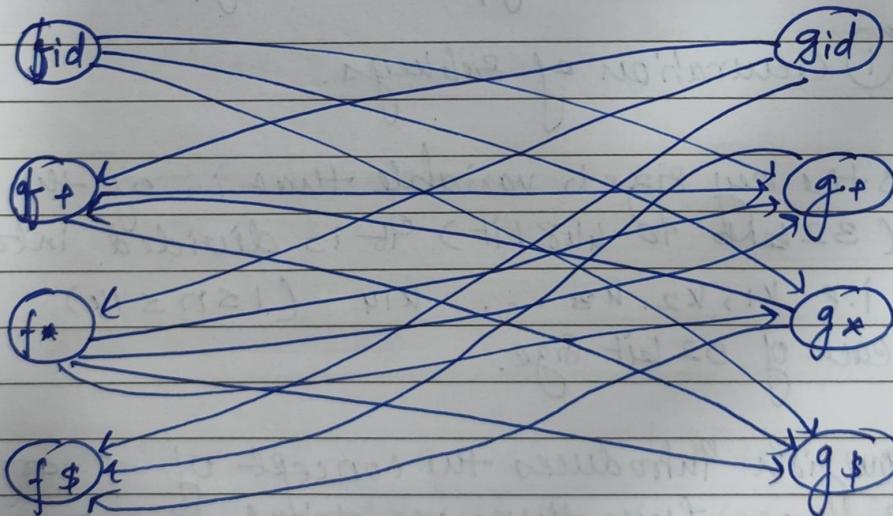
Sangam

Blank entry considered  
as Error.

## Algorithm



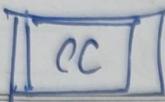
- \* Let 'a' be the topmost-terminal symbol on the stack and let "b" be the symbol pointed by input pointer.
- \* If  $a \neq b$  then push 'b' on to the stack.
- \* Increment the input pointer to the next input symbol.
- \* If  $a = b$  then pop the stack until the top stack terminal is related by  $\leq$  to the terminal most recently popped.



$f_{id} \rightarrow g^* \rightarrow f^* \rightarrow g_+ \rightarrow f\$$  length = 4

$g_{id} \rightarrow f^* \rightarrow g_+ \rightarrow f_+ \rightarrow g_+ \rightarrow f\$$

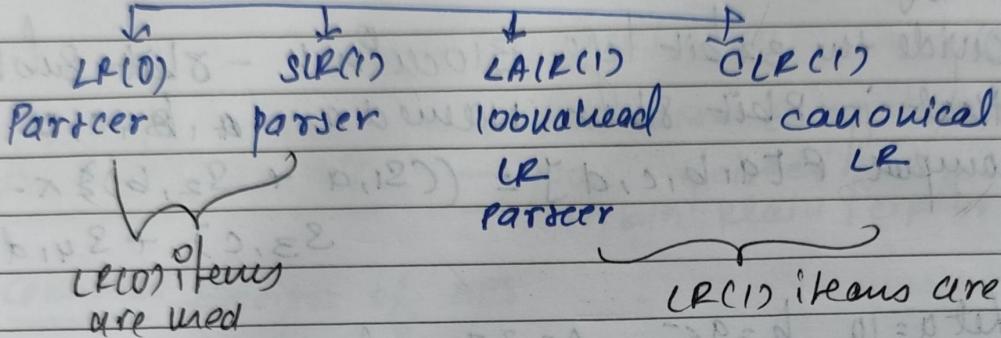
	$f_{id}$	$f_+$	$f^*$	$f\$$
$f_+$	4	2	6	0
$g_{id}$	5	1	3	0



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LR Parser  $(LR)(k) \rightarrow (\text{shift-reduce Parser})$   
 $\quad\quad\quad (Push) (Pop)$



① Augmented grammar

$S' \rightarrow S$  start / symbol

$S \rightarrow AB$

$A \rightarrow a$

$B \rightarrow b$

when to reduce?

② Canonical LR(0) items

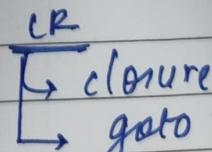
$S \rightarrow^0 AB$  defines how much  
if there is C-0preater    after we have seen.

$S \rightarrow A \cdot B$     this means we have seen AB both not

$S \rightarrow AB \cdot$     final item LR(0).

\* LR(0) parser

state No	Action		Goto	
	terminals	variables	variables	variables
0	a    b		A    B	
1				
2				
3				



goto operation

$S \rightarrow \cdot AB$   
 $A \rightarrow \cdot a$

} shifting operation

represented by  $S_0 \rightarrow (state\ number)$

- ① Closure operation - In LR(0) parsing closure & goto operations are used to manage parsing operation.

Given a set of LR(0) items the closure operations adds all items that can be derived from the current items by expanding the non-terminal following (.) operator.

- ② Goto - Given a set of LR(0) items & grammar symbols (terminals or Non terminals) the goto operation produces a new set & a terminal by moving (.) operator from one position to the right for all given items where the dot is immediately before the given symbols.

Question 1 construct LR(0) parsing table for below grammar

$$S \rightarrow AA$$

$$A \rightarrow aA \mid b$$

→

$$S \rightarrow AA$$

①

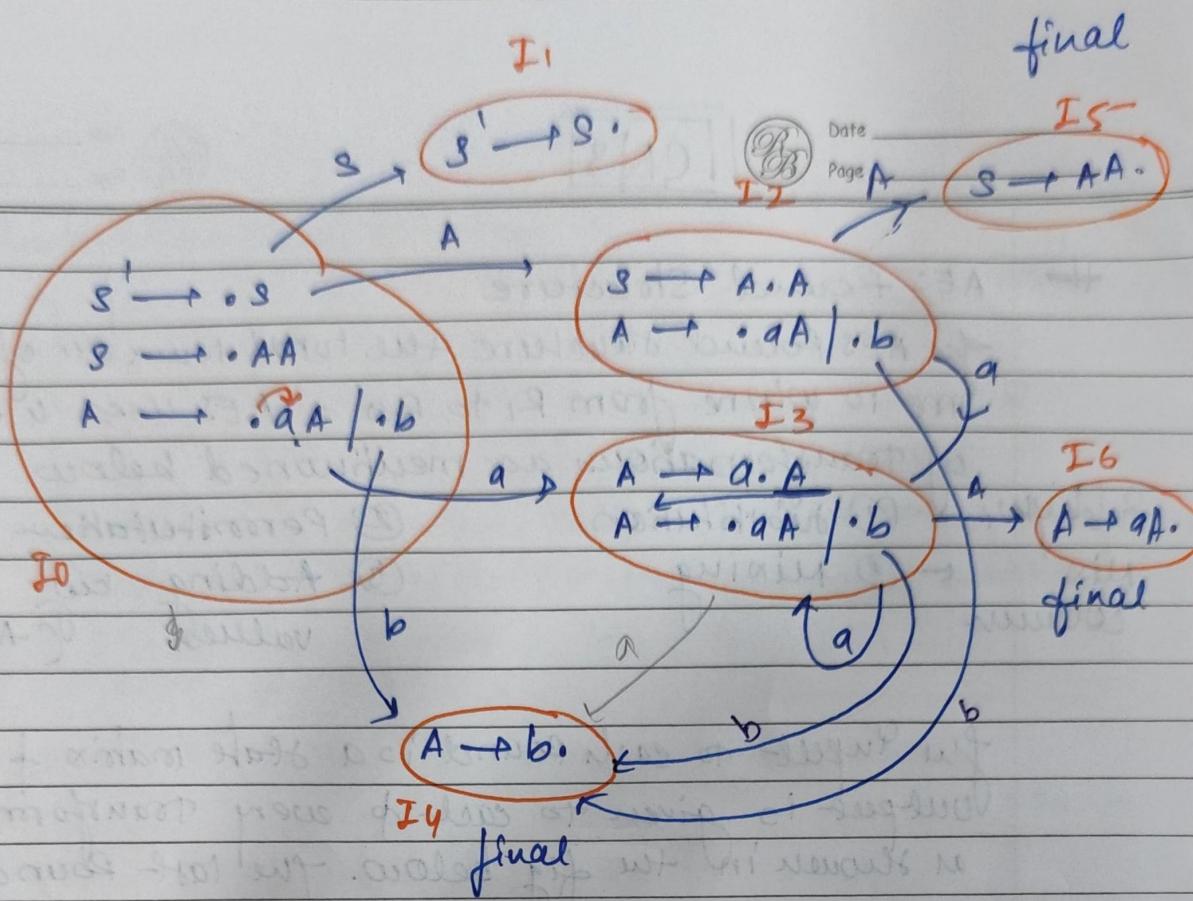
$$S \rightarrow aA$$

②

$$S \rightarrow b$$

③

} Step ①.



state Action (Actions & hints) actions goto

States	a	b	c	d	e	f
0	$s_3$	$s_4$			1	2

-Accept

2	$s_3$	$s_4$
---	-------	-------

5

3	$s_3$	$s_4$
---	-------	-------

6

Reduce {

4	$r_3$	$r_3$	$r_3$
---	-------	-------	-------

5	$r_1$	$r_1$	$r_1$
---	-------	-------	-------

6	$r_2$	$r_2$	$r_2$
---	-------	-------	-------

CC



Date  
Page

Blog (2)

Question state whether the following grammar is LR(0)

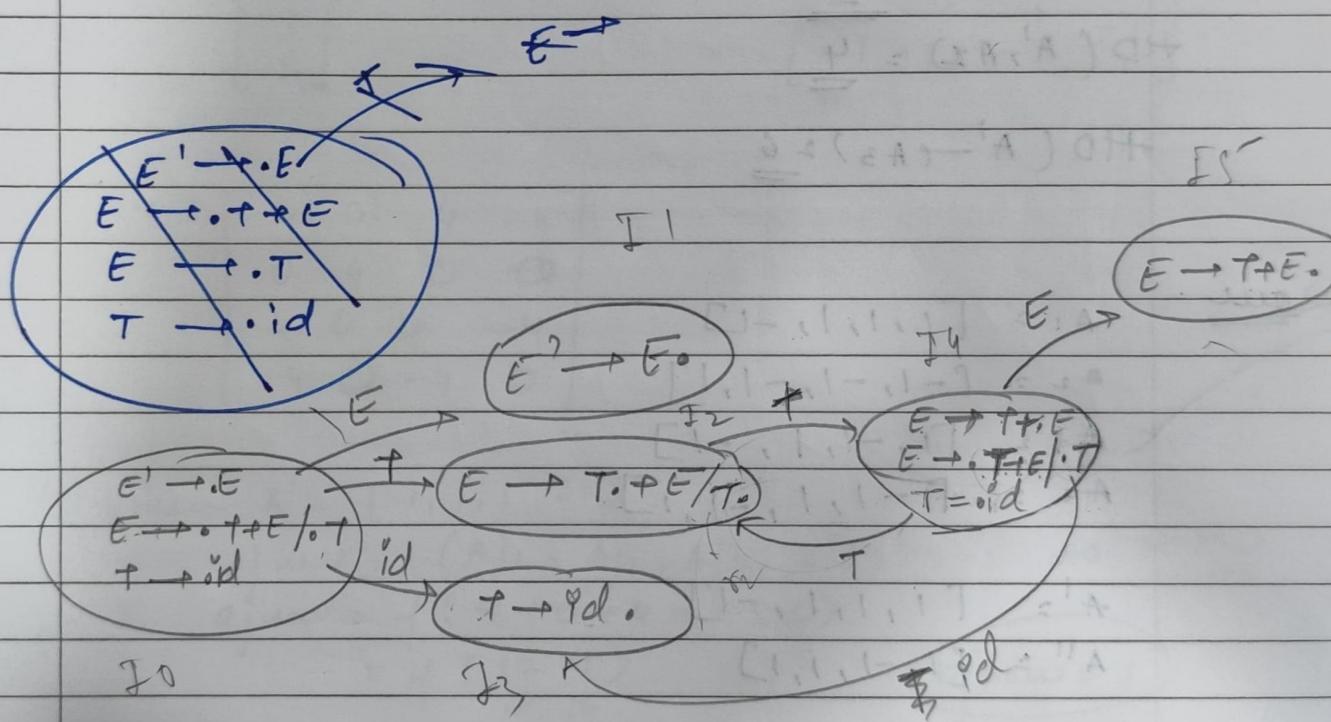
$$E \rightarrow T + E / T$$

$$T \rightarrow id$$

$$\rightarrow E \rightarrow T + E$$

$$E \rightarrow T$$

$$T \rightarrow id$$



state

Action

Goto

#	id	\$	+ make E
---	----	----	----------

0	S3		
---	----	--	--

2	I		
---	---	--	--

1			Accept
---	--	--	--------

2	S4	T2	T2
---	----	----	----

3			T
---	--	--	---

4			
---	--	--	--

5			
---	--	--	--

Sangam

The given grammar is NEL-LR(0)  
as it is S-R conflict.

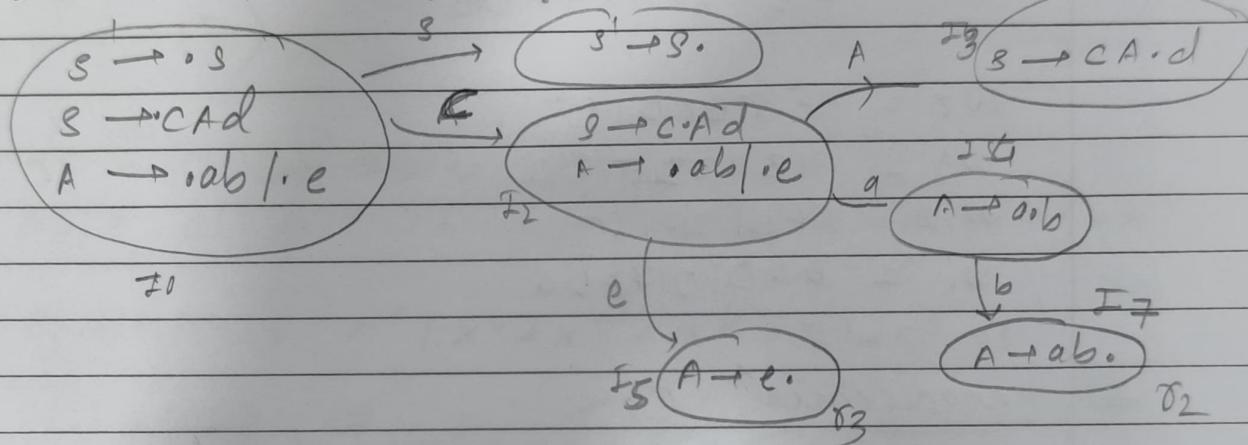
Ques consider the grammar given below (LL(1), LL(0), SLR(1))

$$S \rightarrow CAD$$

$$A \rightarrow ab/e$$

String : ed

Parse the input string using SLR(1) parsing.



State

Action

auto

a b c d e \$

S A

0 S<sub>2</sub>

I

1 Accept

2 S<sub>4</sub>

S<sub>5</sub>

3

3 S<sub>6</sub>

SLR(1)

4 S<sub>7</sub>

5 r<sub>3</sub> r<sub>3</sub> r<sub>3</sub> r<sub>3</sub> r<sub>3</sub> r<sub>3</sub>

6 r<sub>1</sub> r<sub>1</sub> r<sub>1</sub> r<sub>1</sub> r<sub>1</sub>

7 r<sub>2</sub> r<sub>2</sub> r<sub>2</sub> r<sub>2</sub> r<sub>2</sub>

→ LL(0) ✓

→ given grammar is SLR(1) as there is no conflict.

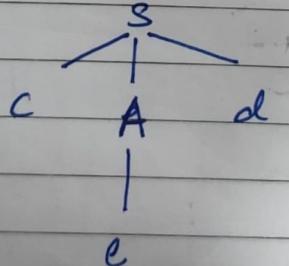
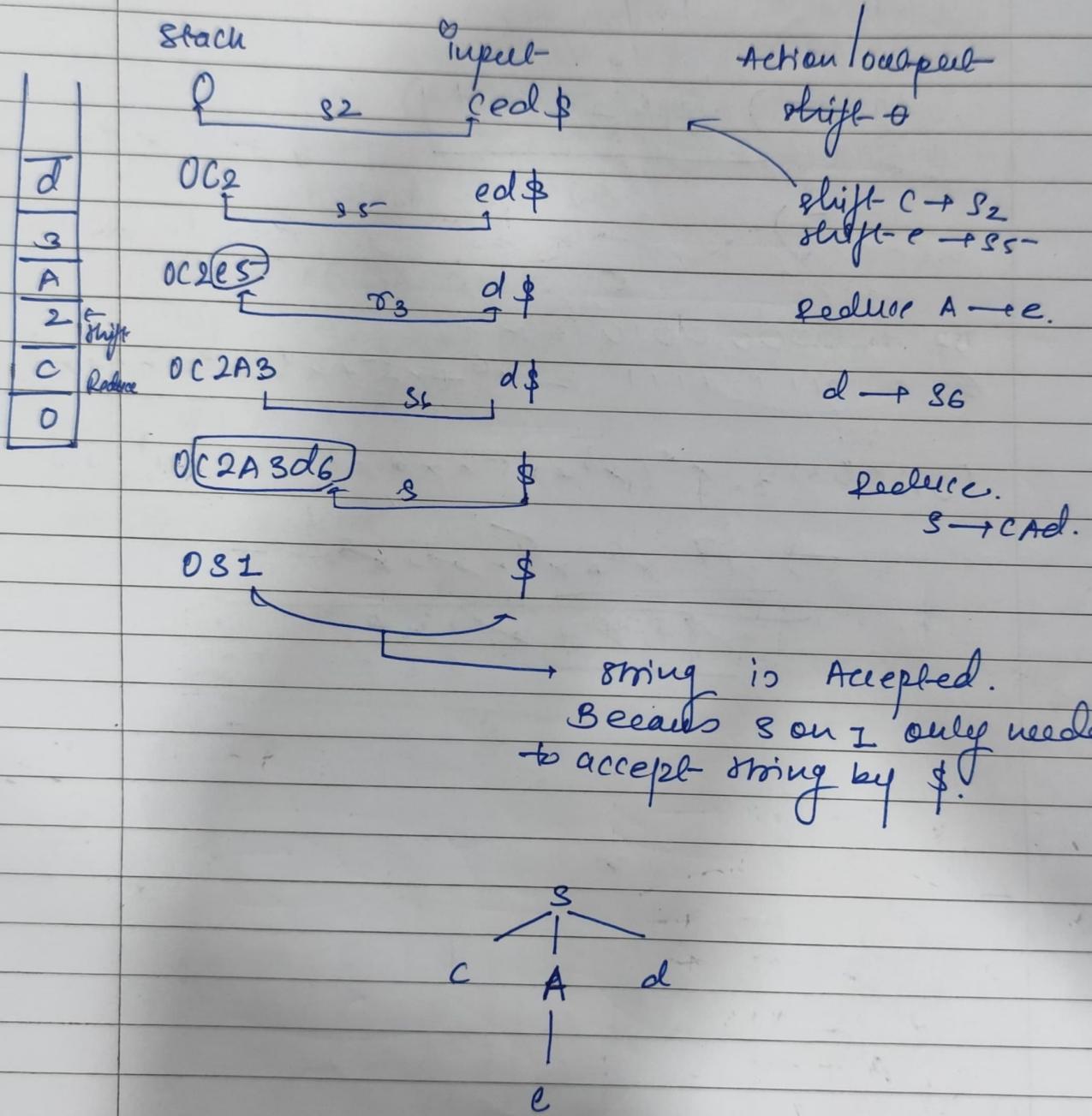
→ LL(1) ✓ also

First, FOLLOW

A → a b | e  
 B → c d |  
 Stack:      1      2      3



Solved Left-derived example. (Pairing) Part-II  
 Input string : ced



## # Canonical LR &amp; lookahead LR

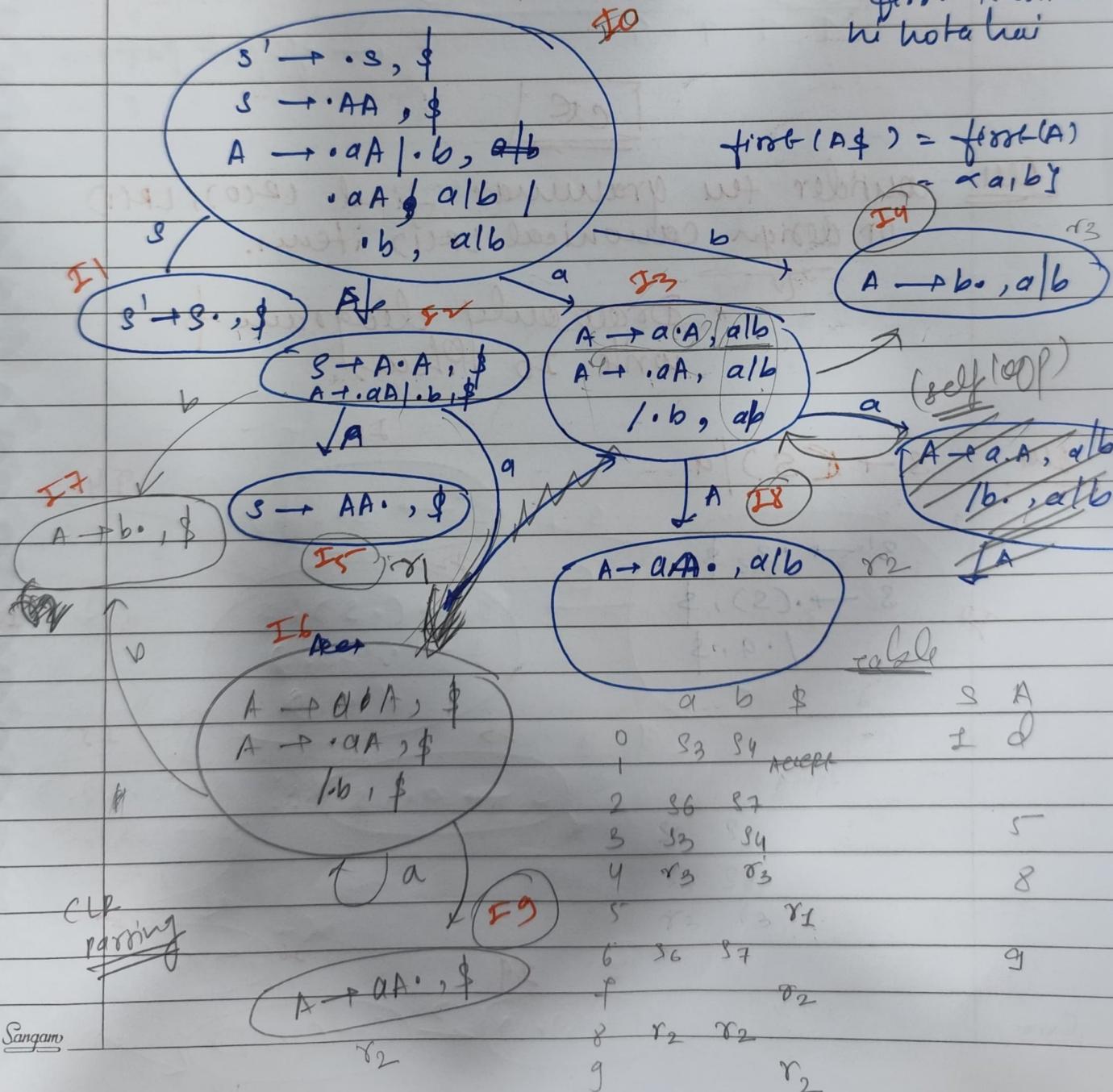
For CLR & LAR parsing methods canonical LR(1) are used or utilised to design parsing table.

Problem: construct CLR/parsing table

Also design LAR program

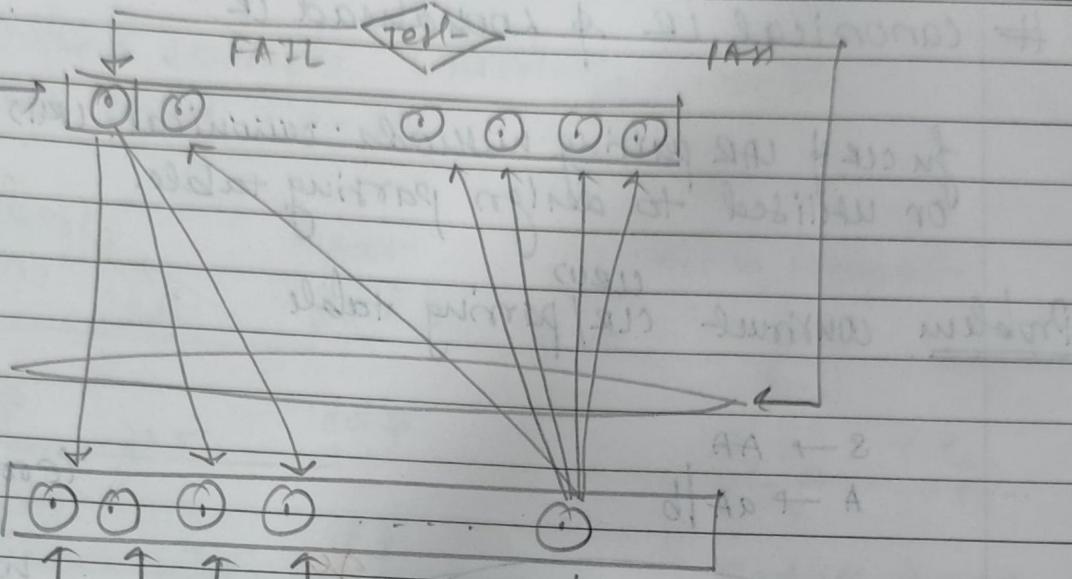
$$\begin{aligned} S &\rightarrow AA \\ A &\rightarrow aA \mid b \end{aligned}$$

Terminal ka  
first-terminal  
hi hota hai



	a	b	\$	S	A
0			$S_3$	$S_4$	
1					Accept
2	$S_6$	$S_7$			
3	$S_3$	$S_4$			
4	$r_3$	$r_3$			
5	$r_2$		$r_1$		
6	$S_6$	$S_7$			
7			$r_2$		
8	$r_2$	$r_2$			
9			$r_2$		

form a new  
cluster



hidden  
layer

P.C. - input-pattern

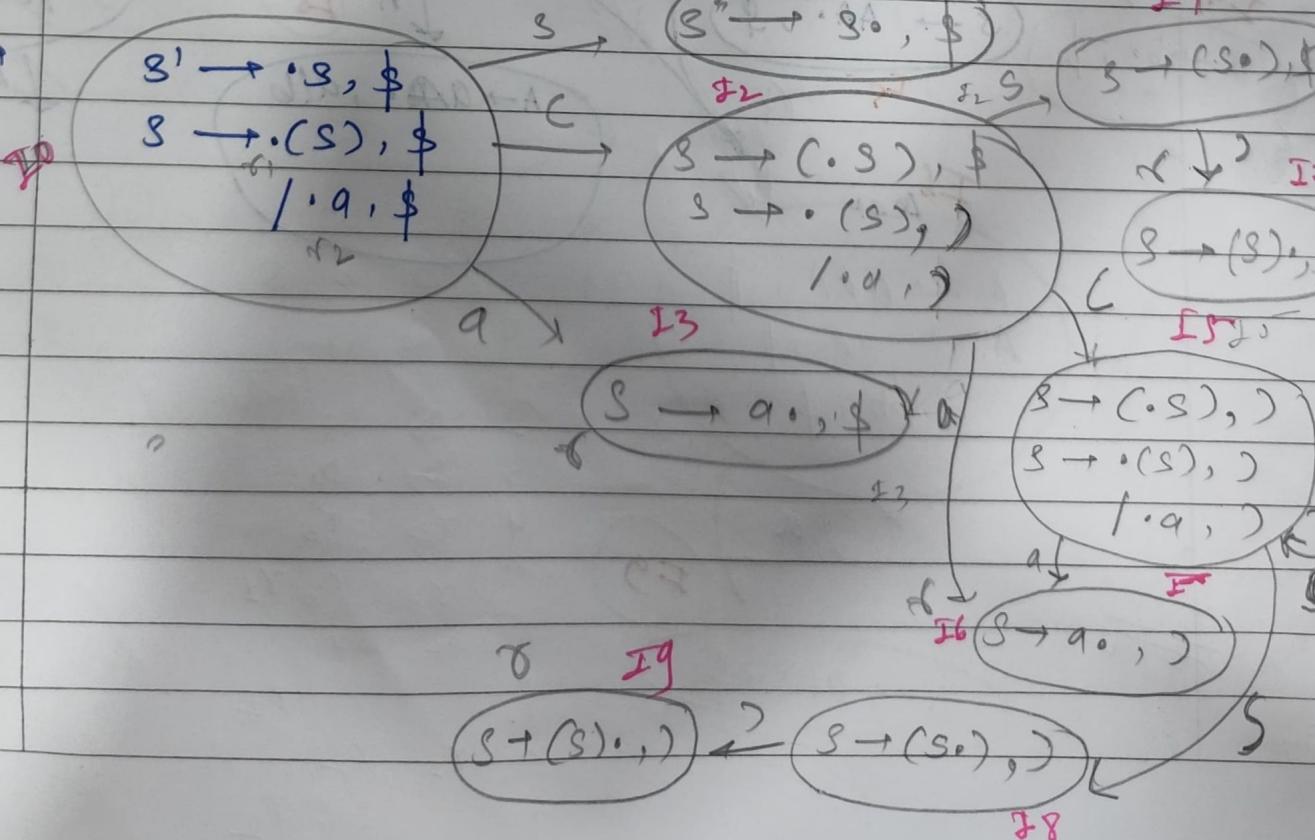
C/C

Q3 consider few grammar items (R(0), LR(1)  
or design canonical LR(1) items.

Draw only diagram &  
write 10 items.

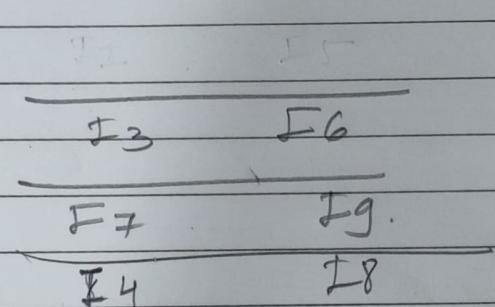
Q4

$S \rightarrow (S) / a$



	(	)	a	\$	S
0	$s_2$		$s_3$		1
1				Accept-	
2	$s_5$		$s_6$		4
3				$r_2$	
4		$s_7$			
5	$s_5$ -	$s_8$	$s_6$		8
6		$r_2$			
7				$r_1$	
8		$s_9$			
9		$r_1$			

NOW for LALR(1)



all look ahead should  
be same

} can be combined. different

	(	)	a	\$	S
--	---	---	---	----	---

0	$s_2$		$s_{36}$		1
1			$s_{63}$	Accept-	
2	$s_5$ -		$s_{63}$		48
36		$r_2$		$r_2$	
48		$s_{79}$			
79		$r_1$		$r_1$	
5	$s_5$ -	$s_1$	$s_6$		48

therefore LALR(1) is accepted.