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STM8L-Digital-to-Analog Converter (DAC) and Analog Signal Switching Unit (Routing interface)

STM8

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After the input-output lines, the first thing I needed to try was the DAC. Since I don't need any complications, I will consider the simple mode of operation of the DAC.

Signal switch

Before moving on to the DAC block, it is necessary to consider one very important block – the signal switch (in my interpretation, in the original Routing interface (RI)).

This block switches signals between analog blocks and I/O lines.

I want to consider it first of all because the DAC output of microcontrollers in TQFP32 packages is not directly connected to the I/O line, and therefore before using the DAC, it is necessary to specify which line the DAC output should be connected to. Unfortunately, it is possible to connect only to one of three predefined lines.

Functional diagram of the block:

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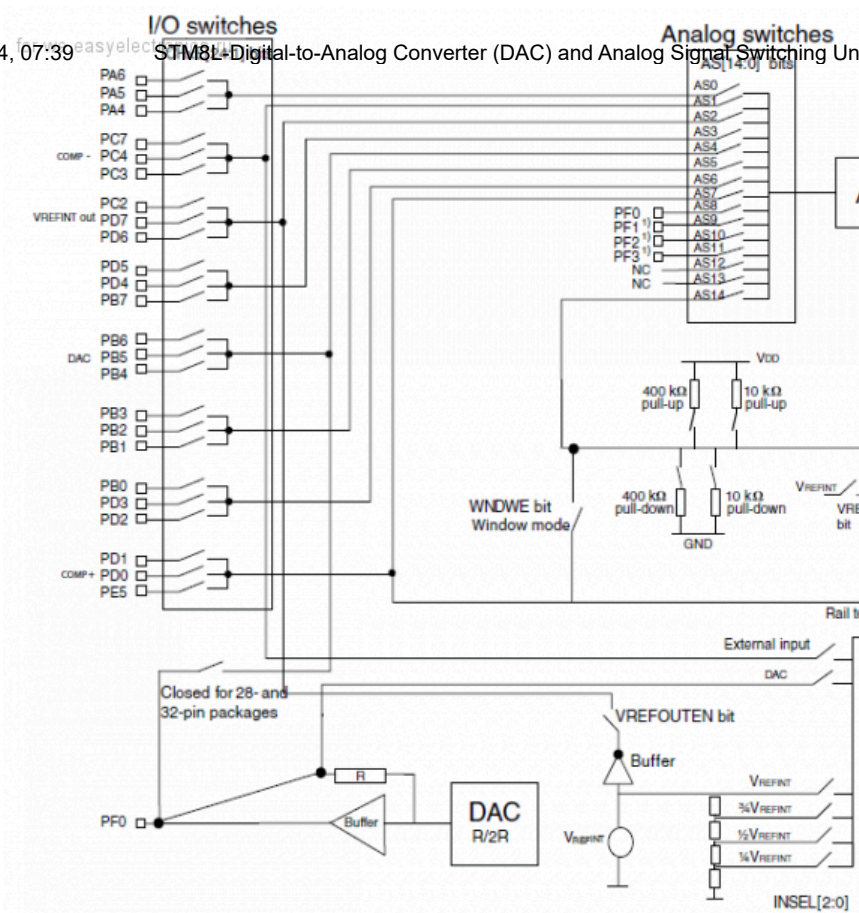
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According to the diagram, the I/O lines are grouped into eight groups of three lines each. Three lines PB4-PB6 are allocated for the DAC block.

On my board, I would like to use the PB4 line, it is very easy to do this, just turn on the corresponding switch:

```
RI->IOSR3 |= BIT(4);
```

However, I was unable to obtain an output signal. The first thought is that it is necessary to supply clocking, but in the Clock control (CLK) section describing the clock signal control unit, there is no word about this unit :(. After rereading the description several times, I thought that I had incorrectly configured the DAC itself and decided to check the switching unit on something simpler. The simplest was the reference voltage source. Having turned it on and connected it to the PD6 line (since the VREFOUTEN bit is located in the comparator register, I supplied a clock signal to it too), I was convinced that the switch was working and exactly as I thought. But the question arose as to why the DAC was not working, and here I was lucky. I mainly checked the DAC using a cyclic write to the DAC register of an incrementing eight-bit variable and did not comment out the code when checking the switching unit. How surprised I was when I decided to check what was at the DAC output, and there ... and there everything worked. As a result of the analysis, it turned out that for the switching unit to work, it is necessary to enable the comparator clocking. The first rake which I stepped on while studying, and I haven't really tried anything yet :(. Re-reading the documentation didn't help to solve this phenomenon. Therefore, before working with the switching unit, **it is necessary to enable the comparator clocking** :

```
CLK->PCKENR2 |= CLK_PCKENR2_COMP;
```

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Well, now we can move on to the DAC.

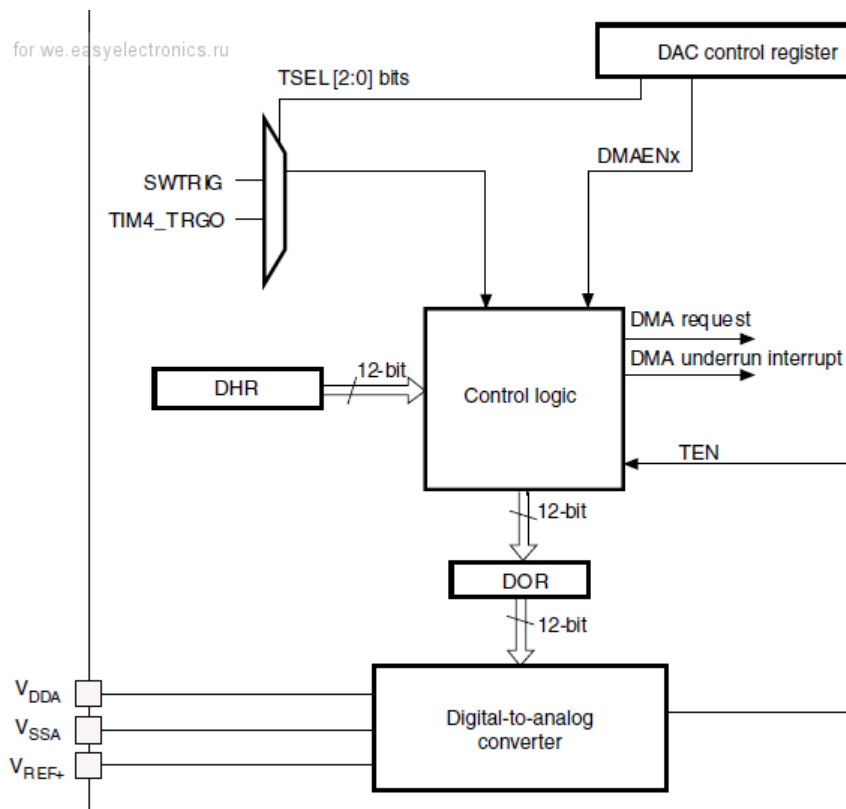
DAC

The STM8L15x microcontroller family contains one to two 12-bit digital-to-analog converters (DACs).

Key features:

- eight- or twelve-bit operating mode
- right or left justification in twelve-bit mode
- synchronous refresh capability
- direct memory access (DMA)
- support multiple clock sources support
- external reference voltage capability
- auto-generation of triangular or "noise" signal (MD+ and HD only)
- maximum signal settling time of 12 μ s, with a small change in the output signal
- 1 μ s

Functional diagram of the DAC block:



More details can be found in the RM0031 STM8L15x and STM8L16x microcontroller family manual.

For the DAC to work, you must:

- enable clocking
- configure the required operating mode

Enable module clocking:

```
CLK->PCKENR1 |= CLK_PCKENR1_DAC;
```

The output signal from the DAC can come not directly, but through a buffer amplifier. This allows you to use a lower-impedance load (5 kOhm), but reduces the output voltage range (from 0.2 to Vref-0.2 Volts), I am satisfied with these restrictions, therefore I will use a buffer amplifier.

At the moment, I am interested in software recording of values in the output register of the DAC, but it is impossible to directly write the desired value to the output register, you need to use one of the methods:

1) write the desired value to the corresponding storage register, and after one CPU cycle the value will be written to the output register

2) write the value and initiate the recording at the right time using a software trigger.

Such difficulties are only because the DAC module can operate in 8- and 12-bit modes, and in 12-bit mode, left and right alignment is possible, which are necessary for optimal operation with the direct memory access (DMA) block. Each of the modes has its own registers, i.e. if eight bits are enough for you, you write to just one 8-bit register.

I decided to start with the second mode, i.e. I will use a software trigger.

Well, based on the above, we configure the DAC:

```
DAC->CH1CR1 = DAC_CR1_TEN | DAC_CR1_BOFF | DAC_CR1_TSEL_SWTRIG;
```

and we allow work:

```
DAC->CH1CR1 |= DAC_CR1_EN;
```

It seems I haven't forgotten anything :)

A small demo:

```
/*
 * File: main.c
 * Date: 28.01.2011
 */

#include "main.h"

//-----
void delay_ms(uint16_t time)
{
    volatile uint32_t i;

    while (time-- > 0)
    {
        i = 30;
        while (i-- > 0)
        {
        }
    }
}

//-----
int main(void)
{

```

```
uint8_t tDAC;

CLK->PCKENR1 |= CLK_PCKENR1_DAC;
CLK->PCKENR2 |= CLK_PCKENR2_COMP;

RI->IOSR3 |= BIT(4);

DAC->CH1CR1 = DAC_CR1_TEN | DAC_CR1_BOFF | DAC_CR1_TSEL_SWTRIG;
DAC->CH1CR1 |= DAC_CR1_EN;

tDAC = 0;

while (1)
{
    DAC->CH1DHR8 = tDAC++;

    DAC->SWTRIGR |= DAC_SWTRIGR_SWTRIG1;

    delay_ms(1);
}

return 0;
}
```

STM8 , DAC

+2

March 11, 2011, 06:51

ZiB

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You're talking about DAC, and here you already have "Functional diagram of the ADC block (medium density devices)"

0



Drunya

January 22, 2013, 12:26

Who doesn't? It's human nature to make mistakes. Corrected. Thank you.

0



ZiB

January 22, 2013, 12:41

↓

Therefore, before working with the switching block, it is necessary to enable the comparator clocking:

0

Funny. But as far as I can see, the switching block is also used by the ADC. If you turn on the clocking of the ADC, and not the comparator, will it also turn on and output the DAC signal?



Vga

January 24, 2013, 10:55

As a result of the analysis, it turned out that for the switching unit to work, it is necessary to enable the comparator clocking. The first rake that I stepped on while studying, and I still haven't really tried anything :(Re-reading the documentation did not help to solve this phenomenon.


0

Take the document RM0031 Reference manual
STM8L05xx, STM8L15xx and STM8L16xx microcontroller family
Open chapter 11 Routing interface (RI) and system configuration controller (SYSCFG)
Look at section
11.2.1 RI functional description

The RI registers can be accessed only when the comparator clock is enabled by setting the PCKEN25 bit in the CLK_PCKENR2 register. Refer to Section 9.14.5 on page 104.


Nothing personal. :) I just got the impression that ST documentation is quite informative, you just have to read it carefully.

P.S. I have never worked with STM8L, I was just a little surprised by the problems with STM documentation. Finding the right place together with searching for RM took 8 minutes.

 **SeregaB**
21 February 2013, 23:21

[Katz beat me to it here](#) . :)

0

 **SeregaB**
21 February 2013, 23:39

↑

I apologize to ZiB, I didn't look at the topic creation date. Perhaps this really wasn't in RM then.


0

 **SeregaB**
22 February 2013, 00:41

↑

Yes, it happens. The article itself was even earlier 28-01-2011:
ziblog.ru/2011/01/28/stm8l-tsifro-analogovyy-preobrazovatel-tsap-i-blok-kommutatsii-analogovyih-signalov-routing-interface.html
And at that time it was not.
And their documentation is good in my opinion. Of course there are minor shortcomings.

0

 **ZiB**
22 February 2013, 04:39

↑

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