sentiment analysis using lstm pytorch

May 6, 2022

In this kernel we will go through a sentiment analysis on imdb dataset using LSTM.

```
[1]: import numpy as np # linear algebra
     import pandas as pd # data processing, CSV file I/O (e.g. pd.read_csv)
     import torch
     import torch.optim
     import torch.nn as nn
     from torch.nn import Parameter
     from torch import autograd
     import torch.nn.functional as F
     from
           torch.autograd import Variable
     from nltk.corpus import stopwords
     from collections import Counter
     import string
     import re
     import seaborn as sns
     from tqdm import tqdm
     import matplotlib.pyplot as plt
     from torch.utils.data import TensorDataset, DataLoader
     from sklearn.model_selection import train_test_split
```

```
[2]: is_cuda = torch.cuda.is_available()

# If we have a GPU available, we'll set our device to GPU. We'll use this

device variable later in our code.

if is_cuda:
    device = torch.device("cuda")
    print("GPU is available")

else:
    device = torch.device("cpu")
    print("GPU not available, CPU used")
```

GPU is available

```
[3]: from google.colab import drive drive.mount('/content/drive')
%cd /content/drive/MyDrive/asr/sentiment2/
```

Drive already mounted at /content/drive; to attempt to forcibly remount, call

```
drive.mount("/content/drive", force_remount=True).
/content/drive/MyDrive/asr/sentiment2
```

```
[5]: review sentiment
```

- O One of the other reviewers has mentioned that ... positive
- 1 A wonderful little production.

The... positive
- 2 I thought this was a wonderful way to spend ti... positive
- 3 Basically there's a family where a little boy ... negative
- 4 Petter Mattei's "Love in the Time of Money" is... positive

0.0.1 Splitting to train and test data

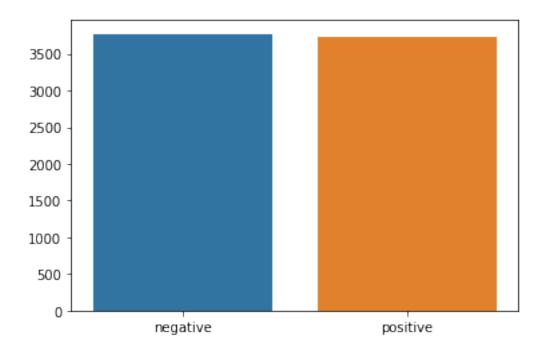
We will split data to train and test initially. Doing this on earlier stage allows to avoid data lekage.

```
[6]: X,y = df['review'].values,df['sentiment'].values
    x_train,x_test,y_train,y_test = train_test_split(X,y,stratify=y)
    print(f'shape of train data is {x_train.shape}')
    print(f'shape of test data is {x_test.shape}')
```

shape of train data is (7500,) shape of test data is (2500,)

0.0.2 Analysing sentiment

```
[7]: dd = pd.Series(y_train).value_counts()
sns.barplot(x=np.array(['negative','positive']),y=dd.values)
plt.show()
```



0.0.3 Tockenization

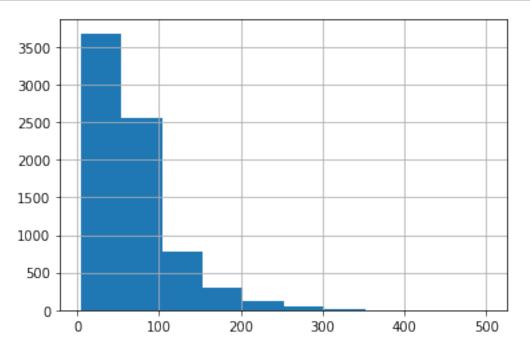
```
[8]: def preprocess_string(s):
         # Remove all non-word characters (everything except numbers and letters)
         s = re.sub(r"[^\w\s]", '', s)
         # Replace all runs of whitespaces with no space
         s = re.sub(r"\s+", "", s)
         # replace digits with no space
         s = re.sub(r"\d", '', s)
         return s
     def tockenize(x_train,y_train,x_val,y_val):
         word_list = []
         stop_words = set(stopwords.words('english'))
         for sent in x_train:
             for word in sent.lower().split():
                 word = preprocess_string(word)
                 if word not in stop_words and word != '':
                     word_list.append(word)
         corpus = Counter(word_list)
         # sorting on the basis of most common words
         corpus_ = sorted(corpus,key=corpus.get,reverse=True)[:1000]
```

```
# creating a dict
          onehot_dict = {w:i+1 for i,w in enumerate(corpus_)}
          # tockenize
          final_list_train,final_list_test = [],[]
          for sent in x_train:
                  final_list_train.append([onehot_dict[preprocess_string(word)] for_
       →word in sent.lower().split()
                                           if preprocess_string(word) in onehot_dict.
       →keys()])
          for sent in x_val:
                  final list test.append([onehot dict[preprocess string(word)] for___
       →word in sent.lower().split()
                                          if preprocess_string(word) in onehot_dict.
       →keys()])
          encoded_train = [1 if label =='positive' else 0 for label in y_train]
          encoded_test = [1 if label =='positive' else 0 for label in y_val]
          return np.array(final_list_train), np.array(encoded_train),np.
       →array(final list test), np.array(encoded test), onehot dict
 [9]: !pip3 install nltk
      import nltk
      nltk.download('stopwords')
     Requirement already satisfied: nltk in /usr/local/lib/python3.7/dist-packages
     Requirement already satisfied: six in /usr/local/lib/python3.7/dist-packages
     (from nltk) (1.15.0)
     [nltk data] Downloading package stopwords to /root/nltk data...
                  Package stopwords is already up-to-date!
     [nltk data]
 [9]: True
[10]: x_train,y_train,x_test,y_test,vocab = tockenize(x_train,y_train,x_test,y_test)
     /usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:38:
     VisibleDeprecationWarning: Creating an ndarray from ragged nested sequences
     (which is a list-or-tuple of lists-or-tuples-or ndarrays with different lengths
     or shapes) is deprecated. If you meant to do this, you must specify
     'dtype=object' when creating the ndarray.
[11]: print(f'Length of vocabulary is {len(vocab)}')
```

Length of vocabulary is 1000

0.0.4 Analysing review length

```
[12]: rev_len = [len(i) for i in x_train]
   pd.Series(rev_len).hist()
   plt.show()
   pd.Series(rev_len).describe()
```



[12]: count	7500.000000
mean	69.095200
std	48.229861
min	4.000000
25%	39.000000
50%	54.000000
75%	84.000000
max	501.000000

dtype: float64

Observations: a) Mean review length = around 69. b) minimum length of reviews is 2.c) There are quite a few reviews that are extremely long, we can manually investigate them to check whether we need to include or exclude them from our analysis.

0.0.5 Padding

Now we will pad each of the sequence to max length

```
[13]: def padding_(sentences, seq_len):
    features = np.zeros((len(sentences), seq_len),dtype=int)
```

```
for ii, review in enumerate(sentences):
              if len(review) != 0:
                  features[ii, -len(review):] = np.array(review)[:seq_len]
         return features
[14]: #we have very less number of reviews with length > 500.
      #So we will consideronly those below it.
      x_train_pad = padding_(x_train,500)
      x_test_pad = padding_(x_test,500)
     0.0.6 Batching and loading as tensor
[15]: # create Tensor datasets
      train_data = TensorDataset(torch.from_numpy(x_train_pad), torch.
      →from_numpy(y_train))
      valid_data = TensorDataset(torch.from_numpy(x_test_pad), torch.
      →from_numpy(y_test))
      # dataloaders
      batch_size = 50
      # make sure to SHUFFLE your data
      train_loader = DataLoader(train_data, shuffle=True, batch_size=batch_size)
      valid_loader = DataLoader(valid_data, shuffle=True, batch_size=batch_size)
[16]: # obtain one batch of training data
      dataiter = iter(train loader)
      sample_x, sample_y = dataiter.next()
      print('Sample input size: ', sample_x.size()) # batch_size, seq_length
      print('Sample input: \n', sample_x)
      print('Sample output: \n', sample_y)
     Sample input size: torch.Size([50, 500])
     Sample input:
      tensor([[ 0,
                      0, 0, ..., 13, 191, 330],
             [ 0,
                     0, 0, ..., 186, 852, 199],
             [ 0, 0, 0, ..., 389, 660, 258],
```

We need to add an embedding layer because there are less words in our vocabulary. It is massively

tensor([1, 0, 1, 0, 1, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, 1, 1, 0, 1, 1, 0, 0, 1, 0,

1, 1, 0, 0, 0, 0, 1, 1, 0, 0, 1, 1, 0, 1, 0, 0, 1, 1, 1, 1, 0, 1,

0, 0, ..., 168, 102,

0, 0, ..., 857, 8, 164],

0, 0, ..., 54, 9, 476]])

[0,

[0,

0, 1])

Sample output:

inefficient to one-hot encode that many classes. So, instead of one-hot encoding, we can have an embedding layer and use that layer as a lookup table. You could train an embedding layer using Word2Vec, then load it here. But, it's fine to just make a new layer, using it for only dimensionality reduction, and let the network learn the weights.

0.0.7 Model

```
[17]: import math
      from core_qnn.quaternion_layers import *
      class LSTM(nn.Module):
          def __init__(self, input_sz: int, hidden_sz: int):
              super().__init__()
              self.input_size = input_sz
              self.hidden_size = hidden_sz
              \#i t
              self.W_i = nn.Linear(input_sz, hidden_sz)
              self.U_i = nn.Linear(hidden_sz, hidden_sz, bias=False)
              #f_t
              self.W_f = nn.Linear(input_sz, hidden_sz)
              self.U_f = nn.Linear(hidden_sz, hidden_sz, bias=False)
              \#c_t
              self.W_c = nn.Linear(input_sz, hidden_sz)
              self.U_c = nn.Linear(hidden_sz, hidden_sz, bias=False)
              #o t
              self.W_o = nn.Linear(input_sz, hidden_sz)
              self.U o = nn.Linear(hidden sz, hidden sz, bias=False)
              self.init_weights()
          def init_weights(self):
              stdv = 1.0 / math.sqrt(self.hidden_size)
              for weight in self.parameters():
                  weight.data.uniform_(-stdv, stdv)
          def forward(self,
                      х,
                      init_states=None):
              assumes x.shape represents (batch_size, sequence_size, input_size)
              bs, seq_sz, _ = x.size()
```

```
hidden_seq = []
              if init_states is None:
                  h_t, c_t = (
                      torch.zeros(bs, self.hidden_size),
                      torch.zeros(bs, self.hidden_size),
              else:
                  h_t, c_t = init_states
              for t in range(seq_sz):
                  x_t = x[:, t, :]
                  i_t = torch.sigmoid(self.W_i(x_t) + self.U_i(h_t))
                  f_t = torch.sigmoid(self.W_f(x_t) + self.U_f(h_t))
                  g_t = torch.tanh(self.W_c(x_t) + self.U_c(h_t))
                  o_t = torch.sigmoid(self.W_o(x_t) + self.U_o(h_t))
                  c_t = f_t * c_t + i_t * g_t
                  h_t = o_t * torch.tanh(c_t)
                  hidden_seq.append(h_t.unsqueeze(0))
              #reshape hidden_seq p/ retornar
              hidden_seq = torch.cat(hidden_seq, dim=0)
              hidden_seq = hidden_seq.transpose(0, 1).contiguous()
              return hidden_seq, (h_t, c_t)
[18]: class SentimentRNN(nn.Module):
          def __init__(self,no_layers,vocab_size,hidden_dim,embedding_dim,drop_prob=0.
       <u></u>5):
              super(SentimentRNN,self).__init__()
              self.output_dim = output_dim
              self.hidden_dim = hidden_dim
              self.no_layers = no_layers
              self.vocab_size = vocab_size
              # embedding and LSTM layers
              self.embedding = nn.Embedding(vocab_size, embedding_dim)
              #lstm
              # self.lstm = nn.LSTM(input_size=embedding_dim,hidden_size=self.
       \hookrightarrow hidden_dim,
                                    num_layers=no_layers, batch_first=True)
              self.lstm = LSTM(embedding_dim, self.hidden_dim)
```

```
# dropout layer
       self.dropout = nn.Dropout(0.3)
       # linear and sigmoid layer
       self.fc = nn.Linear(self.hidden_dim, output_dim)
       self.sig = nn.Sigmoid()
   def forward(self,x,hidden):
       batch size = x.size(0)
       # embeddings and lstm_out
       embeds = self.embedding(x) # shape: B x S x Feature since batch =
\hookrightarrow True
       #print(embeds.shape) #[50, 500, 1000]
       lstm_out, hidden = self.lstm(embeds, hidden)
       lstm_out = lstm_out.contiguous().view(-1, self.hidden_dim)
       # dropout and fully connected layer
       out = self.dropout(lstm out)
       out = self.fc(out)
       # sigmoid function
       sig_out = self.sig(out)
       # reshape to be batch_size first
       sig_out = sig_out.view(batch_size, -1)
       sig_out = sig_out[:, -1] # get last batch of labels
       # return last sigmoid output and hidden state
       return sig_out, hidden
   def init_hidden(self, batch_size):
       ''' Initializes hidden state '''
       # Create two new tensors with sizes n_layers x batch_size x hidden_dim,
       # initialized to zero, for hidden state and cell state of LSTM
       h0 = torch.zeros((self.no_layers,batch_size,self.hidden_dim)).to(device)
       c0 = torch.zeros((self.no_layers,batch_size,self.hidden_dim)).to(device)
       hidden = (h0,c0)
       return hidden
```

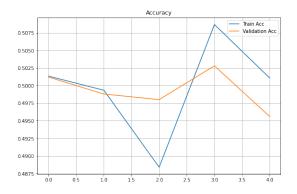
```
[19]: no_layers = 2
vocab_size = len(vocab) + 1 #extra 1 for padding
```

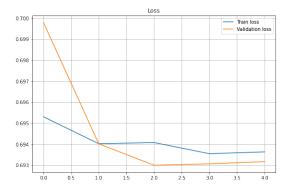
```
embedding_dim = 64
      output_dim = 1
      hidden_dim = 256
      model = SentimentRNN(no_layers,vocab_size,hidden_dim,embedding_dim,drop_prob=0.
      →5)
      #moving to gpu
      model.to(device)
      print(model)
     SentimentRNN(
       (embedding): Embedding(1001, 64)
       (lstm): LSTM(
         (W_i): Linear(in_features=64, out_features=256, bias=True)
         (U_i): Linear(in_features=256, out_features=256, bias=False)
         (W_f): Linear(in_features=64, out_features=256, bias=True)
         (U_f): Linear(in_features=256, out_features=256, bias=False)
         (W_c): Linear(in_features=64, out_features=256, bias=True)
         (U_c): Linear(in_features=256, out_features=256, bias=False)
         (W_o): Linear(in_features=64, out_features=256, bias=True)
         (U_o): Linear(in_features=256, out_features=256, bias=False)
       (dropout): Dropout(p=0.3, inplace=False)
       (fc): Linear(in_features=256, out_features=1, bias=True)
       (sig): Sigmoid()
     )
     0.0.8 Training
[20]: # loss and optimization functions
      lr=0.001
      criterion = nn.BCELoss()
      optimizer = torch.optim.Adam(model.parameters(), lr=lr)
      # function to predict accuracy
      def acc(pred,label):
          pred = torch.round(pred.squeeze())
          return torch.sum(pred == label.squeeze()).item()
[21]: clip = 5
      epochs = 5
      valid_loss_min = np.Inf
```

```
# train for some number of epochs
epoch_tr_loss,epoch_vl_loss = [],[]
epoch_tr_acc,epoch_vl_acc = [],[]
import time
start_time = time.time()
for epoch in range(epochs):
    train_losses = []
    train acc = 0.0
   model.train()
    # initialize hidden state
    h = model.init_hidden(batch_size)
    for inputs, labels in train_loader:
        inputs, labels = inputs.to(device), labels.to(device)
        # Creating new variables for the hidden state, otherwise
        # we'd backprop through the entire training history
        h = tuple([each.data for each in h])
        model.zero_grad()
        output,_ = model(inputs,h)
        # calculate the loss and perform backprop
        loss = criterion(output.squeeze(), labels.float())
        loss.backward()
        train_losses.append(loss.item())
        # calculating accuracy
        accuracy = acc(output, labels)
        train_acc += accuracy
        #'clip_grad norm' helps prevent the exploding gradient problem in RNNs /
 → LSTMs.
        nn.utils.clip_grad_norm_(model.parameters(), clip)
        optimizer.step()
    val_h = model.init_hidden(batch_size)
    val_losses = []
    val_acc = 0.0
    model.eval()
    for inputs, labels in valid_loader:
            val_h = tuple([each.data for each in val_h])
            inputs, labels = inputs.to(device), labels.to(device)
```

```
output, val_h = model(inputs, val_h)
           val_loss = criterion(output.squeeze(), labels.float())
           val_losses.append(val_loss.item())
           accuracy = acc(output, labels)
           val_acc += accuracy
    epoch_train_loss = np.mean(train_losses)
    epoch_val_loss = np.mean(val_losses)
    epoch train acc = train acc/len(train loader.dataset)
    epoch_val_acc = val_acc/len(valid_loader.dataset)
    epoch_tr_loss.append(epoch_train_loss)
    epoch_vl_loss.append(epoch_val_loss)
    epoch_tr_acc.append(epoch_train_acc)
    epoch_vl_acc.append(epoch_val_acc)
    print(f'Epoch {epoch+1}')
    print(f'train_loss : {epoch_train_loss} val_loss : {epoch_val_loss}')
    print(f'train_accuracy : {epoch_train_acc*100} val_accuracy :u
 →{epoch_val_acc*100}')
    if epoch val loss <= valid loss min:</pre>
       torch.save(model.state_dict(), 'state_dict.pt')
       print('Validation loss decreased ({:.6f} --> {:.6f}). Saving model ...
 →'.format(valid_loss_min,epoch_val_loss))
        valid_loss_min = epoch_val_loss
    print(25*'==')
time_taken = time.time() - start_time
print(f'Time taken: {time_taken} s')
Epoch 1
train_loss : 0.6953002727031707 val_loss : 0.6997883737087249
Validation loss decreased (inf --> 0.699788). Saving model ...
_____
Epoch 2
train loss: 0.6940183524290721 val loss: 0.6940132117271424
train_accuracy : 49.9333333333334 val_accuracy : 49.88
Validation loss decreased (0.699788 --> 0.694013). Saving model ...
_____
Epoch 3
train loss: 0.6940748528639475 val loss: 0.692995845079422
train_accuracy : 48.84 val_accuracy : 49.8
Validation loss decreased (0.694013 --> 0.692996). Saving model ...
train_loss : 0.6935462562243143 val_loss : 0.6930617749691009
```

```
train_accuracy : 50.86666666666674 val_accuracy : 50.28
     _____
     Epoch 5
     train_loss : 0.6936303385098775 val_loss : 0.6931677722930908
     train accuracy: 50.1066666666667 val accuracy: 49.5599999999995
     Time taken: 934.5813076496124 s
[22]: fig = plt.figure(figsize = (20, 6))
     plt.subplot(1, 2, 1)
     plt.plot(epoch tr acc, label='Train Acc')
     plt.plot(epoch_vl_acc, label='Validation Acc')
     plt.title("Accuracy")
     plt.legend()
     plt.grid()
     plt.subplot(1, 2, 2)
     plt.plot(epoch_tr_loss, label='Train loss')
     plt.plot(epoch_vl_loss, label='Validation loss')
     plt.title("Loss")
     plt.legend()
     plt.grid()
     plt.show()
```





0.0.9 Inferance

```
batch_size = 1
h = model.init_hidden(batch_size)
h = tuple([each.data for each in h])
output, h = model(inputs, h)
return(output.item())
```

```
[24]: index = 30
    print(df['review'][index])
    print('='*70)
    print(f'Actual sentiment is : {df["sentiment"][index]}')
    print('='*70)
    pro = predict_text(df['review'][index])
    status = "positive" if pro > 0.5 else "negative"
    pro = (1 - pro) if status == "negative" else pro
    print(f'Predicted sentiment is {status} with a probability of {pro}')
```

Taut and organically gripping, Edward Dmytryk's Crossfire is a distinctive suspense thriller, an unlikely "message" movie using the look and devices of the noir cycle.
 Bivouacked in Washington, DC, a company of soldiers cope with their restlessness by hanging out in bars. Three of them end up at a stranger's apartment where Robert Ryan, drunk and belligerent, beats their host (Sam Levene) to death because he happens to be Jewish. Police detective Robert Young investigates with the help of Robert Mitchum, who's assigned to Ryan's outfit. Suspicion falls on the second of the three (George Cooper), who has vanished. Ryan slays the third buddy (Steve Brodie) to insure his silence before Young closes in. /> />Abetted by a superior script by John Paxton, Dmytryk draws precise performances from his three starring Bobs. Ryan, naturally, does his prototypical Angry White Male (and to the hilt), while Mitchum underplays with his characteristic alert nonchalance (his role, however, is not central); Young may never have been better. Gloria Grahame gives her first fully-fledged rendition of the smart-mouthed, vulnerable tramp, and, as a sad sack who's leeched into her life, Paul Kelly haunts us in a small, peripheral role that he makes memorable.

The politically engaged Dmytryk perhaps inevitably succumbs to sermonizing, but it's pretty much confined to Young's reminiscence of how his Irish grandfather died at the hands of bigots a century earlier (thus, incidentally, stretching chronology to the limit). At least there's no attempt to render an explanation, however glib, of why Ryan hates Jews (and hillbillies and...).
cbr />Curiously, Crossfire survives even the major change wrought upon it -- the novel it's based on (Richard Brooks' The Brick Foxhole) dealt with a gay-bashing murder. But homosexuality in 1947 was still Beyond The Pale. News of the Holocaust had, however, begun to emerge from the ashes of Europe, so Hollywood felt emboldened to register its protest against anti-Semitism (the studios always quaked at the prospect of offending any potential ticket buyer).
But while the change from homophobia to anti-Semitism works in general, the specifics don't fit so smoothly. The victim's chatting up a lonesome, drunk young soldier then inviting him back home looks odd, even though (or especially since) there's a girlfriend in tow. It raises the question whether this scenario was retained inadvertently or left in

as a discreet tip-off to the original engine generating Ryan's murderous rage.

Actual sentiment is : positive

Predicted sentiment is negative with a probability of 0.5338696837425232

```
[25]: index = 32
    print(df['review'][index])
    print('='*70)
    print(f'Actual sentiment is : {df["sentiment"][index]}')
    print('='*70)
    pro = predict_text(df['review'][index])
    status = "positive" if pro > 0.5 else "negative"
    pro = (1 - pro) if status == "negative" else pro
    print(f'predicted sentiment is {status} with a probability of {pro}')
```

My first exposure to the Templarios & not a good one. I was excited to find this title among the offerings from Anchor Bay Video, which has brought us other cult classics such as "Spider Baby". The print quality is excellent, but this alone can't hide the fact that the film is deadly dull. There's a thrilling opening sequence in which the villagers exact a terrible revenge on the Templars (& set the whole thing in motion), but everything else in the movie is slow, ponderous &, ultimately, unfulfilling. Adding insult to injury: the movie was dubbed, not subtitled, as promised on the video jacket.

Actual sentiment is : negative

predicted sentiment is negative with a probability of 0.517459362745285

Some improvement suggestions are as follow:

- Running a hyperparameter search to optimize your configurations.
- Using pretraned word embeddings like Glove word embeddings
- Increasing the model complexity like adding more layers/ using bidirectional LSTMs

[25]: