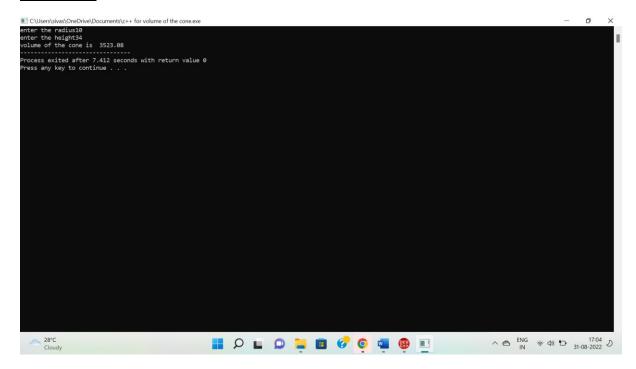
Program:-1

```
#include<iostream>
#include<math.h>
using namespace std;
class volume
{
        float x,radius,h;
        public:
                int getdata();
                int display();
};
int volume::getdata()
{
        cout<<"enter the radius";</pre>
        cin>>radius;
        cout<<"enter the height";</pre>
        cin>>h;
return 0;
}
int volume::display()
{
        x=0.33*3.14*radius*radius*h;
        cout<<"volume of the cone is "<<x;
return 0;
}
int main()
{
        volume v;
        v.getdata();
        v.display();
```

Output:-

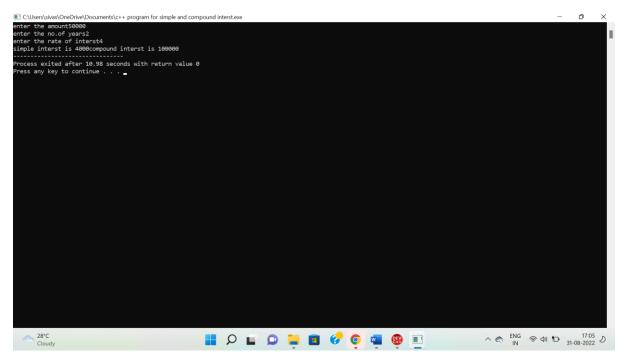


Program:-2

```
#include<iostream>
#include<math.h>
using namespace std;
class interst
{
    int p,n,r;
    public:
        int getdata();
        int display();
};
int interst::getdata()
{
    cout<<"enter the amount";
    cin>>p;
```

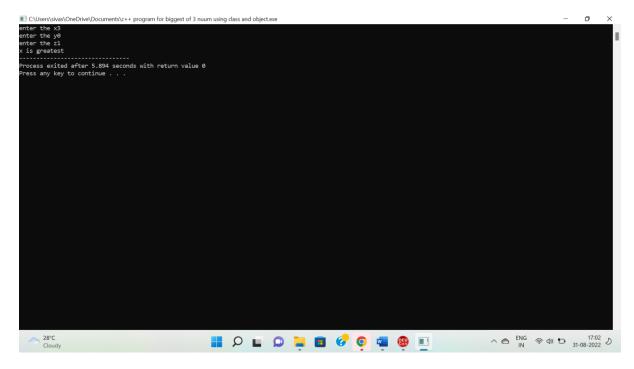
```
cout<<"enter the no.of years";</pre>
        cin>>n;
        cout<<"enter the rate of interst";</pre>
        cin>>r;
}
int interst::display()
{
        cout<<"simple interst is "<<p*n*r/100;
        cout<<"compound interst is "<<p*(1+r/100,n);
}
int main()
{
        interst i;
        i.getdata();
        i.display();
}
```

Output:-



Program:-3

Output:-



Program:-4

```
#include<iostream>
using namespace std;
int main()
{
     int x,y,z;
     cout<<"enter the 3 numbers";
     cin>>x>>y>>z;
     if(int(x)&&int(y)&&int(z))
     {
          if(x>y&&x>z)
          {
                cout<<"x is biggest";
          }
          else if(y>x&&y>z)
          {
                cout<<"x is biggest";
          }
          else if(y>x&&y>z)
          {
                cout<<"x is biggest";
          }
                cout<<"x is biggest";
          }
                cout<<"x is biggest";
                cout</pre>
```

Output:-

