

# 2021 MCA MCAN-293 L - OBJECT ORIENTED PROGRAMMING WITH JAVA LAB

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## Assignment 1

### Java basics

- WAP in Java to create a menu driven various arithmetic operations.

```
1. import java.util.Scanner;
2. public class Calculator
3. {
4.     public static void main(String[] args)
5.     {
6.         int num1=0, num2=0, ch=0,num=0;
7.         Scanner Sc = new Scanner(System.in);
8.         System.out.println("Enter The 1st Number");
9.         num1 = Sc.nextInt();
10.        System.out.println("Enter The 2nd Number");
11.        num2 = Sc.nextInt();
12.        while(true)
13.        {
14.            System.out.println("Press 1 to add\n Press 2 to subtraction
\n Press 3 to Multiplication\n Press 4 to division");
15.            ch = Sc.nextInt();
16.            switch (ch)
17.            {
18.                case 1:
19.                    num=num1+num2;
20.                    System.out.println("Output:"+num);
21.                    break;
22.                case 2:
23.                    num=num1-num2;
24.                    System.out.println("Output"+ num);
25.                    break;
26.                case 3:
27.                    num=num1*num2;
28.                    System.out.println("Output:"+num);
```

```

29.             break;
30.             case 4:
31.                 num=num1/num2;
32.                 System.out.println("Output:"+num);
33.                 break;
34.             }
35.         }
36.     }
37. }
38. }
39.

```

## Output

```

PROBLEMS 3 OUTPUT TERMINAL DEBUG CONSOLE
Enter The 1st Number
10
Enter The 2nd Number
5
Press 1 to add
Press 2 to subtraction
Press 3 to Multiplication
Press 4 to division
1
Output:15
Press 1 to add
Press 2 to subtraction
Press 3 to Multiplication
Press 4 to division
2
Output:5
Press 1 to add
Press 2 to subtraction
Press 3 to Multiplication
Press 4 to division
3
Output:50
Press 1 to add
Press 2 to subtraction
Press 3 to Multiplication
Press 4 to division
4
Output:2
Press 1 to add
Press 2 to subtraction
Press 3 to Multiplication

```

Activate Windows  
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- WAP in Java to check whether a given marks is belonging to which grade. Where 0-39: F, 40-49: D, 50-59: C, 60-69: B, 70-79: A, 80-89: E and 90-100: O.

```
1.  import java.util.Scanner;
2.  public class Grade {
3.      public static void main(String[] args){
4.          Scanner Sc = new Scanner(System.in);
5.          System.out.println("***WELCOME TO MAKAUT SGPA TO GRADE CONVERTE
R***");
6.          Float num;
7.          System.out.println("Enter The SGPA Score");
8.          num = Sc.nextFloat();
9.          System.out.println("CONVERTER SGPA INTO GRADE...");
10.         if(num>10)
11.         {
12.             System.out.println("Beyond Range");
13.         }
14.         else if(num>9){
15.             System.out.println("Your grade is O");
16.         }
17.         else if(num>8)
18.         {
19.             System.out.println("Your grade is A");
20.         }
21.         else if(num>7)
22.         {
23.             System.out.println("Your grade is B");
24.         }
25.         else if(num>6)
26.         {
27.             System.out.println("Your grade is C");
28.         }
29.         else if(num>5)
30.         {
31.             System.out.println("Your grade is D");
32.         }
33.         else
34.         {
35.             System.out.println("Sorry to say but you Failed...\n Prepar
e for the backlog :(");
36.         }
37.         System.out.println("Thank you Come again... :)");
38.     }
39. }
40.
```

```
PROBLEMS 3 OUTPUT TERMINAL DEBUG CONSOLE
***WELCOME TO MAKAUT SGPA TO GRADE CONVERTER***
Enter The SGPA Score
9.84
CONVERTER SGPA INTO GRADE...
Your grade is 0
Thank you Come again... :)
PS F:\classes mca\second sem\Java>

Activate Windows
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```