

Predictor League Pro 2016-17 Rules

Version: 2.0

Rule 1:

For every match played on the weekend and the subsequent weekdays in the Barclays Premier League, predictions will have to be submitted prior to the start of the first match on the weekend.

Rule 2: How to play?

Step 1: Predict the following for each match (Linked to Phase wise & Overall Leader Board)

- Outcome of the match (Win for either of the team / Draw)
- Score line of the match

Step 2: Predict the following for “Challenge Match” OF THE WEEK (Linked to PPL Table)

Each player is free to choose any match of that week irrespective of its opponent. You can predict any of these type prediction for any single match of the week. You only have to predict one thing from all game week.

Choose any one options of the 5 options

Option 1: Predicting Player to score

Option 2: Predicting correct outcome (Win for either of the team / Draw)

Option 3: Predicting correct outcome (Win for either of the team / Draw) + Player to score

Option 4: Predicting correct outcome (Win for either of the team / Draw) + Exact Score line

Option 5: Predicting correct outcome (Win for either of the team / Draw) + Exact Score line + Player to score

Rule 3 a: Point System (Phase wise Leader Board & Overall Leader Board)

Points	Condition
10 Points	For the correct outcome of the match that is home win or away win, but not the correct score, or goal difference or a draw between the teams. E.g. You predict Arsenal 3-1 Chelsea and the actual score is Arsenal 1-0 Chelsea
15 Points	For the correct outcome of the match i.e. Team winning with the correct goal difference* but not the correct score. E.g. You predict Arsenal 2-1 Chelsea and the actual score is Arsenal 1-0 Chelsea
20 Points	For the correct prediction of a draw but not the correct score. E.g. You predict Arsenal 2-2 Chelsea and the actual score is Arsenal 1-1 Chelsea
30 Points	For the correct outcome of the match with the correct score. E.g. You predict Arsenal 1-2 Chelsea and the actual score is Arsenal 1-2 Chelsea or you predict You predict Arsenal 2-2 Chelsea and the actual score is Arsenal 2-2 Chelsea.
50 Points	For the correct outcome of the all the match with the correct score. E.g. You predict Arsenal 1-2 Chelsea and the actual score is Arsenal 1-2 Chelsea. Likewise you need to get this correct for all the matches played in that game week
-10 (minus 10) Points	For an incorrect prediction of the outcome of the game. E.g. You predict Arsenal 0-2 Chelsea and the actual score is Arsenal 2-0 Chelsea or Arsenal 2-2 Chelsea OR In case a player fails to predict one or more matches for one or more weeks, then the worst score for each match will be considered as the score of that player for that match.

*correct Goal difference mentioned in Part 1 of competition means its association with winning team only. You cannot have an opposite teams correct goal difference.

Rule 3 b: Point System for Predictor Pro League (PPL) Table

- The points will be scored as below for **challenge Game of the week**

Goals	Condition
1 Goal	Predicting Player to score Example : MATA to score goal in Manchester United vs. Chelsea
2 Goals	Predicting correct outcome (Win / draw) Example : Man United (Win) against Chelsea Or Man United (Draw) against Chelsea
3 Goals	Predicting correct outcome (Win / draw) + Player to score Example : Man united to win against Chelsea + Mata Or Man United draw with Chelsea + Rooney
4 Goals	Predicting correct outcome (Win / draw) + Exact Score line Example : Man united to win against Chelsea + 2-0 Man United draw with Chelsea + 1-1
5 Goals	Predicting correct outcome (Win / draw) + Exact Score line + Player to score Example : Man united to win against Chelsea + 2-0 + Mata Man United draw with Chelsea + 1-1 + Hazard

Rule 4: Only Applicable for Challenge Match of the week

Every player will play 2 matches (Home & Away) with every other opponent during entire season.

Every week each player will play against one of the opponent. However each player is free to choose any match played during that game weekend.

Each player is supposed to choose any 1 option among 5 options

Details on how points are won or lost are mentioned in below examples

Points	Result	Comment
3	Win	Correct Prediction with Higher Goal difference than the opponent players
0	Loss	Correct Prediction but with Lower Goal difference than the opponent players
0	Loss	Incorrect Prediction
0	Draw	Both players have an incorrect prediction
1	Draw	Both players predictions are correct but with same Goal Difference
0	Loss	Single Player did not predict
0	Loss	Both players did not predict
3	Win	Correct prediction & your opponent did not predict

The details rules are explained with 7 cases as below: For example: The challenge match is against player A & Player B

Case 1: If Player A, selects Option 3 (i.e. 3 Goals challenge) & it turns out to be correct. If Player B, selects Option 1 (i.e. 1 Goals challenge) & it turns out to be correct. Since both predictions are correct, player with highest Goals in the game (3>1, i.e. Player A has more Goals than Player B) Wins the Game & receives 3 points while Player B receives 0 Points. Player A will get 3 Goals in Goals For & 1 Goal in Goal Against while Player B will get 1 Goals in Goals For & 3 Goal in Goal Against

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	3	Correct	3	- 1	2	3	Win
B	1	Correct	1	- 3	-2	0	Loss

Case 2: If Player A, selects Option 1 (i.e. 1 Goal challenge) & it turns out to be incorrect. If Player B, selects Option 1 (i.e. 1 Goals challenge) & it turns out to be correct. Since player B prediction is correct, player B will get 1 goal & player A will get 0 goal towards Goal For. Player A will get 1 goal in Goal Against & Player B will get 0 Goals in Goals Against. Player B Wins the Game & receives 3 points while Player A receives 0 Points

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	1	Incorrect	0	- 1	-1	0	Loss
B	1	Correct	1	0	1	3	Win

Case 3: If Player A, selects Option 2 (i.e. 2 Goal challenge) & it turns out to be incorrect. If Player B, selects Option 1 (i.e. 1 Goals challenge) & it turns out to be incorrect. Since both the players predictions are incorrect, 0 goals will be given under Goals For and Goals Against & also the game would be considered as Draw and will be awarded with 0 point each

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	2	Incorrect	0	0	0	0	Draw
B	1	Incorrect	0	0	0	0	Draw

Case 4: If Player A, selects Option 4 (i.e. 4 Goal challenge) & it turns out to be correct. If Player B, selects Option 4 (i.e. 4 Goals challenge) & it turns out to be correct. Since both the players predictions are correct, 4 goals will be given under Goals For and Goals Against & also the game would be considered as Draw and will be awarded with 1 point each

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	4	Correct	4	- 4	0	1	Draw
B	4	Correct	4	- 4	0	1	Draw

Case 5: If Player A, fails to predict. If Player B, selects Option 2 (i.e. 2 Goals challenge) & it turns out to be correct. Since player B prediction is correct, player B will get 2 goal while player A will get 0 goal towards Goal For while Player A will get -4 goal in Goal Against (**Default for not predicting = -2 Goals**) along with goals scored by the opponent (if the predictions are correct) & Player B will get 0 Goals in Goals Against. Player B Wins the Game & receives 3 points while Player A receives 0 Points

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	Did not predict	Did not predict	0	(- 2 default - 2)	-4	0	Loss
B	2	Correct	2	0	2	3	Win

Case 6: If Player A, fails to predict. If Player B, selects Option 2 (i.e. 2 Goals challenge) & it turns out to be incorrect. Since player B prediction is incorrect, player B will get 0 goal while player A will get 0 goal towards Goal For while Player A will get -2 goal in Goal Against (**Default for not predicting = -2 Goals**) & Player B will get 0 Goals in Goals Against. Player B gets a Draw for the Game & but receives 0 points while Player A receives 0 Points with a loss

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	Did not predict	Did not predict	0	-2 default	-2	0	Loss
B	2	Incorrect	0	0	0	0	Draw

Case 7: If Player A & B, fails to predict. Both player A & B will get 0 goal towards Goal For while Player A & B will get -2 goal in Goal Against (**Default for not predicting = -2 Goals**). Player A & B loss the Game & receives 0 points

Player	Option selected	Correctness of Prediction	Goals For	Goals Against	Goal Difference	Points	Result
A	Did not predict	Did not predict	0	-2 default	-2	0	Loss
B	Did not predict	Did not predict	0	-2 default	-2	0	Loss

In that Challenge game, if you score more Goal than your opponent, you are declared a winner in that match

At the end of the league the player would **a winner based on the rules** as given below (**Only applicable for PPL**)

- Player with highest points in the table would be declared a winner
- If two or more players end up with same points in points table, then team having more **Total Goal Difference** i.e., **Total Goals Scored minus Total Goals Against**, wins the title
- If **Total Goal Differences** are also same for those players, then player having more **Total Goals Scored** would win the title.
- And if **Total Goals Scored** are also same for those players, then player with **Better Head-to-Head results** (i.e. More total points in those fixtures) would win the title
- If **Head-to-Head results (Total Points)** remains same for those players, then player with **better Head-to-head total goals scored** would win the title
- If **Head-to-Head Total Goals Scored** remains same for those players, then player with **better Head-to-head Away goals scored** would win the title
- If **Head-to-head Away goals scored** remains same for those players, then player with **Total away goals scored for the entire season** would win the title
- If everything under **clauses from a-g** remains same for players, then all those players would share the title.

Rule 5:

Bonuses/Specials if any will be announced before that week for scoring bonus points.

Rule 6:

The Pro League will be divided in a 4- phased contest.

Phase 1	13th August 2015 – 29th October 2015	10 Weeks
Phase 2	5th November 2015 – 2nd January 2016	10 Weeks
Phase 3	14th January 2016 – 18th March 2016	9 Weeks
Phase 4	1st April 2016 – 21st May 2016	9 Weeks

These phase dates are subject to published Premier League game dates. Changes in the schedule dates and any changes in the phase dates will be notified in advance.

Rule 7:

The games which gets rescheduled from any of the phases, but then played in subsequent phases will still be a part of earlier planned phase only with the rules as applicable from planned phase as well as the points earned or lost will be towards that planned phase only

Rule 8: For Phases, Overall & PPL, Top 3 players will be notified

Only Applicable for Phase & Overall Leader Board will be taken as mentioned below:

If points are tied, than the person having most correct predictions for Team wins will be considered followed by correct draw predictions, if still scores are level, than total number exact score line predictions will be considered. If still leveled, than players with tie will share the title / respective place.

Rule 9: The organizer reserves the ultimate right to have the last say over changes in any rules or points at any point of time during the competition.