

SI units

mks units

meter (m) : length

kilogram (kg) : mass (≈ 2.2 lbs on earth)

second (s) : time

derived units

$$1 \text{ Newton} = 1 \frac{\text{kg m}}{\text{s}^2} \quad \text{force}$$

$$1 \text{ Joule} = 1 \frac{\text{kg m}^2}{\text{s}^2} \quad \text{energy}$$

$$E = mc^2$$

$$c = \text{speed of light} \\ 3 \times 10^8 \text{ m/s}$$

energy in 5 kg

$$m = 5 \text{ kg}$$

$$E = (5 \text{ kg})(3 \times 10^8 \text{ m/s})^2$$

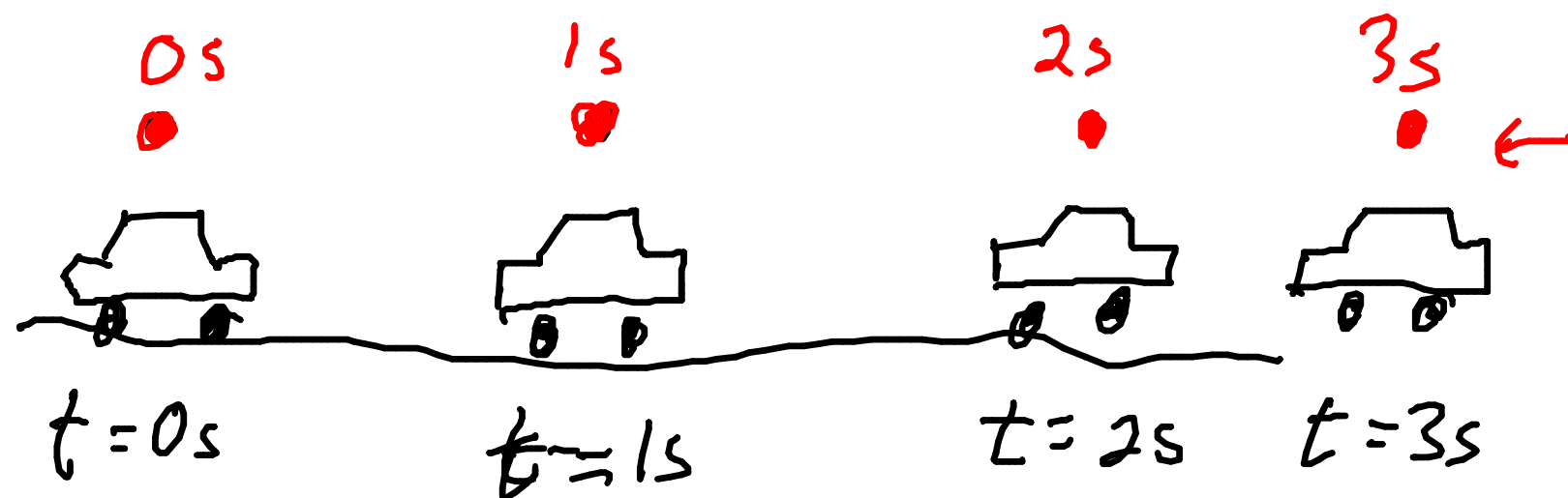
$$= (5 \text{ kg})(9 \times 10^{16} \text{ m}^2/\text{s}^2)$$

$$= 45 \times 10^{16} \frac{\text{kg m}^2}{\text{s}^2}$$

$$= 45 \times 10^{16} \text{ J}$$

Motion or Kinematics ("how things move")

changing position or orientation w/ time

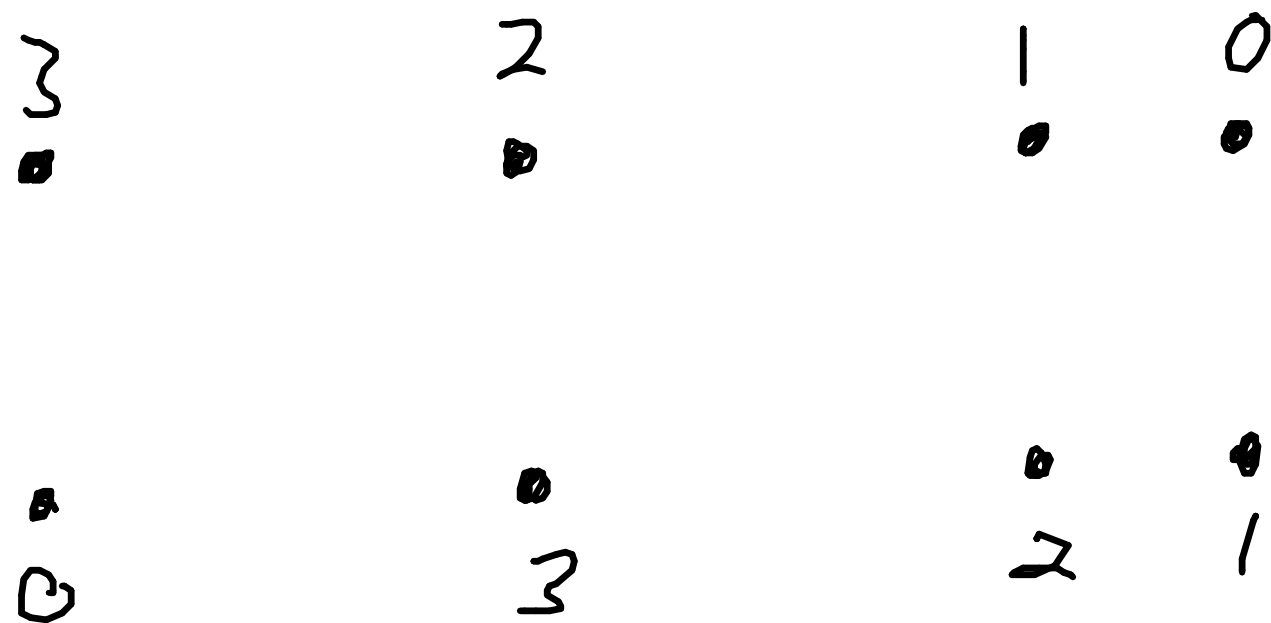


← motion diagram

points at
regular

intervals of
time -

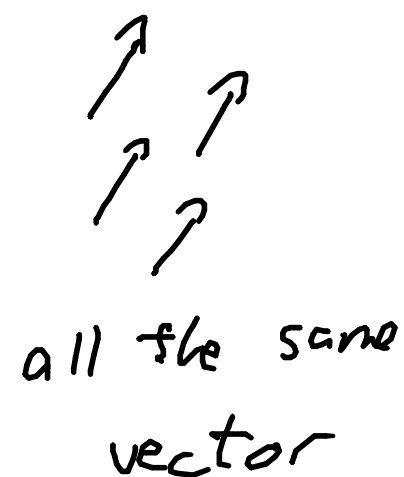
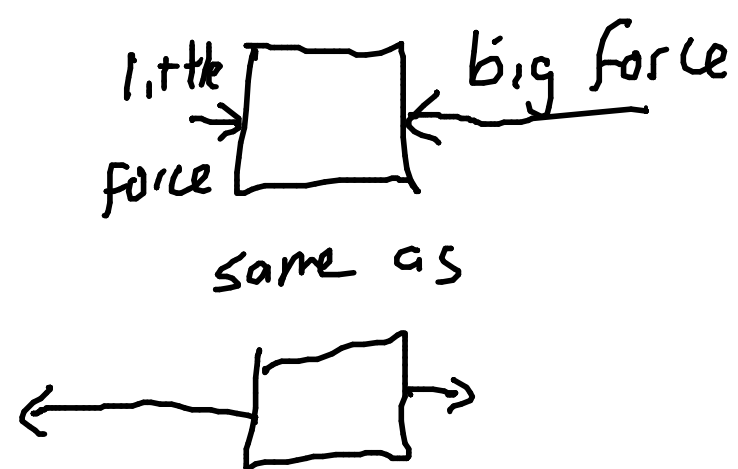
sequence



(We'd want more dots - smaller interval
to understand this better)

Vector : quantity with magnitude & direction
e.g. velocity, force

Graphically, represented by arrows
length of arrow = relative magnitude



Algebraically, vectors are written with hats

\vec{V} "v-vec"

Graphically, we can add vectors by
"linking" them into a chain
& drawing arrow from back to front

