

Coordinate time  $\Delta t$  inertial  
is in a particular frame

Proper time  $\Delta \tau$  is frame-independent  
and depends on particular clock

Spacetime interval  $\Delta s$   
is unique

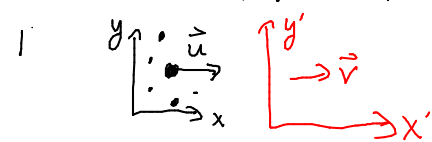
- proper time of an object that  
moves between events inertially.

$$\Delta s^2 = \Delta t^2 - \Delta x^2$$

# Momentum

$$\vec{F}_{\text{net external}} = \frac{d\vec{p}_{\text{tot}}}{dt}$$

In classical physics,  $\vec{p} = m\vec{u}$



$$\begin{aligned}\vec{p}'_{\text{total}} &= \sum_i m_i \vec{u}'_i \\ &= \sum_i m_i (\vec{u}_i - \vec{v}) \\ &= \sum_i m_i \vec{u}_i - \sum_i m_i \vec{v} \\ &= \vec{p}_{\text{total}} - \vec{v} M\end{aligned}$$

if  $M$  is conserved,  
If  $\vec{p}_{\text{total}}$  is const,  
so is  $\vec{p}'_{\text{total}}$

That's not how  
velocities add in relativity!

In relativity,  $\vec{p} = \gamma_u m \vec{u}$  (in 1D)

you can prove that  $\frac{d\vec{p}'}{dt} = \frac{d\vec{p}}{dt}$  in any two frames (HW)

$$p = \frac{1}{\sqrt{1-u^2}} m u$$

for momentum to be conserved,

$$\sum_i \gamma_{u_i} m_i \text{ must be conserved too,}$$

total energy of system

$$\text{SI units: } E = \sum_u \gamma_u m c^2$$

Includes thermal energy, chemical bonding energy, etc

→ heat an object up, its mass increases

if object is at rest,  $\gamma_u = 1$

$$\text{rest energy } E = mc^2$$

$$9 \times 10^6 \text{ J} = (1 \text{ kg})(3 \times 10^8 \text{ m/s})^2$$

so ordinary thermal energy increases result in undetectable mass changes

mass is not conserved

for particles with no internal structure, mass is invariant

kinetic energy = total energy - rest energy

$$KE = (\gamma_u - 1) m c^2$$

$$p = \gamma m u \quad \& \quad E = \gamma m c^2 \text{ (SI)}$$

$$p = \gamma m u \quad E = \gamma m c^2 \text{ (c=1 units)}$$

$$u \rightarrow 1 \text{ or } u \rightarrow c \Rightarrow \gamma \rightarrow \infty$$

to reach speed of light requires  $\infty$  energy & momentum

$$\begin{aligned}\gamma_u &= (1 - \frac{u^2}{c^2})^{-1/2} \\ u \ll c &\Rightarrow 1 + \frac{1}{2} \frac{u^2}{c^2} \\ KE &= \frac{1}{2} \frac{u^2}{c^2} m c^2 \\ &= \frac{1}{2} m u^2\end{aligned}$$

Aside: some call  $\gamma m$  "relativistic mass"

Aside: some call  $\gamma m$  "relativistic mass"  
which depends on frame

"moving objects become heavier"  
most physicists do not use this quantity

$$E = \gamma m \quad p = \gamma m u$$

if  $m = 0$  then  $E = 0$  unless  $\gamma = \infty$   
massless particles must move  
at speed of light

$$E = pc \quad \text{or} \quad E = p$$