

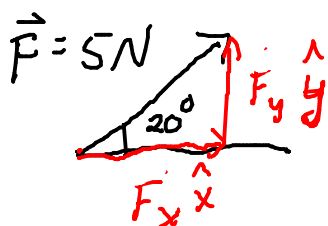
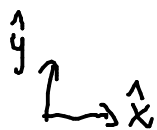
$$\vec{V} = -2\hat{x} - 2\hat{y}$$

$$V_x = -2$$

$$V_y = -2$$

$$|\vec{V}| = \sqrt{V_x^2 + V_y^2}$$

$$= \sqrt{(-2)^2 + (-2)^2} = \sqrt{8} = 2\sqrt{2}$$



$$\vec{F} = F_x \hat{x} + F_y \hat{y}$$

$$\sin 20^\circ = \frac{\text{opp}}{\text{hyp}} = \frac{F_y}{5N} \rightarrow F_y = 5 \sin 20^\circ N$$

$$\cos 20^\circ = \frac{\text{adj}}{\text{hyp}} = \frac{F_x}{5N} \rightarrow F_x = 5 \cos 20^\circ N$$

In general, F_x & $F_y = \pm |\vec{F}| \begin{Bmatrix} \sin \theta \\ \cos \theta \end{Bmatrix}$

if θ measured from x-axis

F_x gets cosine

F_y gets sine

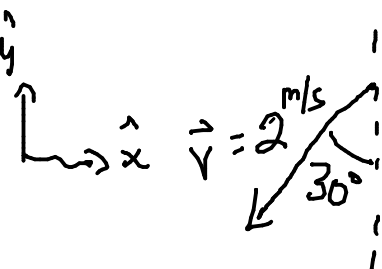
" " " "

"

y-axis

F_y : cosine

F_x : sine



$$V_x =$$

$$A) 2 \cos 30^\circ$$

$$E) 2 \tan 30^\circ$$

$$B) 2 \sin 30^\circ$$

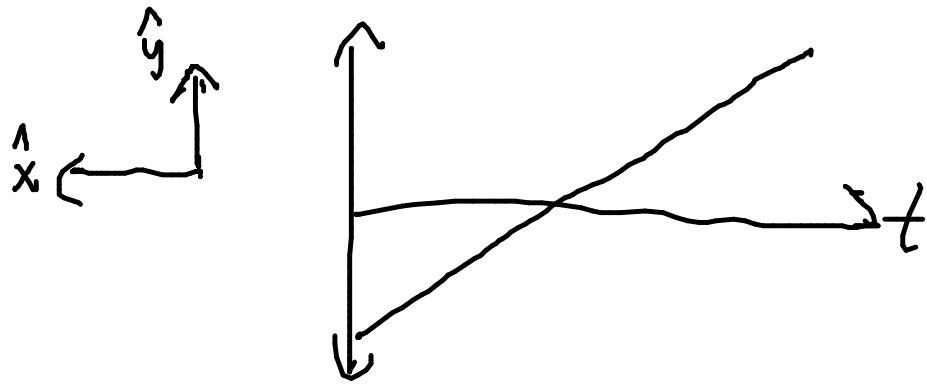
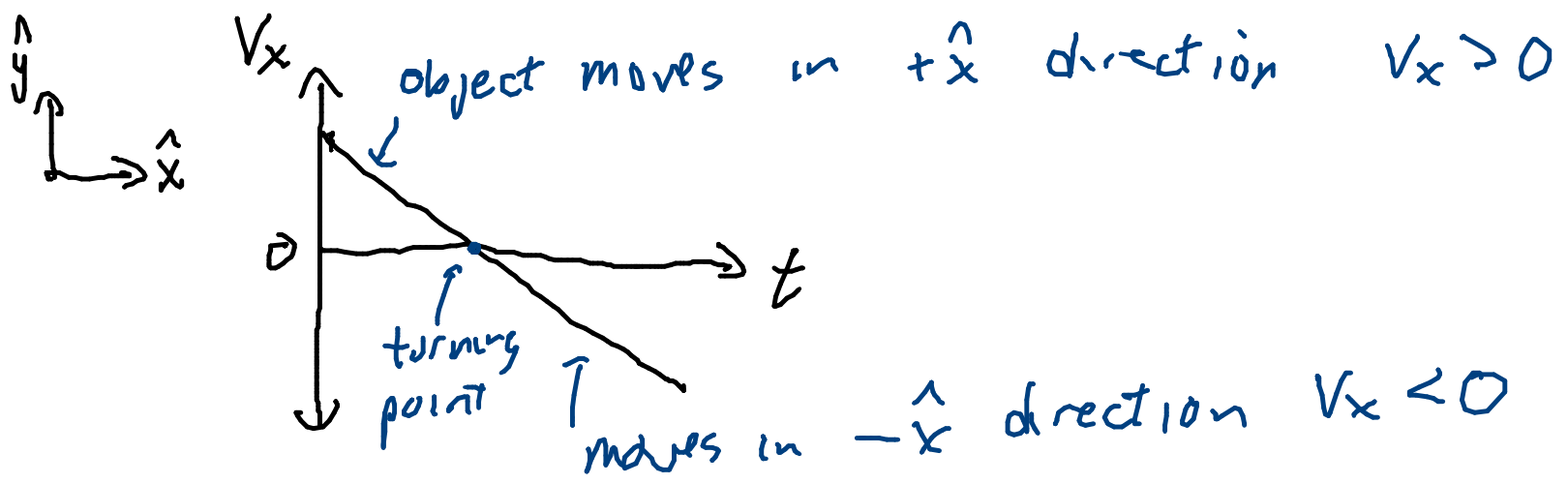
$$F) -2 \tan 30^\circ$$

$$C) -2 \cos 30^\circ$$

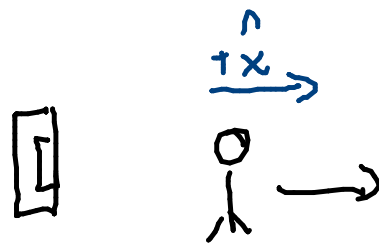
$$D) -2 \sin 30^\circ$$

$$V_y = -2 \cos 30^\circ$$

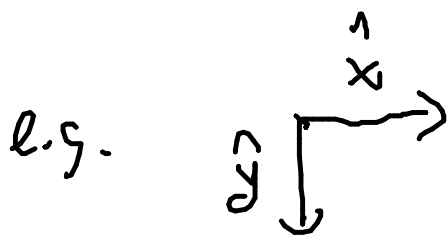
$$\vec{V} = -2 \sin 30^\circ \hat{x} - 2 \cos 30^\circ \hat{y} \text{ m/s}$$



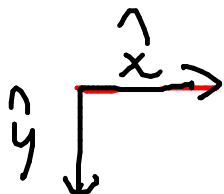
Same motion, different basis



sign of component = direction of vector



v_y is A) + B) -
 a_y is C) + D) -



$v_y < 0$

a_y is C) + D) -

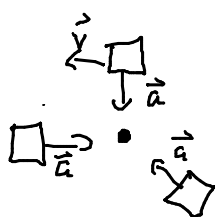
even though it's slowing down!

When v & a have same sign, speed up
 v & a have opposite sign, slow down

Special Types of Acceleration

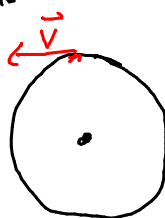
1) Centripetal acceleration

center seeking



→ circular motion

- velocity is tangential to circle
- acceleration is towards center
- if speed is constant $|\vec{v}|$ then \vec{a} is perpendicular to \vec{v}



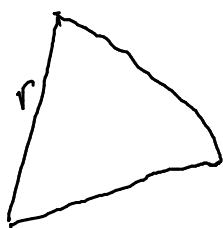
Our bodies detect acceleration by feeling a "force" in opposite direction.

e.g. stop a car, pushed forward

in circular motion.

\vec{a} is towards center, you feel a "force" away from center, centrifugal "force"

gentle curve
big radius



tight curve

small radius
more centrifugal force —
more acceleration

$$a \propto \frac{1}{r}$$

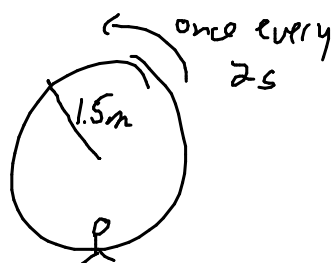
$$a \propto v^2 \quad \text{faster} \rightarrow \text{more acceleration}$$

centripetal acceleration

$$a_c = \frac{v^2}{r}$$

e.g. merry-go-round

$$v = \frac{\text{circumference}}{2s} = \frac{2\pi(1.5m)}{2} = 4.7 \text{ m/s}$$



$$a = \frac{v^2}{r} = \frac{(4.7)^2}{1.5} = 14.8 \text{ m/s}^2 > 9.8 \text{ m/s}^2$$

$\approx 1.5g$