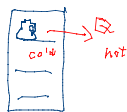


Sometimes you want heat to flow from cold to hot

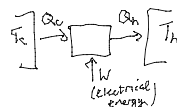
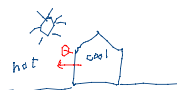
e.g. refrigerator



e.g. heat pump



air conditioner

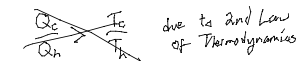


coefficient of performance

$$C.O.P. = \frac{\text{what you want}}{\text{what you pay}}$$

$$\text{for cooling, } C.O.P. = \frac{Q_c}{W} \quad \text{for heating, } C.O.P. = \frac{Q_h}{W}$$

ideally we want  $W$  to be tiny  
&  $C.O.P.$  to be huge



$$\text{cooling } C.O.P. = \frac{Q_c}{W} \quad W + Q_c = Q_h \quad W = Q_h - Q_c$$

$$= \frac{Q_c}{Q_h - Q_c} = \left( \frac{Q_h - Q_c}{Q_c} \right)^{-1} = \left( \frac{Q_h}{Q_c} - 1 \right)^{-1}$$

$$\frac{Q_c}{Q_h} > \frac{T_c}{T_h} \quad \frac{Q_h}{Q_c} < \frac{T_h}{T_c} \quad \frac{Q_h}{Q_c} - 1 < \frac{T_h}{T_c} - 1$$

$$\left( \frac{Q_h}{Q_c} - 1 \right)^{-1} < \left( \frac{T_h}{T_c} - 1 \right)^{-1}$$

and then a miracle happens

$$\text{cooling } C.O.P. < \frac{T_c}{T_h - T_c}$$

$$\text{e.g. refrigerator } T_c = 5^\circ\text{C} = 278\text{K} \quad T_h = 20^\circ\text{C} = 293\text{K}$$

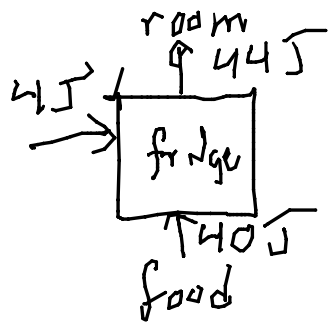
$$COP < \frac{278}{293 - 278} = 18.5$$

$$\rightarrow \frac{Q_c}{W} < 18.5 \rightarrow W > \frac{Q_c}{18.5}$$

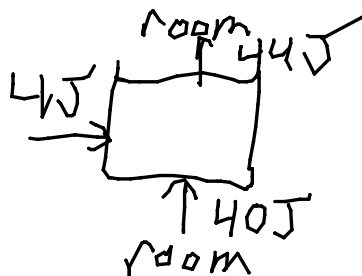
$$\text{If } \text{COP} = 10$$

$$\frac{Q_c}{W} = 10 \rightarrow W = \frac{Q_c}{10}$$

to remove 40 J of heat  
from fridge, I do 4 J of work



Use fridge as A/C?



room gets  
warmer -  
more heat out  
than in

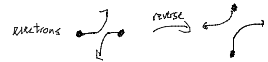
## Irreversible Process

only happens in one direction in time - reverse the video & it looks unnatural

eg. break a cup, spill paper-clips

heat flow hot  $\rightarrow$  cold

At <sup>(quintonic)</sup> microscopic level, processes are reversible



At macroscopic level, objects tend towards equilibrium

eg. ~~heat~~ spreads out in a room  
that energy

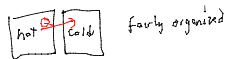
equilibrium is the most probable state system can be in

- • • • • What's the chance the particles are up? Very low!
- • • There are a lot more ways to make a mess

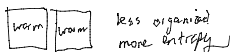
The probability that a system can end up in a state is characterised by its entropy

disordered systems have higher entropy than ordered systems, and are more probable

Equilibrium: state of maximum entropy



fairly organised



less organised  
more entropy

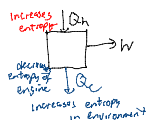
## 2nd Law of Thermodynamics

entropy of an isolated system never decreases.

Entropy can decrease in one system if it increases somewhere else.

eg. I clean my office,  
I convert food energy into thermal energy, increasing my entropy

eg. Sun's entropy is increasing as it ~~burns~~ "burns" which allows life to form.



you have to get rid of excess entropy or engine won't be cycle - it stops

Energy "conservation" =

entropy minimization

Universe is gaining entropy  
all the time & approaching  
equilibrium

"heat death of the Universe"

unless - -

another Big Bang?