

# **CSC 151: JAVA PROGRAMMING**

## **COURSE DESCRIPTION:**

Prerequisites: None

Corequisites: None

This course introduces computer programming using the JAVA programming language with object-oriented programming principles. Emphasis is placed on event-driven programming methods, including creating and manipulating objects, classes, and using object-oriented tools such as the class debugger. Upon completion students should be able to design, code, test, and debug JAVA language programs.

Course Hours per Week: Class, 2. Lab, 3. Semester Hours Credit, 3.

## **LEARNING OUTCOMES:**

Upon completing requirements for this course, the student will be able to:

- A. Create a software application using the Java programming language.
- B. Debug a software application written in the Java programming language.
- C. Test a software application written in the Java programming language.

## **OUTLINE OF INSTRUCTION:**

- I. Introduction to Computers and Java
- II. Java Fundamentals
- III. Decision Structures
- IV. Loops and Files
- V. Methods
- VI. Arrays and the ArrayList Class
- VII. Classes and Objects
- VIII. Text Processing
- IX. Wrapper Classes
- X. Inheritance
- XI. Exceptions
- XII. Advanced File I/O
- XIII. GUI Applications
- XIV. Applets
- XV. Creating GUI Applications with JavaFX and Scene Builder
- XVI. Recursion
- XVII. Databases