* 1. **The Kaleidoscope Language**
* Kaleidoscope is a procedural language that allows you to define functions, use conditionals, math, etc.
* We **assume** the only data-type in Kaleidoscope to be a 64-bit floating point type (known as double in C).
  1. **The Lexer (Progress done till here)**
  2. **Fdaf**
  3. **Adfa**
  4. **Fdsfs**
  5. **Sfdgsf**
  6. **Fsdgfs**
  7. **gf**