* 1. **The Kaleidoscope Language**
* Kaleidoscope is a procedural language that allows you to define functions, use conditionals, math, etc.
* We **assume or rather set** the only datatype in Kaleidoscope to be a 64-bit floating point type (double in C).
  1. **The Lexer**
* As of 10/8/2023, the Lexer is completely made from scratch in C++.
  1. **Fdaf**
  2. **Adfa**
  3. **Fdsfs**
  4. **Sfdgsf**
  5. **Fsdgfs**
  6. **gf**