

Register								
Number								

# SRM INSTITUTE OF SCIENCE AND TECHNOLOGY

SRM Nagar, Kattankulathur – 603203, Chengalpattu District, Tamil Nadu

Set - D

# **College of Engineering and Technology**

**School of Computing** 

Academic Year: 2021-22 (Even)

Test : CLA-T3 Date : 24-06-2022

Course Code & Title : 18CSS202J - Computer Communications Duration : 100 Minutes (2 Periods)

Year & Sem : II Year / IV Sem Max Marks : 50

#### **Course Articulation Matrix:**

S.No.	Course Outcome	PO1	PO2	PO3	PO4	PO5	PO6	P07	PO8	PO9	PO10	PO11	PO12
1	CO1	3	1	-	-	-	1	1	ı	ı	ı	1	3
2	CO2	3	2	3	-	-	-	-	-	-	-	-	3
3	CO3	3	3	3	-	-	-	-	-	-	-	-	3
4	CO4	3	2	-	-	-	-	-	-	•	-	-	3
5	CO5	3	-	-	-	-	-	-	-	-	-	-	2
6	CO6	3	3	3	-	-	-	-	ı	ı	ı	-	3

## $Part - A (20 \times 1 = 20 Marks)$

Instructions: 1) Answer ALL questions. 2) The duration for answering the part A is 30 minutes (this sheet will be collected after 30 minutes). 3) Encircle the correct answer 4) # denotes the type of the question is "fill in the blank"

Q. No		Question		Marks	BL	СО	РО	PI Code
1	The data link layer adds	address to th	ne frame to identify the	1	1	4	1	1.7.1
	sender and receiver.	0	D. matricali					
	A. logical B. port	C. pnysicai	D. network					
2	The sender's window in a s	liding window p	rotocol expands when	1	1	4	1	1.7.1
	A. an ACK is received	B an ACK	is sent					
		D. a frame						
	o. a namo lo com	D. a name	10 10001100					
3	A sender has a sliding wind	ow of size 15. T	The first 15 frames are	1	3	4	2	2.6.3
	sent. The receiver sends an	ACK 10 and exp	ands its window. What					
	is the size of the receiver wi	ndow now?						
	A. 5 B. 9	C. 10	D. 15					
4	The stop-and-wait flow cont	rol method is th	ne same as the sliding	1	2	4	2	2.6.3
	window method with a windo	ow size of	•					
	A. 0 B. 1	C. 2	D. 4					
5	In framing, there	is no need for d	lefining the boundaries	1	2	4	1	1.7.1
	of frames.		_					
	A. fixed-size	B. variable-	-size					
	C. standard-size	D. small-siz	ze					
6	The Protocol has flo	w control, but n	ot error control	1	1	4	1	1.7.1
		B. Simplest						
	C. Go-Back-N ARQ		e-Repeat ARQ					

						0.00
7	A simple parity-check code can detect errors	1	2	4	2	2.6.3
	A. an even-number of B. two					
	C. no errors D. an odd-number of					
_	In black and in a life of the manifestation of the	4	_	4	0	0.00
8	In block coding, if n = 5, the maximum Hamming distance between	1	3	4	2	2.6.3
	two codewords is A. 2 B. 3 C. 5 D. 4					
	A. 2 B. 3 C. 5 D. 4					
9	In, the chance of collision can be reduced if a station	1	1	4	1	1.7.1
9	senses the medium before trying to use it.		'	7	'	1.7.1
	A. MA B. CSMA C. FDMA D. CDMA					
	A. WA B. OOWIA O. I DIVIA B. ODIVIA					
10	In HDLC there are modes of data transfer operations.	1	1	4	1	1.7.1
. •	A. Three B. One C. Two D. Four	-	•	-	-	
	7.1.1.00					
		1	1	6	1	1.7.1
11#	OSPF stands for	-			-	
12	In forwarding, the routing table holds the address of just	1	1	6	1	1.7.1
	the next hop instead of complete route information.					
	A. next-hop B. network-specific					
	C. host-specific D. default					
13	For purposes of routing, the Internet is divided into	1	1	6	1	1.7.1
	A. wide area networks B. autonomous networks					
	C. autonomous systems D. local area networks					
14	In routing, the least cost route between any two nodes is	1	1	6	1	1.7.1
	the route with the minimum distance.					
	A. path vector B. distance vector C. link state D. vector					
	C. link state D. vector					
4.5	L. CODE	4	_			474
15	In OSPF, a link is a network with several routers attached	1	1	6	1	1.7.1
	to it.					
	A) point-to-point B) transient C) stub D. default					
16	Which protocol should you select if the network diameter is more	1	1	6	1	1.7.1
10	than 17 hops?	'	'	"	'	1.1.1
	A. RIPv1 B. RIPv2 C. EIGRP D. OSPF					
	7.1.1.1 71 D. 1.11 72 O. E.O. 1. D. O. 1					
17	EIGRP uses the algorithm for finding shortest path.	1	1	6	1	1.7.1
	A. SPF B. DUAL C. Linkstat D. Djikstra's	•	·			
18	Which state indicates that the router does not have a path to the	1	1	6	1	1.7.1
	neighbor IP address?					
	A. active B. idle C. established D. open confirm					
19	In distance vector routing algorithm, the routing tables are updated	1	1	6	1	1.7.1
	A. by exchanging information with the neighbors					
	B. automatically					
	C. using the backup database					
	D. by the server					
	NII		<u> </u>			
20	What protocol does OSPF use?	1	1	6	1	1.7.1
	A. TCP number 89 B. UDP number 88					
	C. UDP number 89 D. IP number 89					



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	Part - B (2 x 5 = 10 Marks)													
Instr	Instructions: Answer ALL questions													
Q. No	Question	Marks	BL	CO	РО	PI Code								
21	Compare and contrast the Go-Back-NARQ Protocol with Selective-Repeat-ARQ.	5	2	4	1	1.7.1								
22	Explain the direct and an indirect delivery with suitable diagram?	5	1	4	1	1.7.1								

	Part – C (2 x 10 = 20 Marks)												
Instructions: Answer ALL questions													
Q. No	Question	Marks	BL	СО	РО	PI Code							
23. A	Illustrate the design mechanism for Selective Repeat Automatic Repeat Request and explain in detail with example.	10	2	4	1	1.7.1							
	Or												
23. B.i.	Assuming even parity, find the parity bit for the data unit 1 1 1 0 1 1 1	2	3	4	2	2.6.3							
23. B.ii.	Given the codeword polynomial $x^{11} + x^9 + x^6 + x^5 + x^4 + 1$ and the divisor polynomial $x^4 + x^2 + x + 1$ , Show the generation of the dataword polynomial at the sender site (using binary division and assume no error).	8	3	4	2	2.6.3							
					•								
24. A	Demonstrate the distance vector protocol with example.	10	2	6	1	1.7.1							
	Or			•		•							
24. B	Explain in detail about the Enhanced Interior Gateway Routing Protocol with example.	10	1	6	1	1.7.1							

## Course Outcome (CO) and Bloom's level (BL) Coverage in Questions



