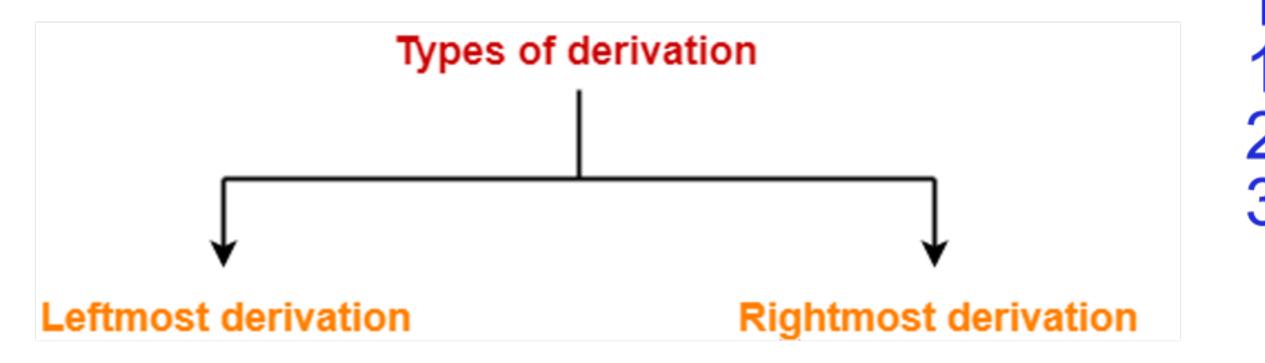
Parse Tree-

The process of deriving a string is called as derivation.

The geometrical representation of a derivation is called as a parse tree or derivation tree.



The parse tree follows these points:

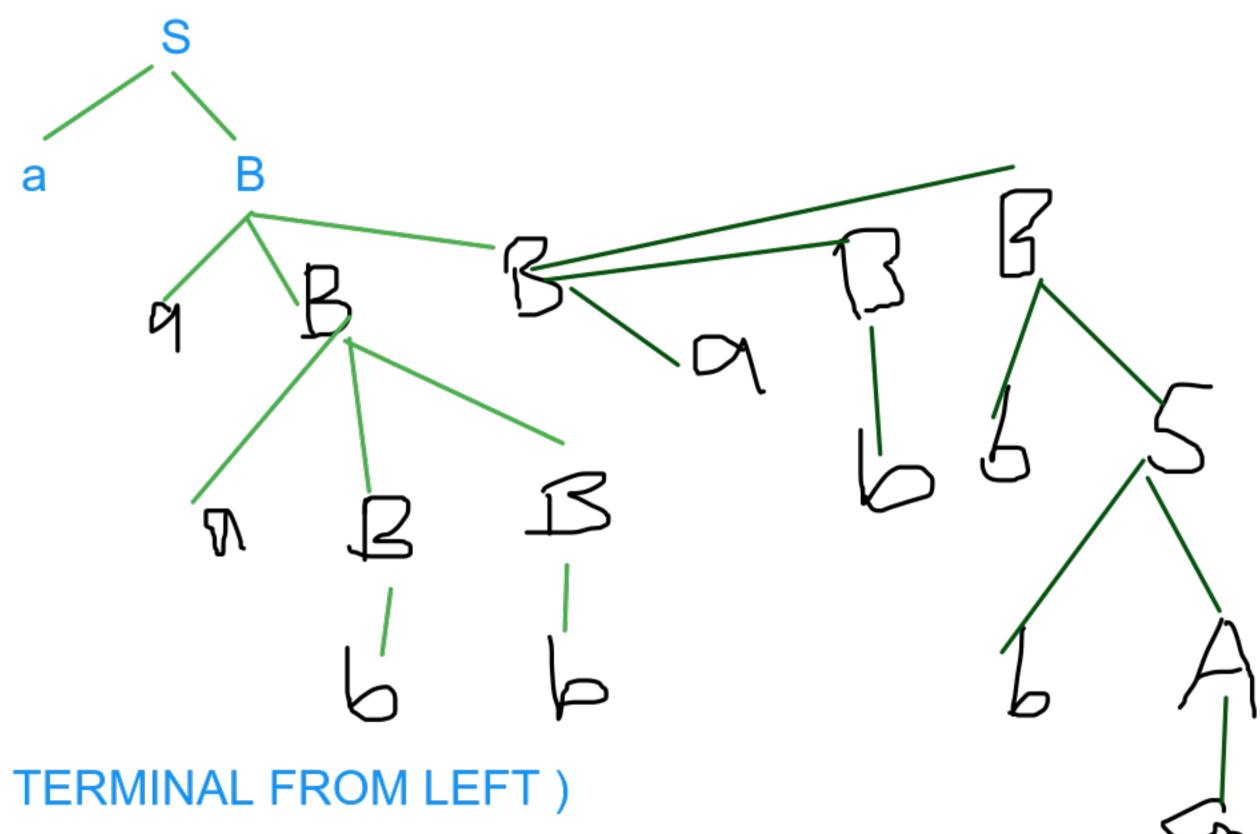
- 1.All leaf nodes have to be terminals.
- 2.All interior nodes have to be non-terminals.
- 3.In-order traversal gives original input string.

ng left most derivation.

Consider the following grammar-

Let us consider a string w = aaabbabbba

```
s-->aB
S \rightarrow aB / bA ---->aaBB (B-> aBB)
S \rightarrow aS / bAA / a ---->aaaBBB (B-> aBB) ---->aaabBB (B->b).
B \rightarrow bS / aBB / b ----> aaabbB (B->b) ----> aaabbaBB (B->aBB)
                     ---->aaabbabB (B->b)
A ---> a
                      ----> aaabbabbS
                                            (B->bS)
                     ----> aaabbabbbA (s-> bA)
                     ----> aaabbabbba (A->a)
```



CHANGE THE NON TERMINAL VALUE TO TERMINAL FROM LEFT)

Problem-01:

Consider the grammar-

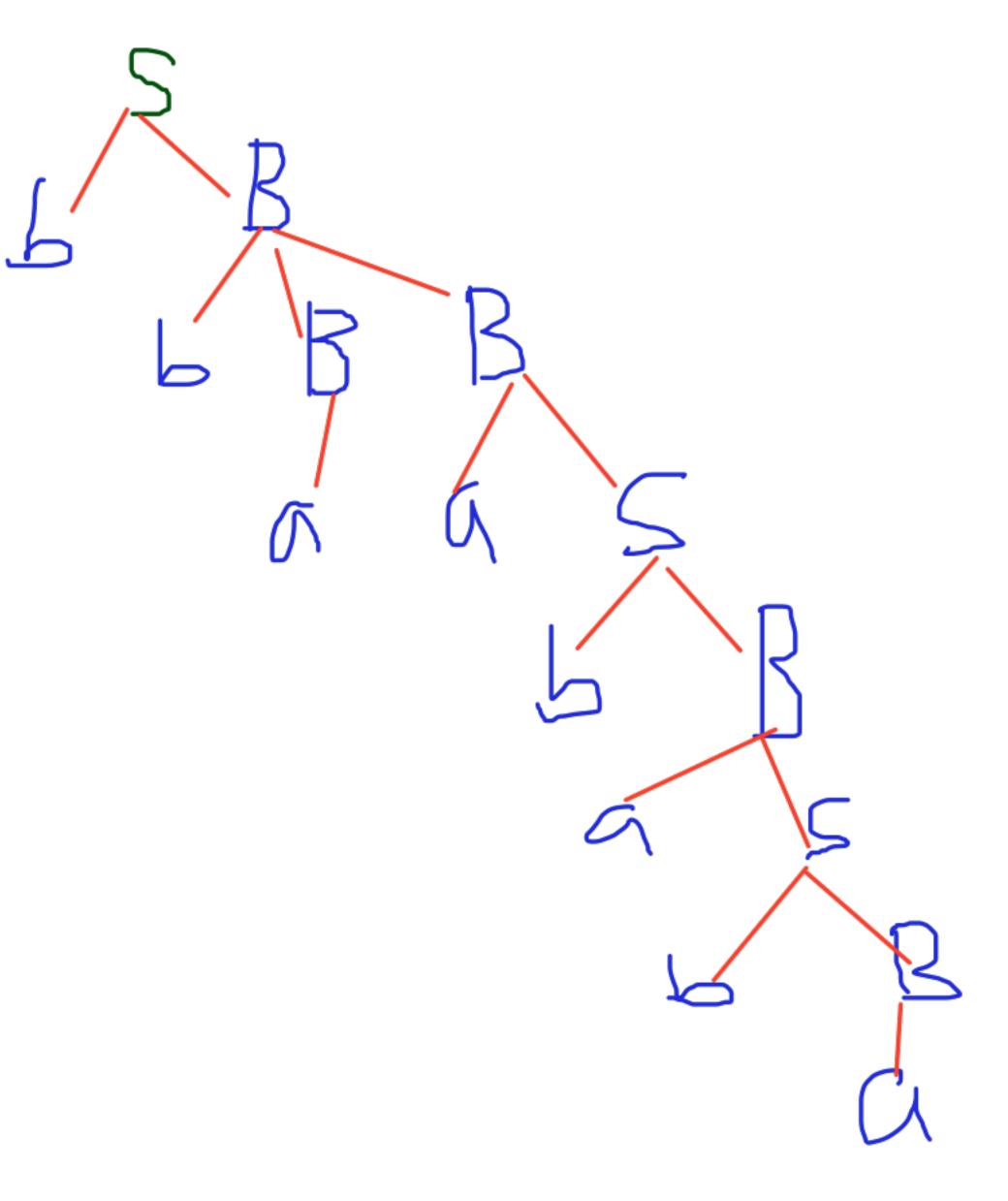
 $S \rightarrow bB / aA$

 $A \rightarrow b / bS / aAA$

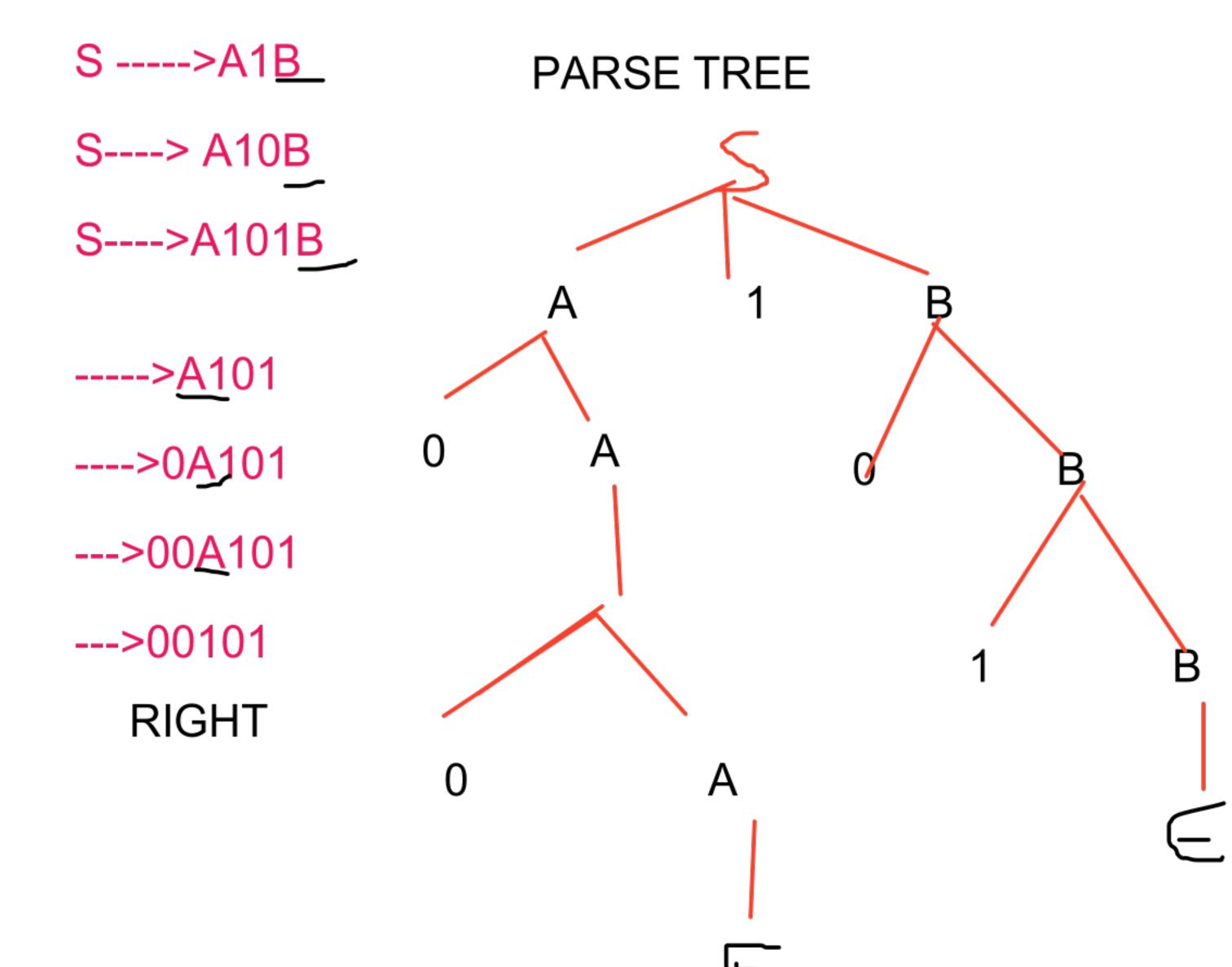
 $B \rightarrow a / aS / bBB$

For the string w = bbaababa, find-

Rightmost derivation Parse Tree S ----> bB ---->bbB<u>B</u> (B-> bBB) ---->bbBaS (last B -> aS) ---->bbBabB (S-->bB) ----> bbBabaS (B-->aS) ----> bbBababB (S--->bB) ----> bbBababa (B--->a) ----> bbaababa (B--->a)



S----> A1B ---->0A1B Problem-02: ---->00A1B Consider the grammar----> 001<u>B</u> (A--> — $S \rightarrow A1B$ ---> 0010B $A \rightarrow 0A / \square$ $B \rightarrow 0B / 1B / \square$ ---->00101B ----.>00101 For the string w = 00101, find-Leftmost derivation LEFT Rightmost derivation Parse Tree



Construct a CFG for a language L = {wcwR | where w € (a, b)*}.

LANGUAGE L ={aacbb,abcbb,abbcbba,aaacbbb....}

S ---->aSa

S----> c

S----> bSb

S---->aSb

aacbb

S--->aSb

S---->aaSbb

S---->aacbb

Construct a CFG for the language L = a^nb^2n where n>=1.

I={abb,aabbbb,aaabbbbbbb......}

S----aSbb

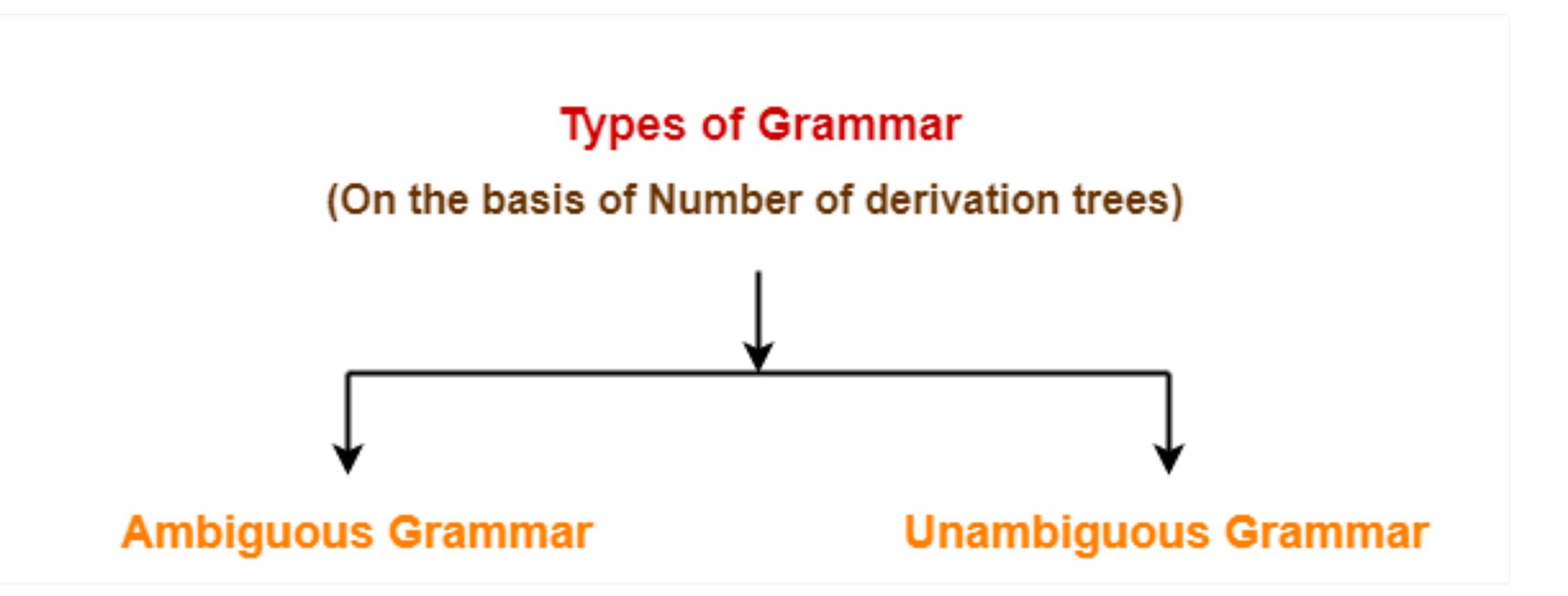
S---aabbbb

Ambiguity in Grammar

grammar is said to be ambiguous if there exists more than one leftmost derivation or more than one rightmost derivation or more than one parse tree for the given input string. If the grammar is not ambiguous, then it is called unambiguous.

If the grammar has ambiguity, then it is not good for compiler construction.

No method can automatically detect and remove the ambiguity, but we can remove ambiguity by re-writing the whole grammar without ambiguity.



A grammar is said to ambiguous if for any string generated by it, it produces more than one-

Parse tree
Or derivation tree
Or syntax tree
Or leftmost derivation
Or rightmost derivation

A grammar is said to unambiguous if for every string generated by it, it produces exactly one-

Parse tree
Or derivation tree
Or syntax tree
Or leftmost derivation
Or rightmost derivation

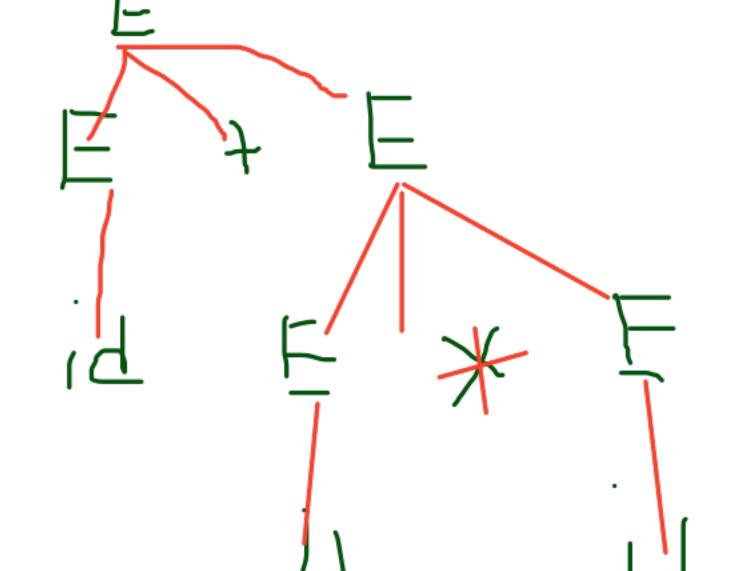
Consider the following grammar-

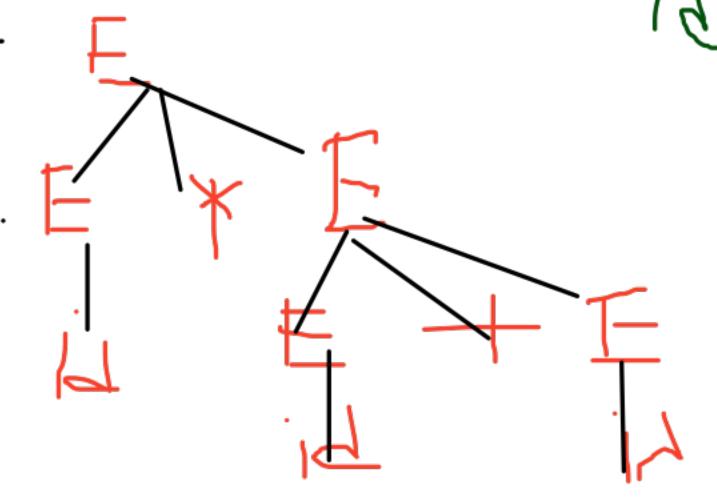
$$E \rightarrow E + E / E \times E / id$$

Ambiguous Grammar

E ---> E * E







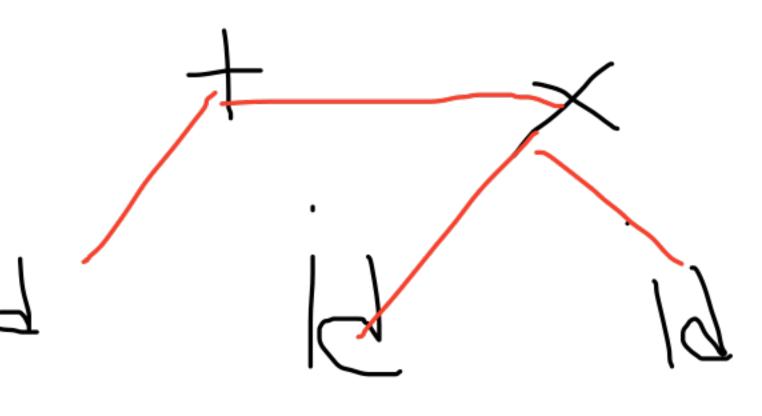
Consider the following grammar-

$$E \hookrightarrow E + T / T$$

$$T \rightarrow T \times F / F$$

$$F \rightarrow id$$

Unambiguous Grammar



Check whether the given grammar is ambiguous or not-

$$S \rightarrow A / B$$

 $A \rightarrow aAb / ab$

 $\mathsf{B} \to \mathsf{abB} \ / \ \square$

Check whether the given grammar is ambiguous or not-

$$S \rightarrow AB / C$$

$$A \rightarrow aAb / ab$$

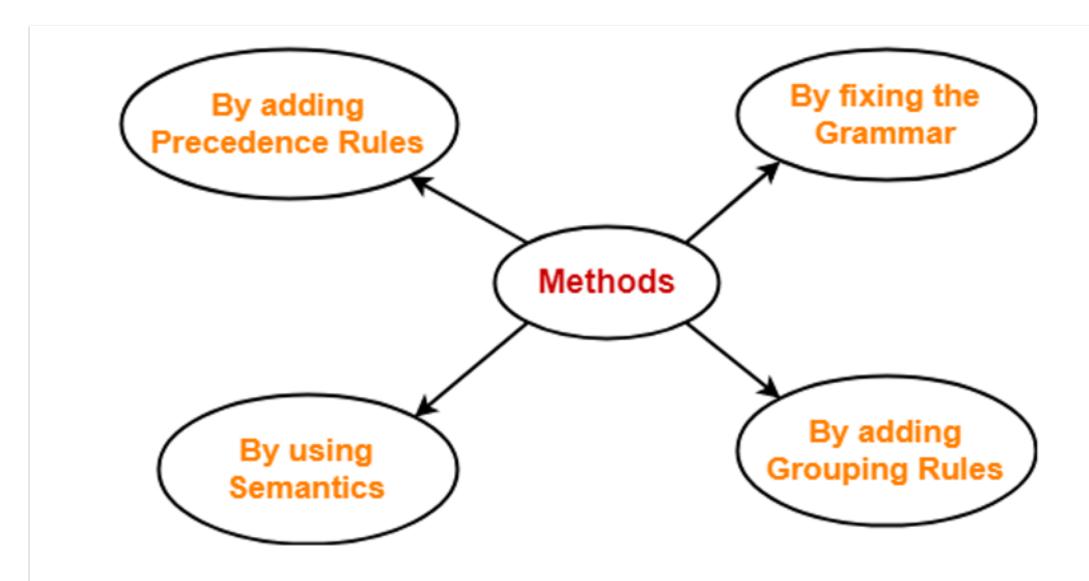
$$B \rightarrow cBd / cd$$

$$D \rightarrow bDc / bc$$

Methods To Remove Ambiguity-

Removing Ambiguity By Precedence & Associativity Rules-

Rule-01:(The precedence constraint)



- 1. The level at which the production is present defines the priority of the operator contained in it.
- 2. The higher the level of the production, the lower the priority of operator.
- 3. The lower the level of the production, the higher the priority of operator.

Rule-02:(The associativity constraint)

If the operator is left associative, induce left recursion in its production. If the operator is right associative, induce right recursion in its production.