Game Design Document
Fill up the following document

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1. Write the title of your project.
ARMED SPACE RUNNER

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2. What is the goal of the game?
   THE GAME IS OF ENDLESS RUNNING

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3. Write a brief story of your game.
   THERE WILL BE 6 CHARACTERS IN GAME THE PLAYER CAN
   USE ANY ONE AFTER UNLOCKING ALL THE CHARACTERS
   ONE CHARACTER WILL BE UNLOCKED ALREADY. IT WILL BE A
   MULTI THEME GAME MAIN THEME WILL BE SPACE THEME WE
   WILL ADD 6THEMES IN THE GAME . IN THE SPACE THEME THE
   OBSTACLES WILL BE THE ASTEROIDS AND PLANETS AND
   DIFFERENT PLANETS CAN BE SELECTED BY THE PLAYER HE
   WILL HAVE 10 SECONDS TO DECIDE A PLANET OTHERWISE A
   RANDOM PLANET WILL BE ALLOCATED. WE WILL ADD ANY
   AMMUNATION AS REWARD IN THE GAME AFTER EVERY
   2000MTRS . FROM THAT AMMUNATION THE PLAYER CAN
   DESTROY THE OBSTACLE BUT ONLY FOR 20 SECONDS . IF HE
   WANT TO PURCHASE AMMUNATION HE CAN PURCHASE IT
   FROM DIAMONDS HE WILL EARN IN THE GAME BUT THE
   PURCHASED AMMUNATION WILL BE ALSO VALID TILL
   40SECONDS. THE STAGES AND CHARACTERS CAN BE
   UNLOCKED BY THE GOLD COLLECTED BY PLAYER

WE WILL CREATE THE GAME ON CODE.ORG
AND THE GAME CAN BE PLAYED ON MOBILE DEVICES AND TABLETS
MAM PLEASE PROVIDE ME THE IDEA THAT FROM WHERE I CAN FOUND THE ANIMATIONS AND SOUND FILES
AND MAM PLEASE ALSO SUGGEST 6TH THEME OF THE GAME

4. Which are the playing characters of this game?
   - Playing characters are the ones who respond to the user based on the input from the user.
   - Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

| Number | Character Name | What can this character do? |
|---|---|---|
| 1 | NEO | MEN RUNNER |
| 2 | TREV | MEN RUNNER |
| 3 | DAISY | FEMALE RUNNER |
| 4 | NESTY | FEMALE RUNNER |
| 5 | PLAYER CAN DECIDE THE NAME | ALIEN RUNNER |
| 6 | PLAYER CAN DECIDE THE NAME | ALIEN RUNNER |
| 7 | | |
| 8 | | |

6. Which are the Non-Playing Characters of this game?
   ● Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
   ● Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

| Number | Character Name | What can this character do? |
|--------|----------------|------------------------------|
| 1 | ASTEROIDS SPACESHIPS AND PLANETS IN SPACE THEME | OBSTACLE |
| 2 | CAR BUS BARRICADES IN ROAD THEME | OBSTACLE |
| 3 | TRAINS STONES AND BARRICADES IN RAILWAY THEME | OBSTACLE |
| 4 | WATER WITHOUT LEAVE COVERING,STONE BARRICADES IN WATER THEME | OBSTACLE |
| 5 | WOODEN LOGS FIRE BROKEN FLOOR AND WATER IN JUNGLE THEME | OBSTACLE |
| 6 | | |
| 7 | | |
| 8 | | |

Draw your imagination of this game. What does this game look like?
   ● Draw the game either on your computer or on paper.
   ● Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?