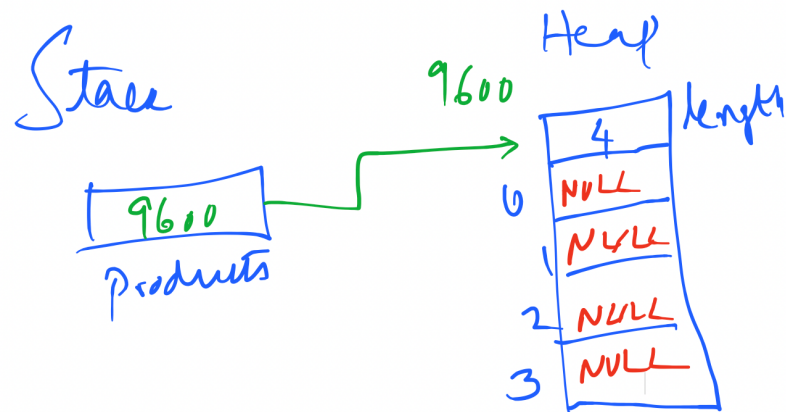
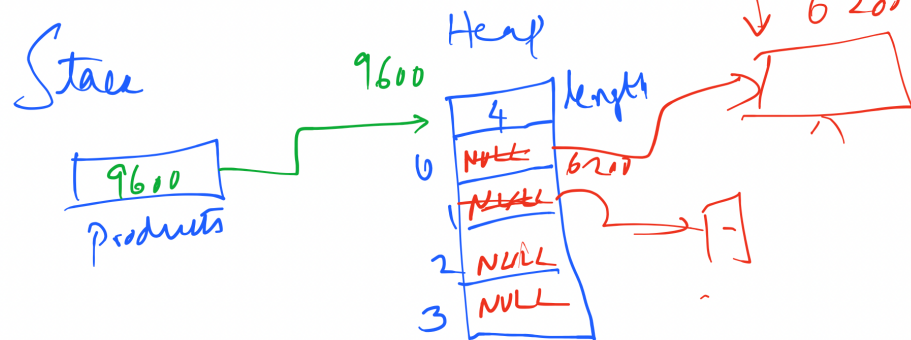


`Product[] products = new Product[4];`



`Product[] products = new Product[4]; // array of references`

`products[0] = new Tv(12, "Sony Bravia", 2_10_000.00, "OLED");`
`products[1] = new Mobile(42, "One Plus nord", 89000.00, "4G");`
`products[2] = new Mobile(75, "Nokia", 2500.00, "3G");`
`products[3] = new Tv(7, "Onida", 3500.00, "CRT");`



`if (p instanceof Tv) {`

`new Tv()`

`(p instanceof Object)`

`new Object()`

`new Tv()`

`new Mobile()`

```
if(p.getClass() == Mobile.class)
```

new Mobile()

p

hashCode	class Mobile.class	lock
id	name	price
		connectivity

Header

State